

Date 05/14/12

Board Team Final

Network Approval Board

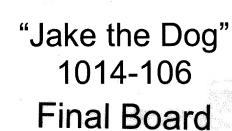
Record Board

Animatic Scan Board

Conformed Board 05/14/12

Nesign Board

Final Board





Adventure Time Created by Pendleton Ward

Creative Director Adam Muto

Storyboard by Rebecca Sugar & Cole Sanchez

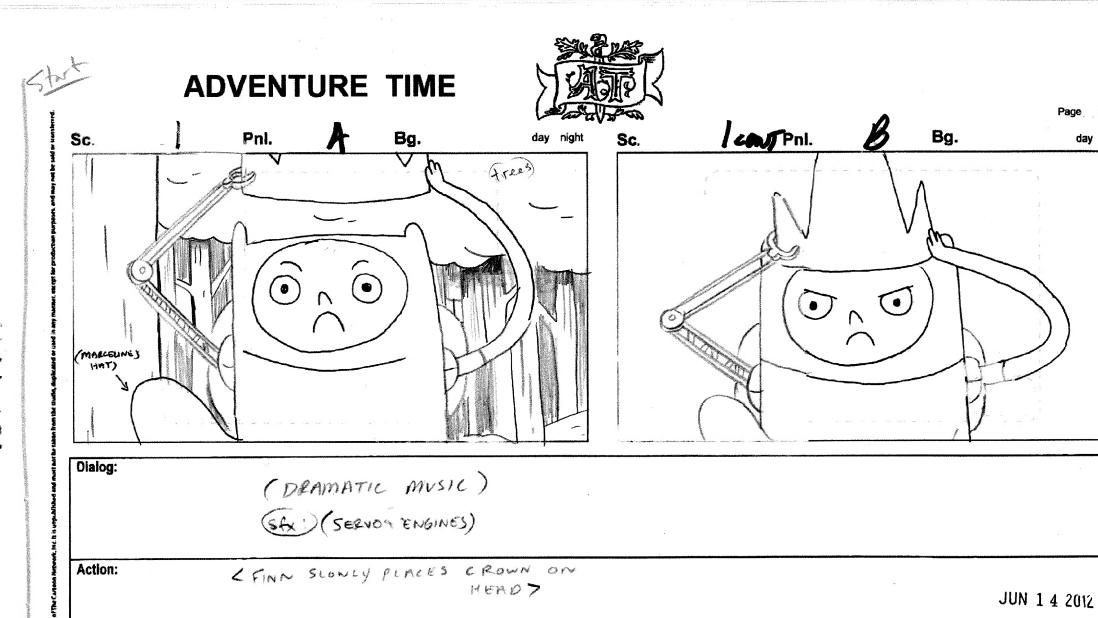
JUN 1 4 2016

[©] Cartoon Network, Copyright 2012, all rights reserved. This material is the property of The Cartoon Network Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manor except for production purposes and may not be sold or transferred.

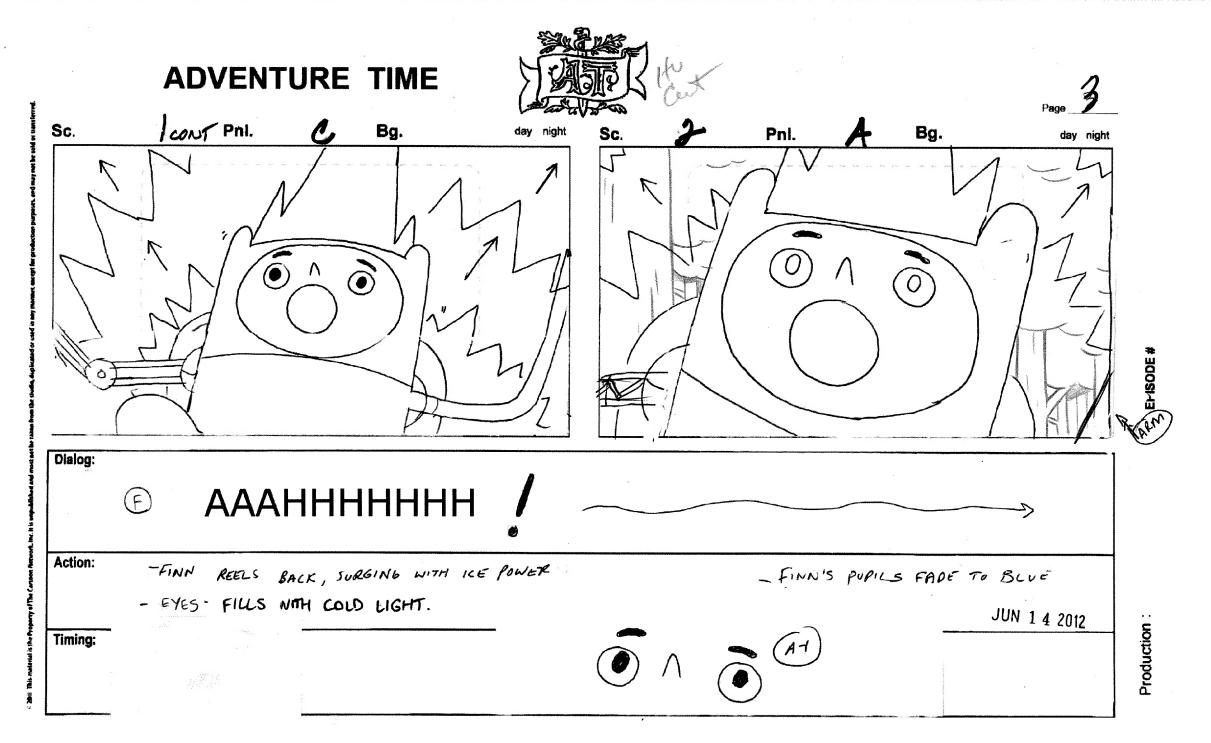


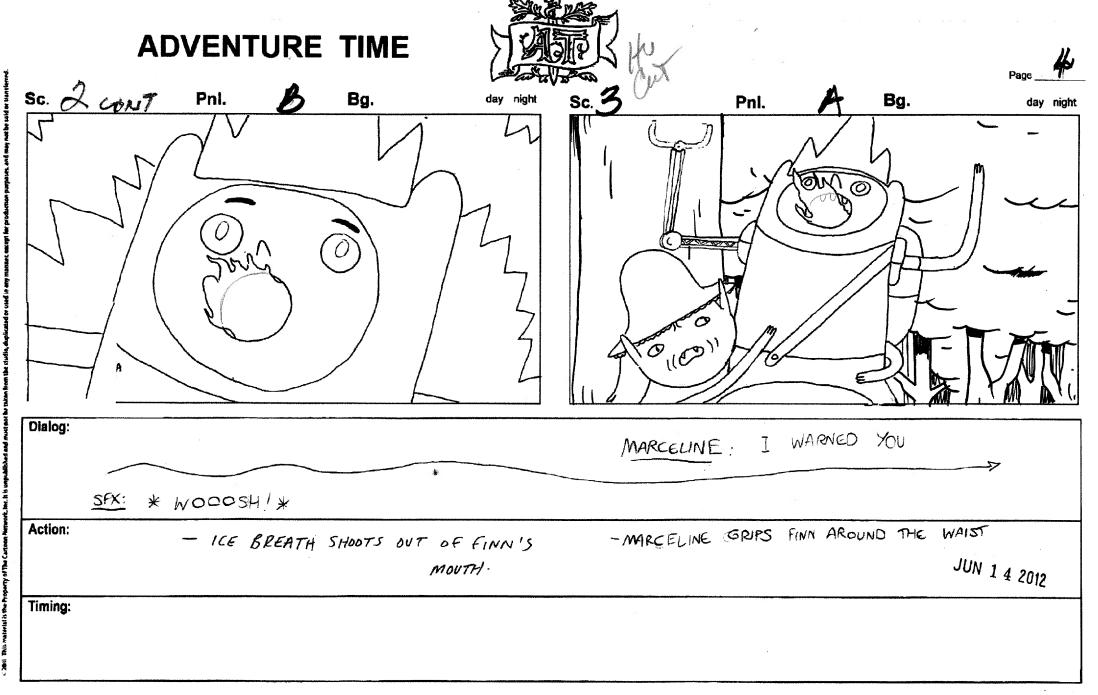
Sc.	Pnl.	Bg.	day night	Sc.	Pnl.	Bg.	day night
	gar one who was over not not not and and and we no	e des sta van des den gen nee was van een de de		f 1	and and the second of the seco	er dan dafen dans med eret eten miner til ett ten	
		KE			• • · · · · · · · · · · · · · · · · · ·		** * * *
	7 W)E	Control of the Contro			OUT	
C·SANCH			R. Sub	and the state of t			· 正文章 五年
Dialog:	*						
DIEIUG.							
					.*	7	
Action:							• 6)
						Jl	JN 1 4 2012

Timing:



Drydig

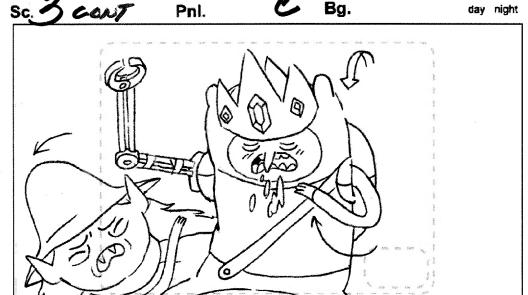




Production:

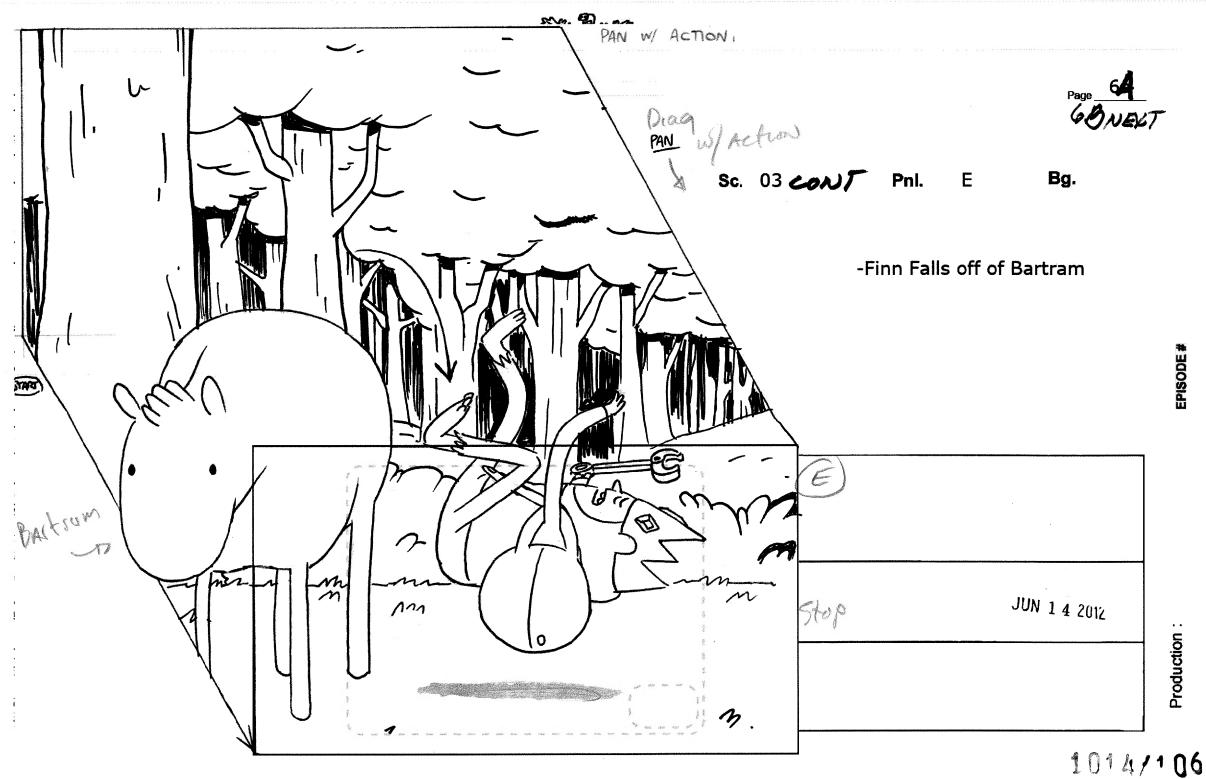


(Bb)(SA)

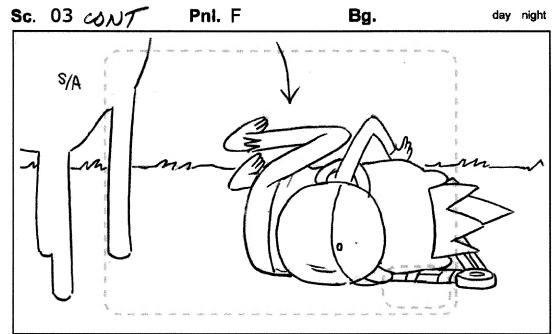


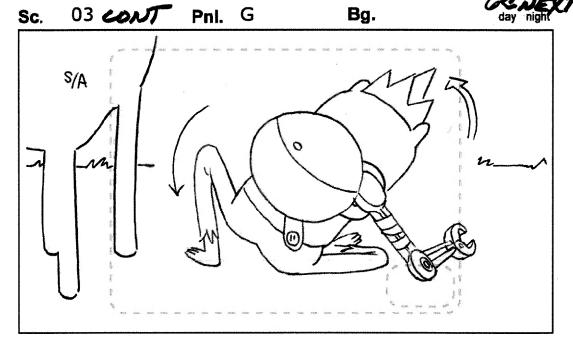
Dialog:		
F:	(CONGHING) (M) UGH!	
Action:	- FINN LEANS OVER AND COUGHS - MARCELINE COURS HER FACE,	- FINN TURNS ON TOP OF BARTROM, COUGHING - MARCELINE FALLS OFF/S JUN 1 4 2012
Timing:		

Sc. BUNT	Pnl.	D	Bg.	day night	Sc.	Pn	l.	Bg.	Page OANEX/
Deag Pand Start							OUT		
Dialog:		Dia	g pen	yw FA					
Action: -Finn sta	rts to top	ple off of B	artram's ba	ck				JUN 1 4 2	2012









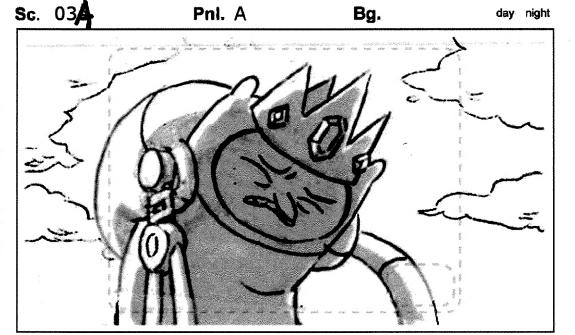
Dialog:			
SFX: ³	THUD*		
Action: -Finn	nits the ground.	-Finn pushes himself up.	JUN 1 4 2012
Timing:			

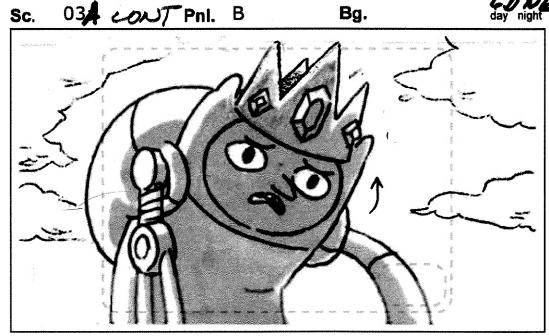


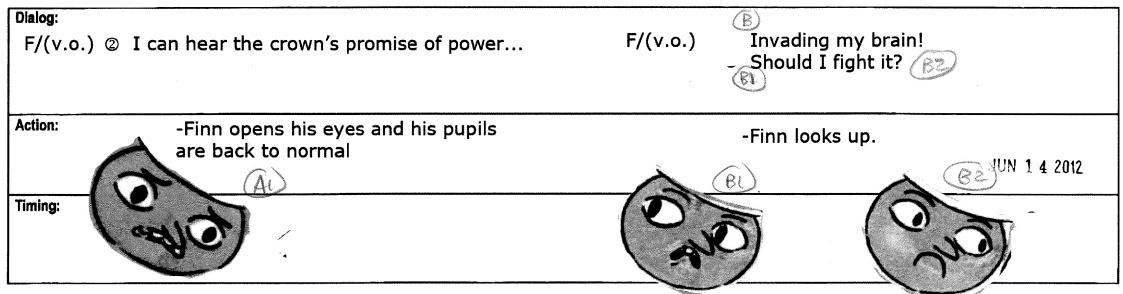


Bg.







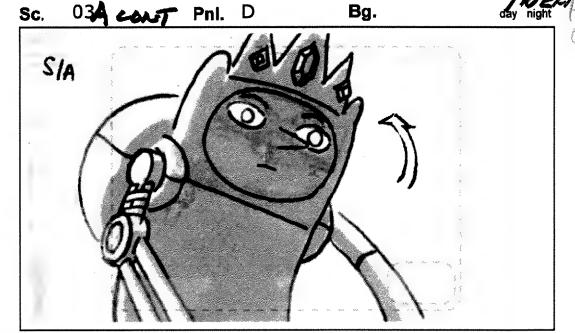


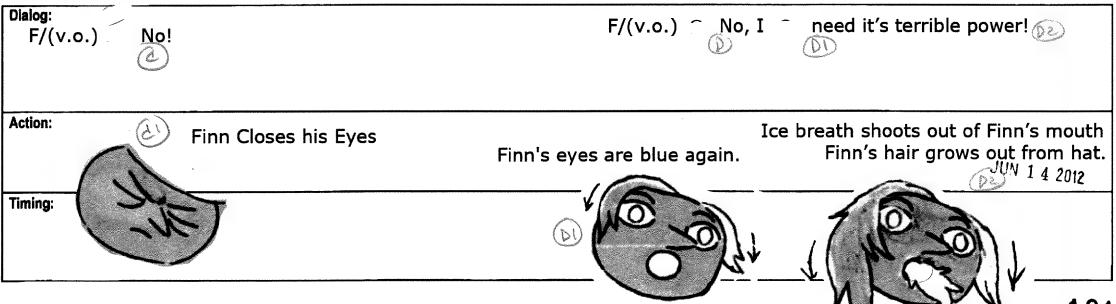
Production:

EPISODE #



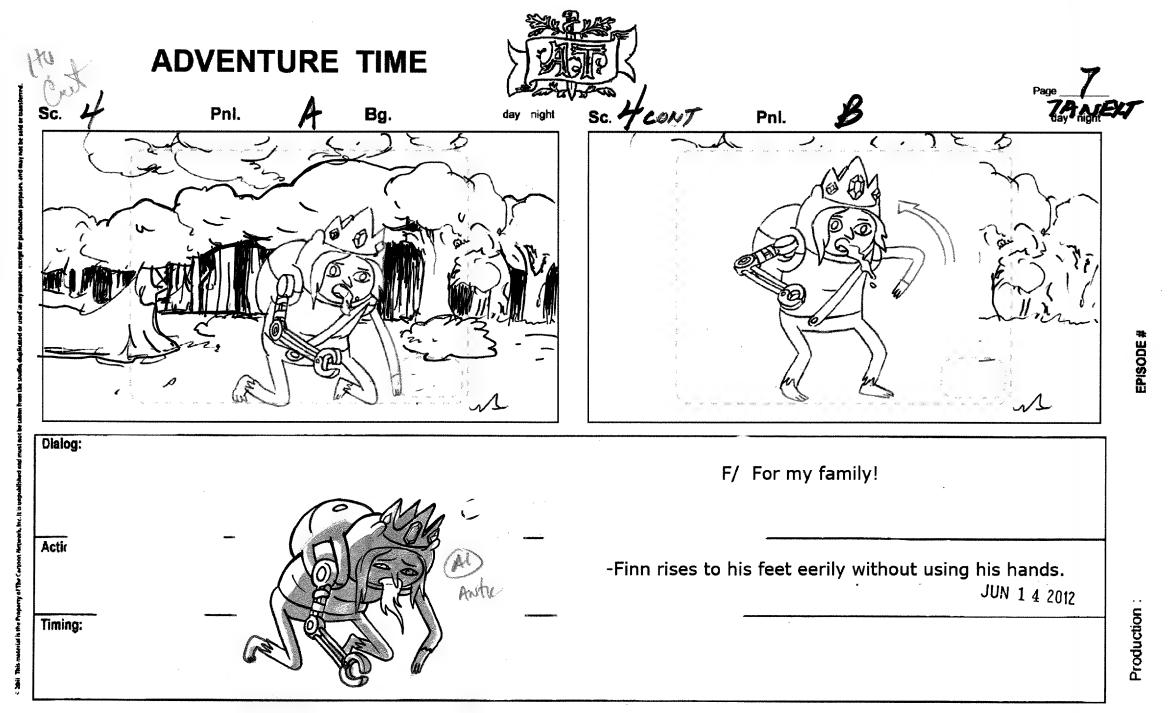
Sc. 03 CONT Pnl. C Bg. day night

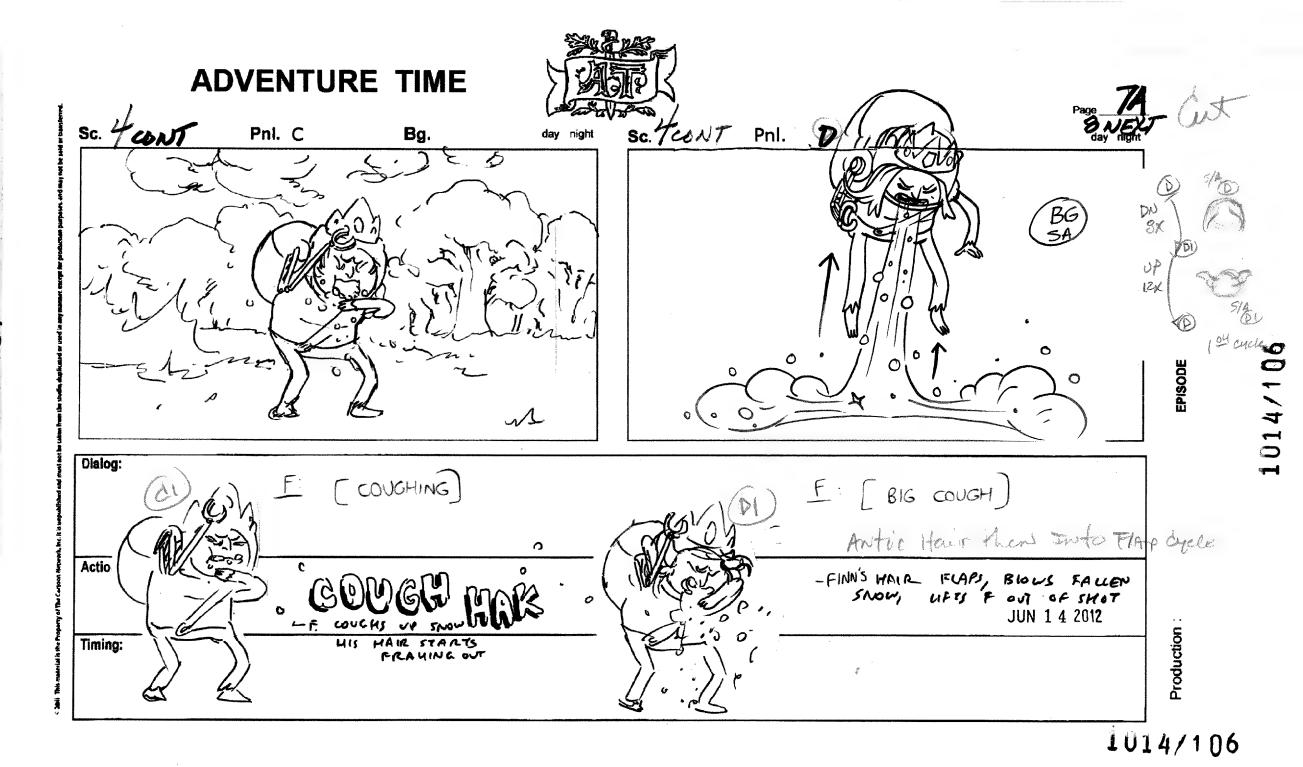




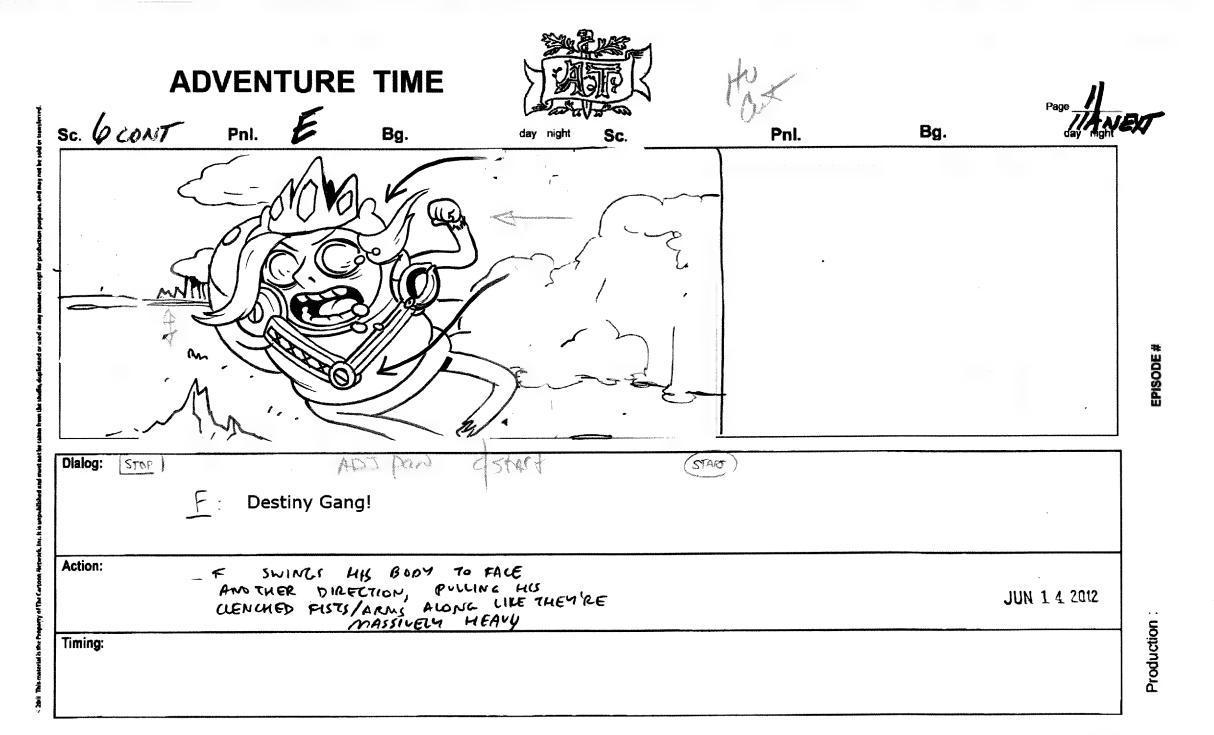
EPISODE#

Production:





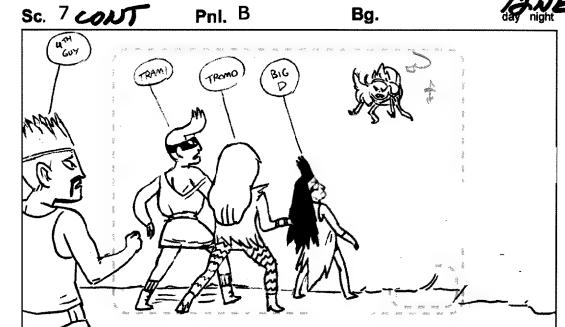
ADVEN	ITURE TIME					Page_ //
Sc. G WAIT Pnl.	∠ Bg.	day night	Sc. 6 CONT	Pnl. D	Bg.	day night
5(A)						
Dialog:	Covars 1	touse W/	DISSIPATEDX	dlast off	ere madeude en entere in septembre en	
					JU	N 1 4 2012
Action:			- F PU	ILUS THE POWER SHING (PREVIOU SETTLES)	R IN + SNOW	STOPS
Timing:						







Sc. 7 Pnl. A Bg. day night



Action:

finn turns to ice blast the gang

JUN 1 4 2012

Timing:

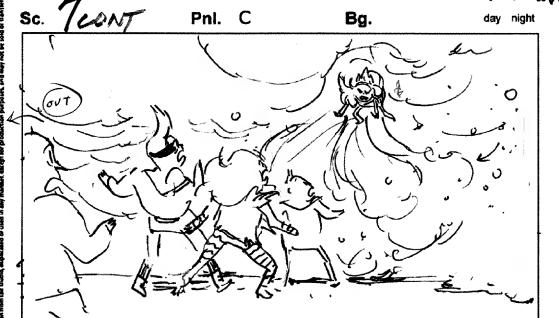
Production:

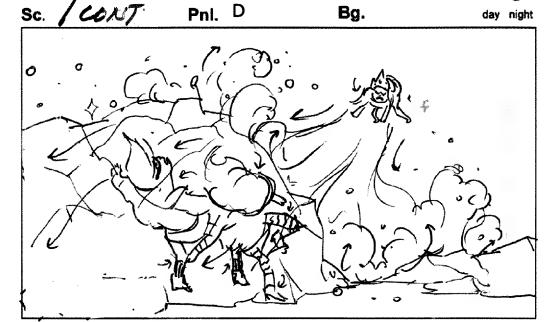
1014-106

EPISODE#









Dialog:

SFX: * FWOOO! *

Action:

MATCH-ACTION, C THROWS THE

BUST OF ICET SNOW TOWARD

THE TOWN-FIRE & THE D-GANG

TIMING:

D-GANG U COVERED IN ICE, FROZEN

AS THEN'RE ICANOCKED BACKWARDS

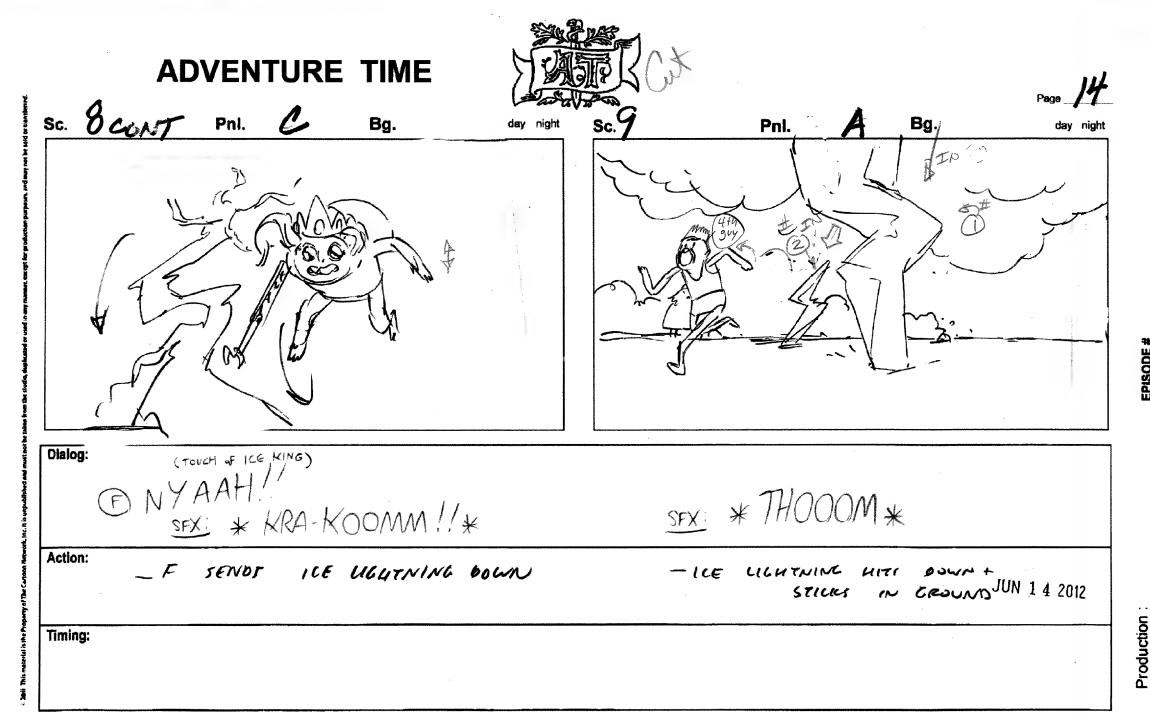
(F'I HAIR LOOPS, FLAPS)

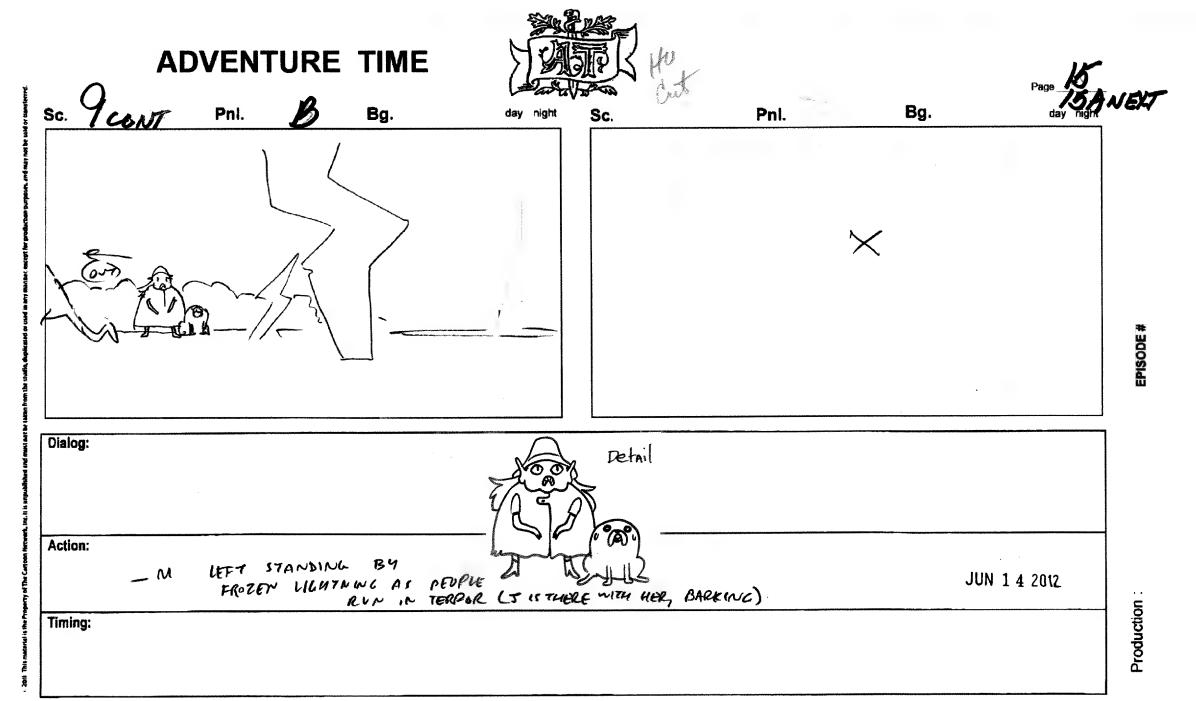
JUN 1 4 2012

Production:

W W									
	ADVENTUR	E TIME					<i>(</i>)		Page
Sc. 8	Pnl. A	Bg.	day night	Sc. 8	ONT	Pnl.	B	Bg.	day night
Dialog:				E: C	TENSINIC	-7			
					1013111	<i>-</i>		JU	N 1 4 2012
Action:				(læ	UN PUUS WIND NO	HIS ARMS LONGER	JP + BB GUSHET,	US HUS FIST US REINED	(N IN HIS PISTF)
Timing:									

Production:





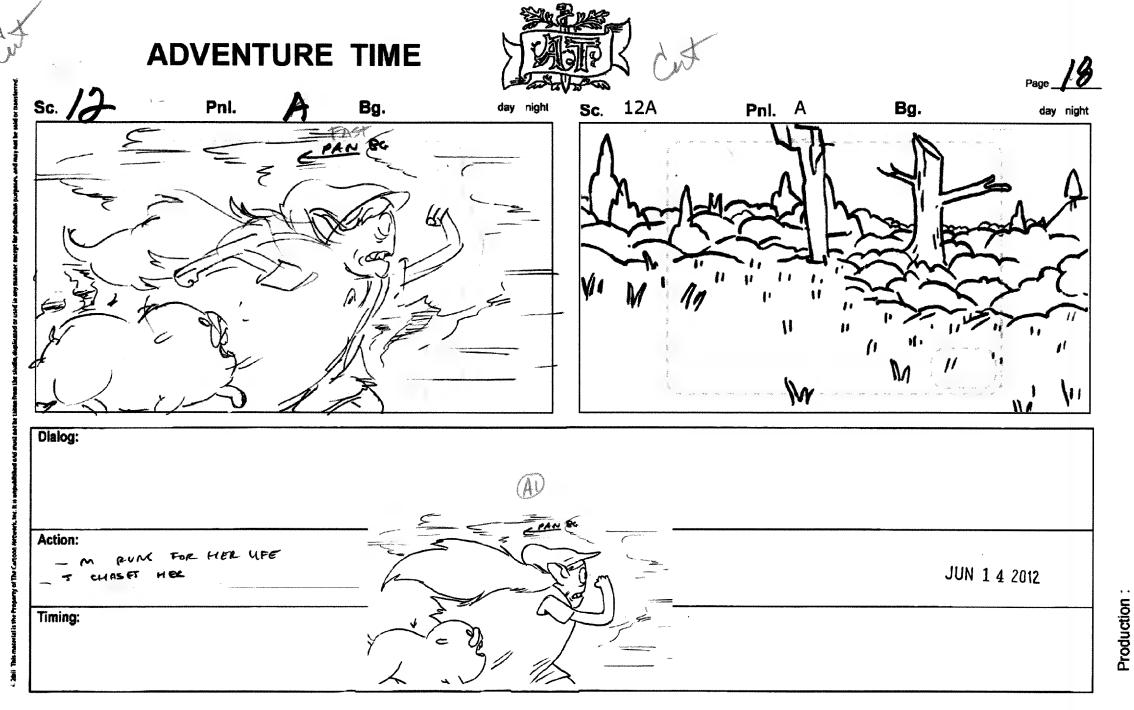
EPISODE#

X	ADVENTURE TIME					Page 16
Sc. //	Pnl. 🛕 Bg.	day night Sc.	11 CONT	Pnl. B	Bg.	day night
					Jan	
Dialog:	m) · CH, SIMON · · ·				*	
						JUN 1 4 2012
Action:	- J BARKS UP AT FINN		- M TU	RNS TO RUN		AT MARCELINE
Timing:					an ang ang ang ang ang ang ang ang ang a	

Production:

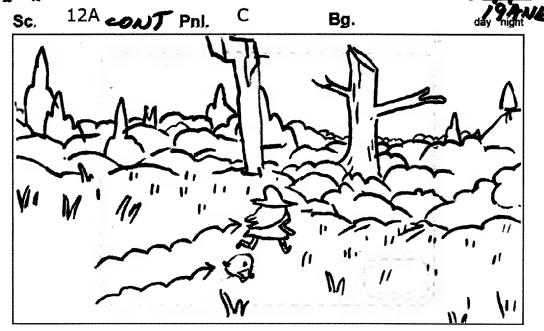
ADVENTURE TIME	THE REPORT OF THE PARTY OF THE		17
Sc. CONT Pnl. & Bg.	day night Sc.	11 cent Pnl. D Bg. Page 1	night
			D
Dialog:		JUN 1 4 2012	
Action: - JAKE TURNS ALL THE WAY -M runs towards cam and off/s	AROJNO	- ILE ULUTNING STRIKET DOWN AFTER N	ϵ
Timing:		WHERE MARCELINE WAS STANDING	

EPISODE #





Sc. 12A CONT Pnl. B Bg. day night



Dialog:		
Action:		
	-M runs on/s	
	-M runs on/s -J runs on/s	JUN 1 4 2012
Timing:		

Drodunting

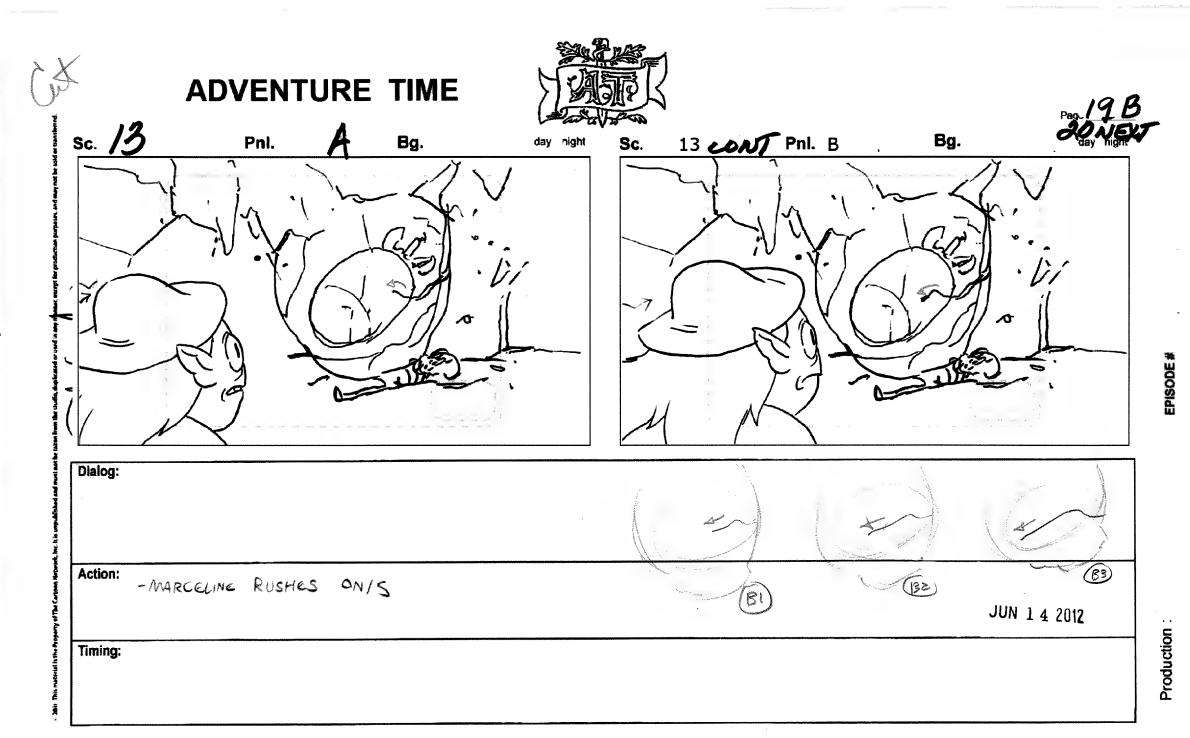
EPISODE#

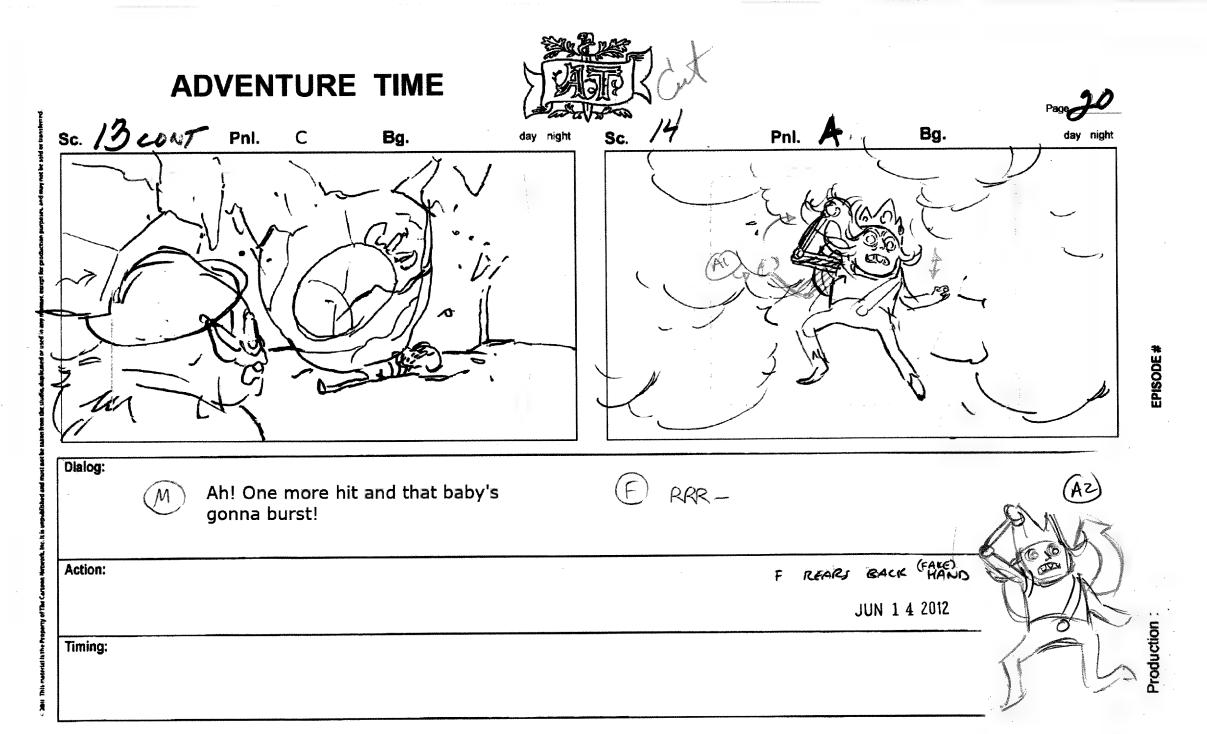
1014/106

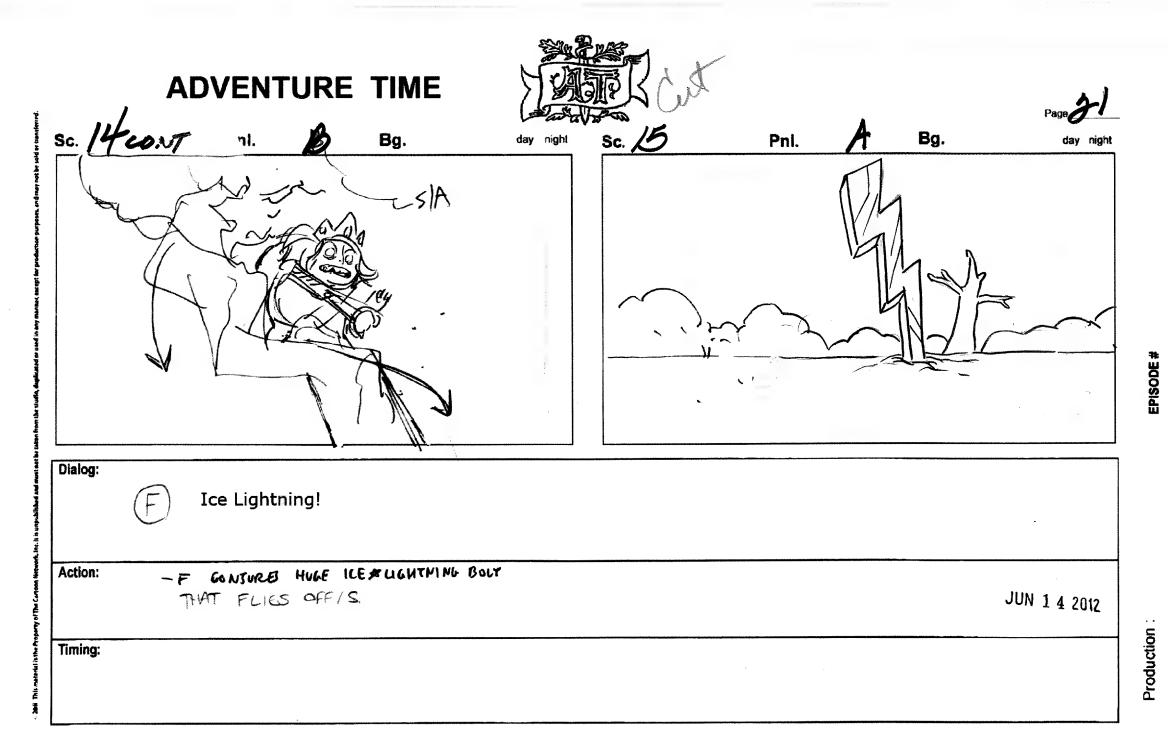
ADVENTURE TIME



			Tan a			Page 19	A
Sc. 12A CONT	Pnl. D	Bg.	day night	Sc. 12A CONT Pnl.	E Bg	day ni	SIPPLE OF
M'N'	A STATE OF THE PARTY OF THE PAR			N. N. W.		A CONTRACTOR OF THE PARTY OF TH	EPISODE#
Dialog:	<i>p.1</i> :	arc Jumps In	istal esti	5) OAQX.	BARU! JAK		
Action:				_ M DIGHPENNS	INCO BUSHES	JUN 1 4 2012	
Timing:					ANY MENERONANA AMBANINA AMBAN		Production :







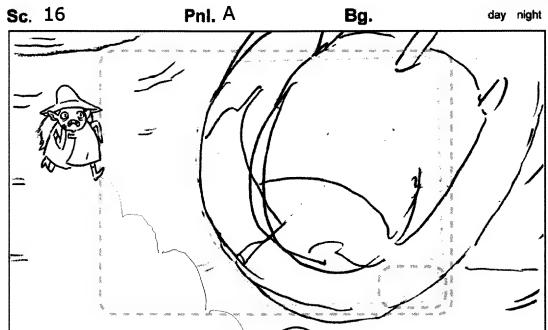
	ADVE	NTURE TIME				Dans 22	4
sc. 15	CONT Pol.	. B Bg.	day night	Sc. 15 CONT Pol.	€ Bg.	EXAM	地大
							EPISODE#
Dialog:	SFX *	THOOOM!!*		BiG	- Impact with i	shatter	
Action: Timing:	-	(11647HING) -1CEN H171 06	UN SO FAST+	HARD TUAT IT SHA		L 4 2012	tion :
							Production

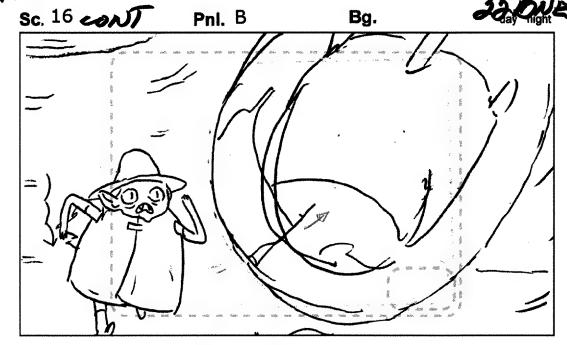
Timing:



ADVENTURE TIME







Dialog:	Crack on ICE grows	
Action:	-marceline runs up to bomb	JUN 1 4 2012

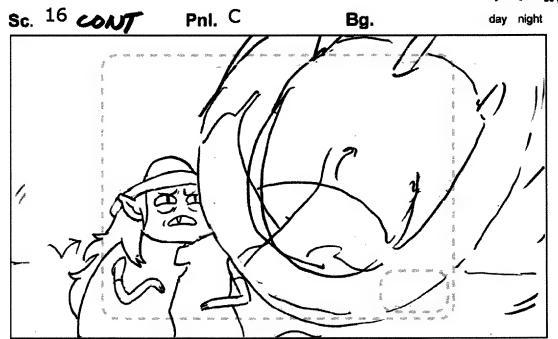
Production:

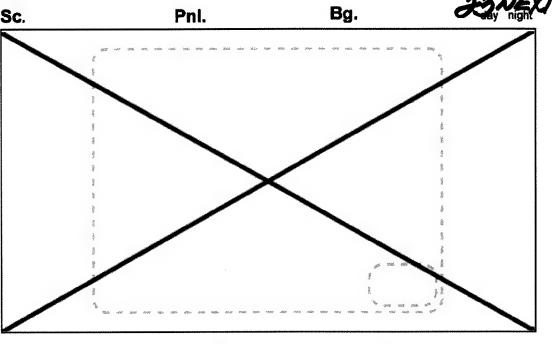
EPISODE# 1014-106

1014-106

ADVENTURE TIME







Dialog:

sfx: *crk-crk-crk-*

Action:

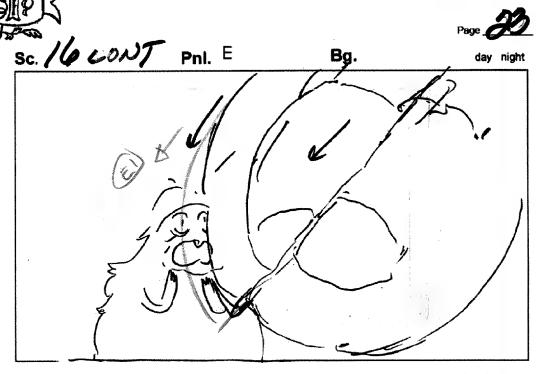
ice becomes to crack

JUN 1 4 2012

Timing:

1014-106

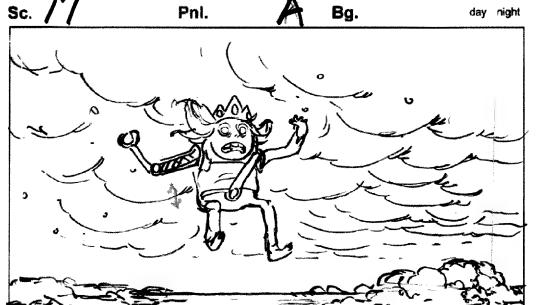
ADVENTURE TIME Sc. /6 CONT Pnl. D Sc. 16 CONT Pol. E Dialog:

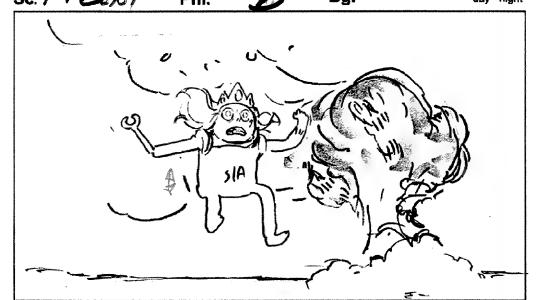


AH, DINGO. M: [GASP] SFX: * CRK-CRK-CRK* * CLICK * " SPLIT!!! ? JUN 1 4 2012 - MARCELINE RUNS UP TO BOMB Action: - GROUND SHOKES, M STARES @ BOME IN ICE, THE ICE CRACKE THE BOMB IN HALF! CRACK SPREADS FROM BOTTOM UP Timing:



Page 24

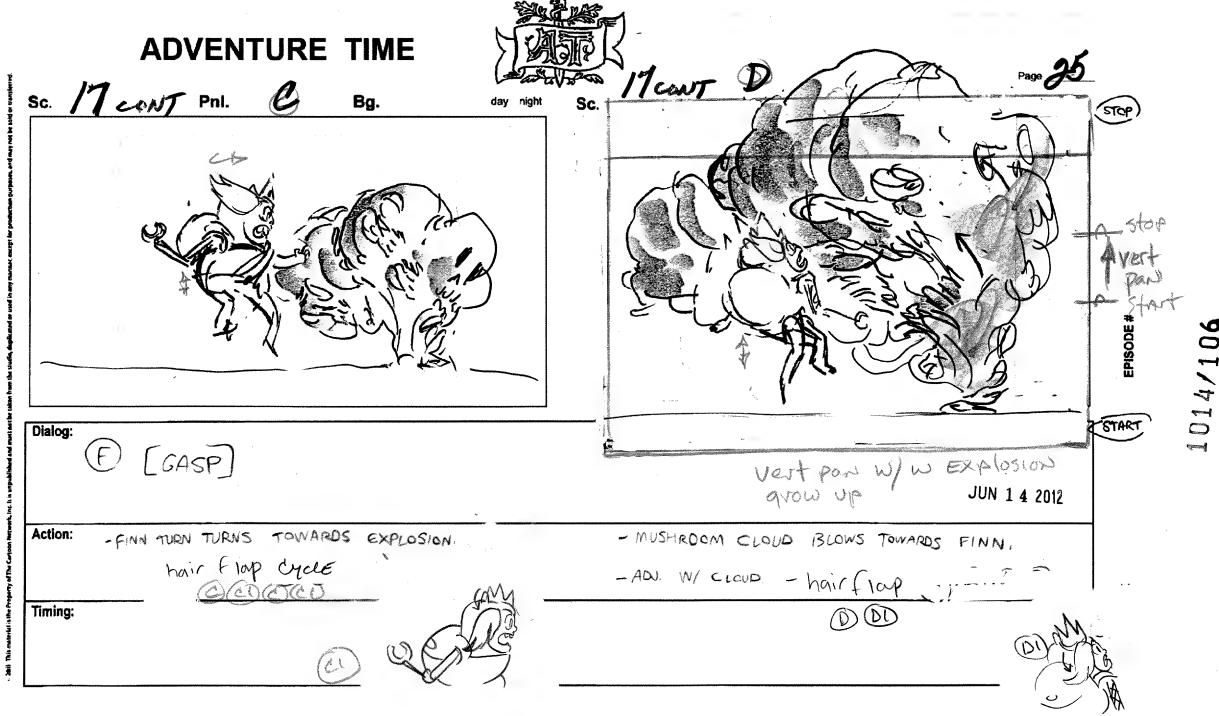


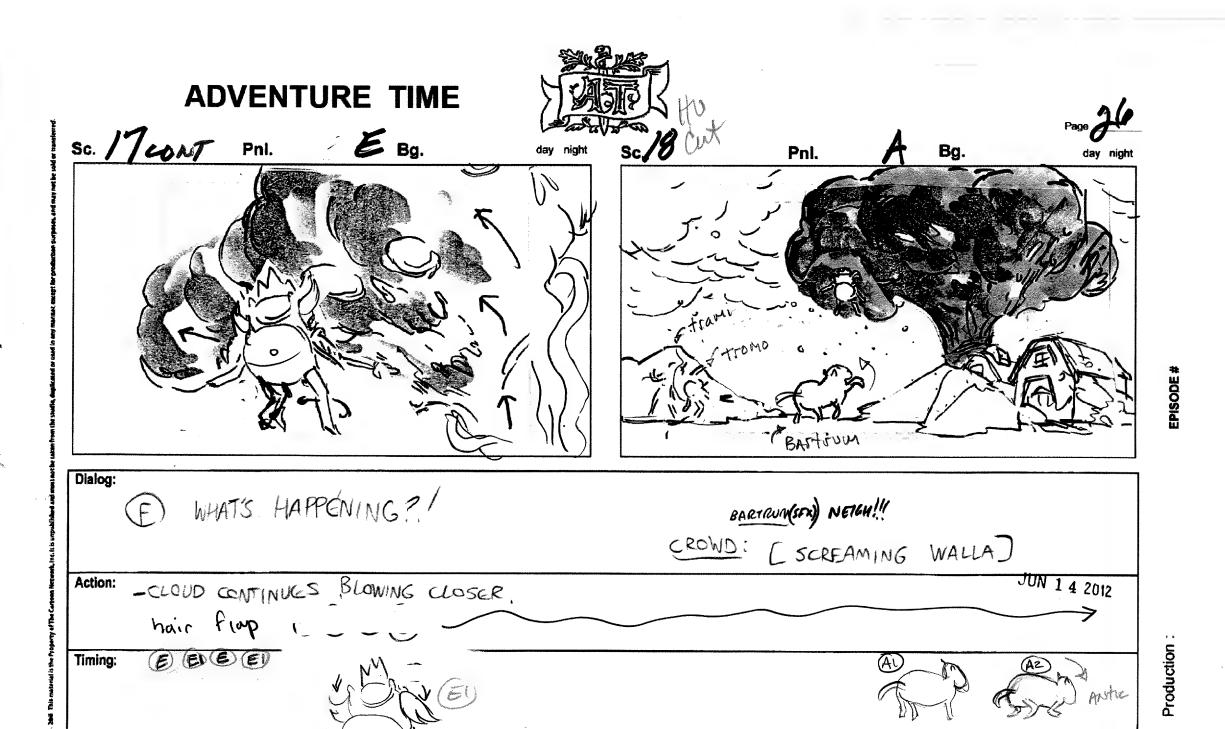




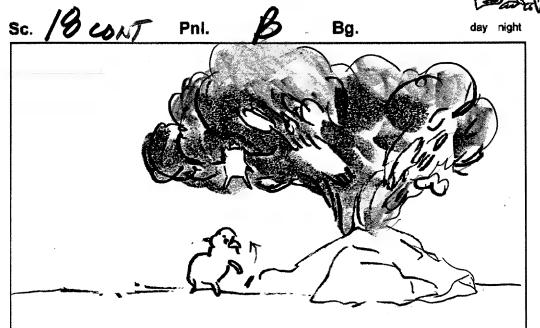
Production :

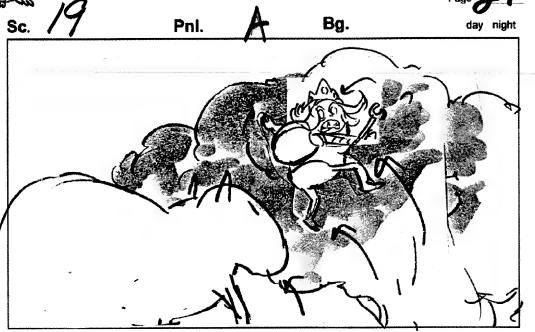
EPISODE #

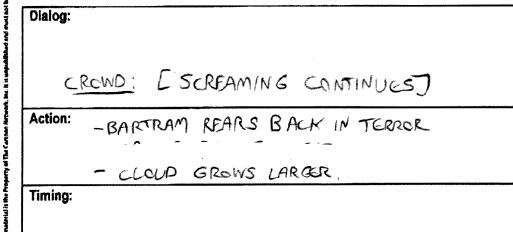


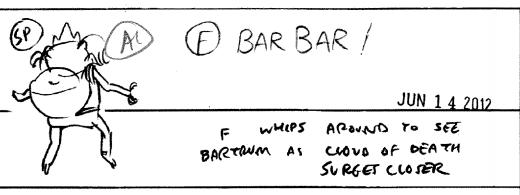




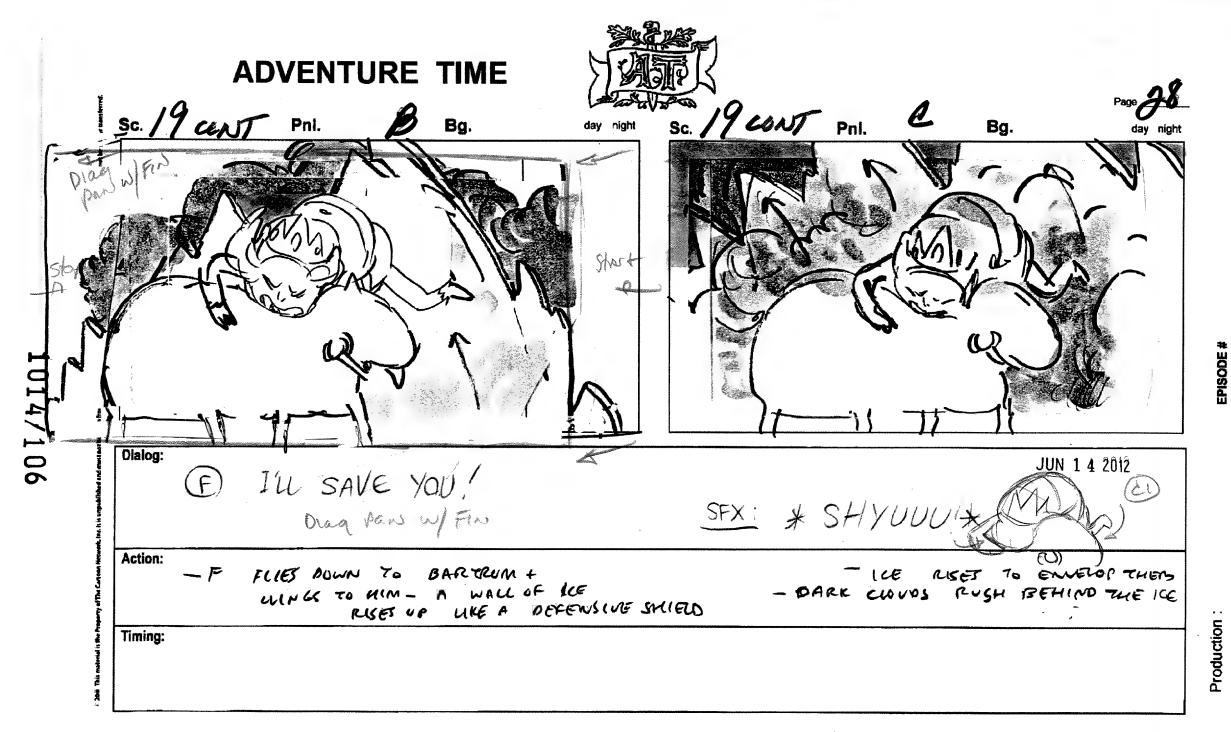


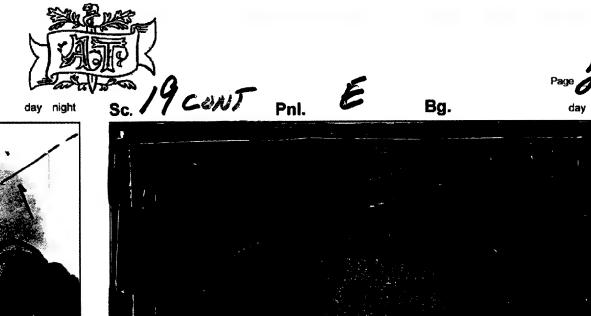






Production :





Dialog:

Sc. 19 CONT Pol.

SFX: [LOUD ROAR]

Action:

- ILE complETERY COVERS THEM

- DARK CLOVDS RUSH OVER LE, SKADOL OF CLOVOS BLANKET

DARK CLOUDS GET PARKER + FASTER EVERYTHING IS BLACK JUN 1 4 2012

Timing:

Timing:





Sc. 19 WNT Bg. Pnl. G 1014/106



Dialog:	SFX: *CRKK-KK *
Action:	- CRACK FORMS IN BLACKENED ICE. JUN 1 4 2012

Production:

EPISODE#

EPISODE# 1014-106

ADVENTURE TIME

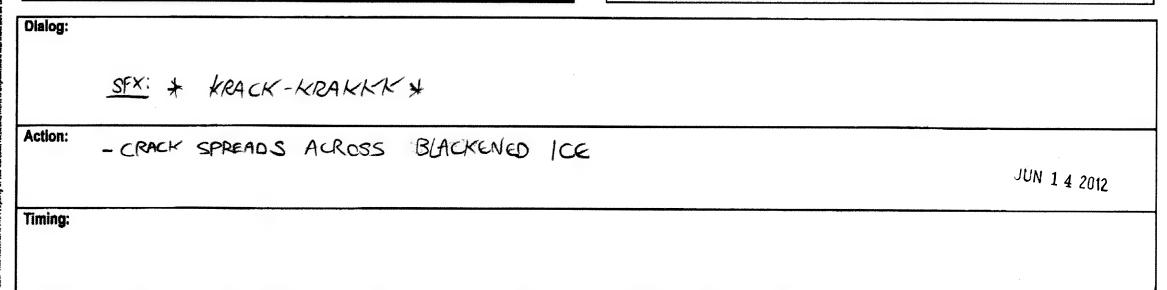






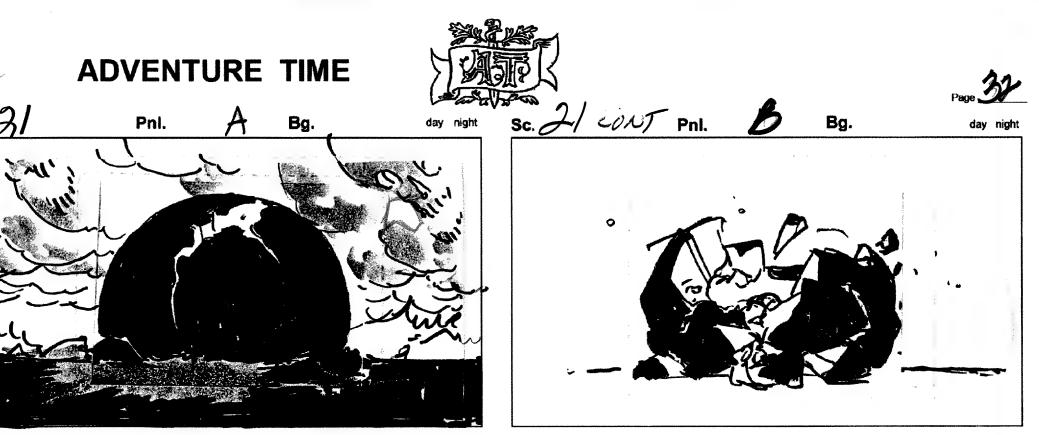
Sc. 19 CONT Pnl. H Bg.

Bg. Pnl. Sc. OUT



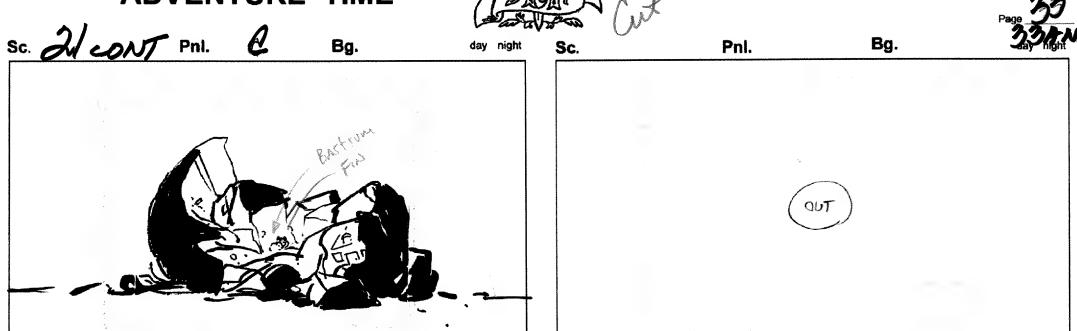
Production:

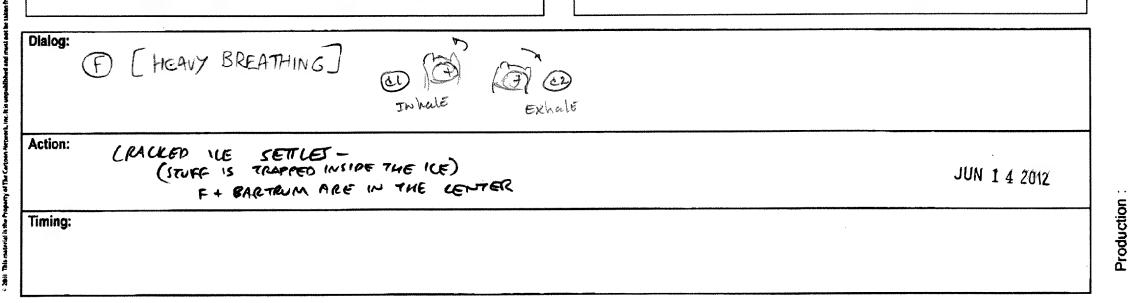
1014-106



Dialog: * CRACKING * _ JUN 1 4 2012 Action: - GIANT ORB OF BLACKENED ICE LLE ORB SHATTERS OPEN! CHUNG FUY - GUE INSIDE IS CLEAR SPLITS & CRACES -GREEN FIRES RAGE IN SL & EARTH IS CHARRED the surface is covered Timing: IN ASH)





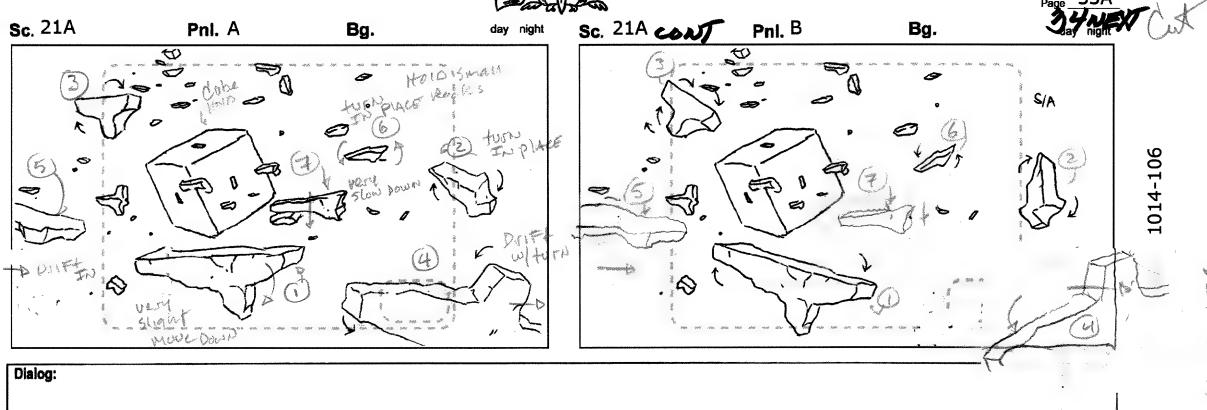


1014-106

EPISODE#

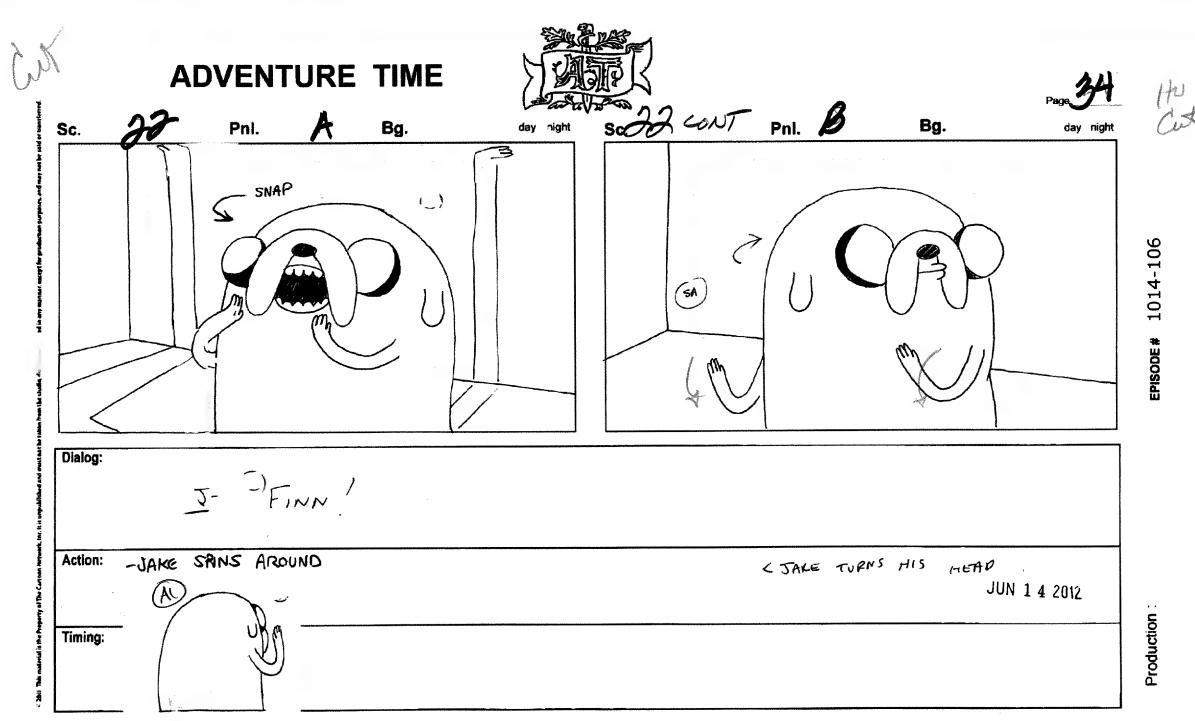


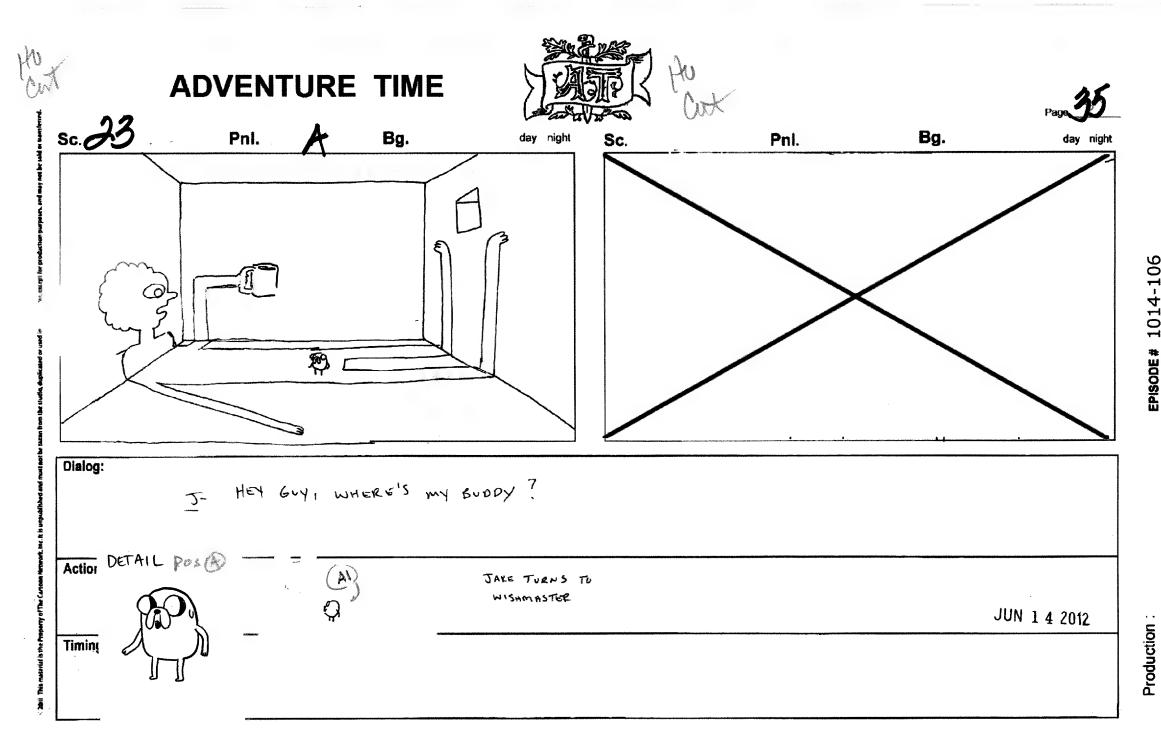




?
JUN 1 4 2012

Production

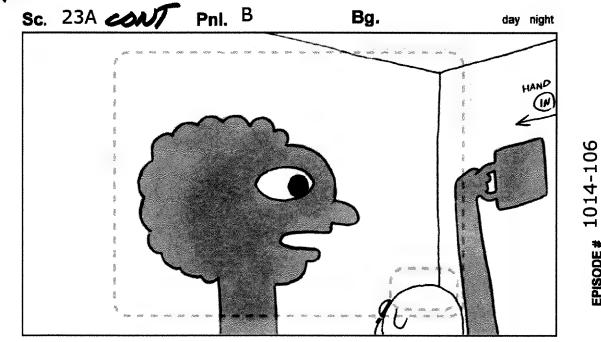








Sc. 23A Pnl. A Bg.



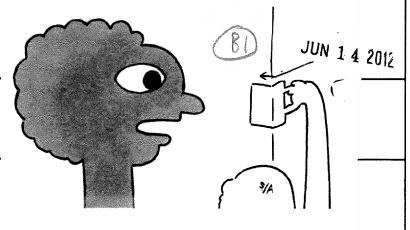
Dialog:

Prismo: oh, when he wished for the lich to have never existed...

Action:

prismo's arm with coffee cup slides on/s on wall. prismo brings coffee cup close to his mouth

Timing:



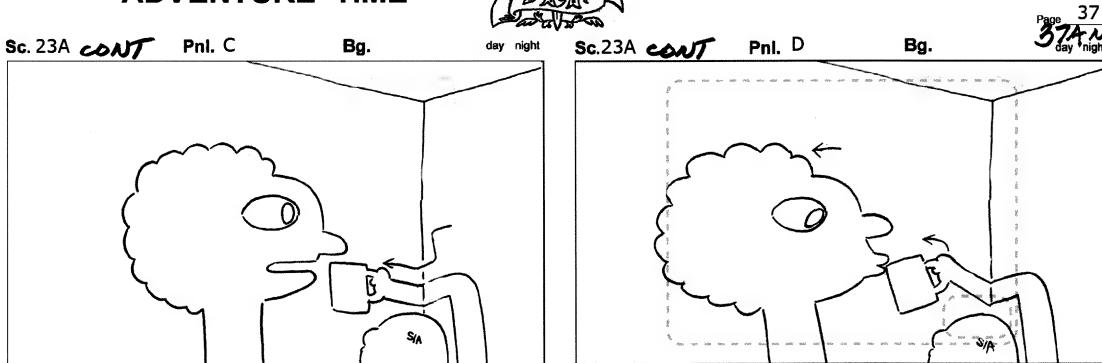
Production

1014/106

36

1014-106

ADVENTURE TIME



Prismo: *siiip*

Action:

prismo sips from shadow cup

JUN 1.4 2012

Timing:

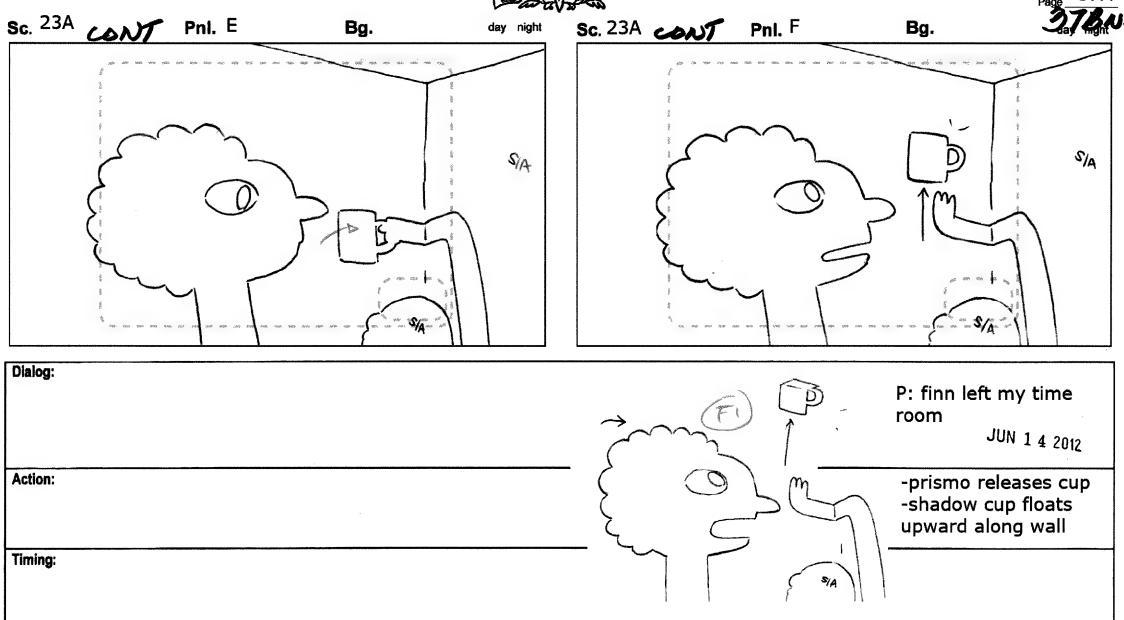
1014/106

1014/106

EPISODE# 1014-106

ADVENTURE TIME



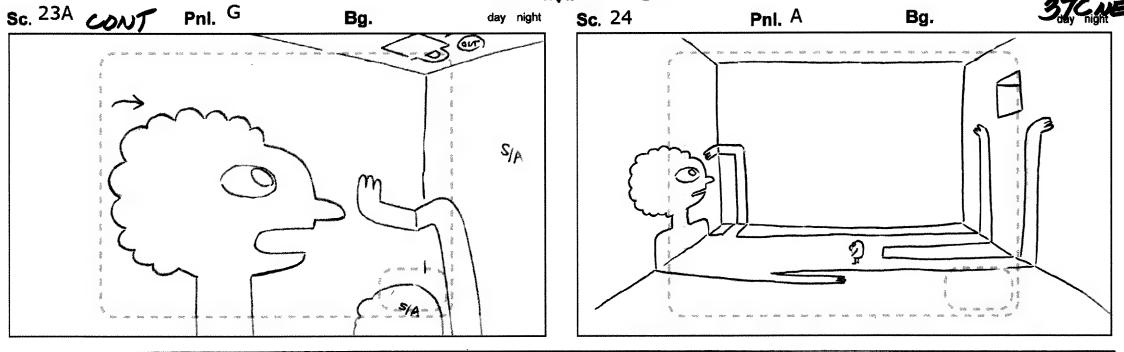


Production

EPISODE# 1014-106

ADVENTURE TIME





P: and entered his wish altered reality
P: we can watch him on my tv wall

JUN 1 4 2016

Action:
-shadow cup floats onto ceiling and offscreen

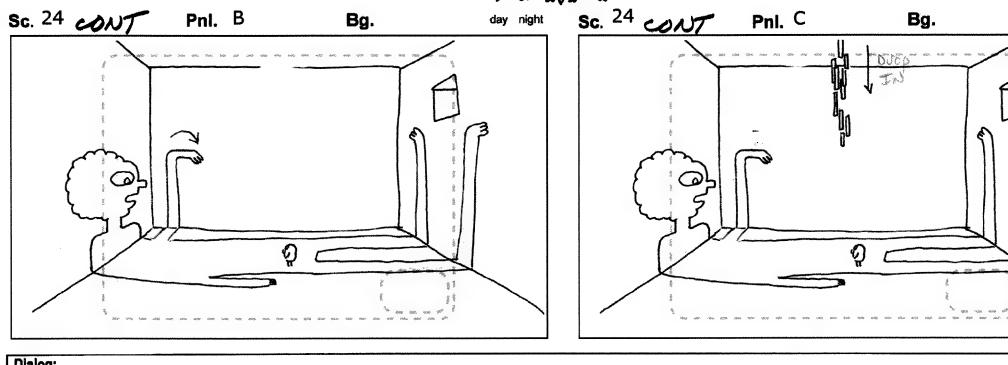
Timing:

Production:

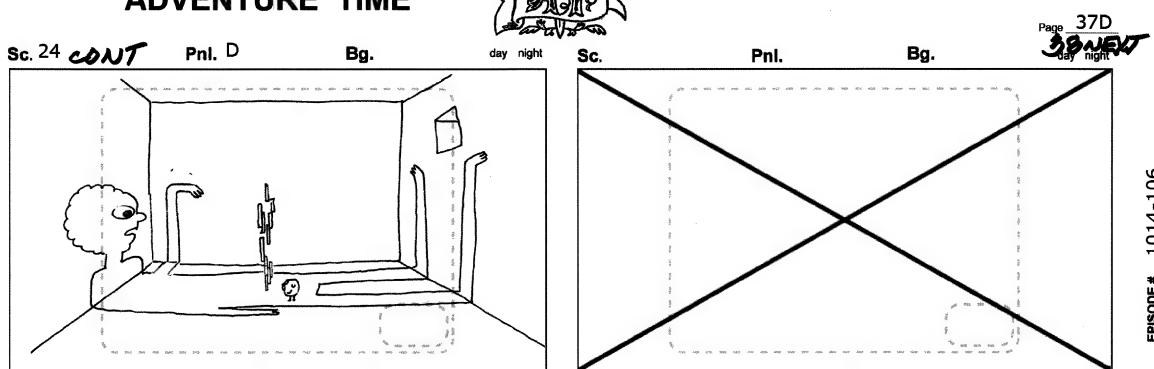
1014-106

ADVENTURE TIME



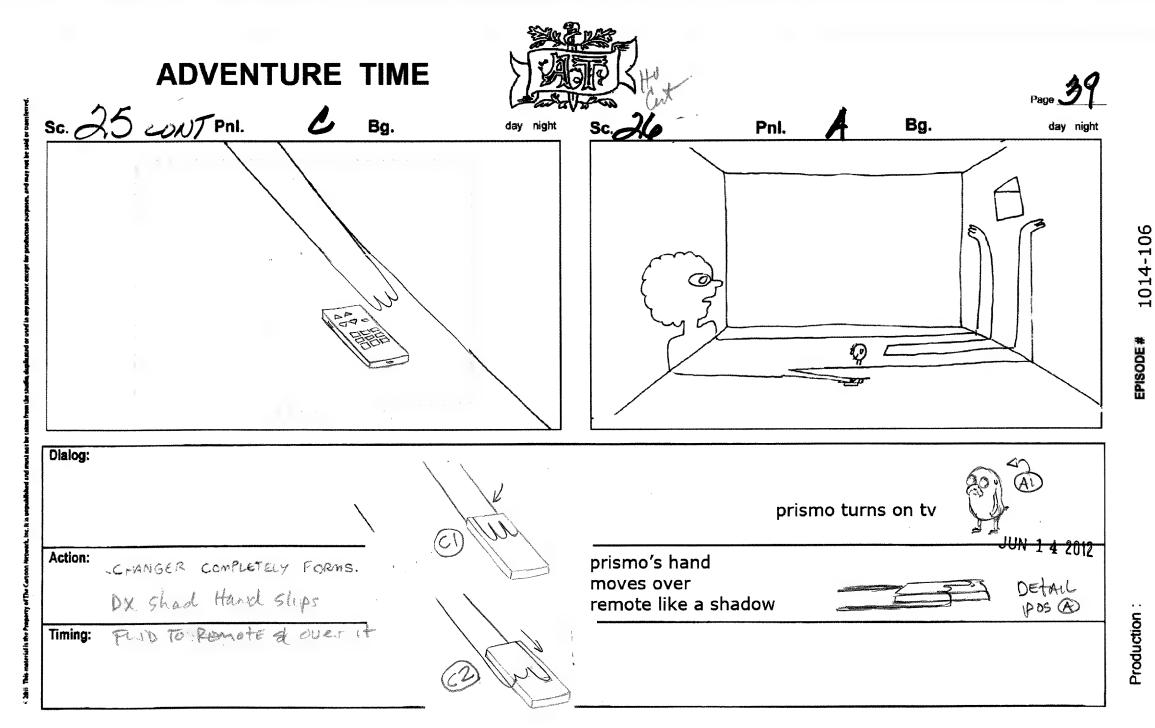


Dialog:	
,	
Action:	
	tv remote zaps down _{JUN 1 4 2012}
Timing:	



Dialog:		
Action:	tv remote zaps down	
		JUN 1 4 2012
Timing:		

ADVENTURE TIME	APP 38
Sc. 25 Pnl. A Bg. day nig	DE DE
Prismo Body	
Dialog:	Form REMOTE BOAMS BED WHO P
Action: -LIGHT BEAMS DROP ON/S	- SQUARE BEAMS START TO COALESCE INTO CHANGER, JUN 1 4 2012
Timing:	

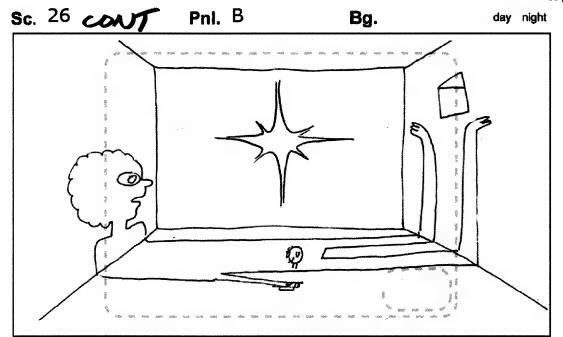


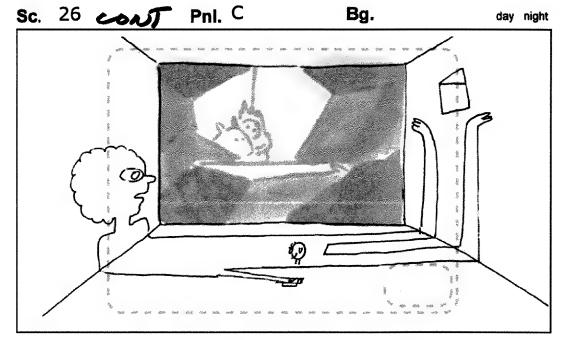
EPISODE # 1014-106

ADVENTURE TIME



Page 40

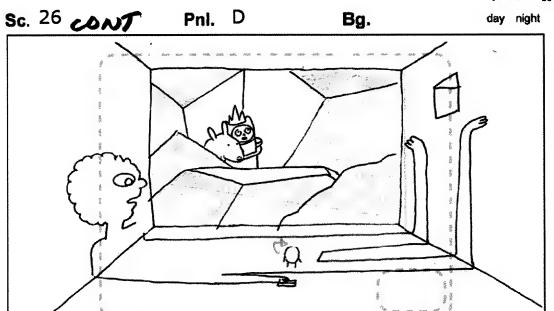


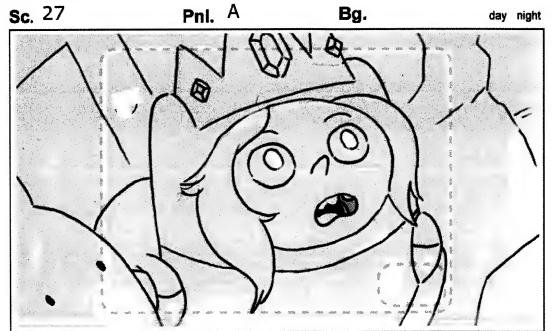


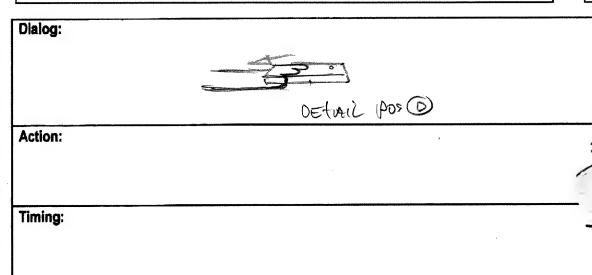
Dialog:	\$ BI)	REVEALS FADING ON	of Focus
Action: Timing:		(E) Pavel TV Image	JUN 1 4 2012

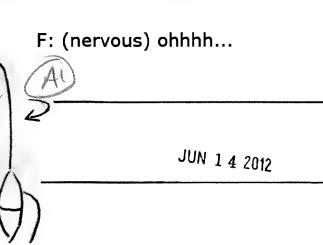
Production:

Page 41







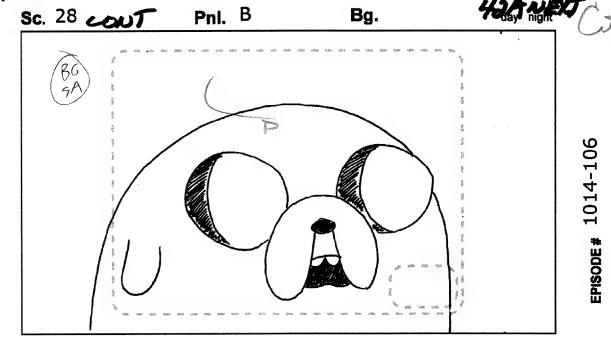


Production:

EPISODE# 1014-106

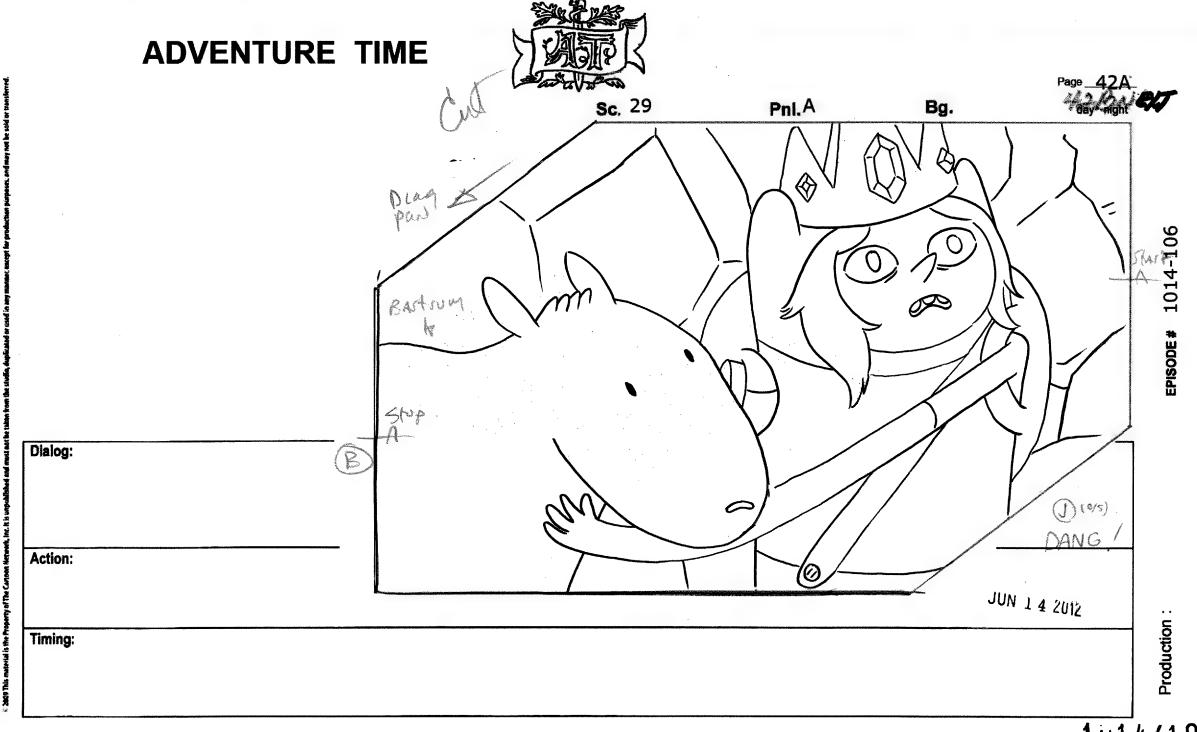


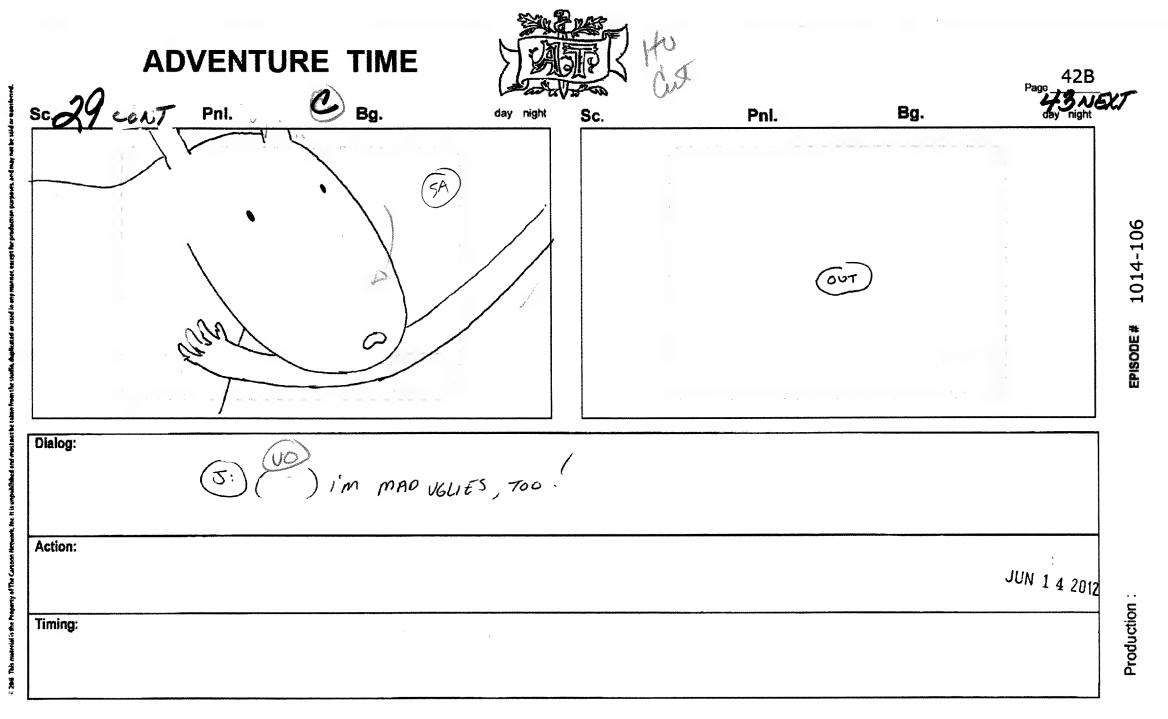




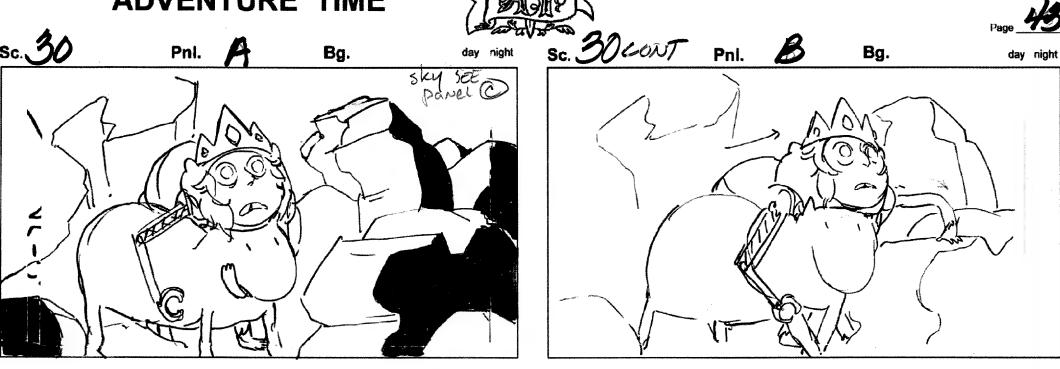
Dialog:			
	J: whoa, alternate wish world finn is	mad values	
Action:			
			JUN 1 4 2012
Timing:			

Production:









1014-106 EPISODE #

Dialog:

Action:

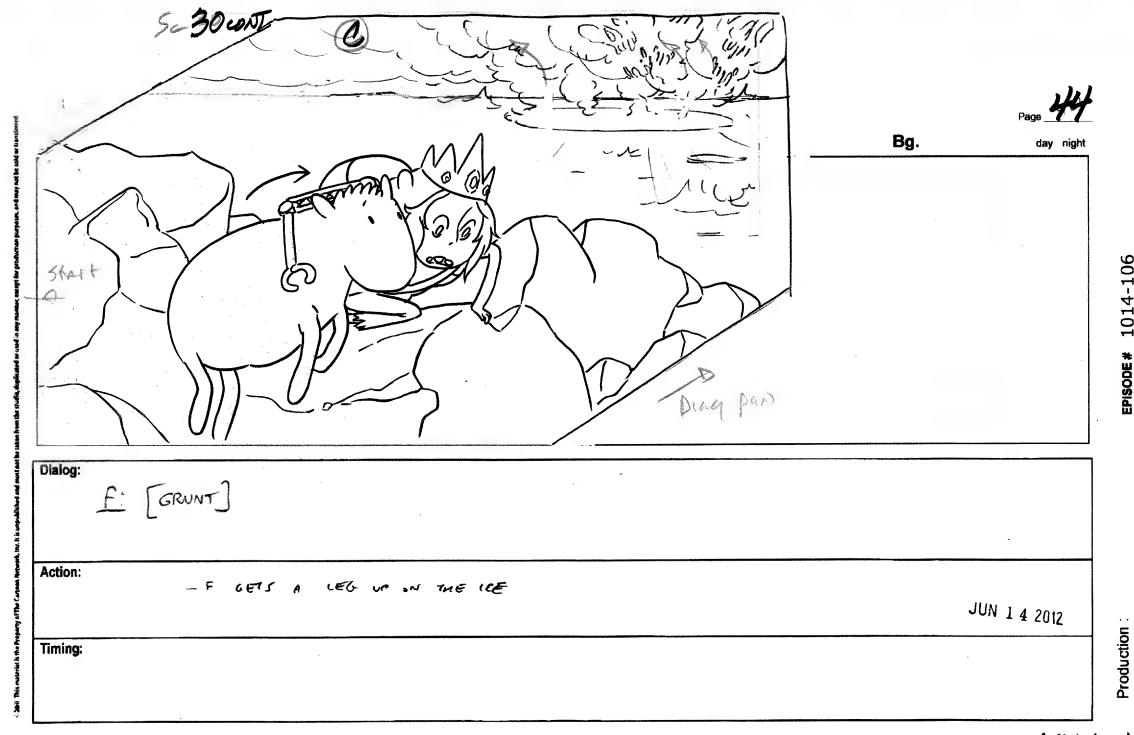
Timing:

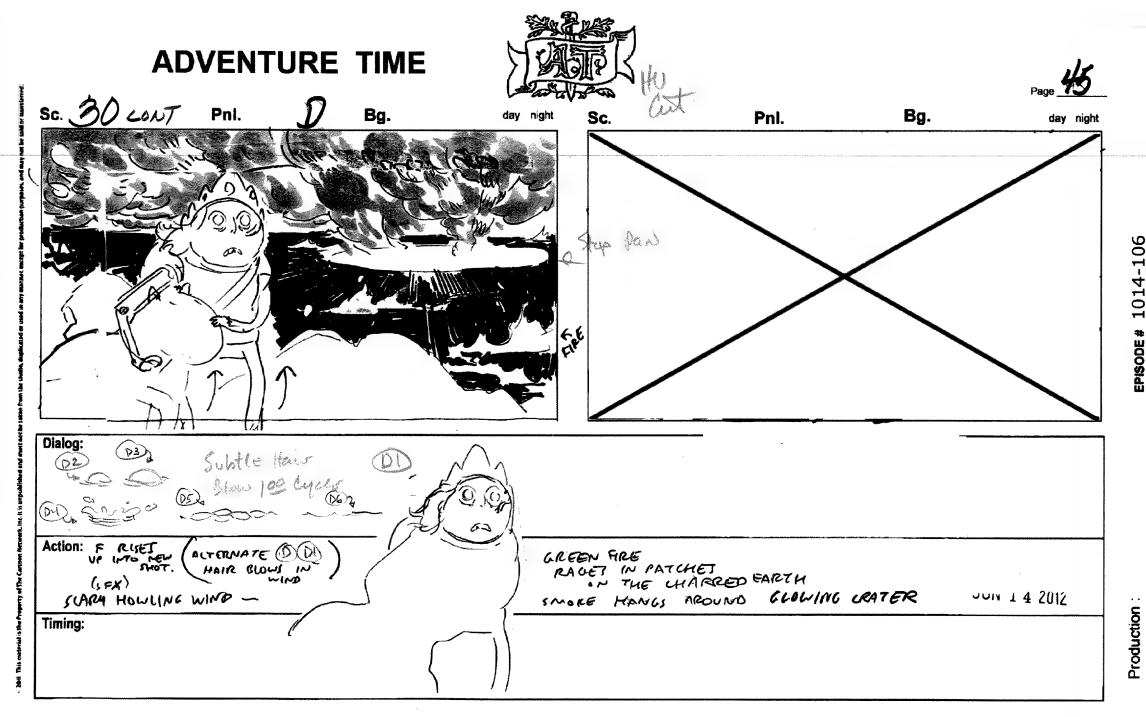
F, STILL GRABBING BAR.,
REACHET TO CUMB ON ICE JUN 1 4 2012

Production:

1014-106

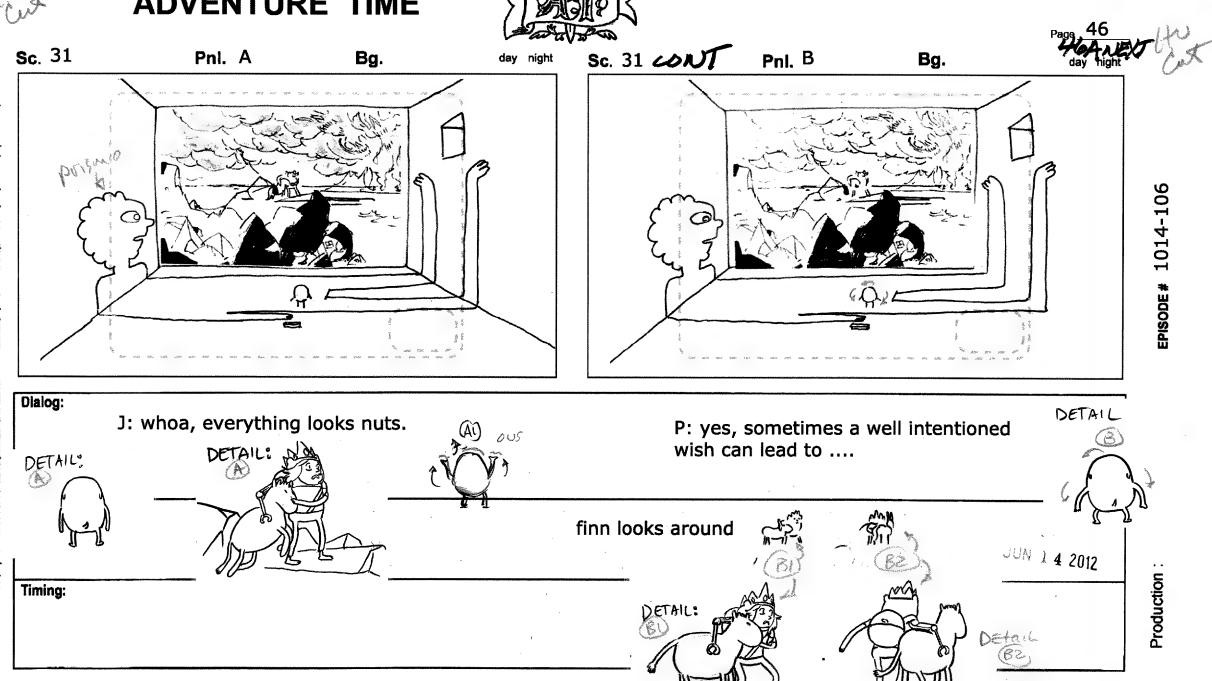
EPISODE #







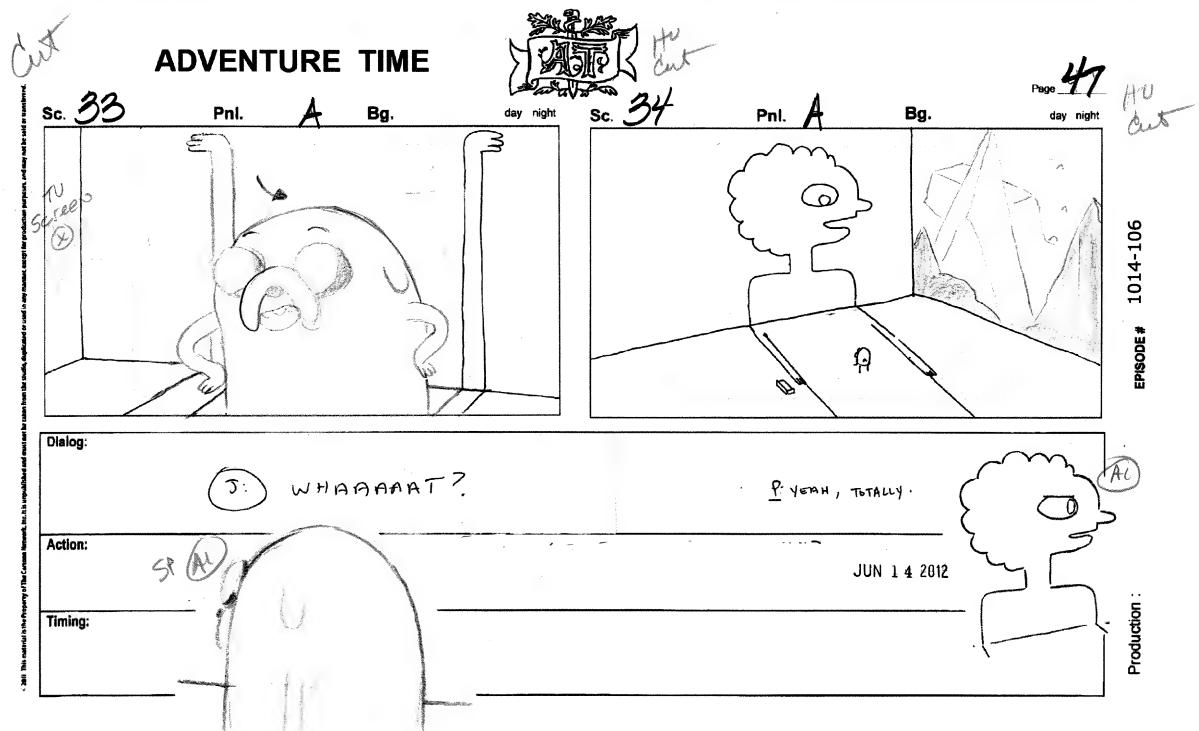


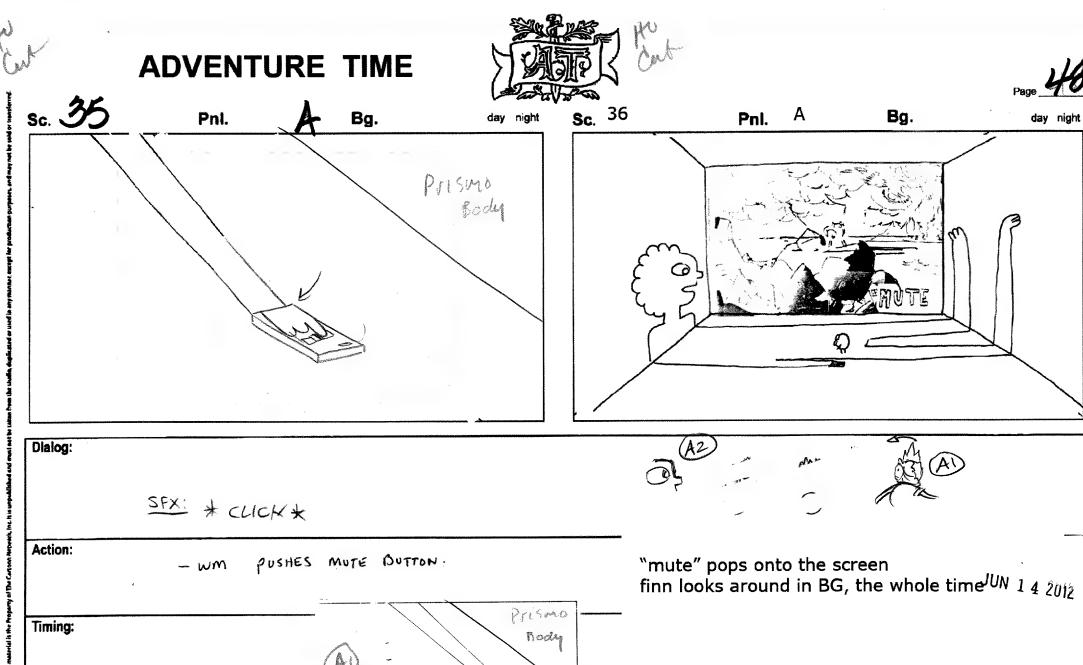


1014/106

Production:

EPISODE# 1014-106





1014/106

Production:

1014-106

EPISODE #

Timing:

ADVENTURE TIME sc. 37 Bg. day night Pnl. Bg. Pnl. Dialog: P. YOU CAN HAVE ANYTHING WISH FOR Α ... Action: JUN 1 4 2012

Production:

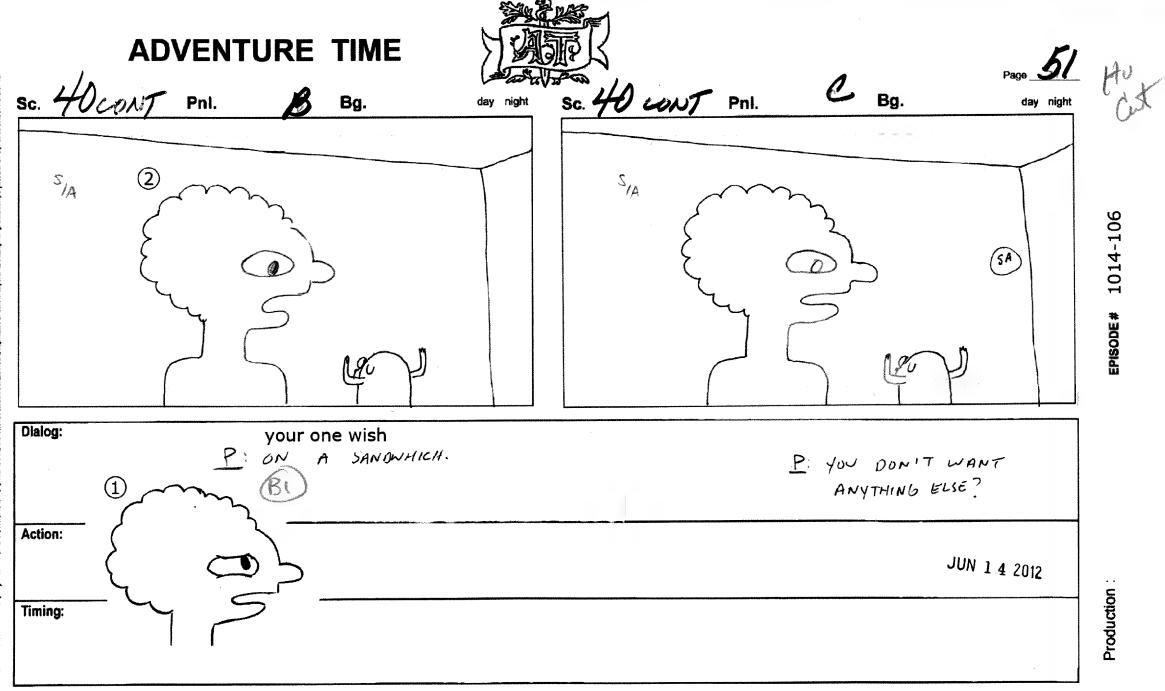
1014-106

EPISODE#

EPISODE# 1014-106

ADVENTURE TIME	no scene 39
Sc. 38 SONT Pril. B Bg. day night	Sc. 40 Pnl. A Bg. day night
S/A	
Dialog: J: SANDWHICH	Prismo: A SANDWHICH, YOURE GOING TO WASTE
Action:	JUN 1 4 2012
Timing:	

Production:

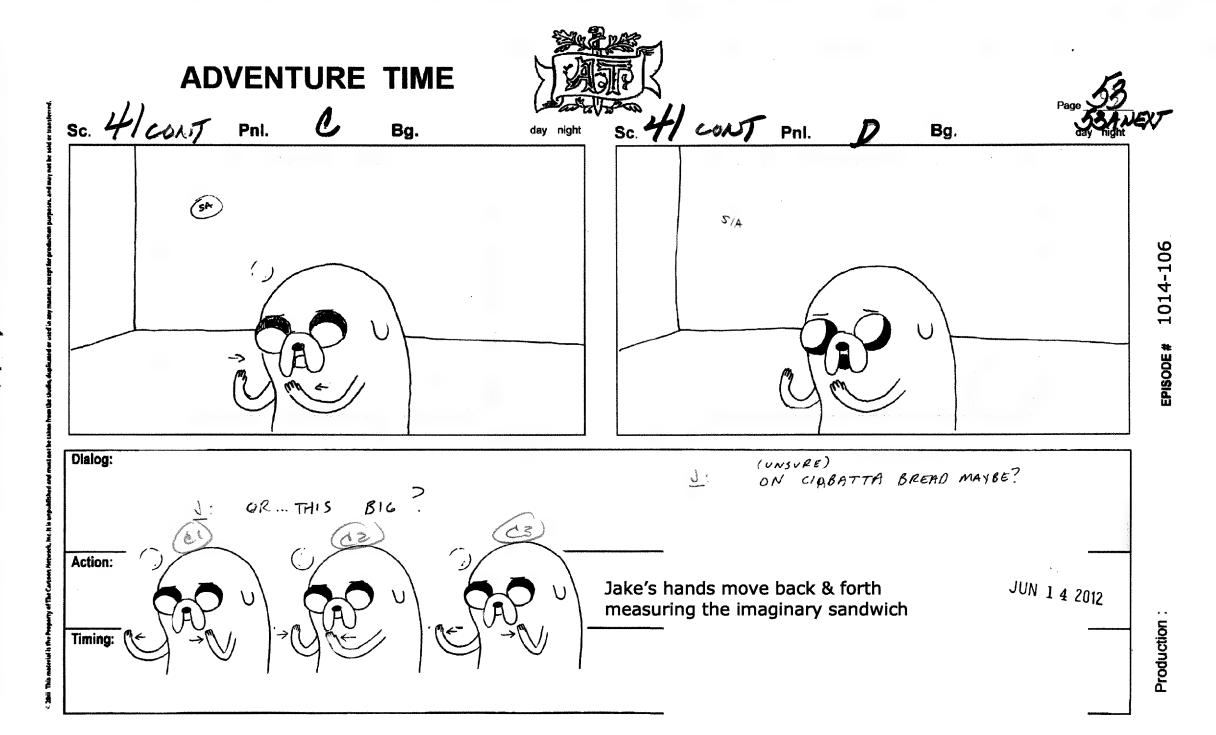


	ADVENTURE TIME	VIE				52
sc. 41	Pni. 🛕 Bg.	day night	Sc. HI CONT	Pnl. 💋	Bg.	day night
		Prisano	SP.			
Dialog:	J- NAH, SANDWHICH	15 Goop	(BI)	J- MAYBE	ABOUT THIS B	116?.
Action:			- OP U		JUN]	4 2012
Timing:				,		

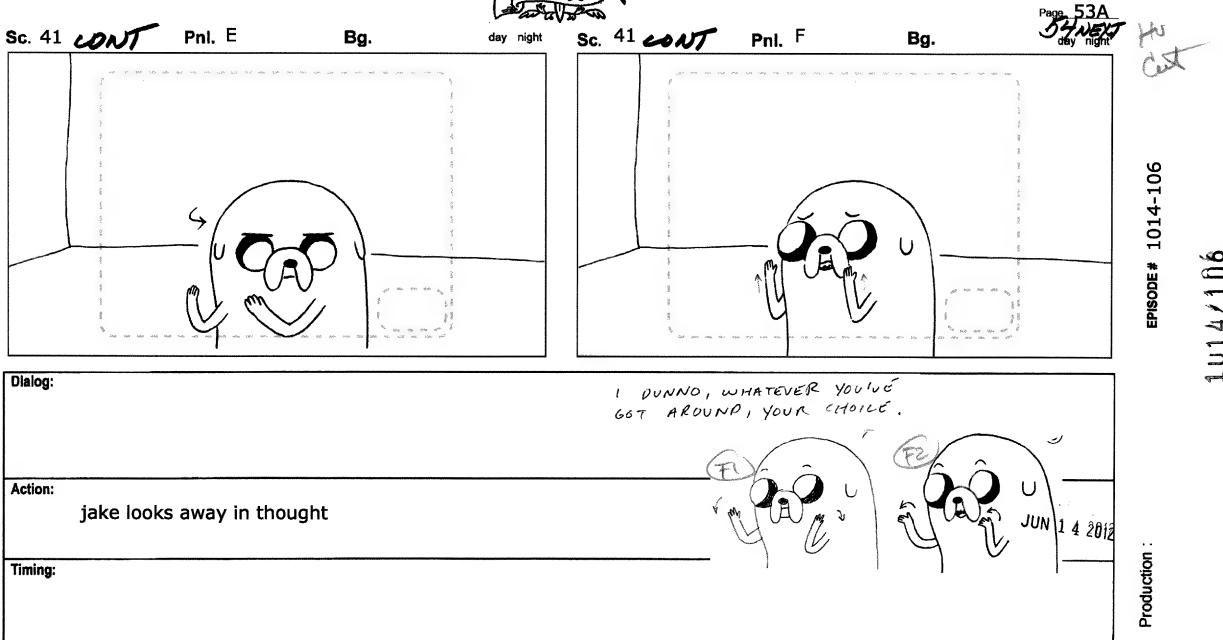
Production:

1014-106

EPISODE#







Kong.

ADVENTURE TIME

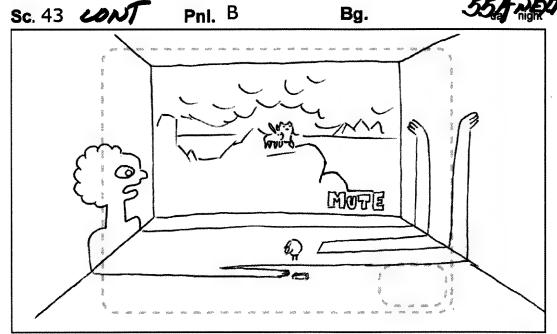


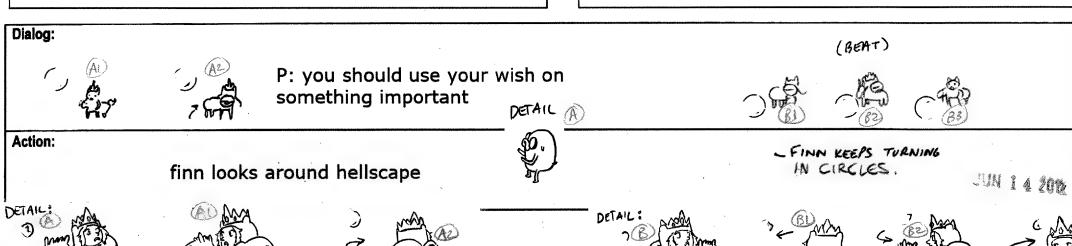
Sc. 43

Pnl. A

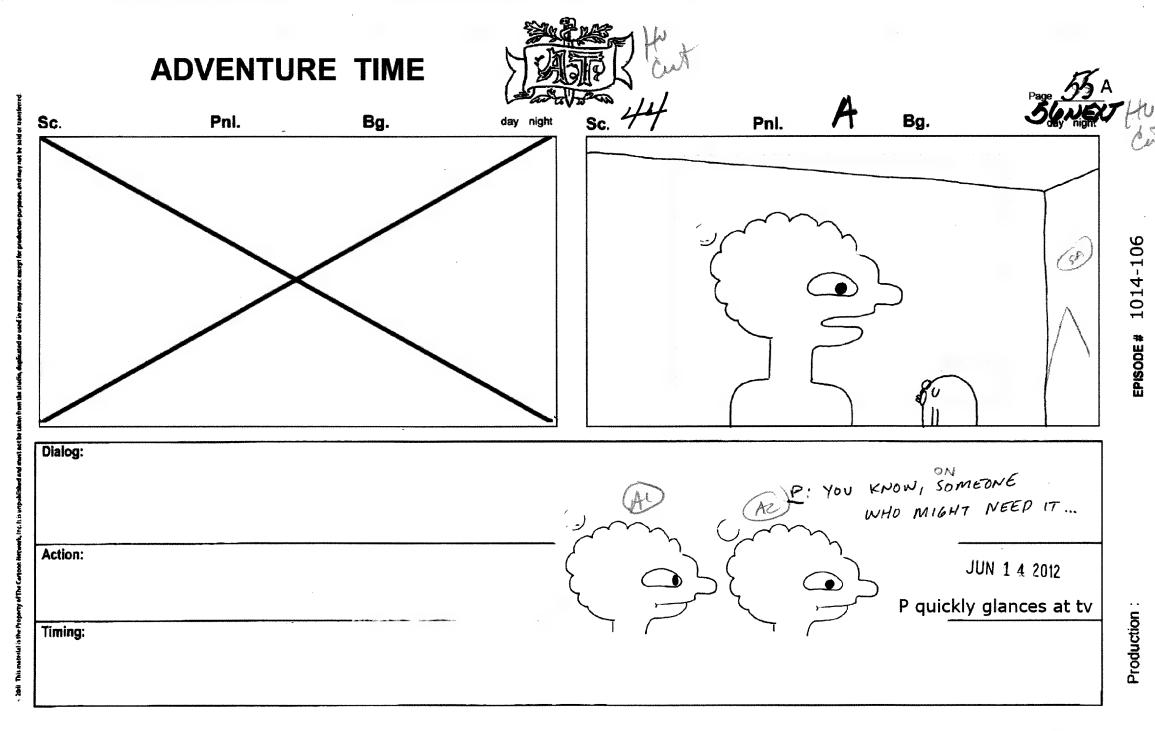
Bg. day night

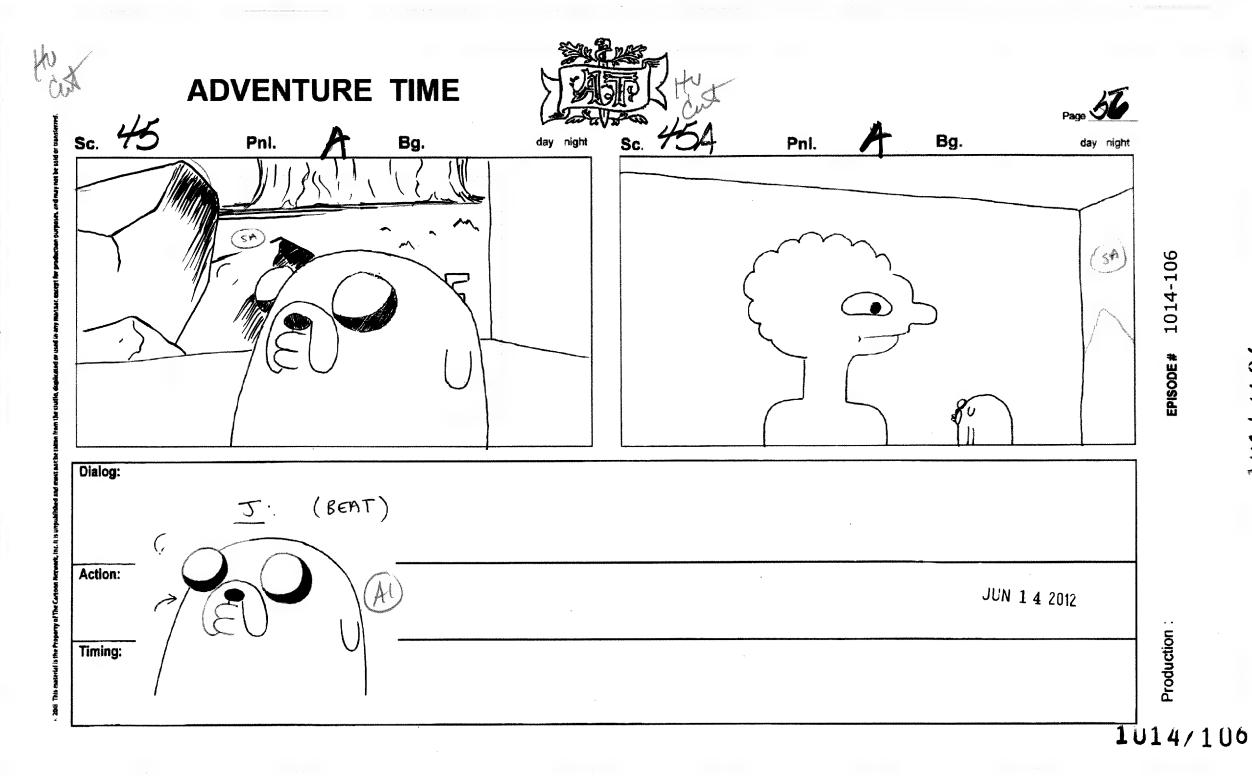
The late to the late the late to th





EPISODE# 1014-106





EPISODE#

		URE TIME		THE WAY			51
sc. 45A u	NT Pnl.	💪 Bg.	day night	Sc. 46	Pnl. A	Bg.	Page <u>51</u> day night
			SA				
Dialog:		PI I'M TALKING ABO HIM OVER THERE	VT =.	(3	:) OH .		AD
Action:						JUN 1 4 2	012
Timing:							

1014/106

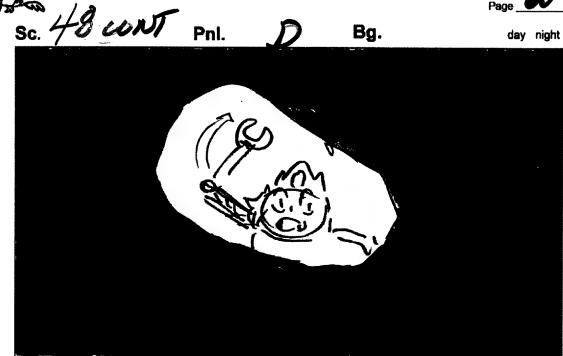
ADVENTURE TIME	Page 58	
Sc. HE CONT PNI. B Bg.	day night Sc. 47 Pnl. A Bg. day night	
		EPISODE# 1014-106
Dialog:	SFX: [WIND HOWLING]	
Action: - JAILE TURS TO LOOK AT	3011 1 4 2012	<u>.</u>
Timing:	Production :	

Dialog: SFX: *ICE SQUEAKING* JUN 1 4 2012 - SMUDLE' - F'S HAND SMEARS ASK OFF LLE "(WE ARE LOOKING OUT FROM INSIDE THE 'LE)	x	ADVENTURE TIME	TO THE REPORT OF THE PARTY OF T
Dialog: SFX: * ICE SQUEAKING * JUN 1 4 2012 Action: - SMUDLE! - F'S HARD SMEARS AS M OF ICE (WE ARE LOOKING OUT FROM INSIDE THE (EE)	Sc. 48	Pnl. A Bg.	day night Sc. 48 CONT Pnl. B Bg. day night
SFX: *ICE SQUEAKING* JUN 1 4 2012 Action: - SMUDGE! - F'S HAND SMEARS ASH OFF ICE (WE ARE COOKING OUT FROM INSIDE THE (CE)			
Action: - SMUDGE' - F'S HAND SMEARS ASH OF ICE (WE ARE COOKING OUT FROM INSIDE THE ICE)	Dialog:		SFX: *ICE SQUEAKINGY
- SMUDGE - F'S HAND SMEARS ASH OFF ICE "(WE ARE COOKING OUT FROM INSIDE THE ICE)	A 41-		
Timing:			

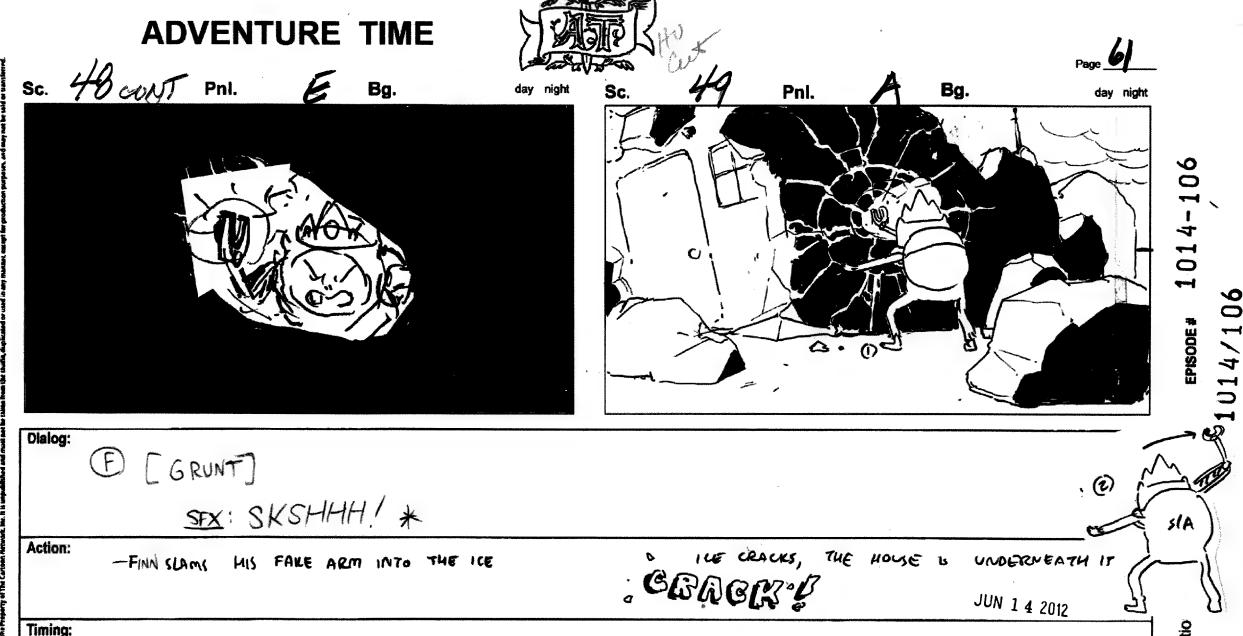


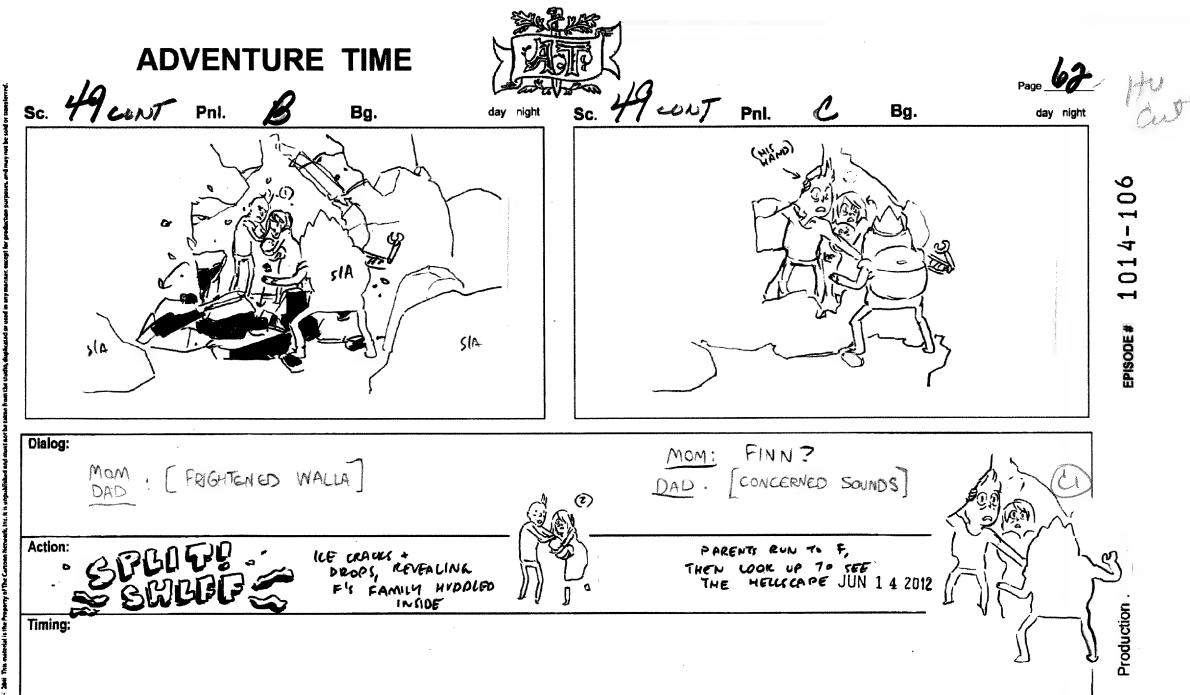
Page 60

Sc. 48 CONT Pnl. C Bg. day night



Dialog:		
	SFX: * RRR-RRR*	
A		JUN 1 4 2012
Action:	F WIPES ILE OFF REVEAUNG HIS FACE	-F REARY BACK, HIS ROBOT ARM RAISED HIGH
Timing:		

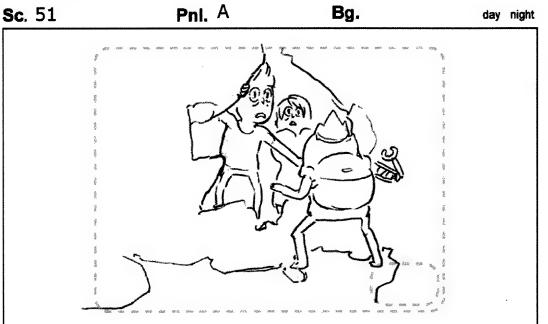






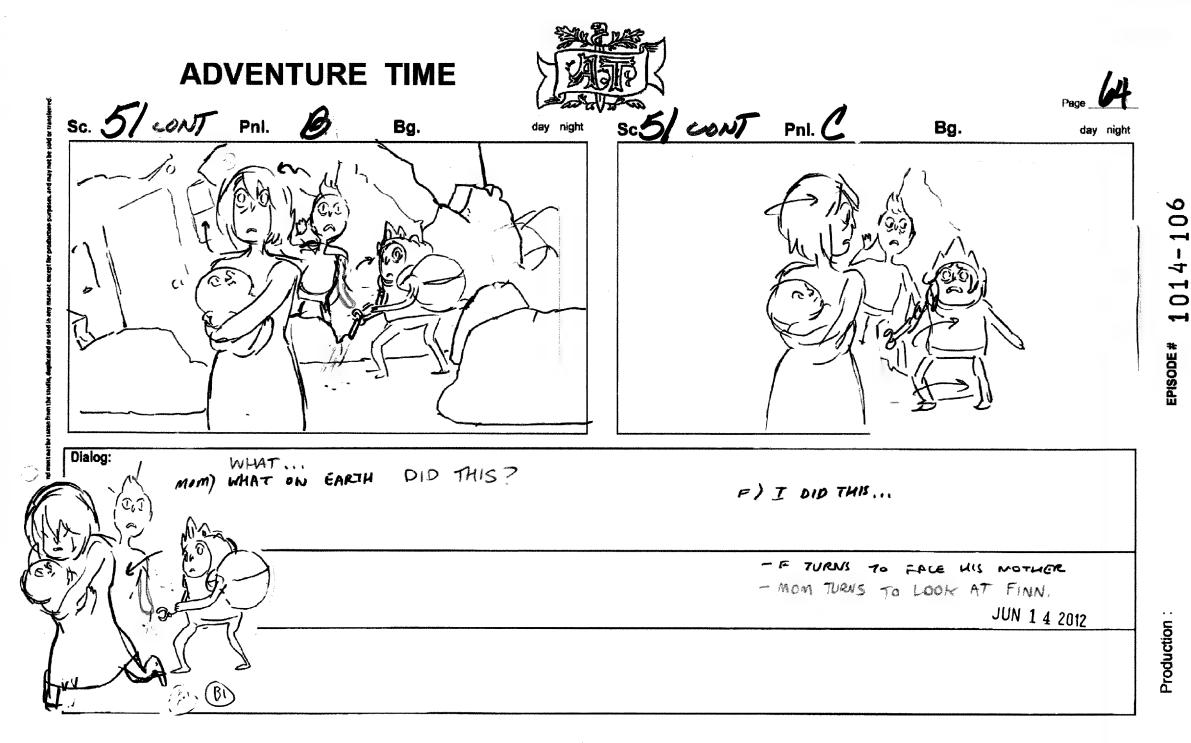
Page 63

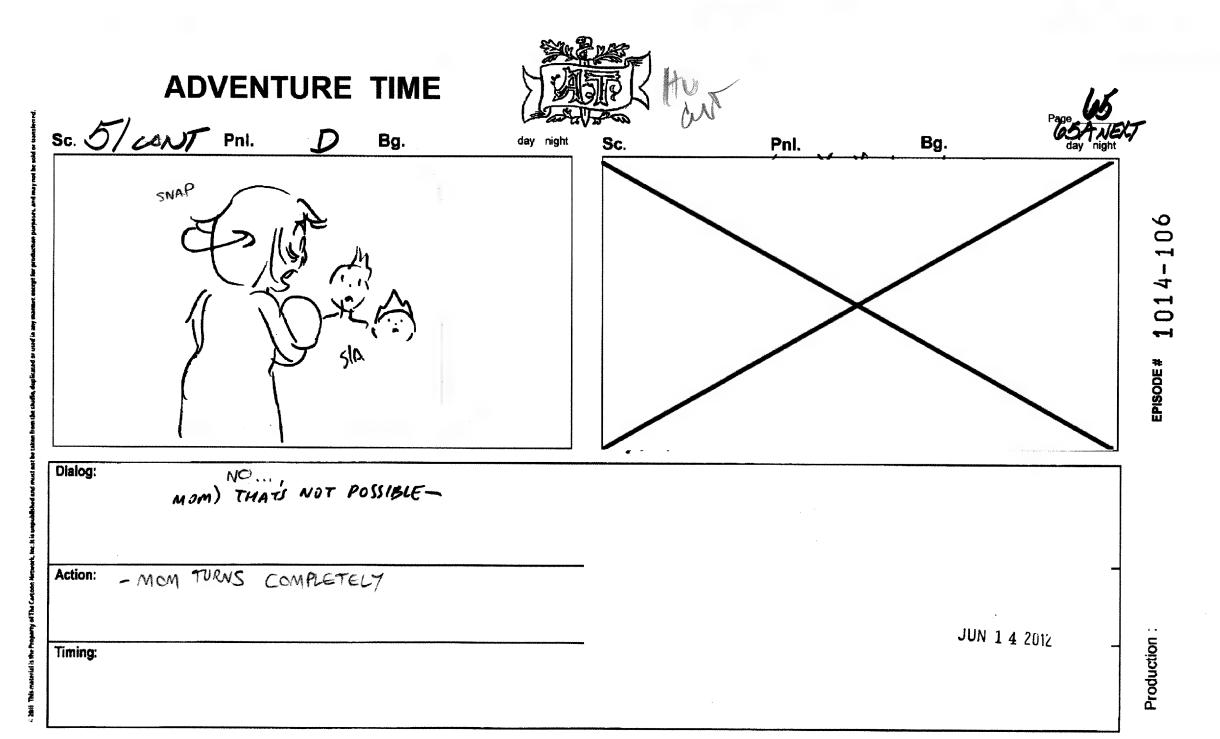
Sc. 50 Pnl. A Bg. ٧,,



Dialog: Action: F and family look out at sprawling hellscape JUN 1 4 2012

Timing:





Hour

ADVENTURE TIME

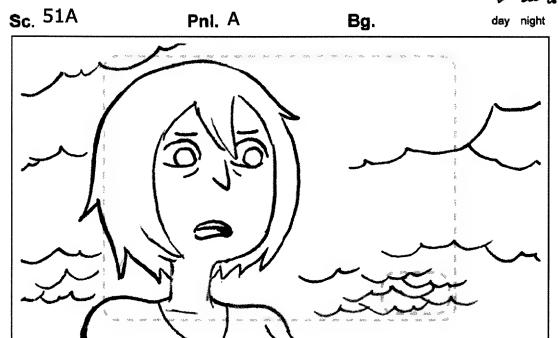


ay night Sc. 51A CONT Pnl. B Bg.

Page 65A 65SUGT J

1014-106

EPISODE #





Dialog:

MOM) I RAISED YOU BETTER THAN THAT!

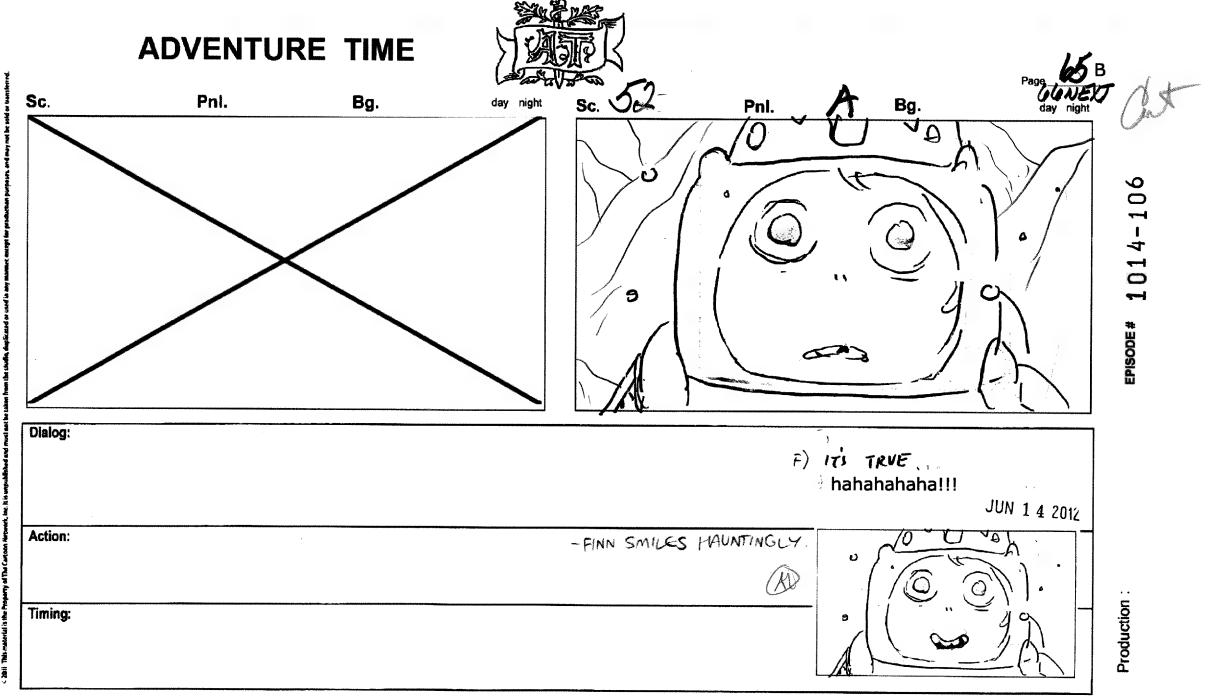
Action:

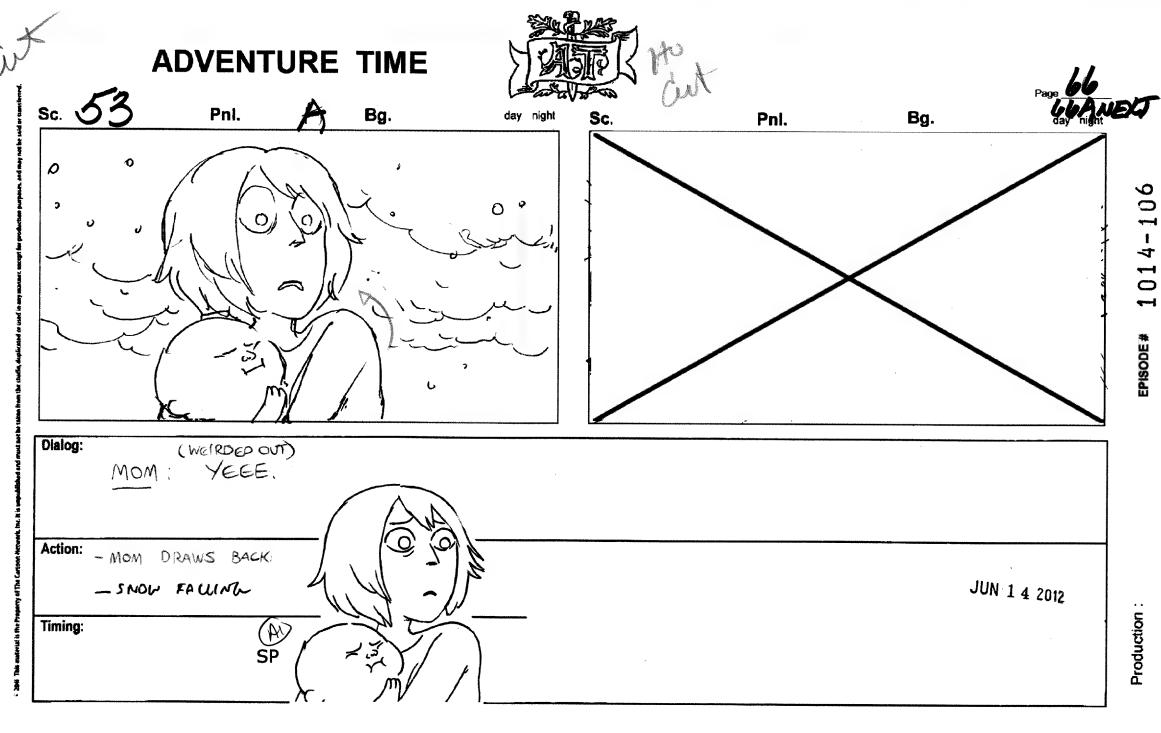
mom furrows her brow

JUN 1 4 2012

Production:

Timing:



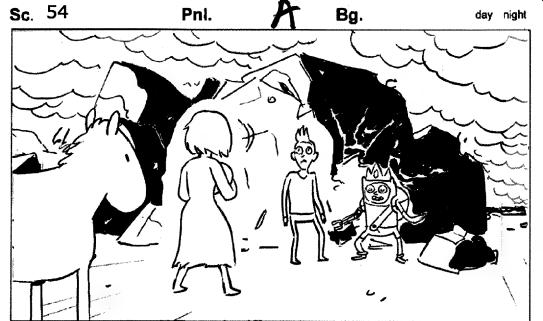




Sc. 54 CONT Pnl. B Bg.



1014-106





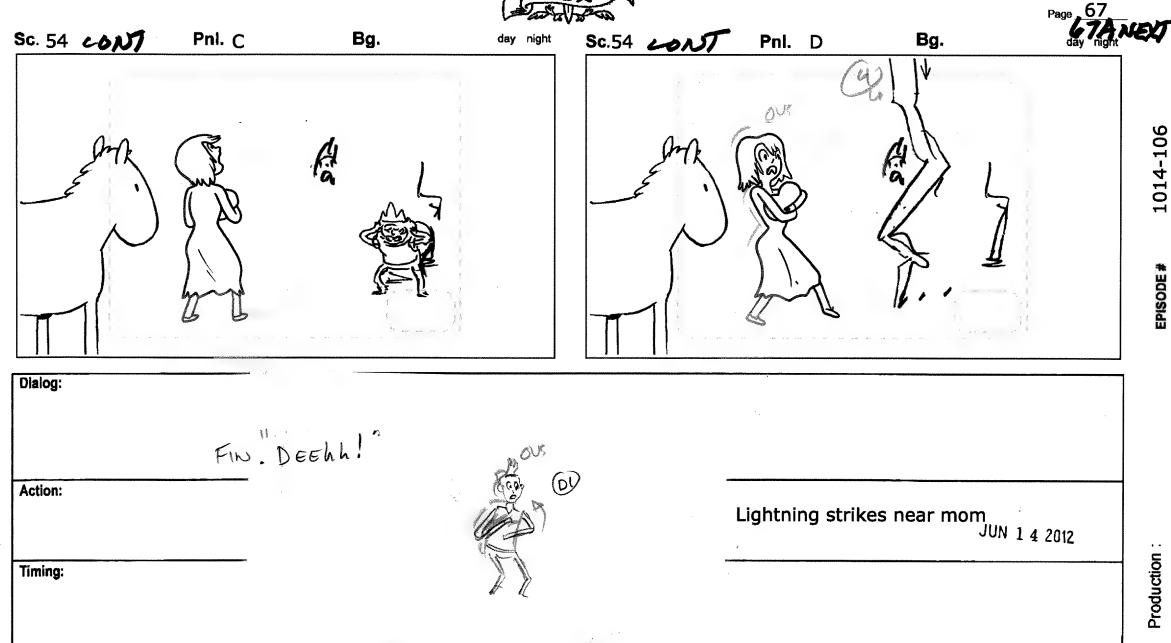
Dialog: 上:《编文》 编码 im FIN I put outthe Fire (TORTURED) BUT I ALSO MADE THE BOMB 60 OFF ... Action:

-F FREAKING OUT, SHOW FOUS, LIGHTHING FLATHET STREET GREATERS

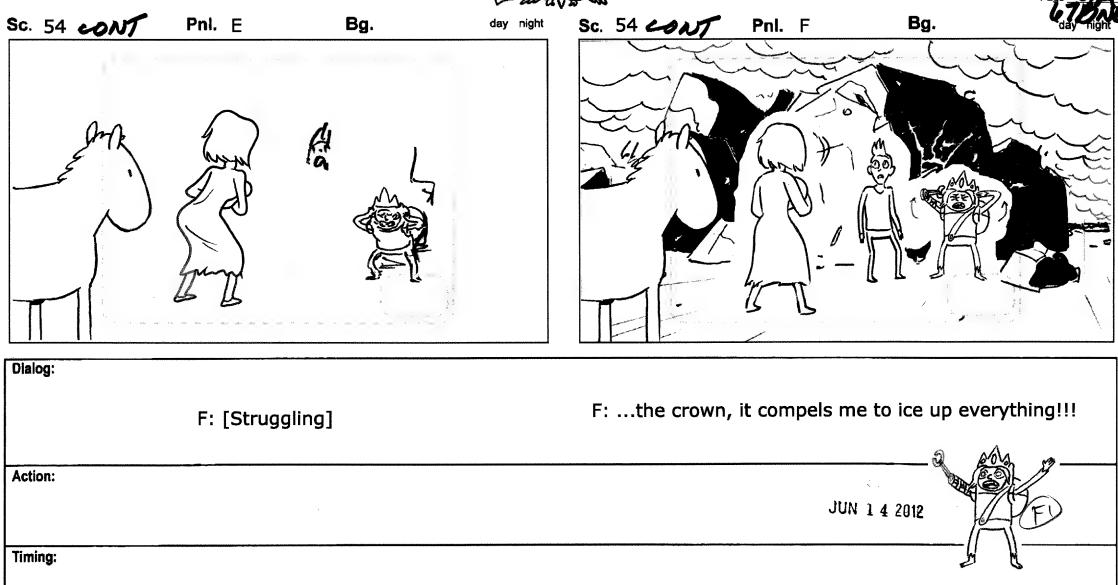
JUN 1 4 20%

Timing:









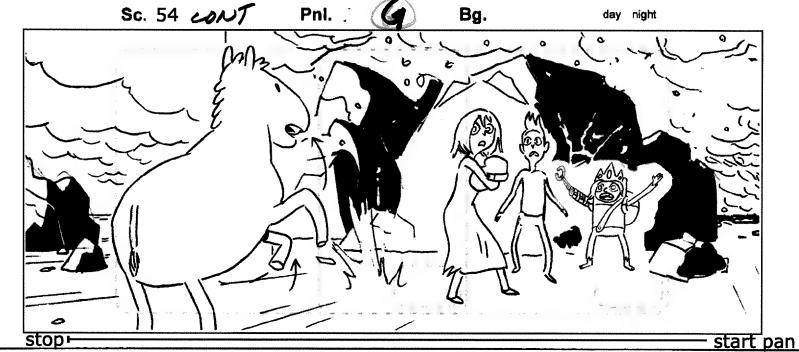
Production:

1014-106

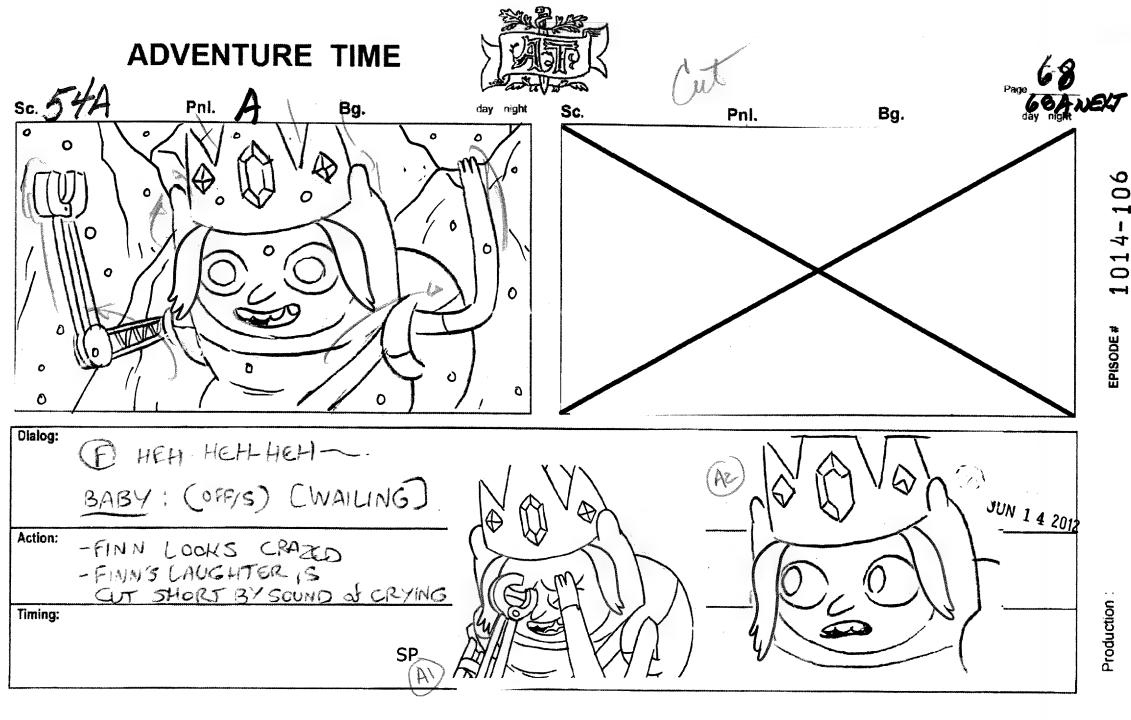
EPISODE #

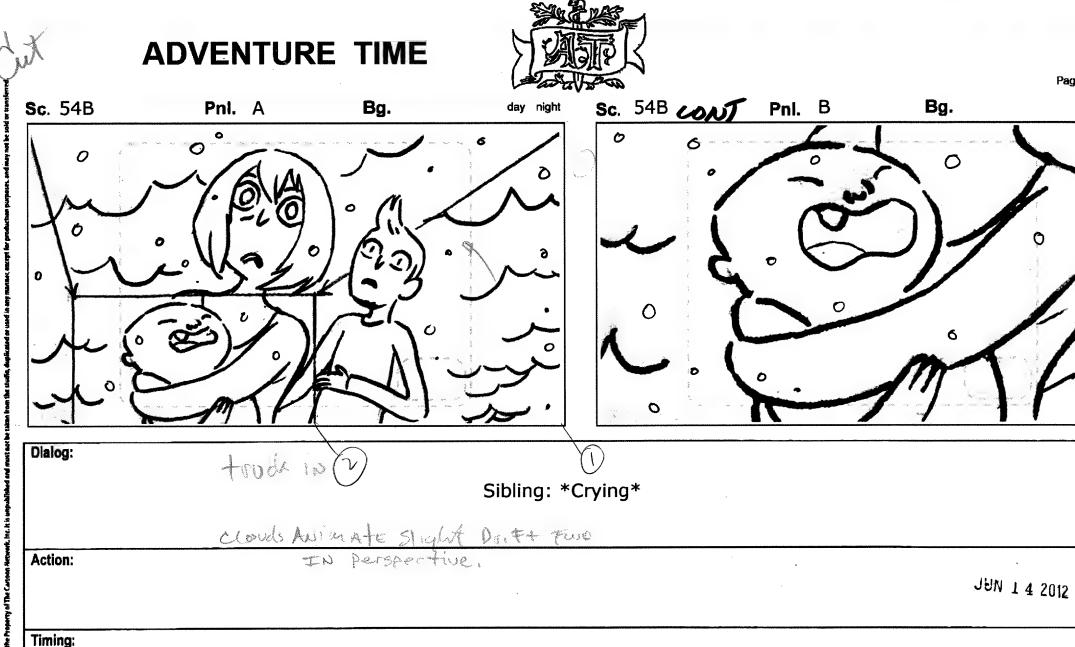


Page 67**B**



Dialog:		
	Bar: Neigh!!!	
Action:		
	LILUTAING STRIKET IN ROOM OF DAR	
	- ULHTHING STRILET IN RRONT OF BAR BARTRAM REARS UP,	lithi a
	District of the contract of th	JUN 1 4 2012
liming:		





Production:

EPISODE #

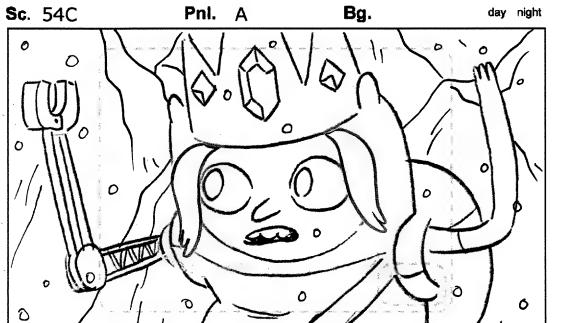
0

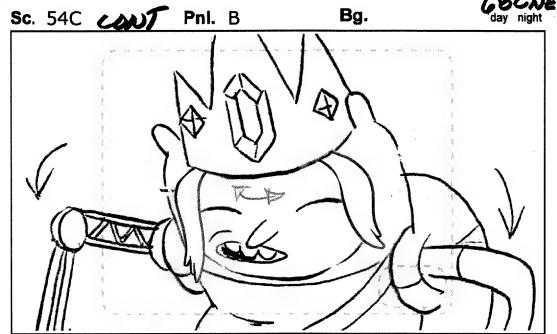
1014/106

ADVENTURE TIME









Dialog:	DISSIPATE SNOW OFF (FALE SHAKING)	-44
Action:	-FINN SALAKES OFF EFFECTS of CROWNJUN 14 -FINN'S ARMS DROP UN 14	2012
Timing:		

Production:

1014-106

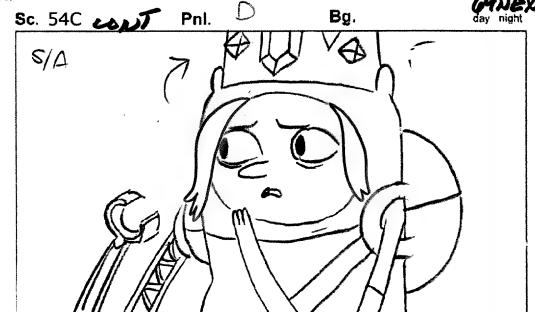
EPISODE #

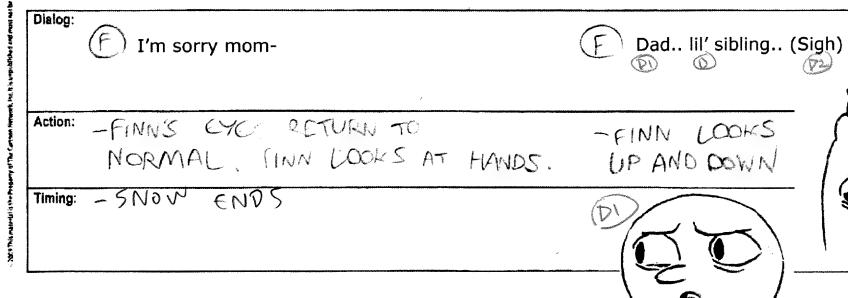
1014/106

ADVENTURE TIME





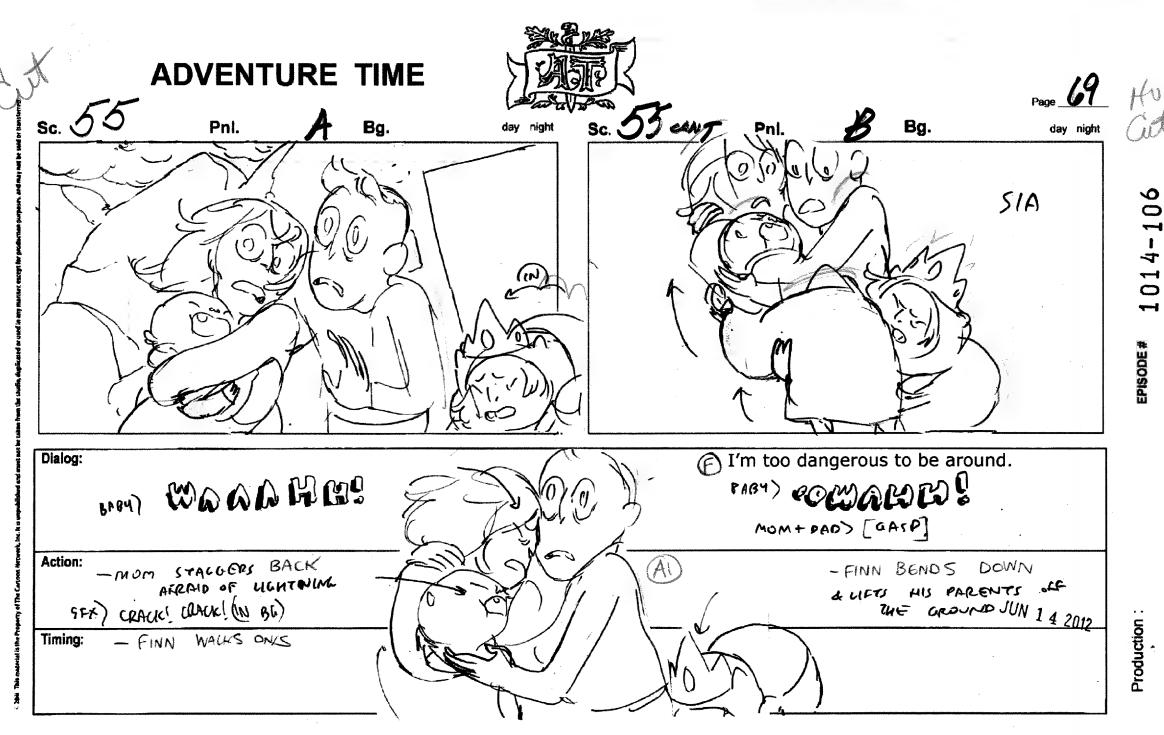


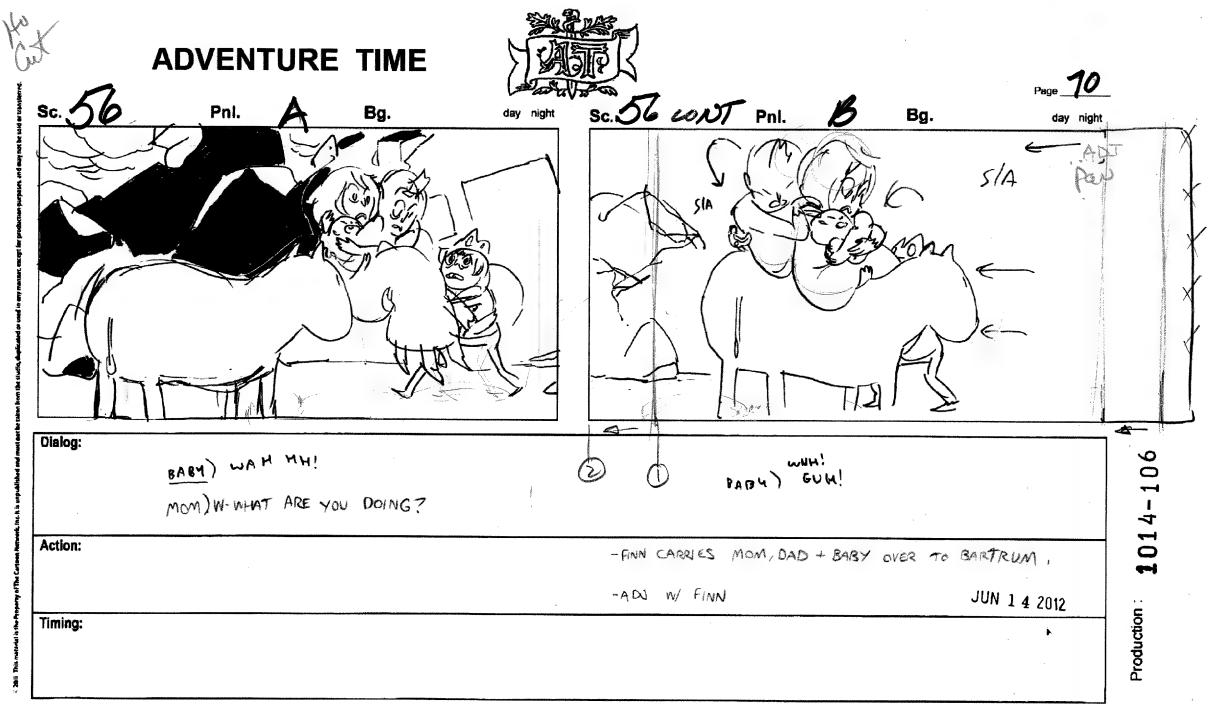


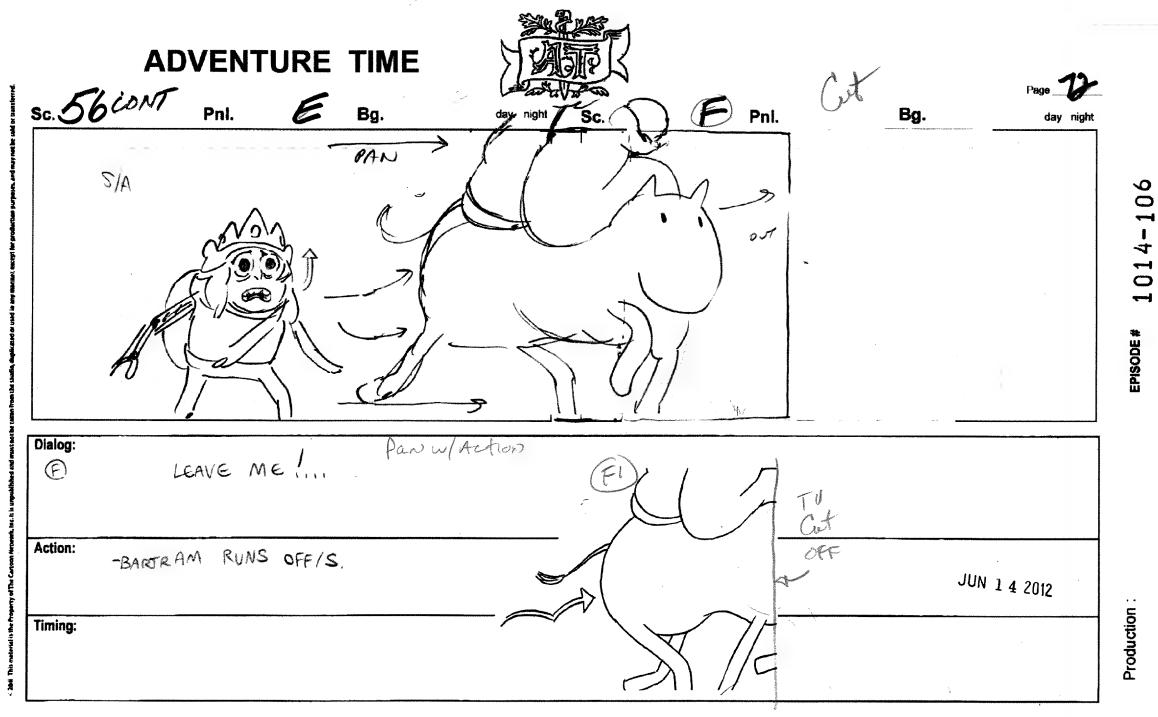


014 - 106

EPISODE#







Cik

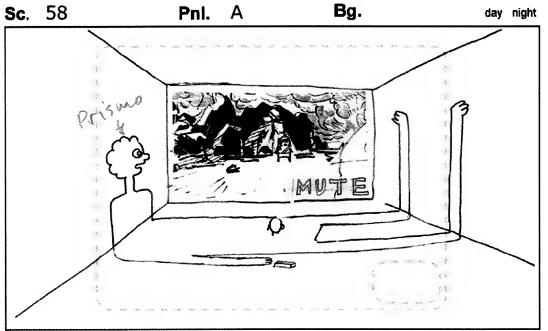
ADVENTURE TIME



Page 73

1014-106

Sc. 57 Pnl. A Bg. day night

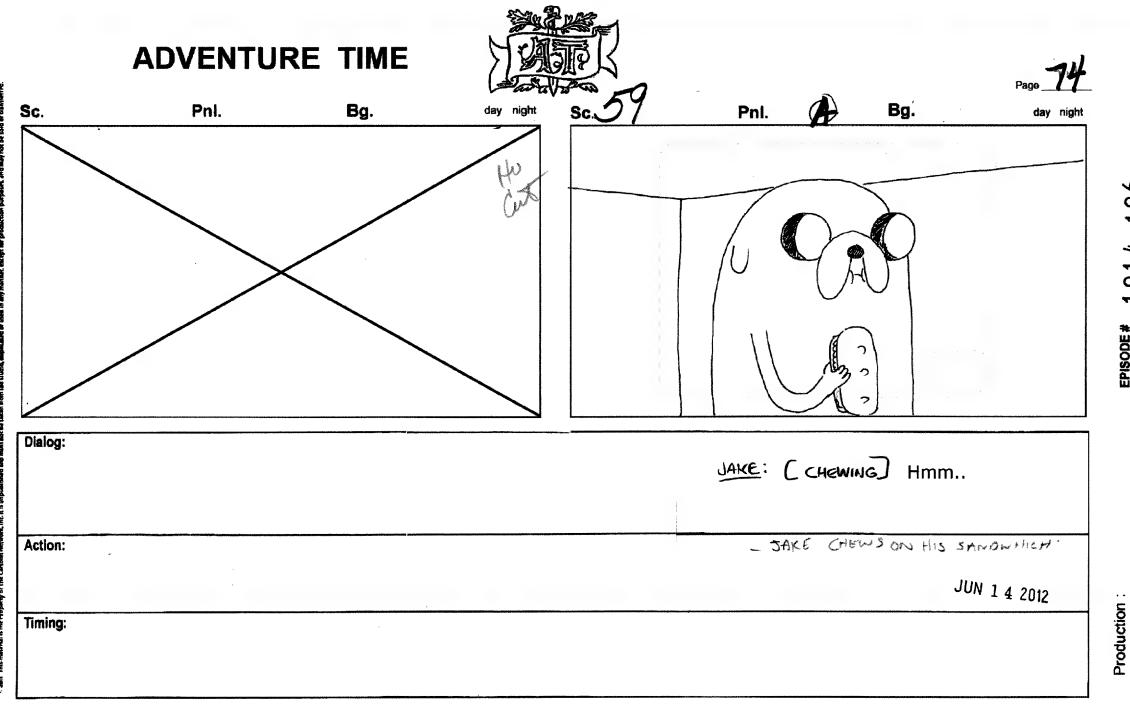


-		
Dialog:	F: Leave me	P: Looks like your friend's having a pretty rough time.
Action:		
	-Finn slouches	JUN 1 4 2012
Timing:		,

Production:

1014-106

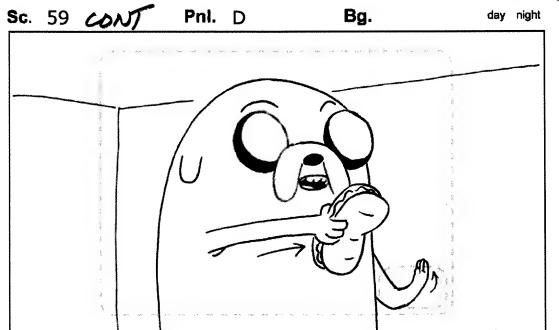
EPISODE#

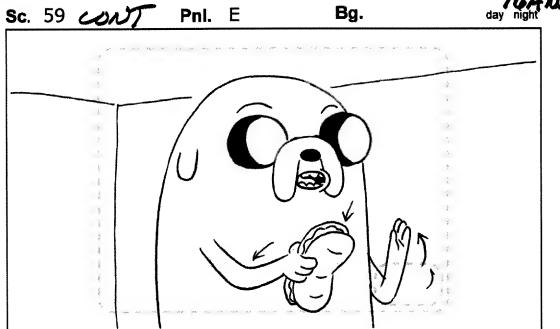




Sc. 59 CLAST Pnl. B Bg. day night	Page 19 Sc. 59 LONT Pnl. C Bg. day night
Dialog: J: YEAH	J- BUT, WELL, IT'S
Action:	JUN 1 4 2012
Timing:	





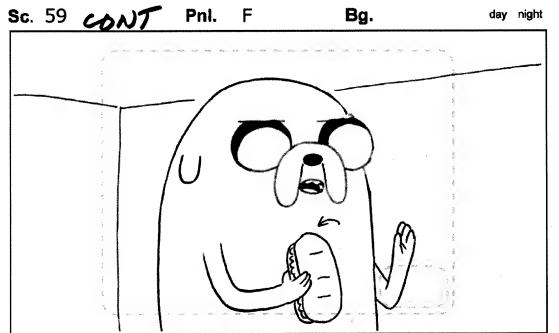


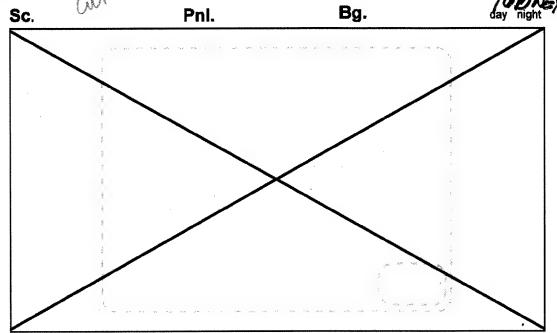
Dialog:	J: -Finn's wish	J: Let's-	
Action:	-Jake motions with sandwich		JUN 1 4 2012
Timing:			

1014-106

ADVENTURE TIME

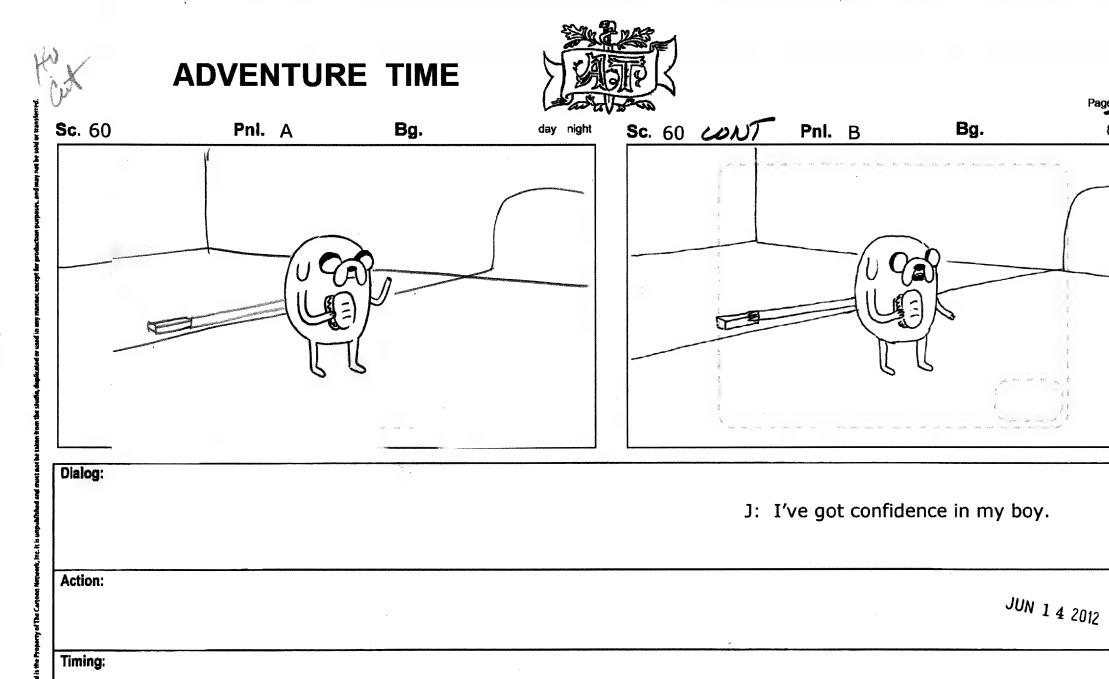


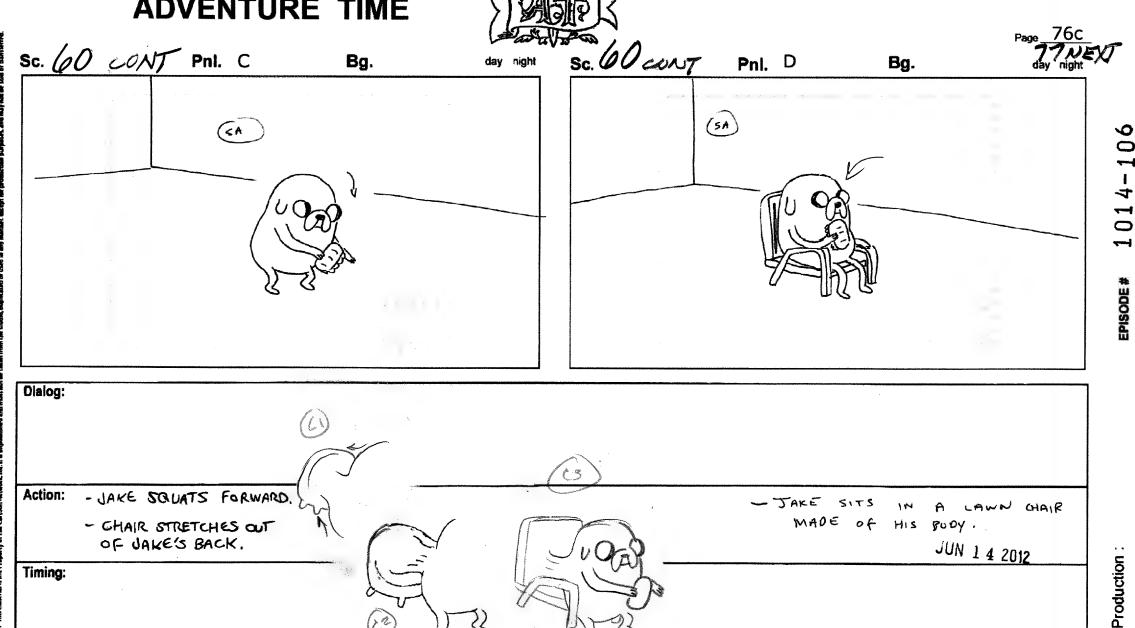


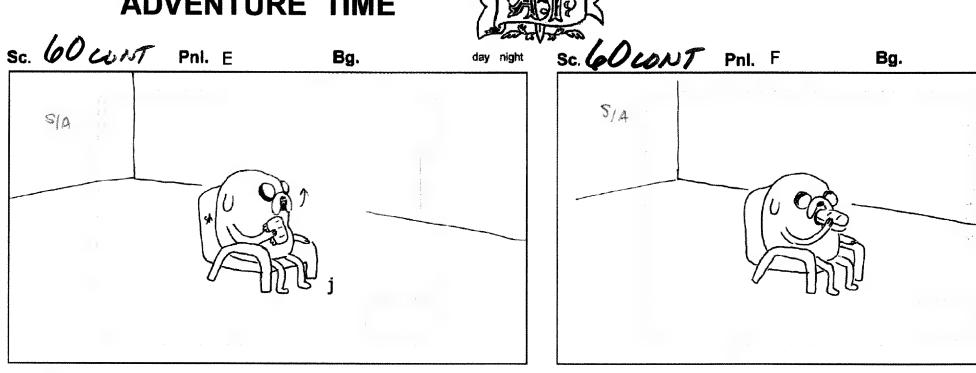


Dialog:				
	J: - just see how it plays out.	•		
Action:				
Action.	- Jake looks down at sandwich		JUN 1	4 2012
Timing:				
		· •		

1014-106







Dialog: J- BESIDES, I'll HANG ONTO MY WISH IN CASE I NEED IT. Action: - JAKE LOOKS UP AT WISH MASTER. - JAKE RAISES SANDWICH TO MOUTH, (EV) JUN 1 4 2012 Timing:

Production:

014 - 106

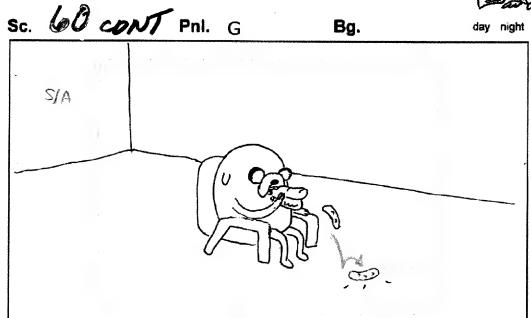
EPISODE#

 \bigcirc

EPISODE#

ADVENTURE TIME





Sc. (Decrif Pnl. H Bg. dal night

Dialog:

JAKE: [BITE]

Sfx: SPLAT

J- AWWWWW...

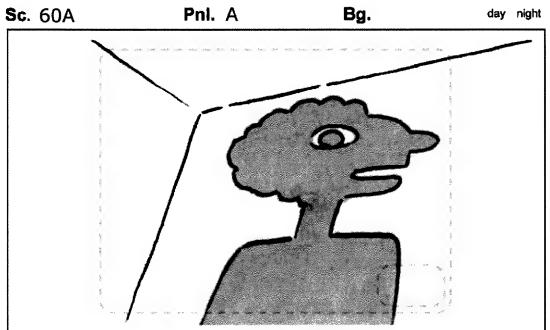
Action:

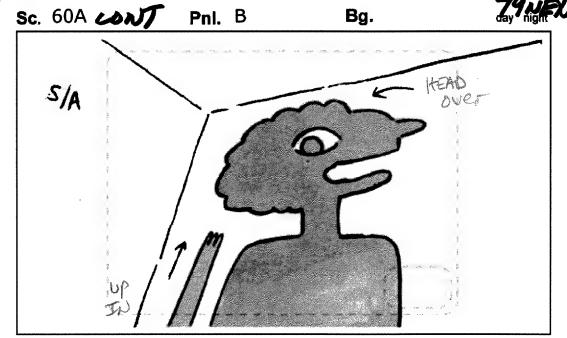
JAKE BITES INTO SANDWHICH!

PICKLE POPS OUP, SPLATS ON GROWN

Timing:







Dialog:	P: Don't worry dude-	P: - I gotcha covered!	
Action:			
		JUN 1 4 2012	
liming:			

Production:

1014-106

EPISODE#

W.

ADVENTURE TIME



Bg. Sc. 60B CON SIA 014 - 106KEEP BEAM STREAMING FORMING 5Fx - 222T. JUN 1 4 2012 2 WISH MASTER BEAMS DOWN. A PICKLE JAR JAKE LOOKS UP BEAM PASTICLES

Sc. 60B Pnl. A Rn day night

Timing:

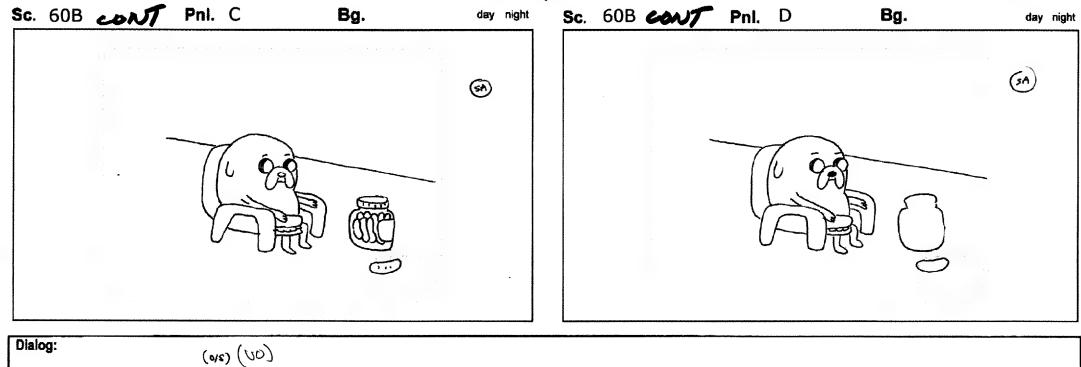
Dialog:

Action:

TAS SILHOURTE then XIDIGS to DX CHASS JAF OF







P: THEY'RE HOMEMADE ...

Action:

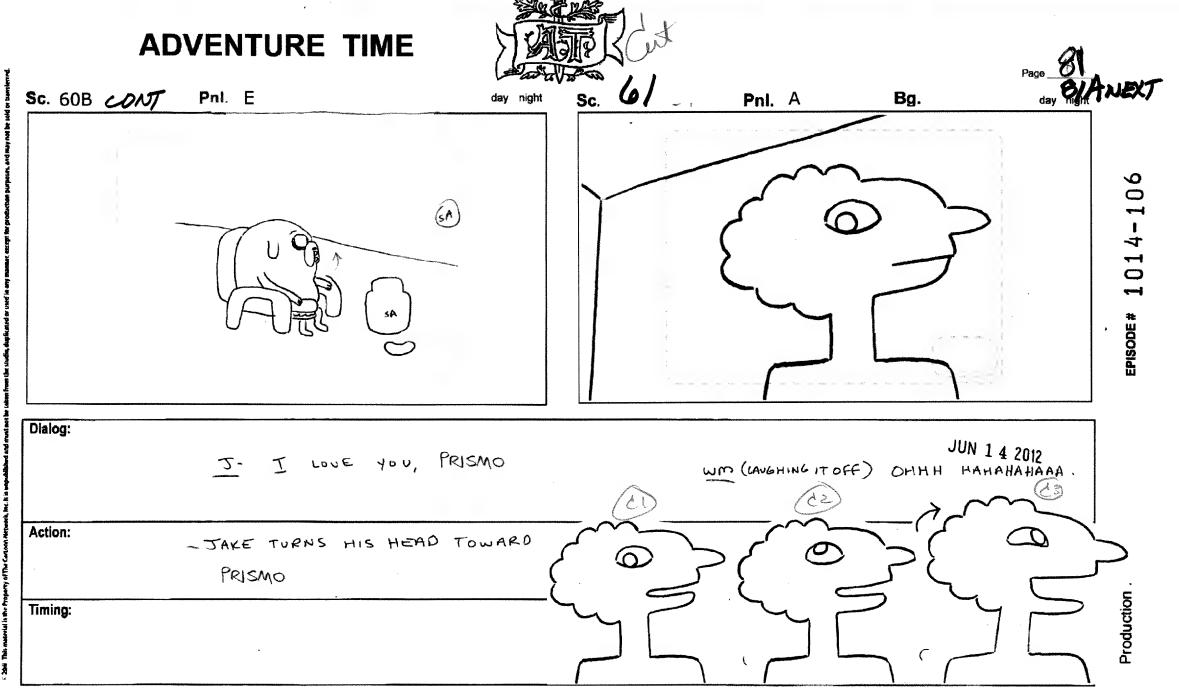
JUN 1 4 2012

Timing:

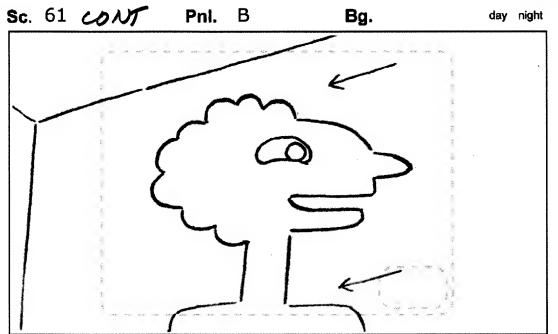
Production:

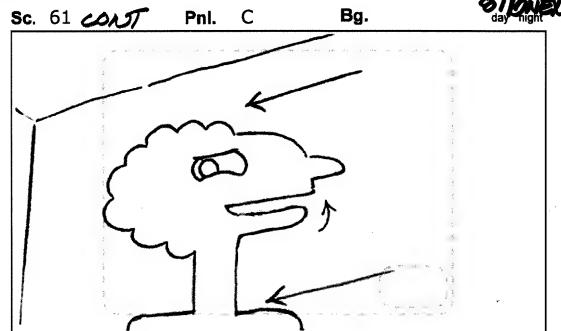
1014-106

EPISODE #

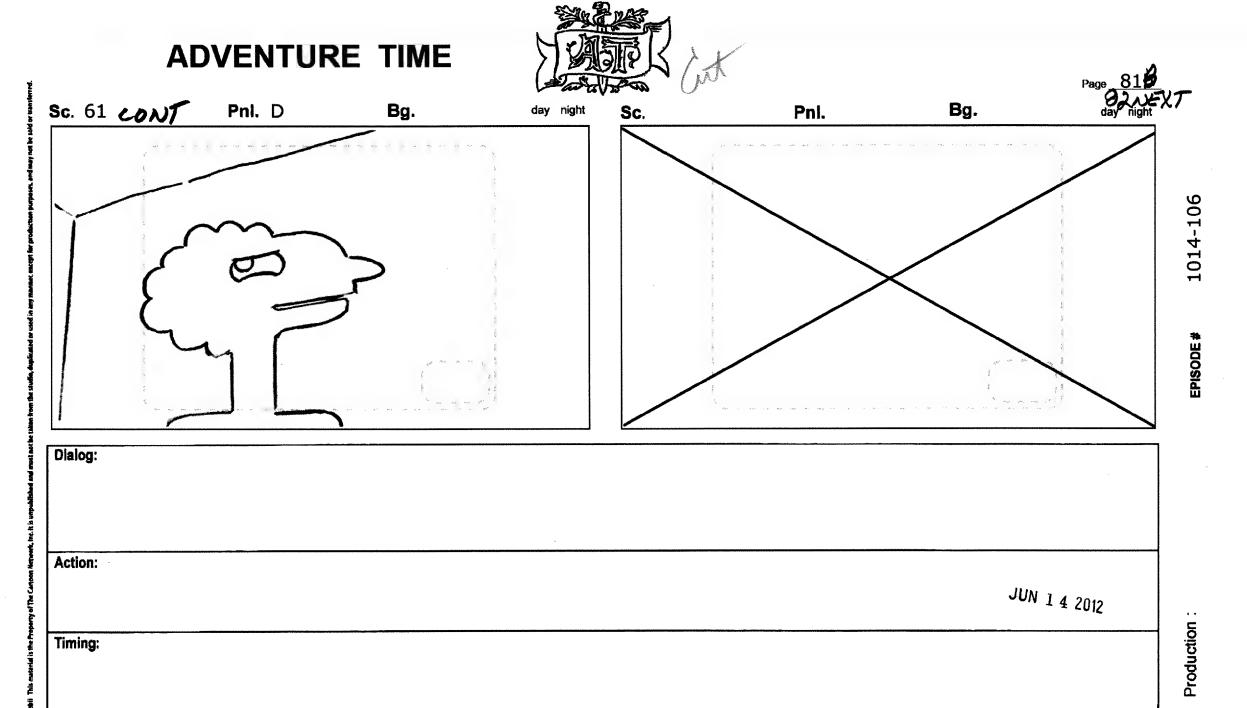








Dialog:		
	P: Haha ha	
Action:		
ACTION:		JUN 1 4 2012
		-Prismo slowly drifts across wall
Timing:		



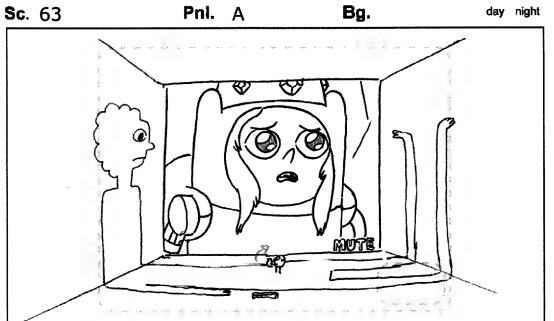
1014-106



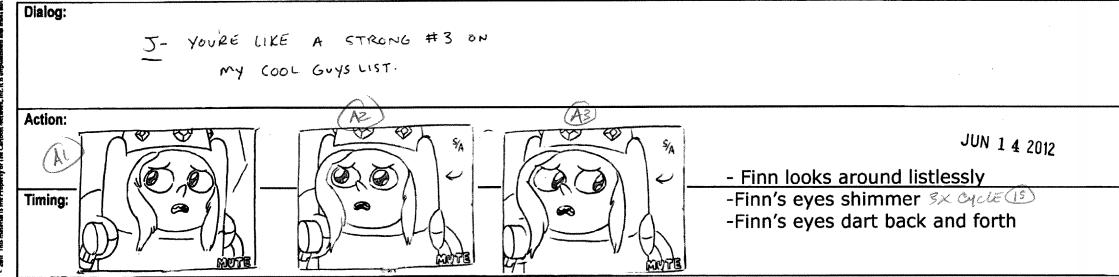
ADVENTURE TIME

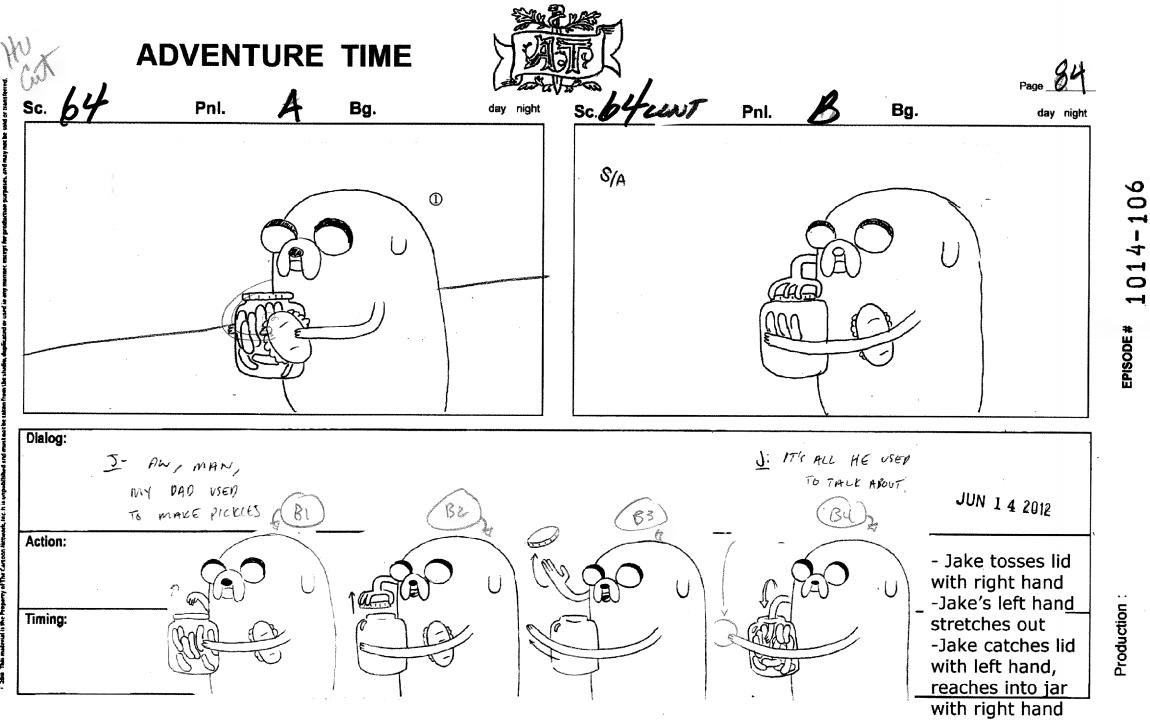


Page 83



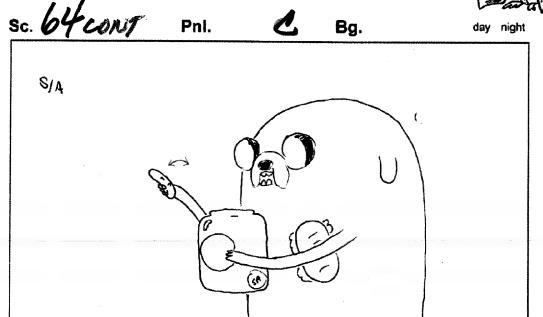
Bg. Pnl.

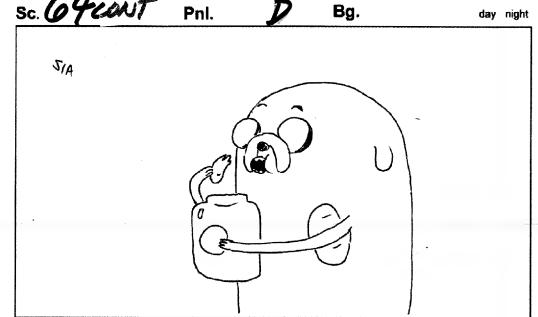














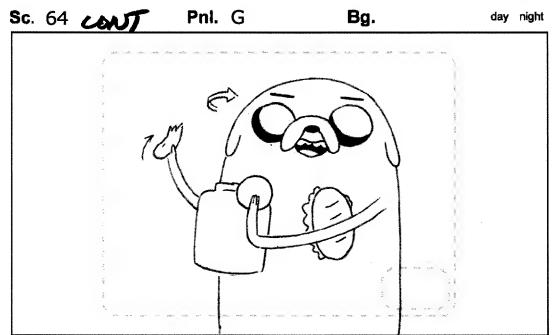
Production :

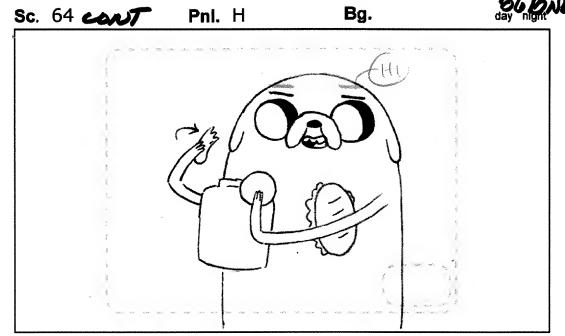
014 - 106

EPISODE#

ADVENTURE TIME Sc. 64 CONT Pnl. E Bg. day night	Sc. 64 cant Pol. F Bg. Page BGA.	JEXT
S/A		EPISODE# 1014-106
Dialog: (1) YOU'D THINK THEY'D BE SOFT,	1 BUT THEY NEREN'T.	,
Action:	JUN 1 4 2012	
Timing:		Production :

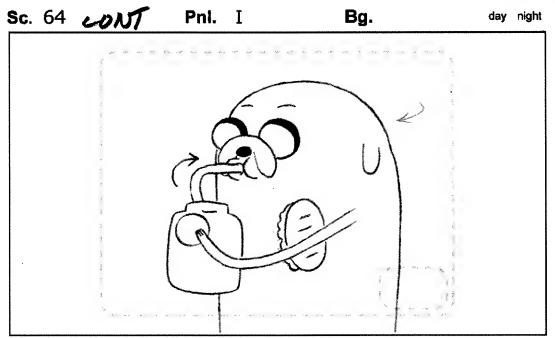


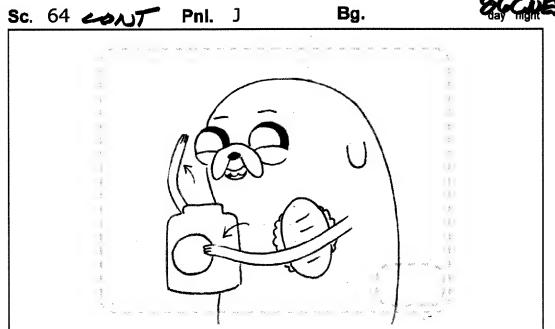




Dialog:	10 BE LIKE, "WOW, DAD,	1) YOU MIDE THESE PRETTY GOOD ,"
Action:		JUN 1 4 2012
Timing:		•

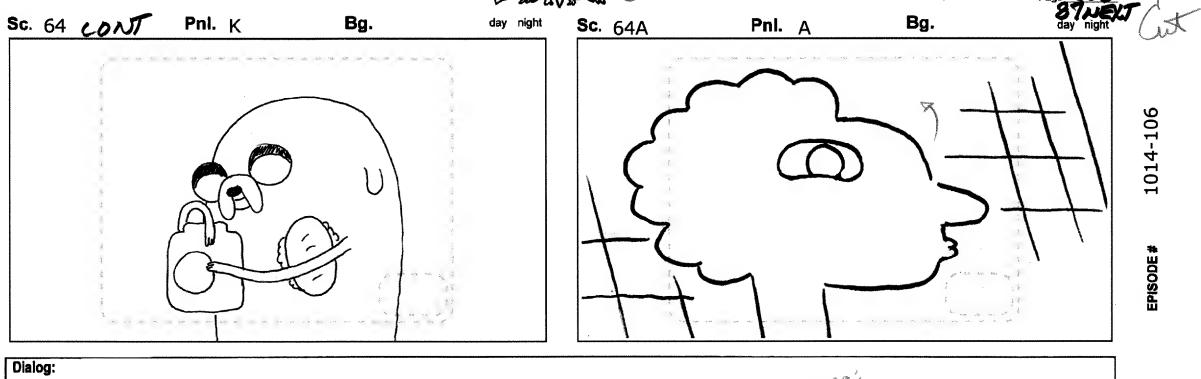






Dialog:	J: Mmm	J: Hehe yeah-	
Action:	-Jake shoves the rest of the pickle into his mouth		JUN 1 4 2012
Timing:			





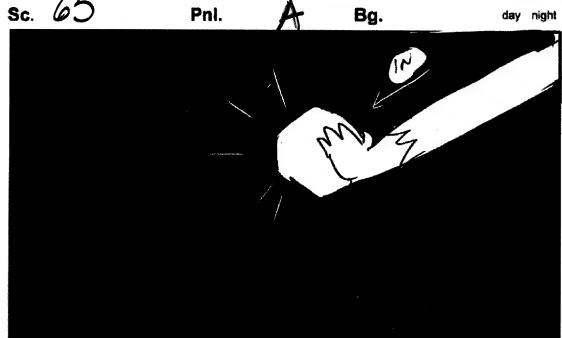
Dialog:	NOO'S
J: - that was dad.	AL
Action:	JUN 1 4 2012
Timing:	





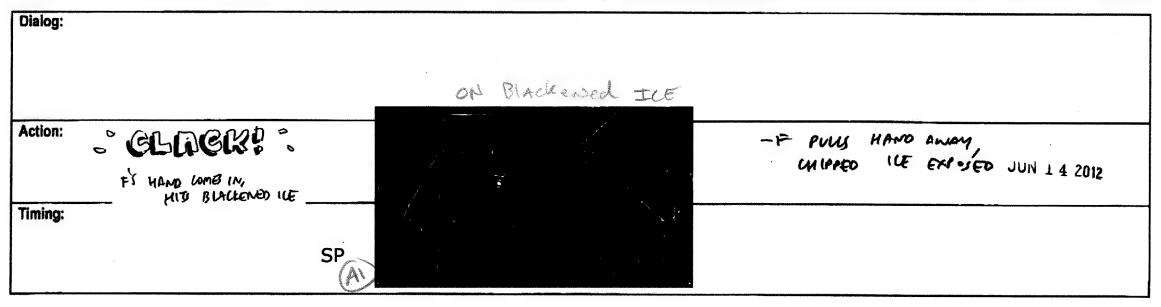
1014-106

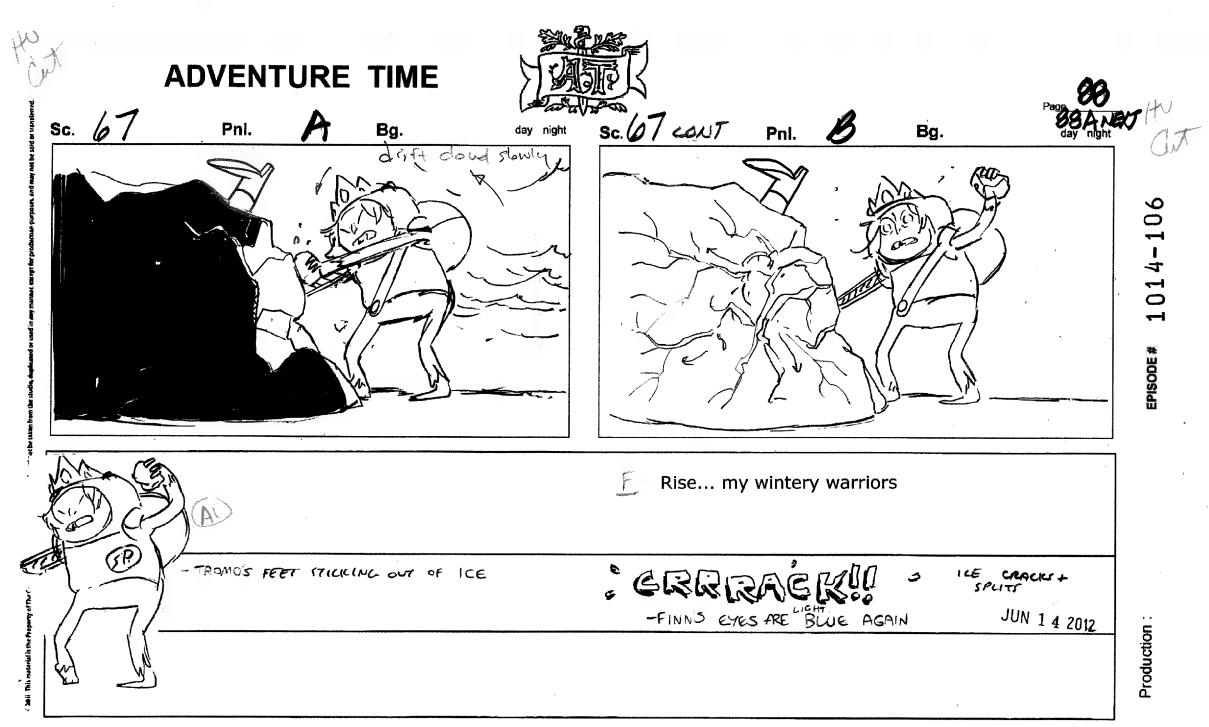
EPISODE#





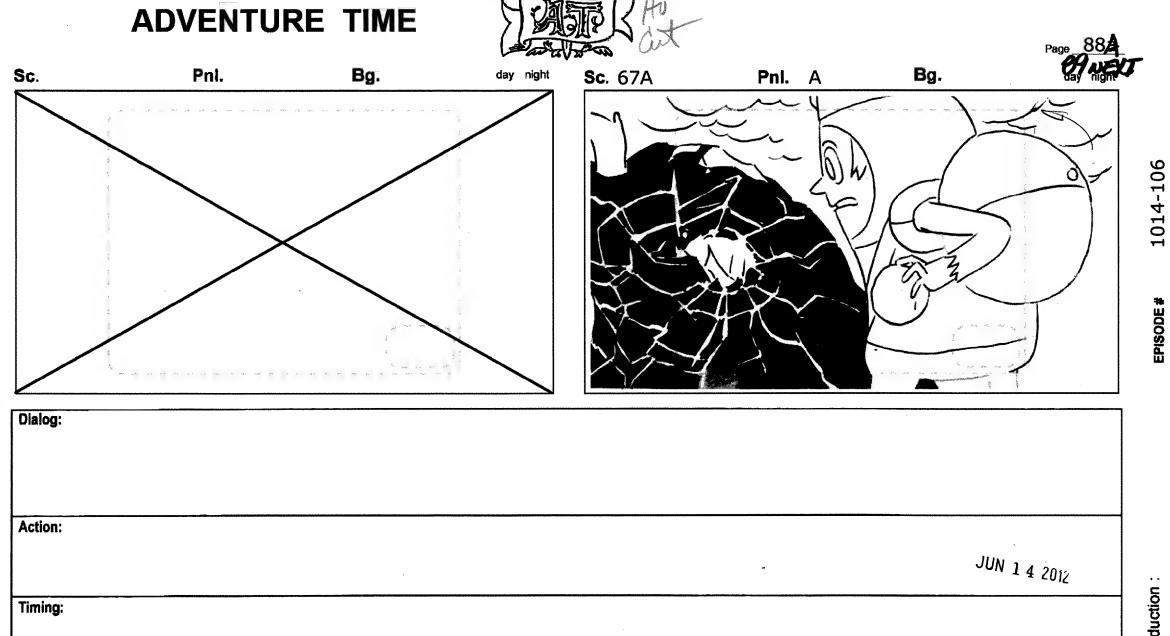
Pnl.





106

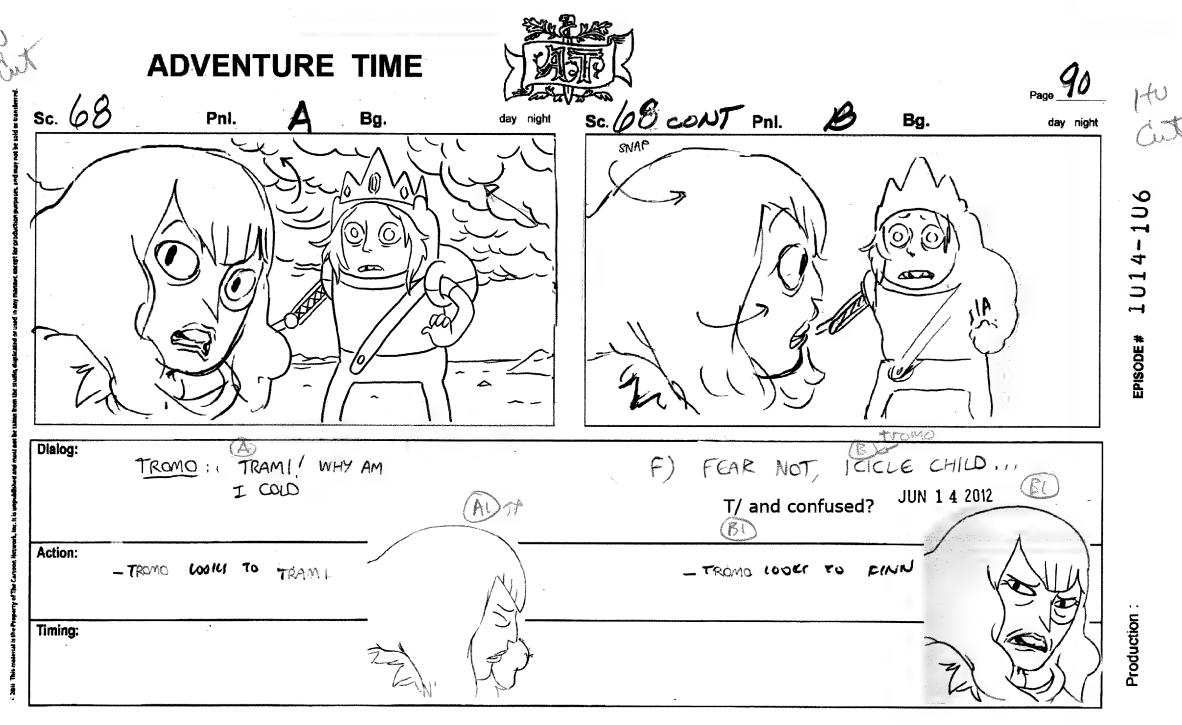


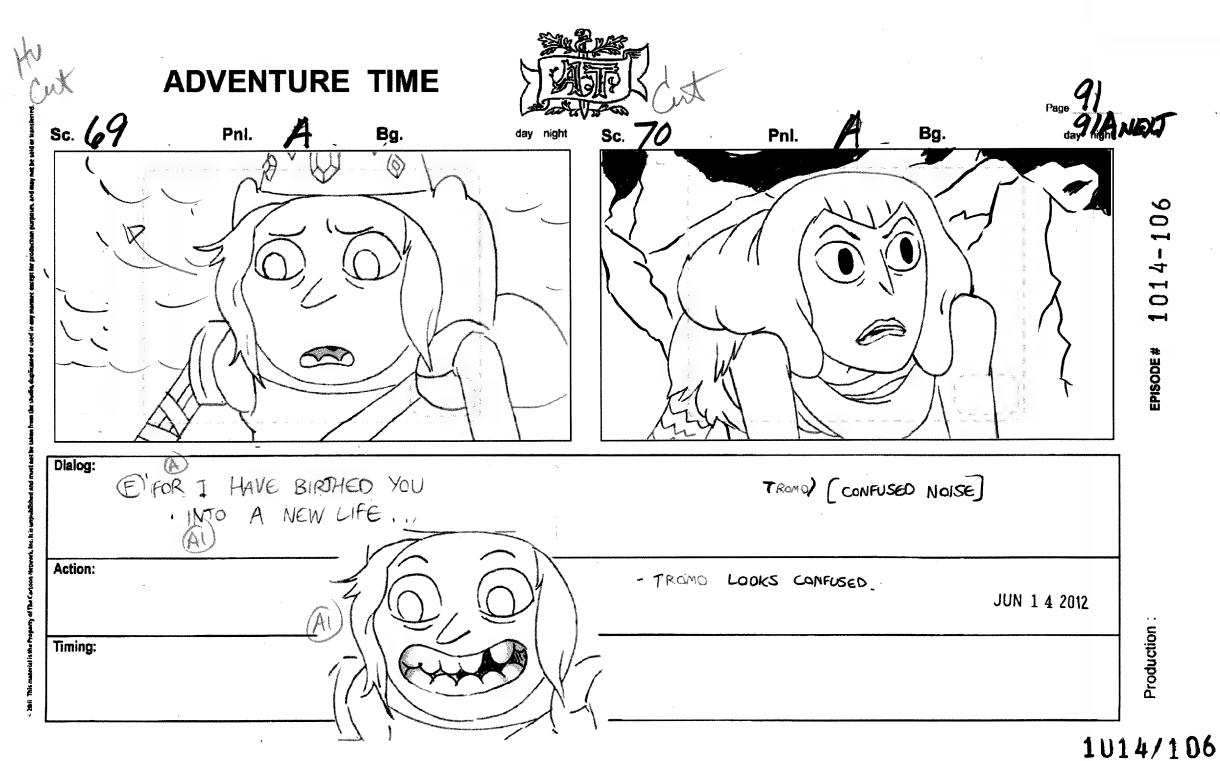






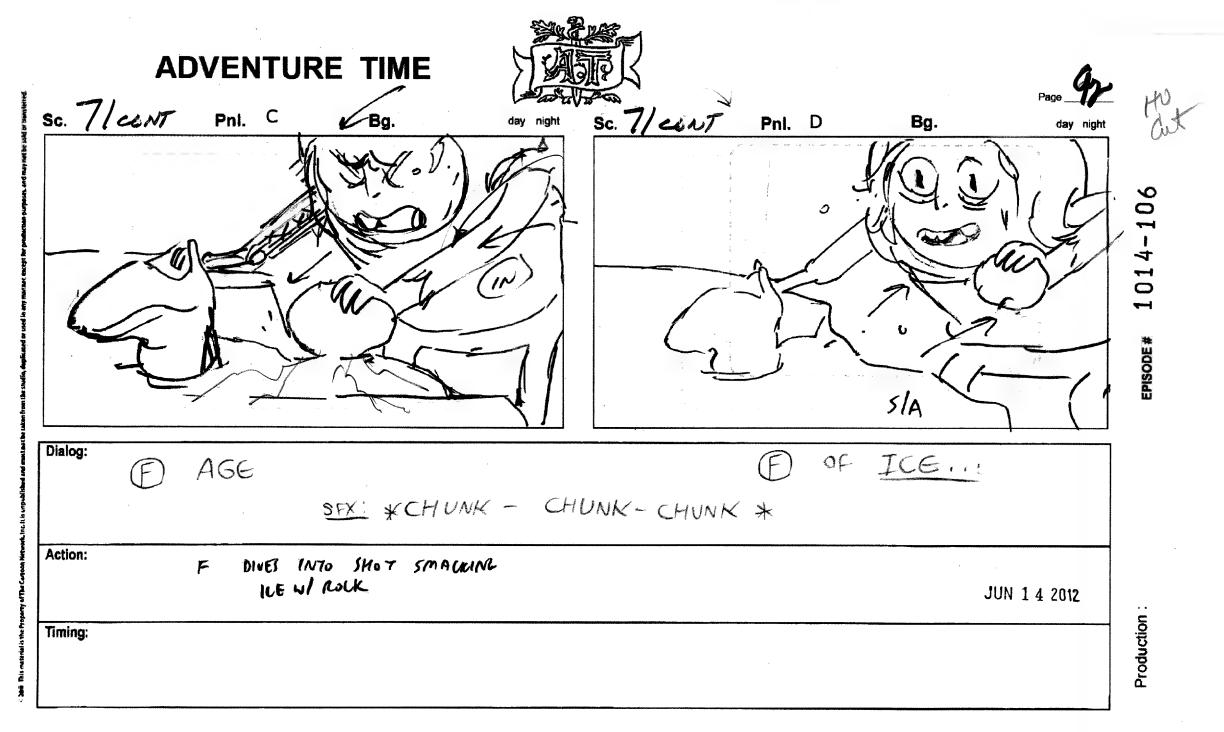


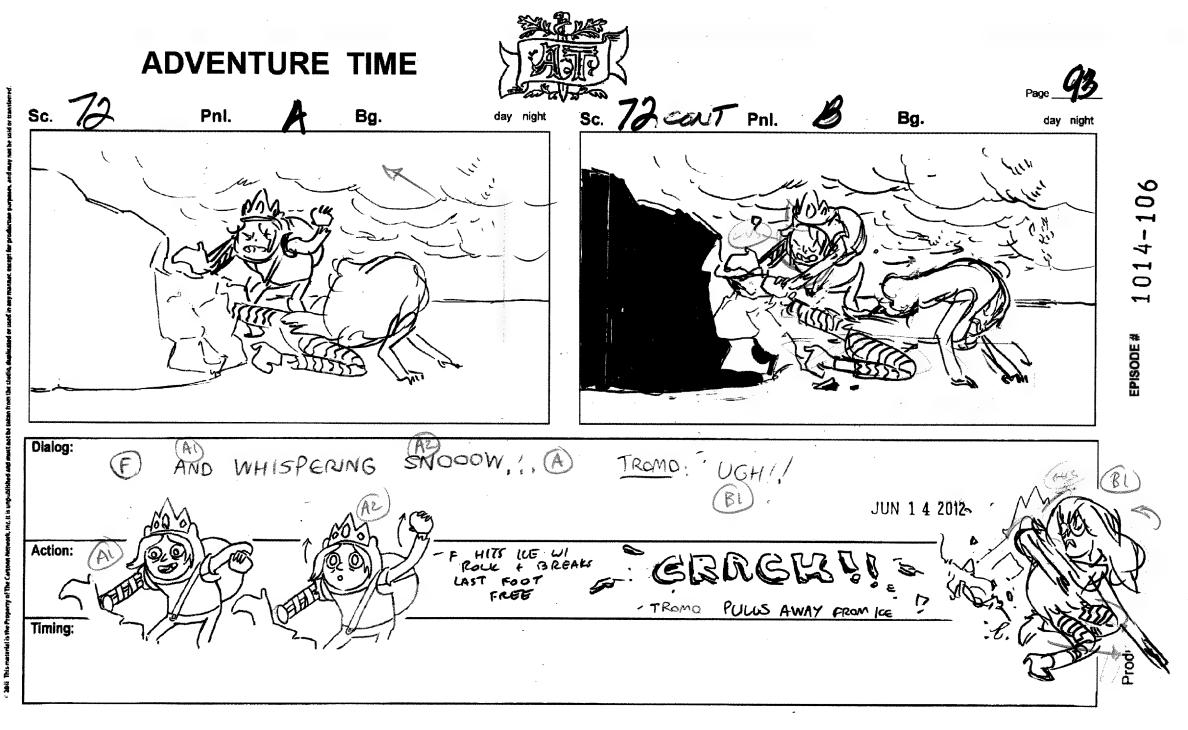




	ADVENTUR	RE TIME			F	914
Sc.	Pnl.	Bg.	day night	Sc. 70 CONT Pnl. B	Bg.	TI PART
						EPISODE# 1017-102
Dialog:				TROMO) 1	HE MERTENS KID	?
Action:				- TRamo Looks Canfuse	D_ JUN 14	2012
Timing:						Production :

ADVENTURE TIME	Page 918
Sc. Pnl. Bg.	day night Sc. 7/cont Pnl. Bg. day night 901-+101 # adoosted
Dialog:	E) AN BARM REACH TO COTT
Action:	-Finn dives on/s and braces against ice JUN 1 4 2012
Timing:	Production





Se 7	Real D	
	The same of the sa	PAN DIAG day night
	SHOT	W trong
, 14		
Dialog:		PAN
Dialog.	TRAMI HEY!	MO: [RUNNING]
Action:	- 7 - PAA	ROMO TURNS + RUNS FROM FINN. OVER TO TRAMI AS TROMO RUNS JUN 1 4 2012
Timing:		Production

1014-106

EPISODE#

ADVEN	TURE TIME) Alip	R		Q r
Sc. 72 cont Pnl.	€ Bg.	day night Sc.	72 cont Pnl.	FBg.	Pageday night
ELIU X	SIA SIA	Α			S/A
Dialog: TRAM :	CRONK ME LOOSE,	TEE/	TROMO: C'M	CN ,,,	
Action:			- TROMORUM	BEHIND TRAMI	JUN 1 4 2012
Timing:					

Produ

ADVENTURE TIME Sc. 72 cont Pril. Pnl. 5/A Dialog: HGH! TROMO:

Action: - TROMO GRABS TRAMI UNDER THE ARMS +
RAISES HER BOOT TO KICK AT THE ICE

Timing:

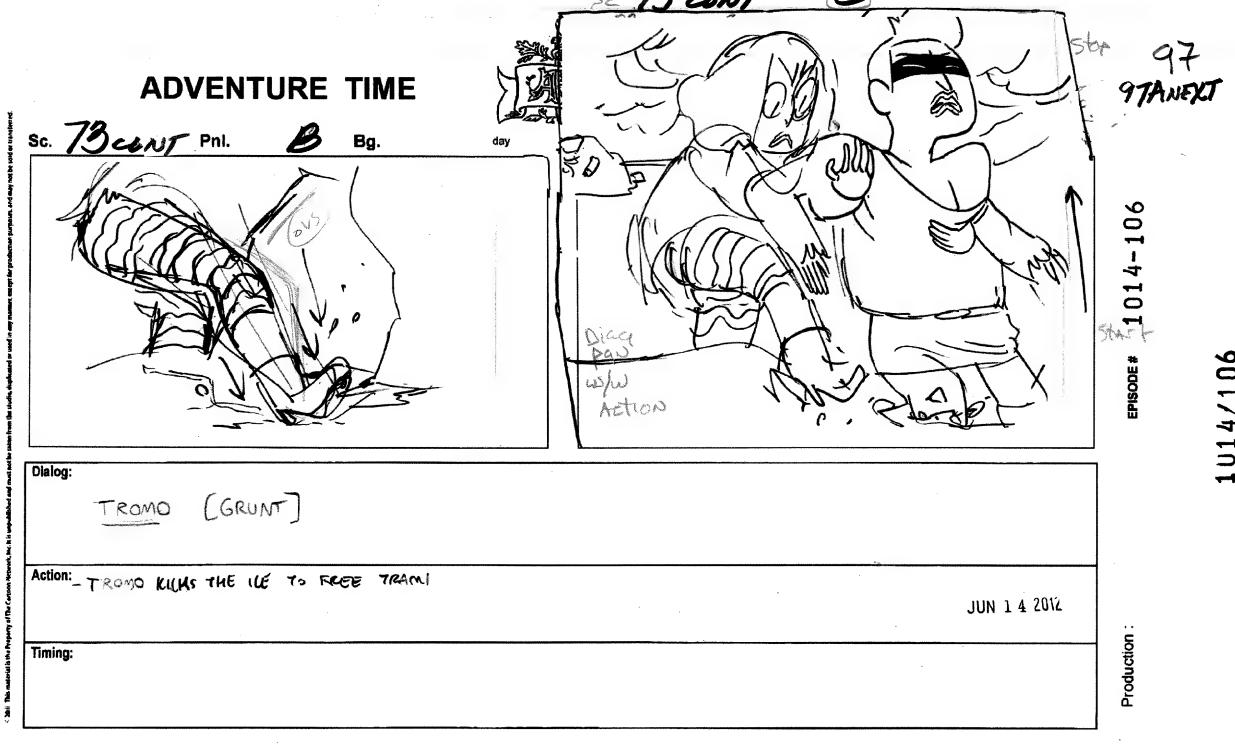
Production:

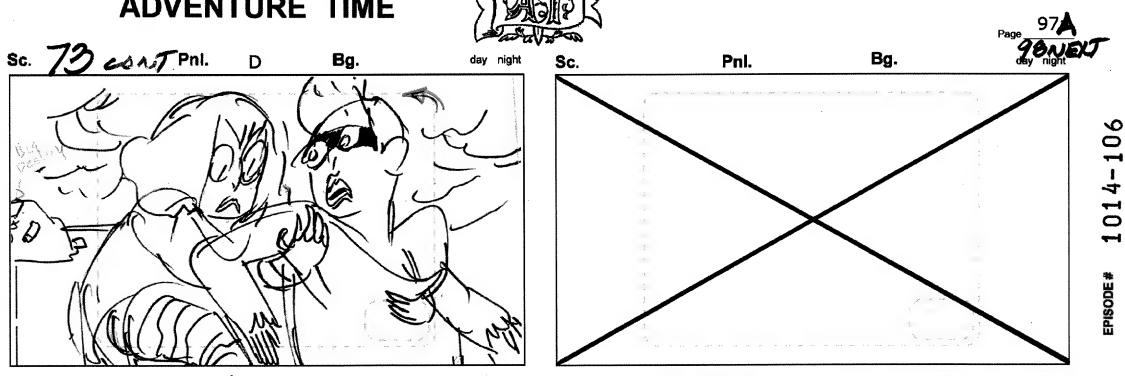
01

EPISODE#

JUN 1 4 2012

day night





Dialog: YOU SEEN BIG TRAMI) Destiny anywhere? Action: TROMO KICHS THE ILE TO FREE TRAMI JUN 1 4 2012

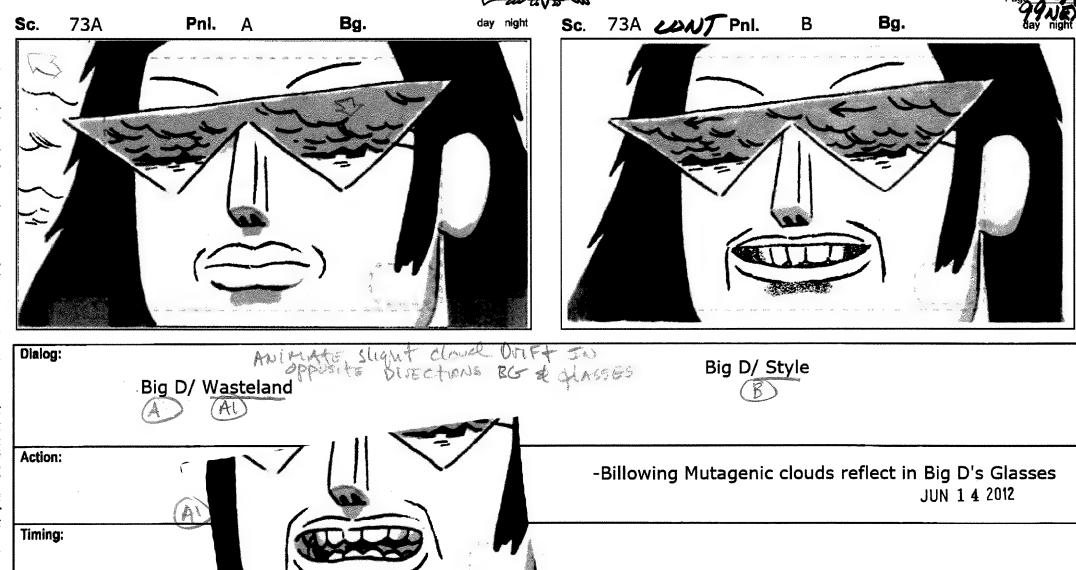
Timing:

	ADVENTURE TIME		Page 98	7 41
		3 colary might ADJ Pan Pan ADJ ADJ ADJ ADJ ADJ ADJ ADJ AD		EPISODE# 1014-106
Dialog:	3	Stop ADJ Pano BIG DESTINY: Big D's CHILLIN OV	ER HERE JUN 1 4 2012	
Action:		- TRAMI + TROMO STUCK IN ICE	BEHIND THEM	<u>:</u> :
Timing:				Production :

EPISODE#

ADVENTURE TIME





×
-
7
01
7
V1

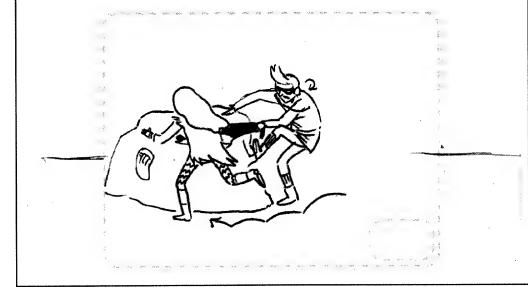
ı	ADVENTUR	E TIME		,			Page 44	
Sc.	Pnl.	Bg.	day night Sc.	74 Pnl.	A	Bg.	day night	
			HO COM			ight DIFF C	ands (1) (2)	EPISODE# 1014-106
Dialog:			TR	AMI: (RUNNING)	Boss/			•
						JUN 1	1 4 2012	
Action:			(Ai)	-TRAMI	RUNS INT	6 SHOT	tom to	
Timing:			- 1		AZ			Production :
				A M		MICH		4404
							1014	/1U0

EPISODE#

ADVENTURE TIME



Sc. 74 CONT Pnl. B Bg. day night Sc. 74 CONT Pnl. C Bg.



Dialog:

(P) (0/S) COME BACK.

BIG D: OW. OW. OW. OW.

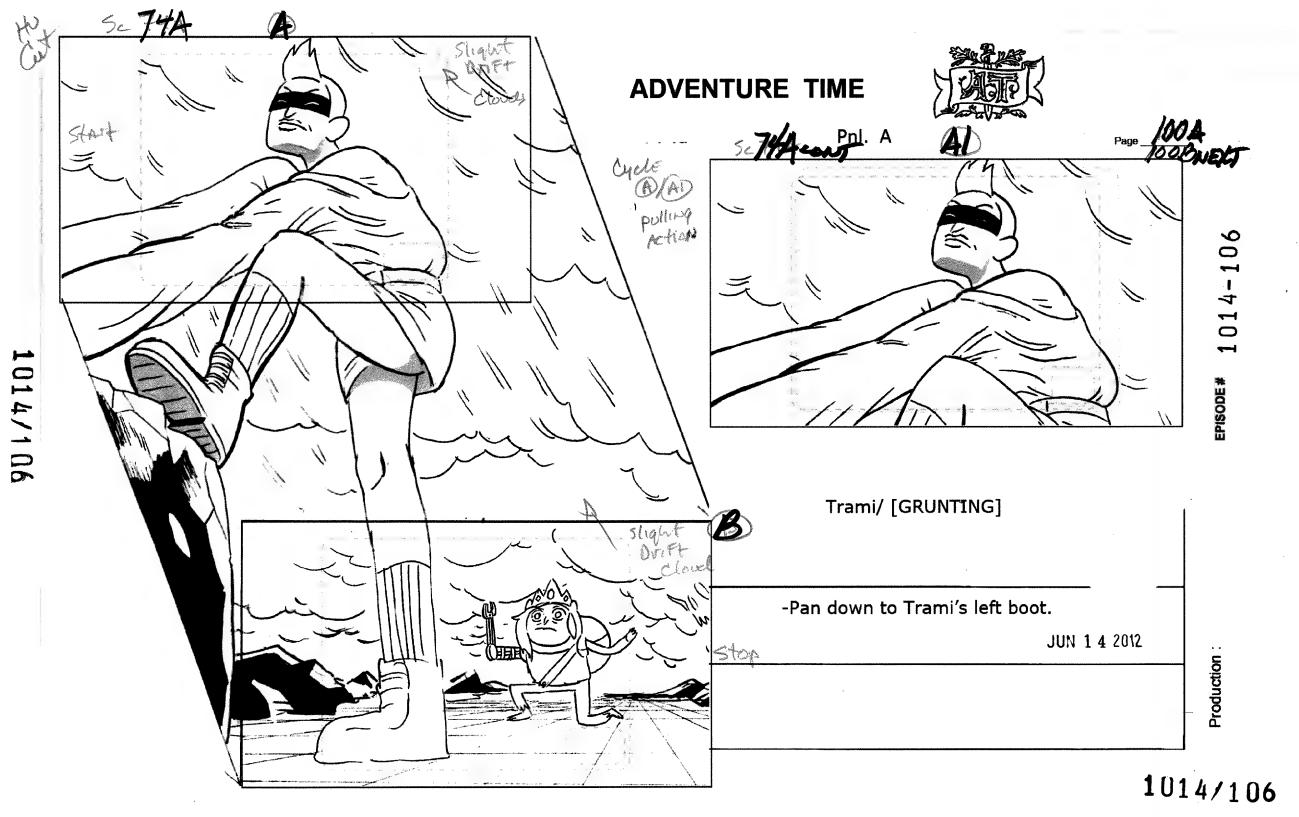
Action:

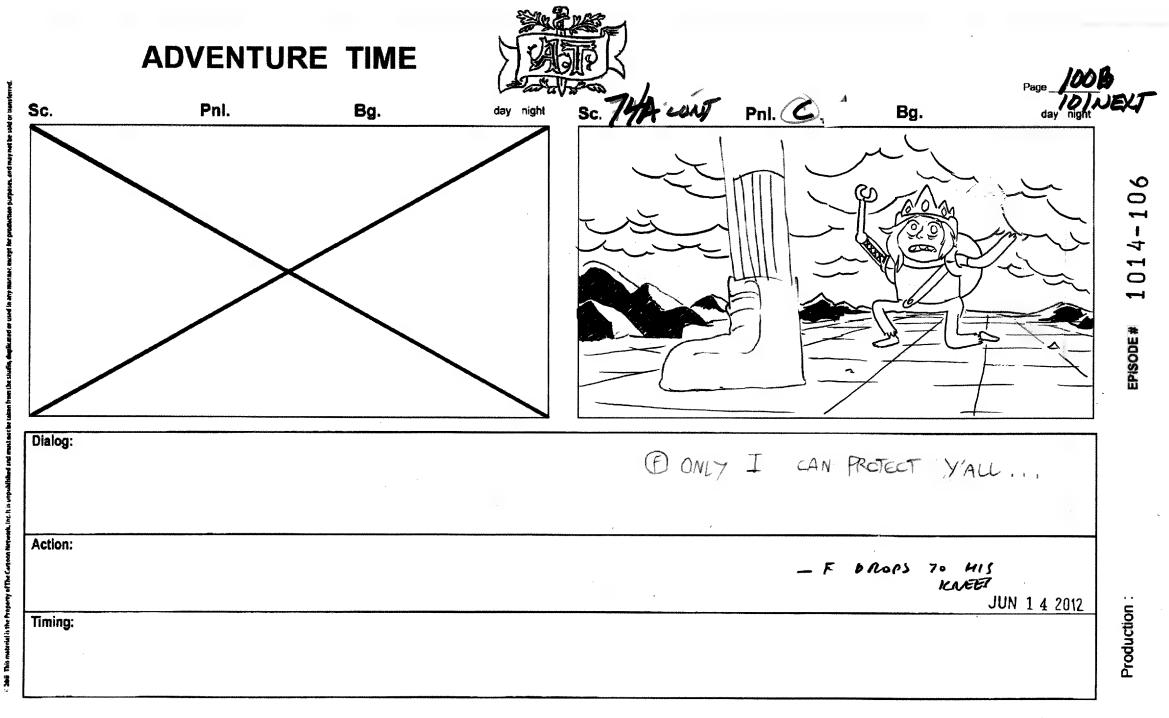
- TROME RUNS ON/S TOWARDS TRAM!

- TRAM! PULLS ON BIG D'S HAIR.

Timing:

1014/106

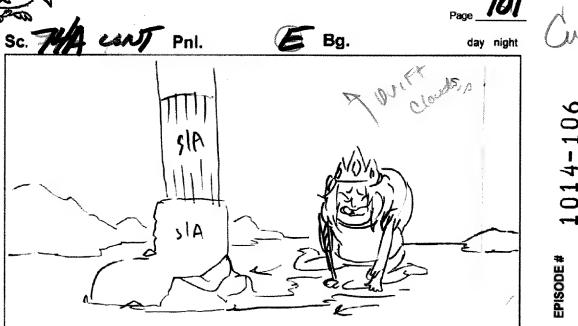




Timing:

ADVENTURE TIME





A Constants	Sc.	744	CONT	Pnl.	Bg.	:	day nig	ght
					A COLUMN TO SERVICE AND A COLU	Orthon St.		- Andrews

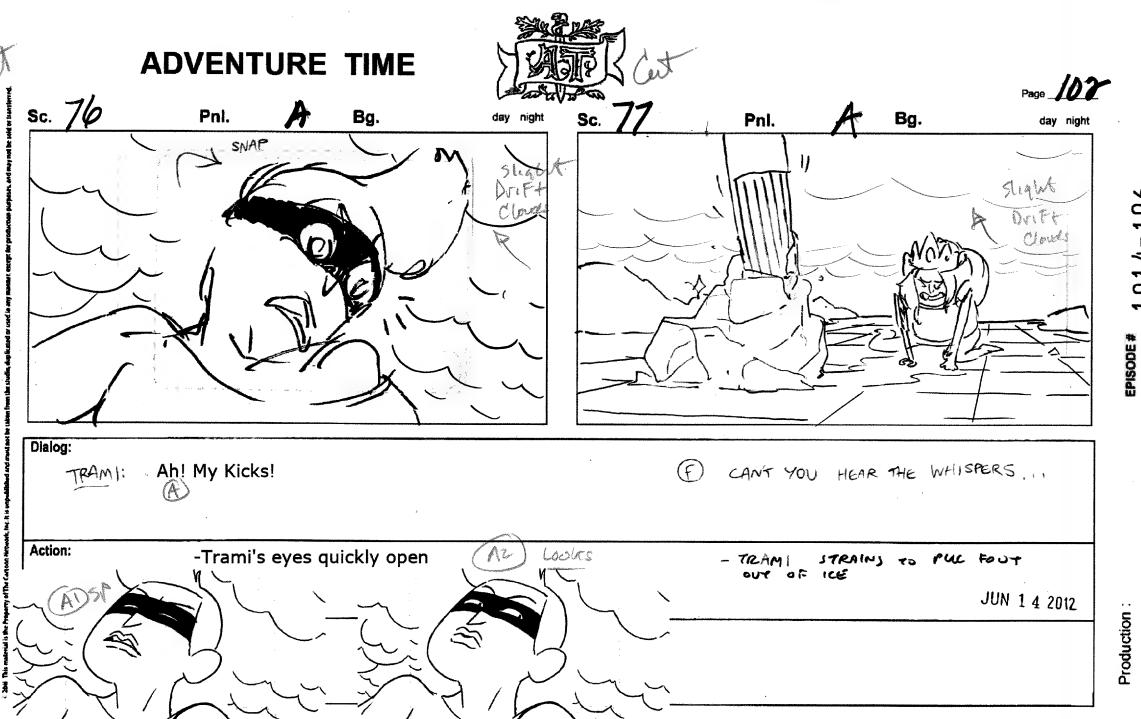
Dialog:	ICE	Grows	FUOM	F(1)5	Hands	WOVESTON AVOWS	over transis	Boot
		36 ×				F) STAY		

Action:

- F SPREADS ICE OUT FROM LIST HANDS
TOWARD TRAME IS BOUT.

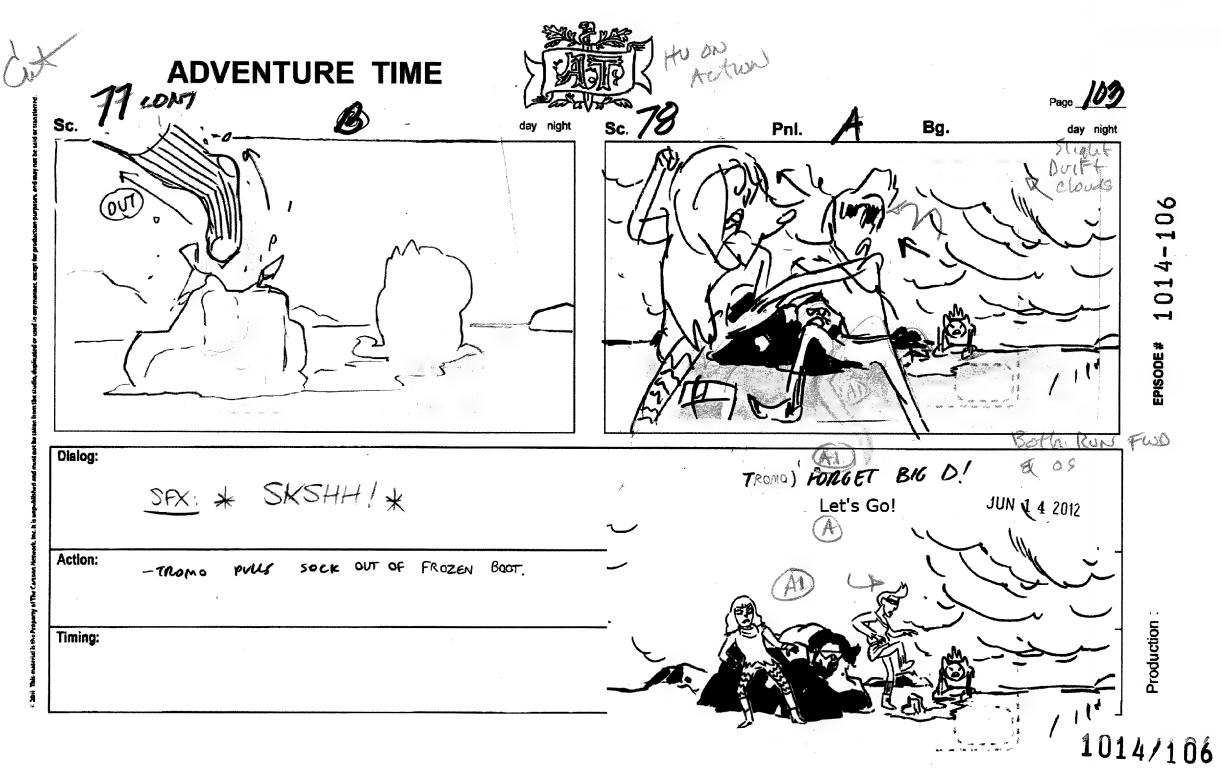
JUN 1 4 2012

Production

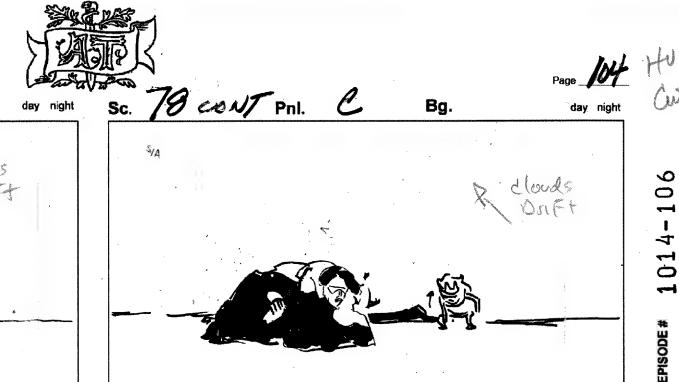


Production:

1014-106



ADVENTURE TIME Sc. 78 CONT Pnl. Bg.



SiA	 R Drift
(OS)	A Duff
	in the second of

Dialog:

BIG PESTINY

MY TRAITOROUS GANG...

Action:

-TROMO + TRAMI RUN OFFIS

-F LEANS EDRIMIND + STANDS UP. JUN 1 4 2012

Timing:

Production:





784 cont

Page /15

Sc. 784 Pni. A Bg. day night

Stor Start

Start

Start

Start

Dialog:

BD: HRM?

Action:

- F WALKS ON/S

- BIG DESTINY NETICES FINN

Timing:



P THE VOICES ... THEY TELL MG TO FREEZE THE WORLD ...

- F CLIMBS ON TOP OF 1/2 FROZEN
BIG DESTING

JUN 1 4 2012

Production:

1014-106

EPISODE #

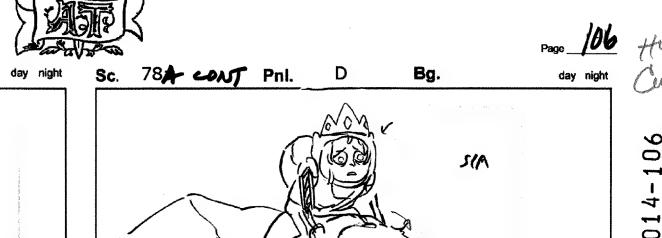
4
_
$\overline{\bigcirc}$
0



Bg.

Sc. 784 CONT Pnl.





NIV NIV

Dialog:	BIG D) GET OFFA ME , Weirdo!	F) I AM THE END AND THE BEGINNING,,, INC 0) REPRECH!!! -:
Action:	— GIL D STRUCCUES TO GET FROTE BUT 'S HOPEWESSIM TRAPPED	JUN 1 4 2012
Timing:	-	

	ADVENTURE TIME	TABIL !		
sc. 79	Pnl. Bg.	day night Sc. 7	9 CONT Pol.	B Bg.
		S/A		
Dialog:	I AM THE HAND OF MADNE	.SS ,		HOOOML runne
Action:		- Howl SHA	KES FINN OUT OF TRA	NCE
				JL
Timing:				

Bg. day night

1014-106 EPISODE#

1014/106

Production:

JUN 1 4 2012

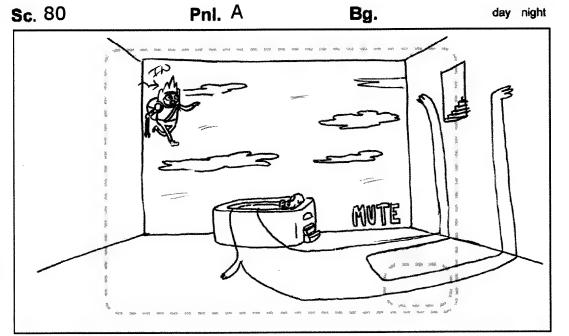


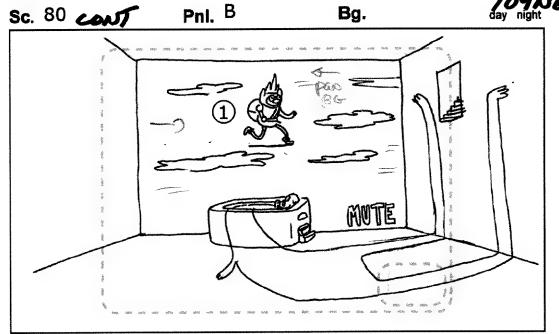


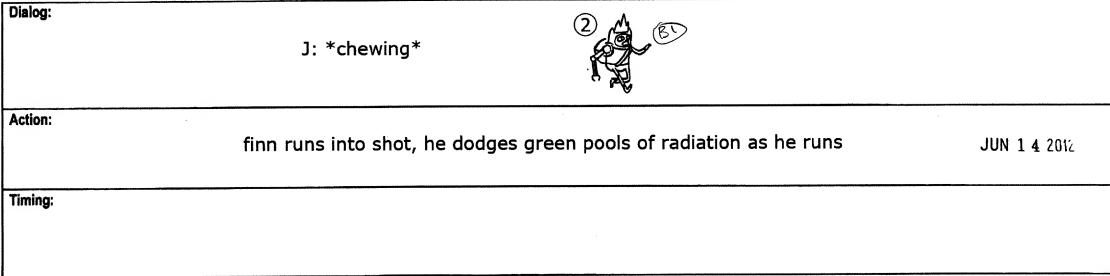
Page 108A / OPNEXT day night

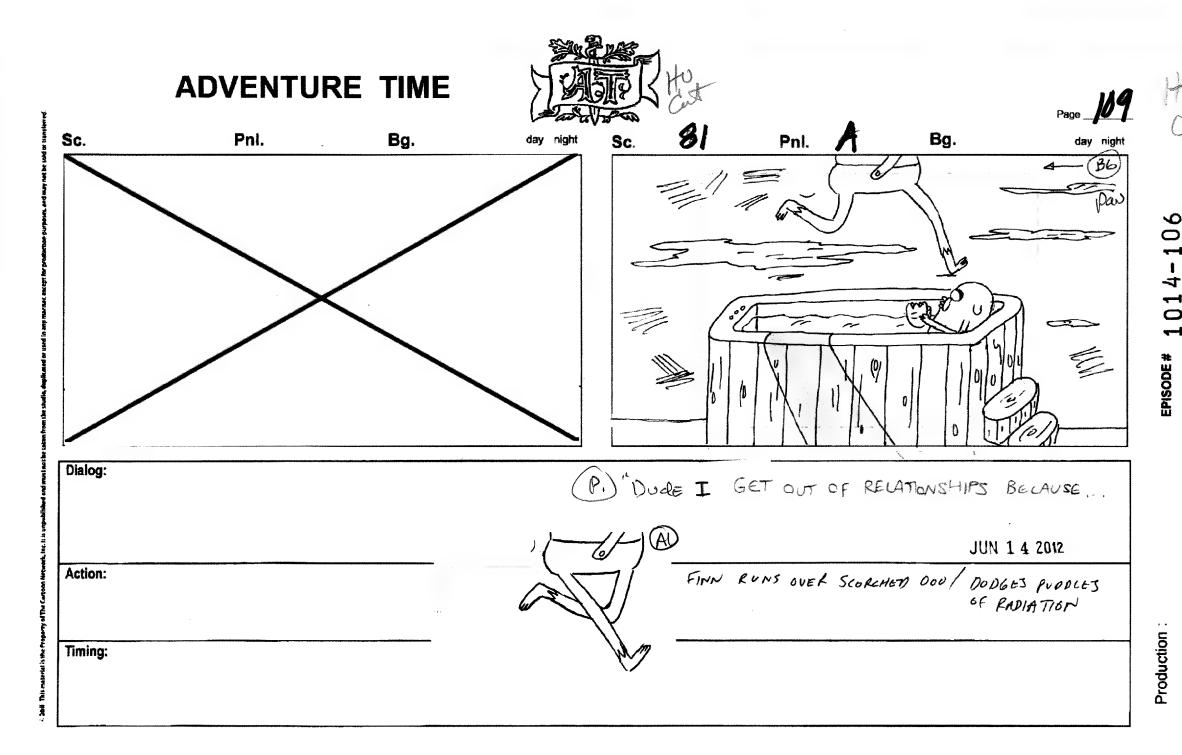
1014-106

Production:

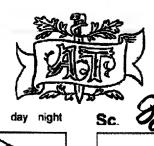






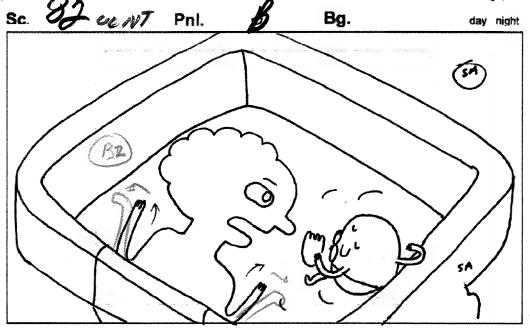






Page 110
day night

Sc. Pnl. A Bg. day night



Dialog:

WM: A DISCUSSION ABOUT WHAT WERE

GOING TO HAVE FOR DINNER

EVERY NIGHT.

Action:

(DOWN SHOT INTO SPA)

- JALE IS KICKING HIS FEET IN THE SPA (SURVY)

Timing:

Production

EPISODE #

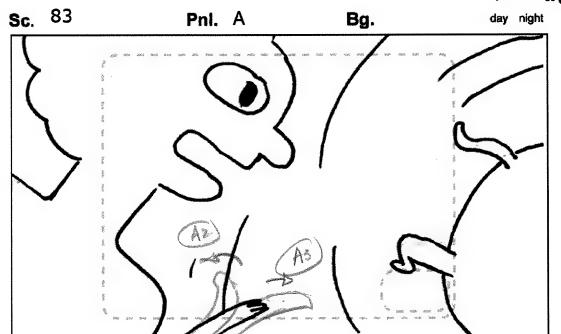
EPISODE# 1014-106

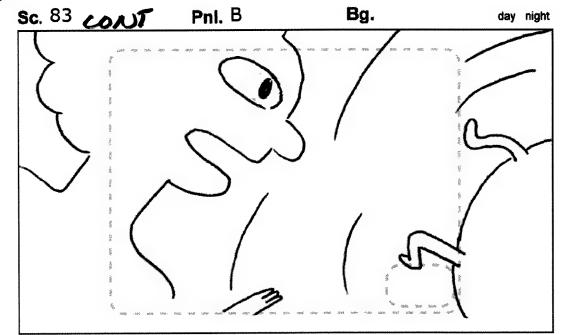


ADVENTURE TIME

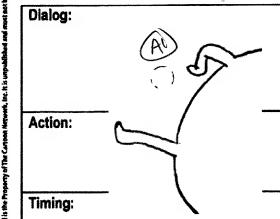


Page 111





P: ..and eat whenever I want



P: cause when I'm alone
I can just sit on the couch till
i'm hungry

.

jake kicks his feet in the water

JUN 1 4 2012

Production:

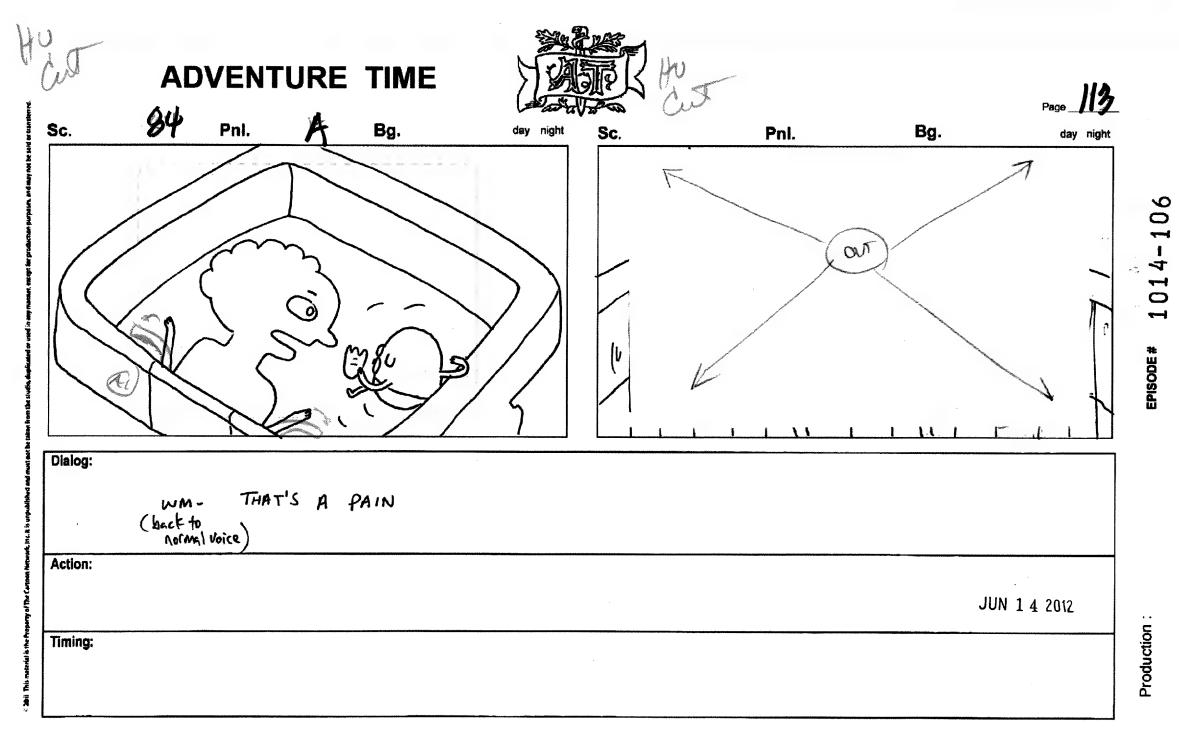
1014-106

ADVENTURE TIME



Sc. 83 CONT Pnl. C Bg. day night Sc. 83 CONT Pnl. D Bg. day night

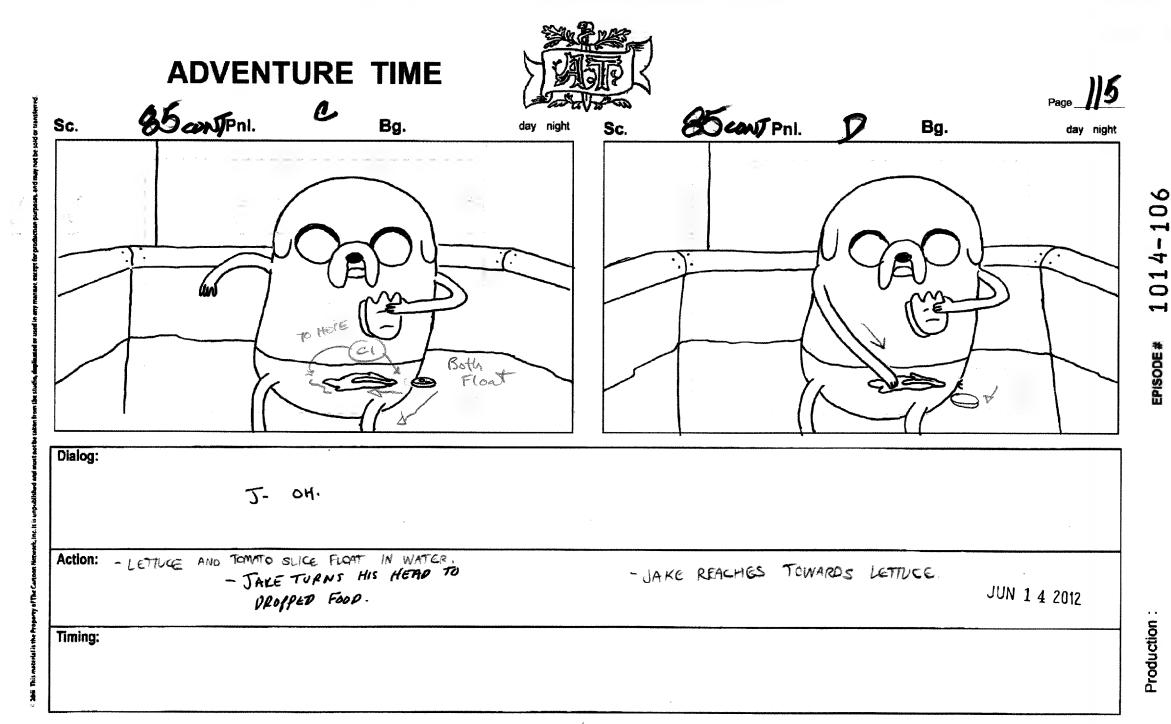
Dialog:		
÷	P: it's not like	P: (lady voice) what should we eat for breakfast? we need to coordinate
Action:		
		JUN 1 4 2012
Timing:		



1014-106

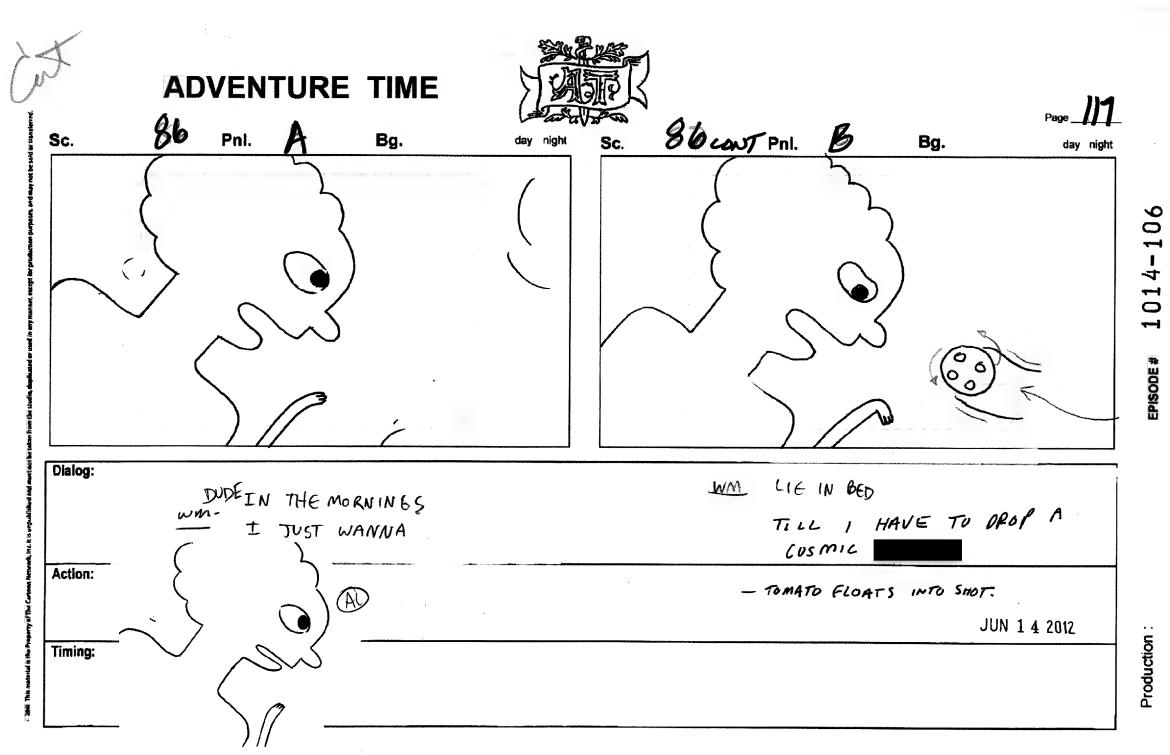
EPISODE#

d K	ADVENTURE TIME	TUNIOR C	Page 114
Sc.	Pnl. A Bg.	day night Sc. 85 CONT Pnl.	Bg. Page 11-7
TO A	Paul Paul Paul Paul Paul Paul Paul Paul	GA)	
Dialog:	J- MHM.		_
Action:	- JAKE CHEWING	- SANDWICH FILLING F	JUN 1 4 2012 .
Timing:			- City

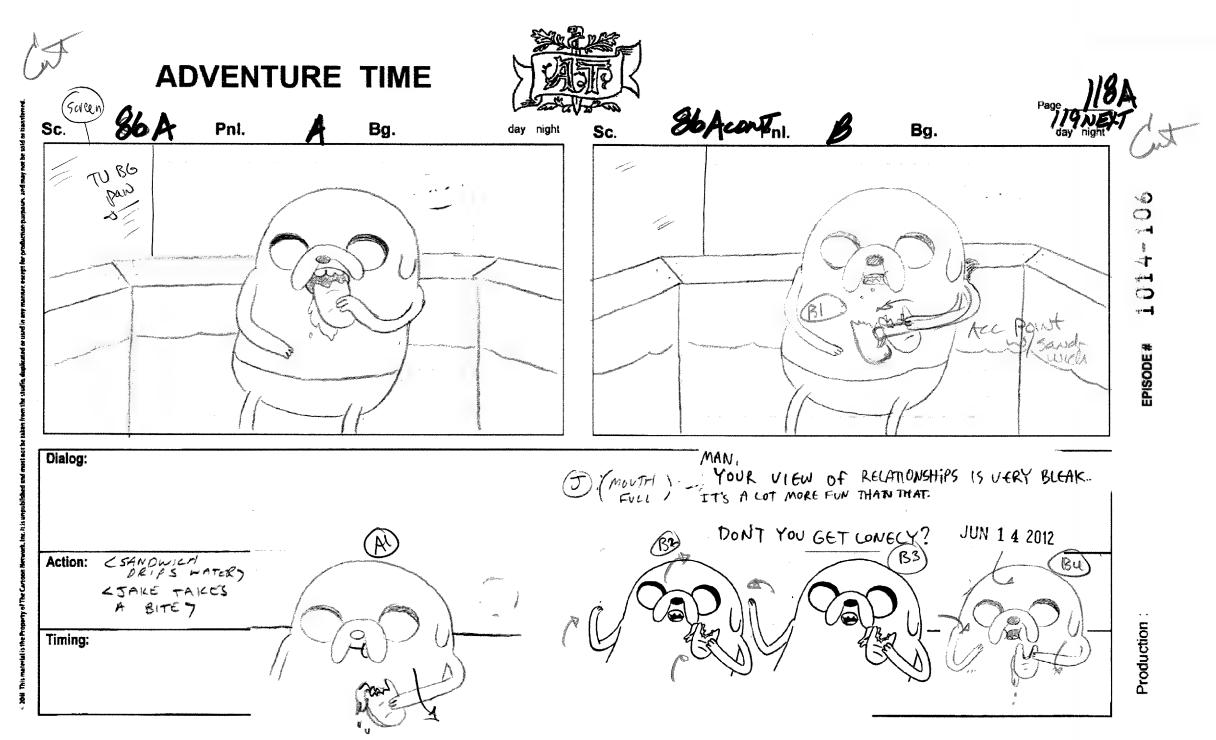


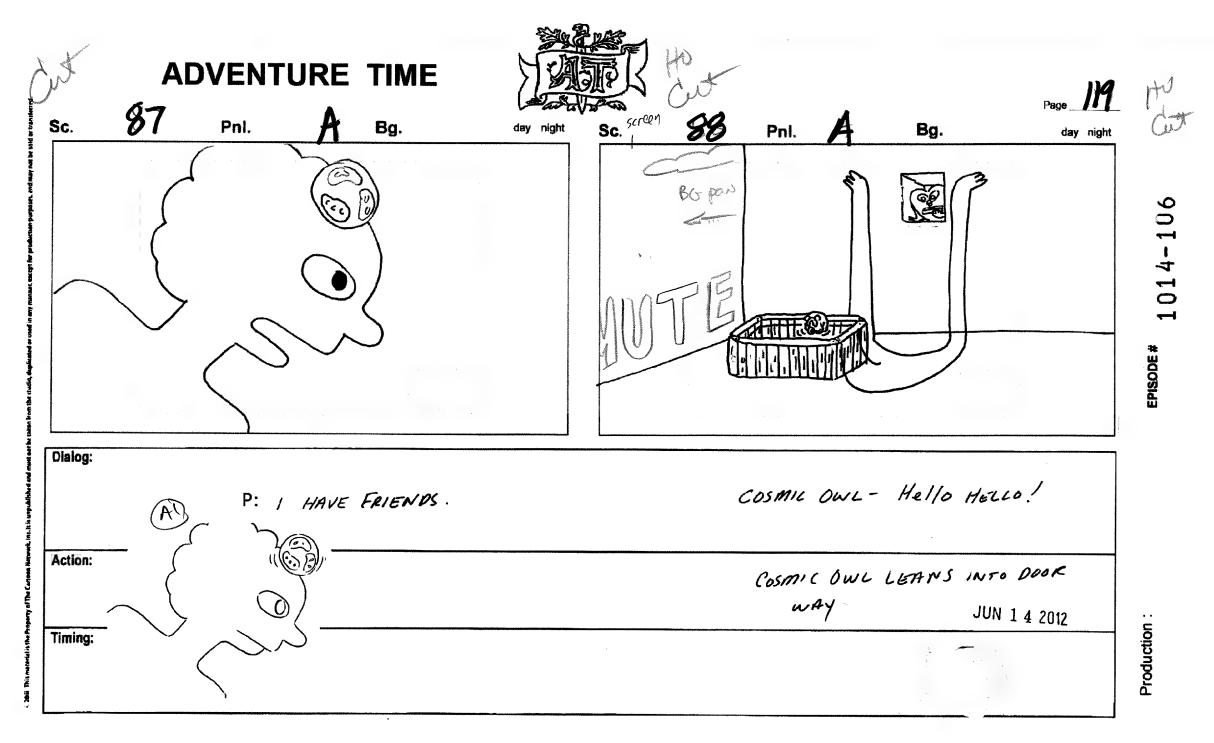
	-	4
	-	•
	4	•
	-	,
į		
(
(ン	

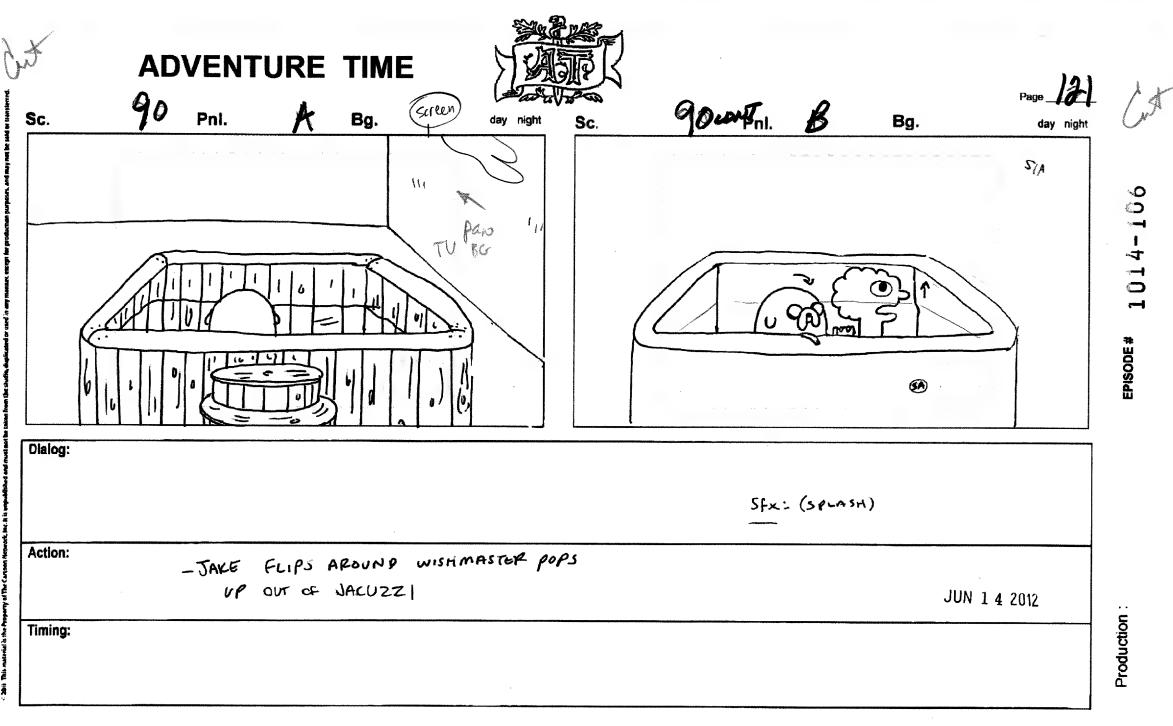
Sc.	ADVENTU 多多の私。	JRE TIME Bg.	day night	Sc.	85 cantinol.	R Bg.	Page)]6 day night	at
								EPISODE# 1014-106
Olalog:		A CONTRACTOR OF THE PARTY OF TH	E				JUN 1 4 2012	
Action:	- PUTS	LETTUCÉ BACK I	N SANDWHICH,	•	_ 2 _ 2	LETTUCE DRIPS TAKE RETURNS BA DOKING AT WISH	WATCH, CIC TO MASTER.	<u></u>
Timing:								Production

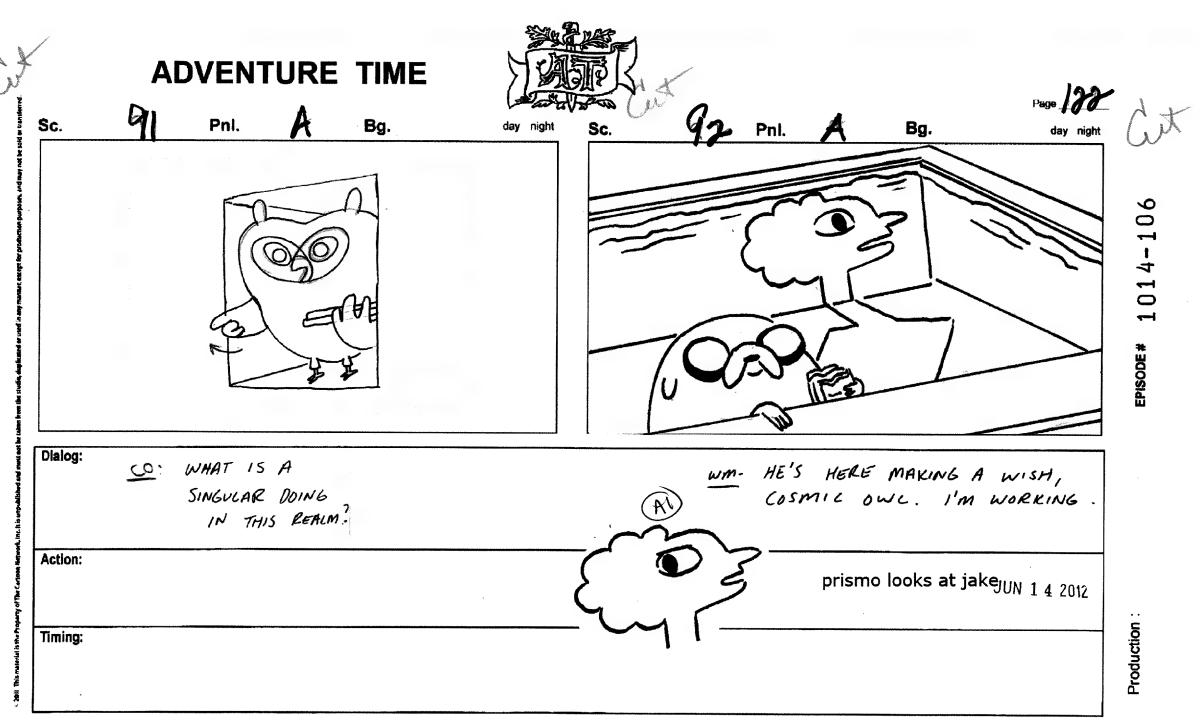


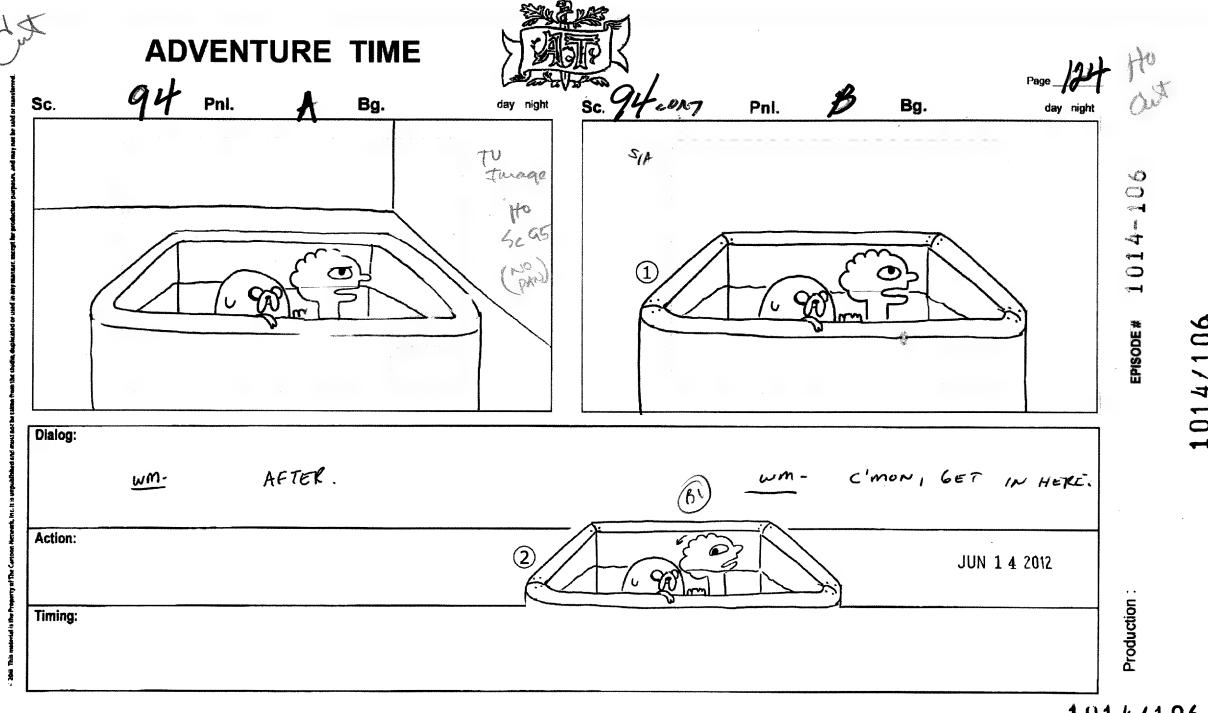
ADVENTURE TIM	E MARIE		114	All and a second
Sc. Bb wit C Bg.	day night Sc.	BlocanTPnl. D	Page // Page /	NEXT
				EPISODE# 101 h 10 K
Dialog: WM: Then I roll out of bed		WM- IT'S AWESOM	IE, IT'S THE BEST.	
Action:			JUN 1 4 2012	: c
Timing:				Production :









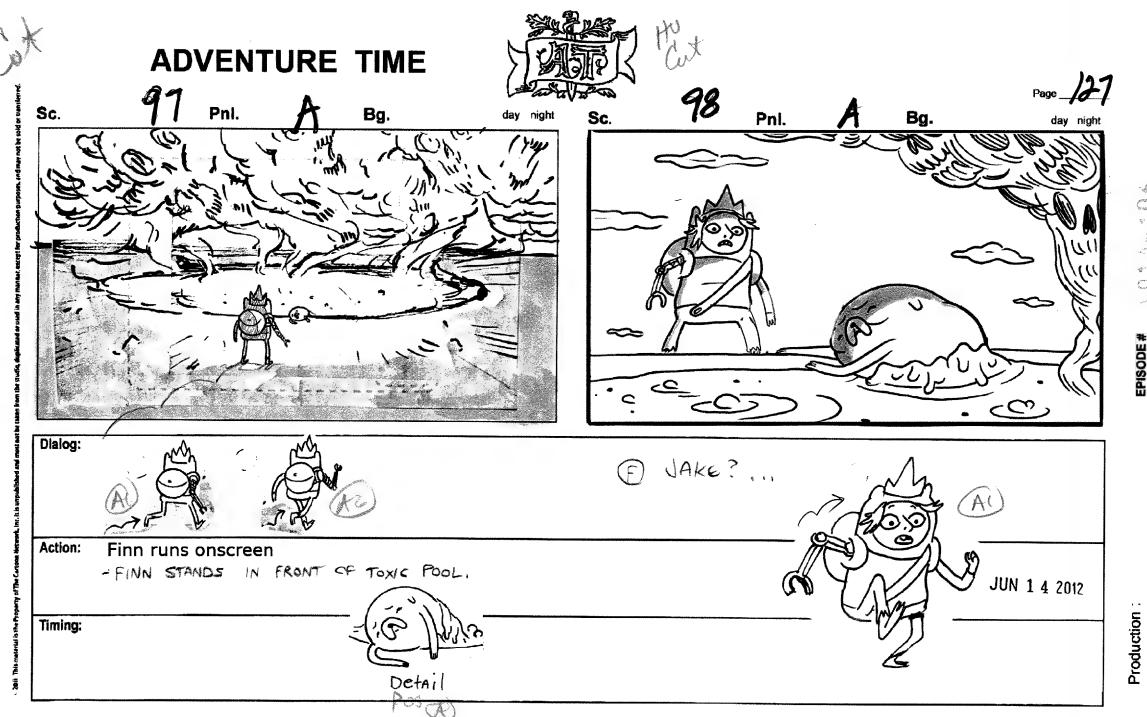


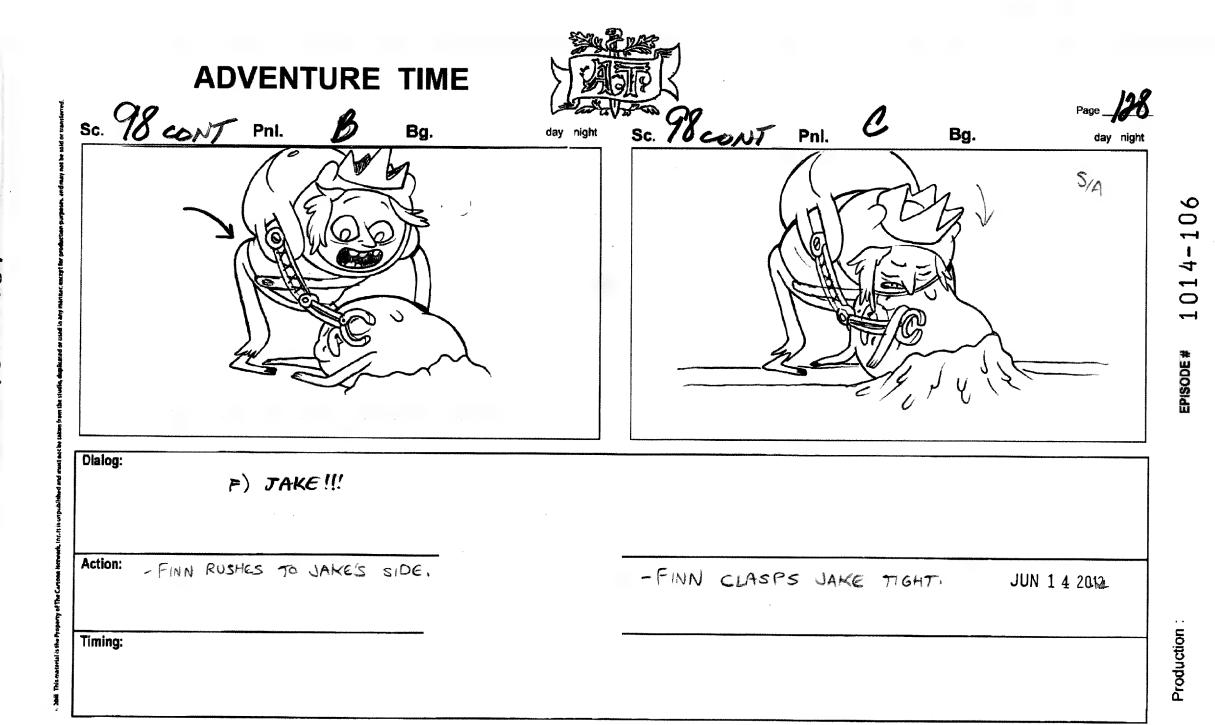
on from the cludes, depleted on used in any manner, east get this goodwesten purposes, and may not be sold on the sident of the contract of th	ADVENTURE TIME OF Prof. A Bg.	Page Day night Sc. 96 CONT Pnl. B Bg. day night	EPISODE# 1014-106
Dialog:	SFX: * BLOOP BLOOP*	JUN 1 4 2012	
Action: Timing:	- BUBBLES SWELL ON TOXIC POOL (IN CR	ATER) S POOD O BUBBLE IN FOREGROUND POPS COO-164.	Production :

. . .

دع دع

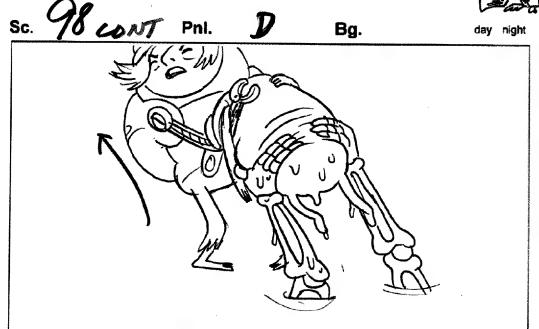
EPISODE#

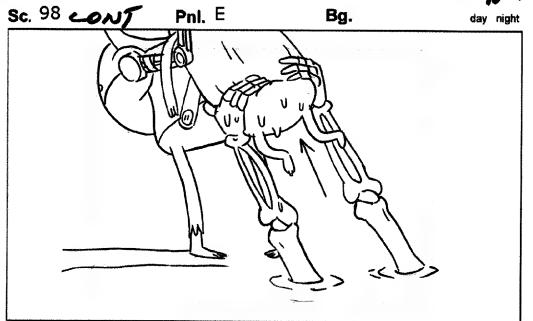












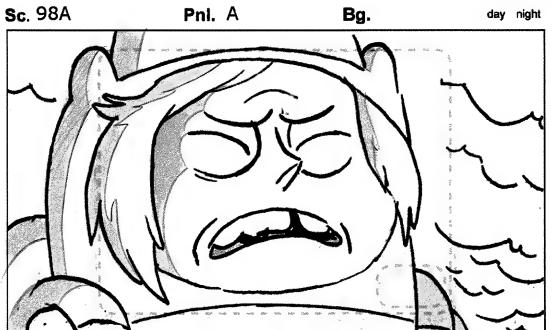
Dialog: [STRAIN] Action: - FINN PICKS UP JAKE JUN 1 4 2012 - SKELLETON ARMS ARE ATTACHED TO JAKE, Timing:

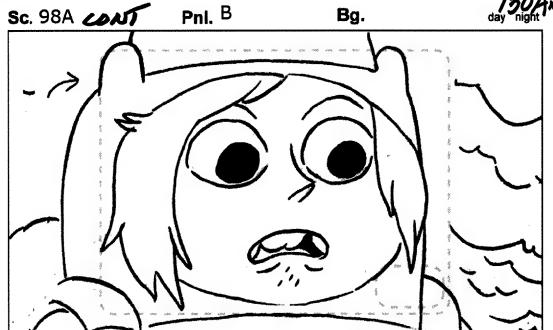
Production:





Pnl. B





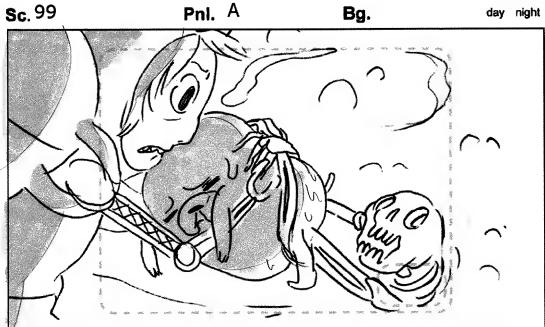
Dialog:	F: *gasp!!*	
Action:		JUN 1 4 2012
Timing:	•	

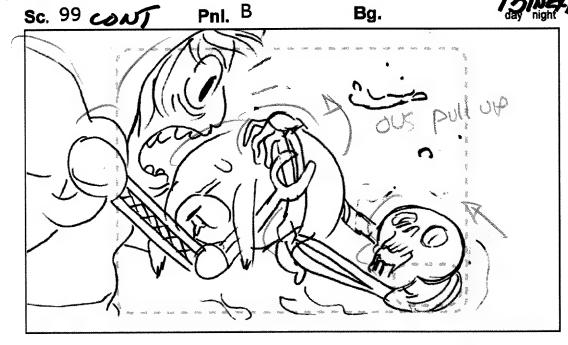
EPISODE# 1014-106

1014/106









Dialog:

Marceline: (ghostly v.o.) i warned you, you butt...

F: Waaaaaagh!!!

Action: F sees skeleton (simon's) gripping Jake's body (gripping but hanging limp, like it stopped moving after gripping Jake)

JUN 1 4 2012

Timing:

Production:

EPISODE# 1014-106





Sc. /00 Sc. 100 6011T Pol. Pnl.

EPISODE#

Dialog:

E RAAAH!

JUN 1 4 2012

Action: SIMON'S SLETETON HANGS LIMP BUT CLINGS TIGHTLY TO I'S LOWER HALF

E. CORCERON ARM + IT SHATTERS

Timing:

Production:

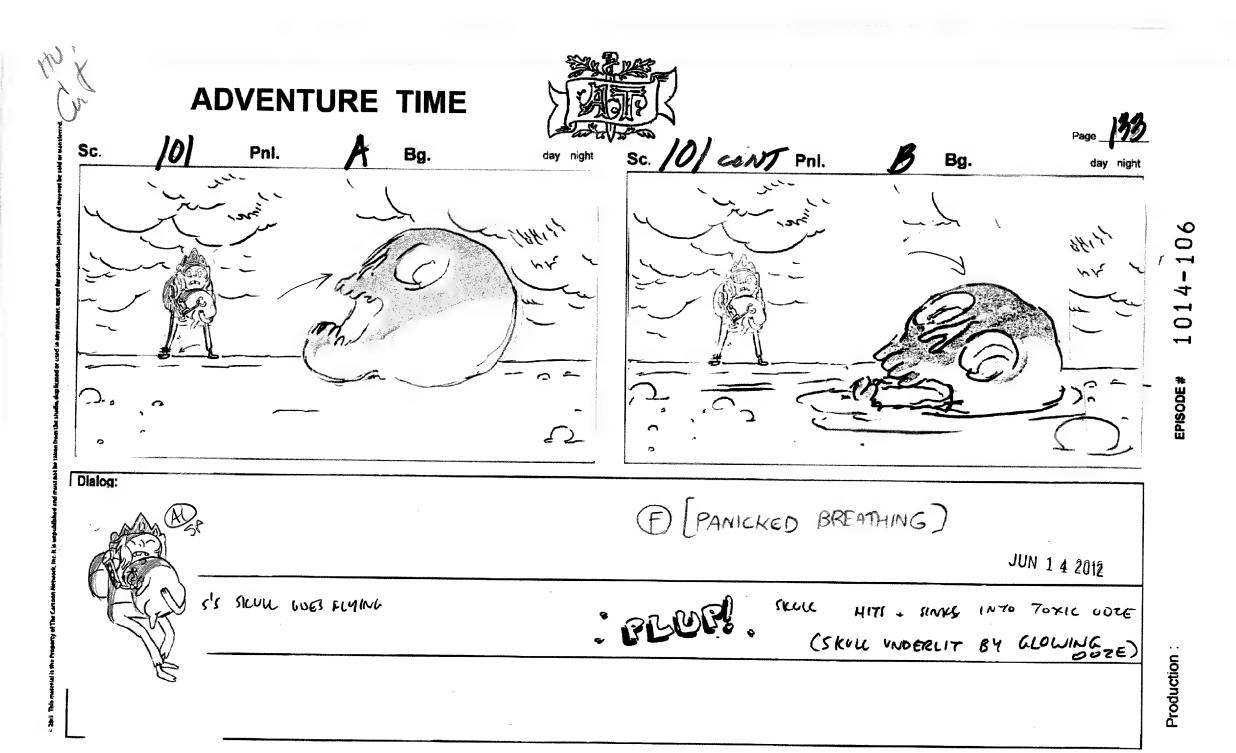


Sc. 100 CONT Pol.

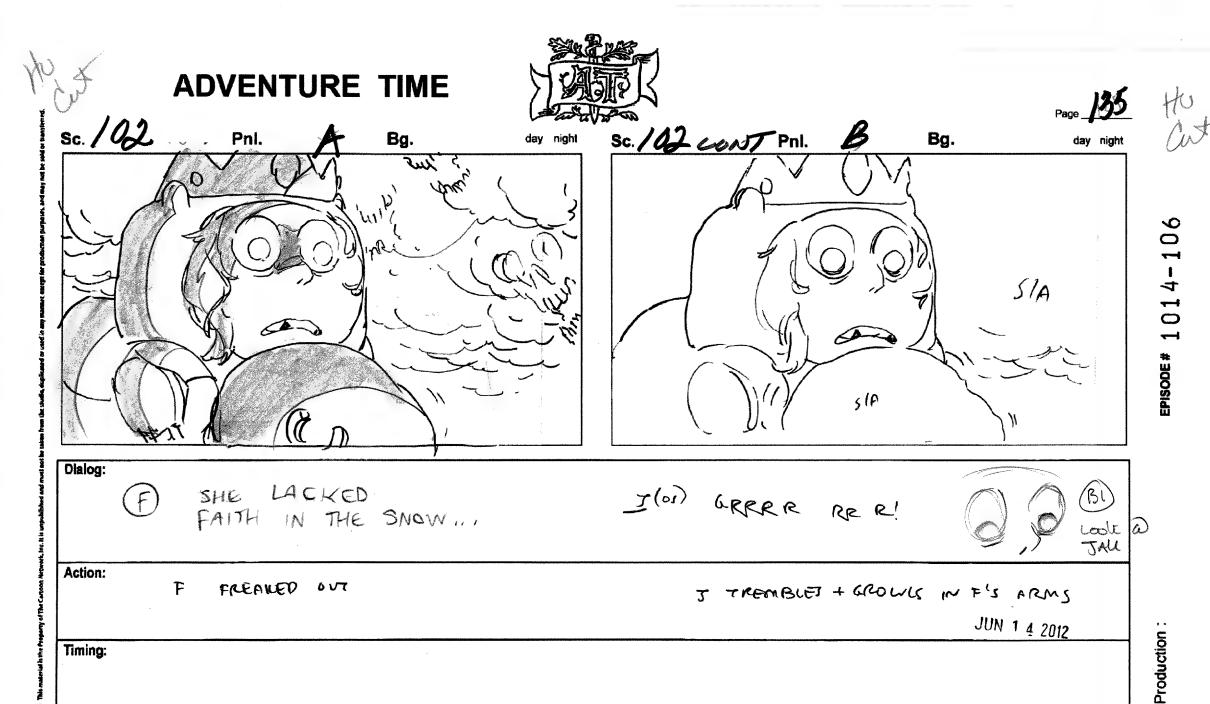
Sc. 100 CONT Pol. Bg.



Dialog: UGH/ JUN 1 4 2012 Action: COET FUTING
THE AIR (OTHER
ARM CRUMBUS) Timing:



Sc. O CONT PRI. C Bg. day right Sc. O CONT PRI. D Bg. day right Sc. O CONT PRI. D Bg. day right Sc. O CONT PRI. D Bg. day right Action: Skull SWILL SWILL SWILL ANT OF SHOT	ADVENTURE TIME) Mare L		· IAIL .
Dialog: Action: _Skull Sinvey aut of Smat JUN 1 4 2012	Sc. /0/ CONT Pnl. C Bg.	day night Sc. 10/ CONT Pnl.	D Bg.	Page JOT (
Action: Skull sinks aut of snot JUN 1 4 2012				
Skull sinner 207 SF SMOT	Dialog:			
, ·	- Short SINALY DUT OF SMOT		JUN 1	2 2012

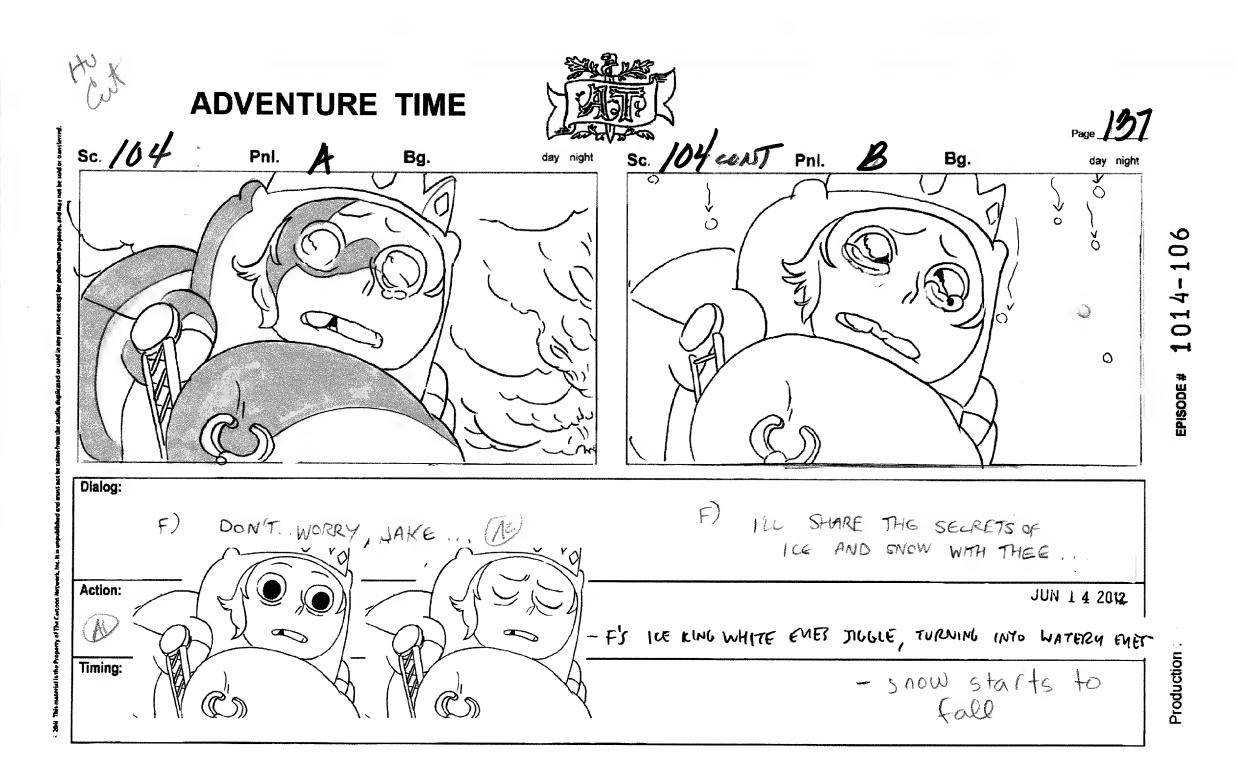


EPISODE#

014-

JUN 1 4 2012 (FOAMING @ MOUTH?)

Ornali intina

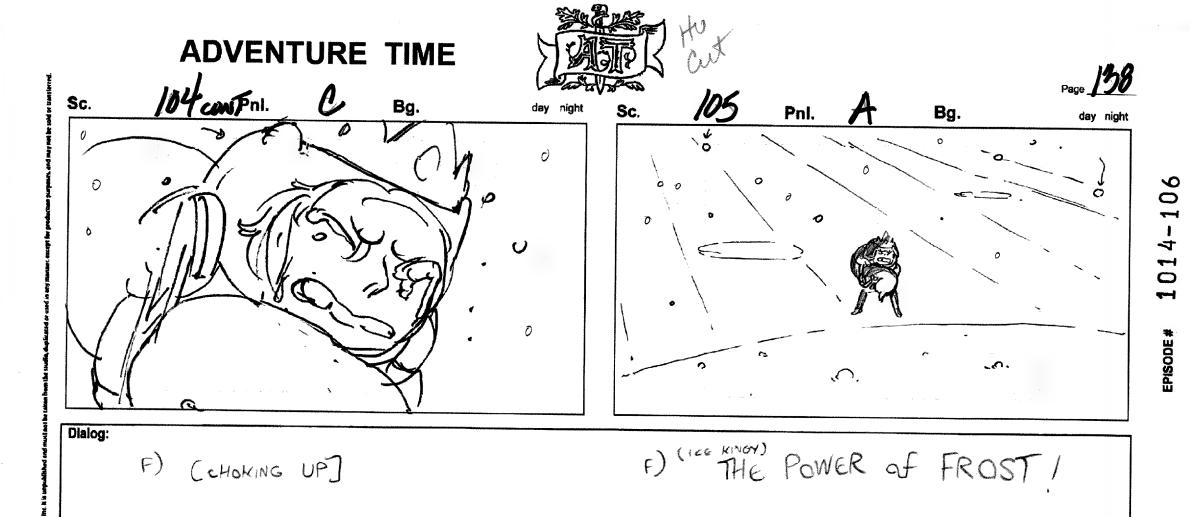


Action:

Timing:

SNOW JUST STARTS TO FALL ...

F CRUMHET FOREWARD



HITTING HIM, TEARS SPILL FROM CLENCHED EYES

Drodugio

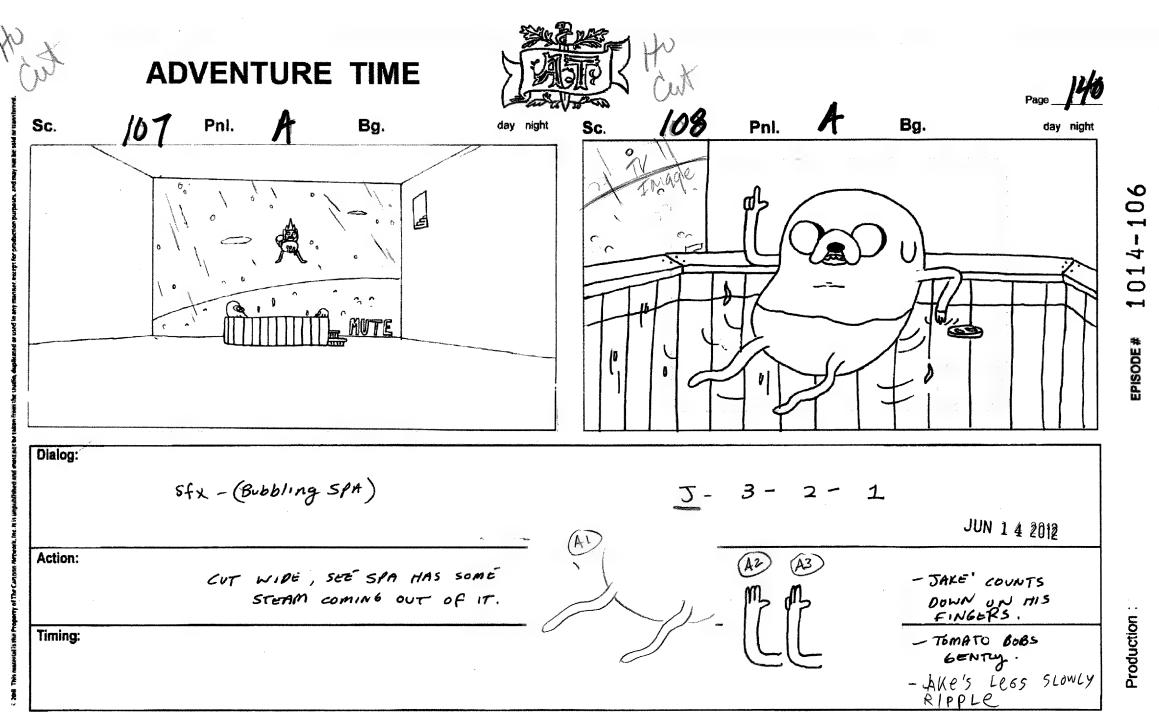
SHOW JUST STARTS TO FAUL.

JUN 1 4 2012



ADVENTURE TIME Sc. 105 CONT Pnl. Bg. 105 CONT Pnl. Me body.

Dialog:	F) (ICE KINOY) THE POWER OF FROST!	
Action: Timing:	F IS SAD- SNOW IS FALLING (MORE+MORE RAPIDLY) TOXIC CRATER BUBBLET	JUN 1 4 2012



ADVENTURE TIME					Page 14
Sc. 108 CONTPUL B Bg.	day night	sc. 109	Pnl. A	Bg.	day night
200	SA				
Dialog:					
Action:		- PALM TREE FLOA BOBS NEAR	THE WITH TORTH		1 4 00
Timing:					1 4 2012

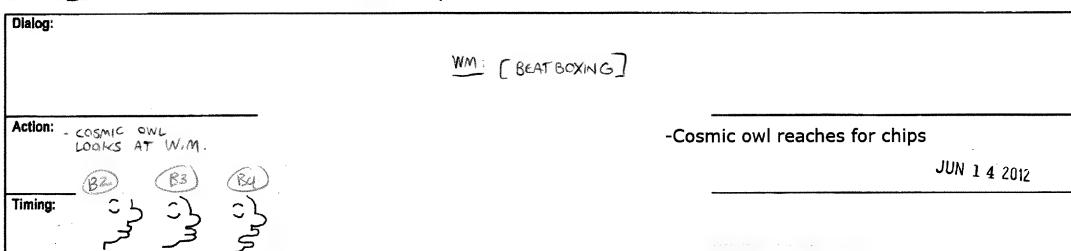
ADVENTURE TIME Sc. /09 CONT Pni. B Bg.





Bg.

EPISODE# 1014-106



ADVENTURE TIME Sc. 109 CONT Pnl. D Pnl. 014-EPISODE# Dialog: WE'RE THREE NICE DUDES WM: [BEATBOXING] HALIN' FUN Action: LIAKE DRUMS ON HIS STOMACH TO THE BEAT > JUN 1 4 2012 -Cosmic owl shoves chips in mouth. Production: Timing:



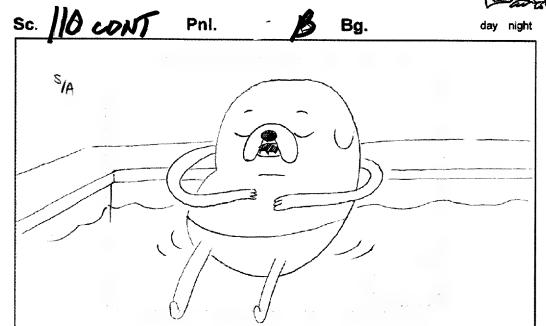




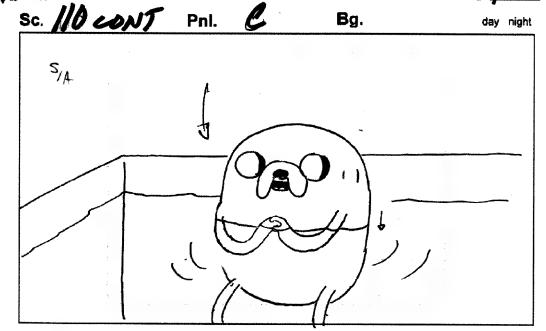
90

01

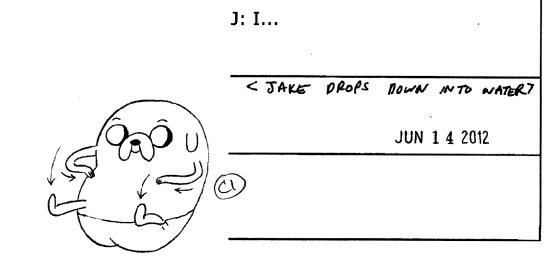
EPISODE#



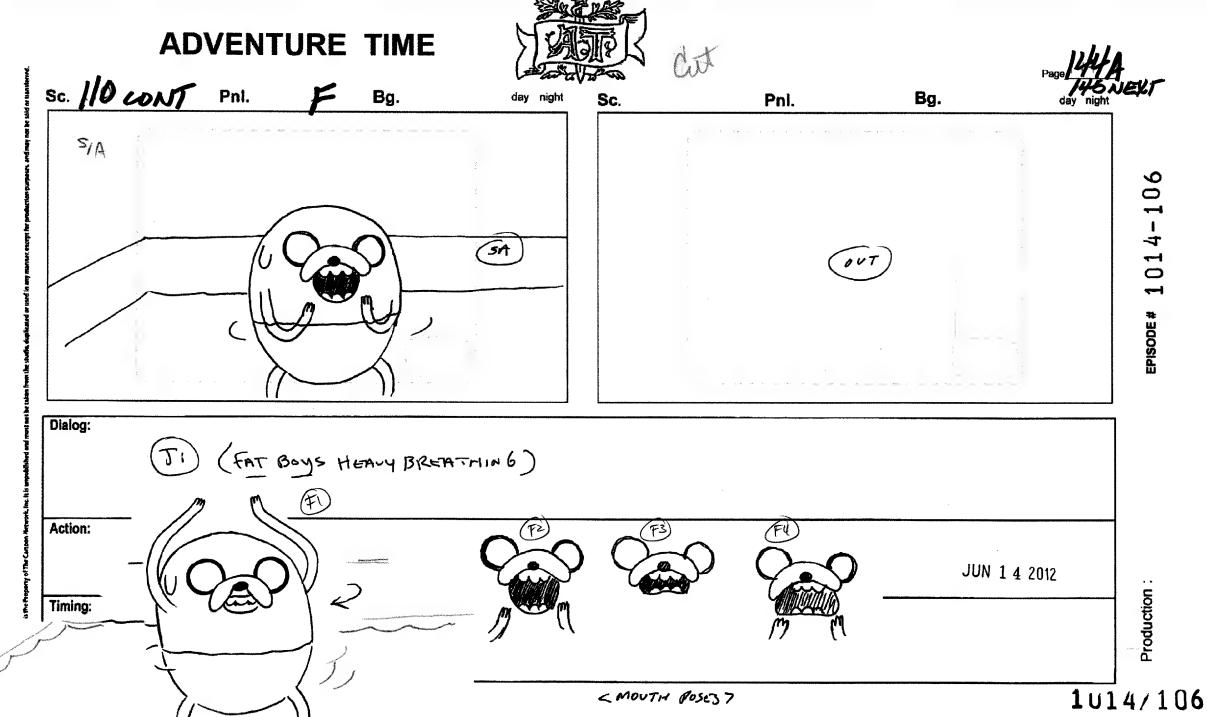
ADVENTURE TIME

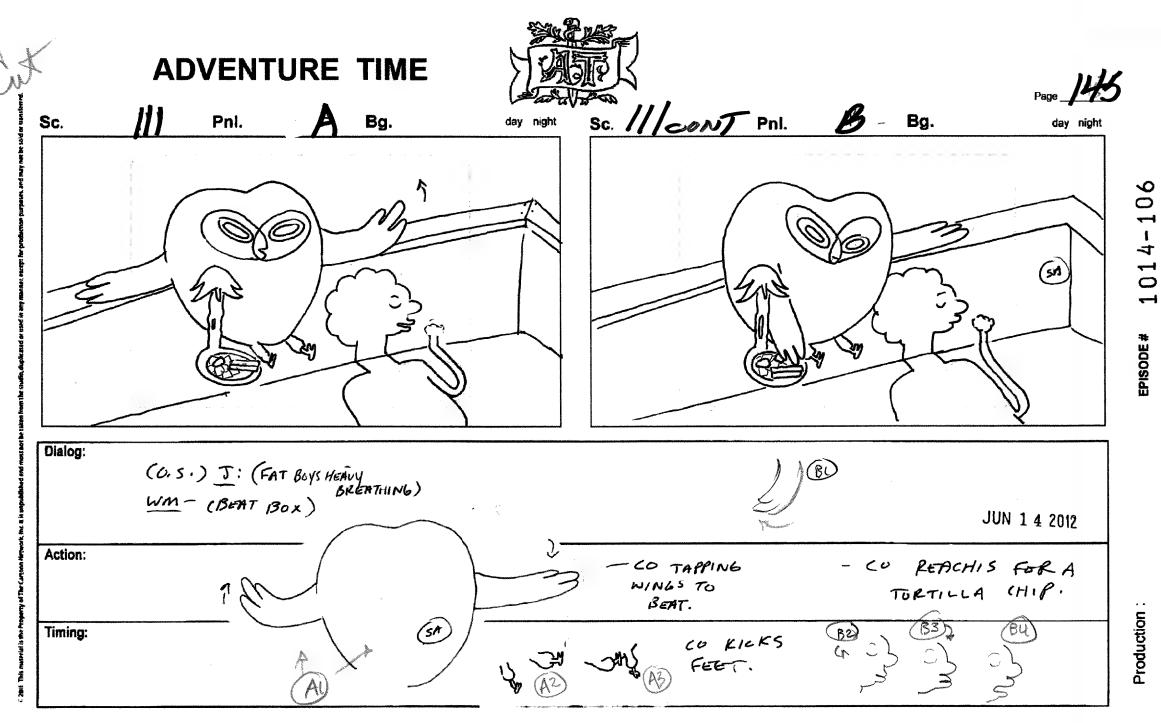






ADVENTURE TIME Sc. 10 CONT Pol. Sc. 110 CONT Pol. E Bg. Bg. 5/4 014-106 EPISODE# Dialog: I LOVE THIS SPA AND THAT'S **(** A FACT . "PRUNEY " BACK. STAY TOO LONG I'LL GET A Actic - LJAKE SQUIRTS WATER - JAKE SPINS AROUND WITH HIS HANDS 7 JUN 1 4 2012 Production: Timing:





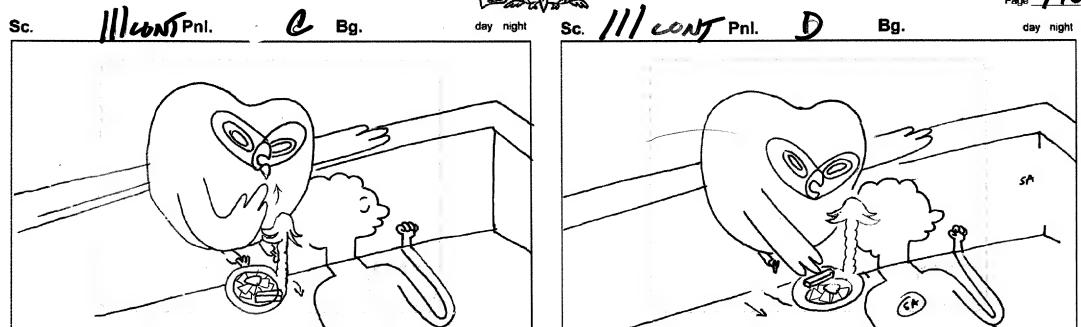
NO SCHIZ

ADVENTURE TIME





014-106



Dialog:

(O.S.) J: (FAT BOYS HEAVY
BREATHING)
WM - (BEAT BOX)

CO- (GRUNT)

Action:

- CO THROWS CHIP IN HIS MOUTH.

- CO REACHES FOR CHIP

PALM TREE STARTS TO FLOWT MWAY.

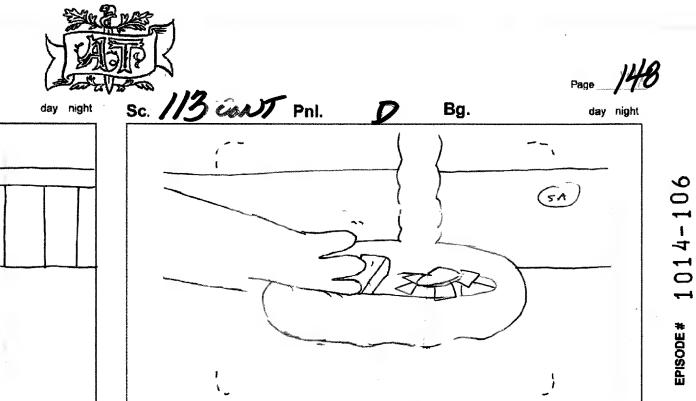
JUN 1 4 2012

Timing:

1014-106

	ADVENTURE TIME	day night Sc. 1/3 CONT Pol.	Page 14
•		day night Sc. // Deak) Pnl.	Bg. day night
	\		
		,	(F) (SP)
	31		ET COLOR
		G	
og:			
-	(0- (0/5) GRRX	7 <i>H</i>	
	37-1-	•	
on:	1 - 1 - 1 1- 1 I I	STRETCHING TO PHANH CHIP.	
	- CO'S LEADY	STRETCHING TO REACH CHIP.	JUN 1 4 2012
ing:	- SMACKING KE	EMOLE COLLECT	

	ADVEN	TURE	TIME
Sc.	113 WAST PAIL	C	Bg.



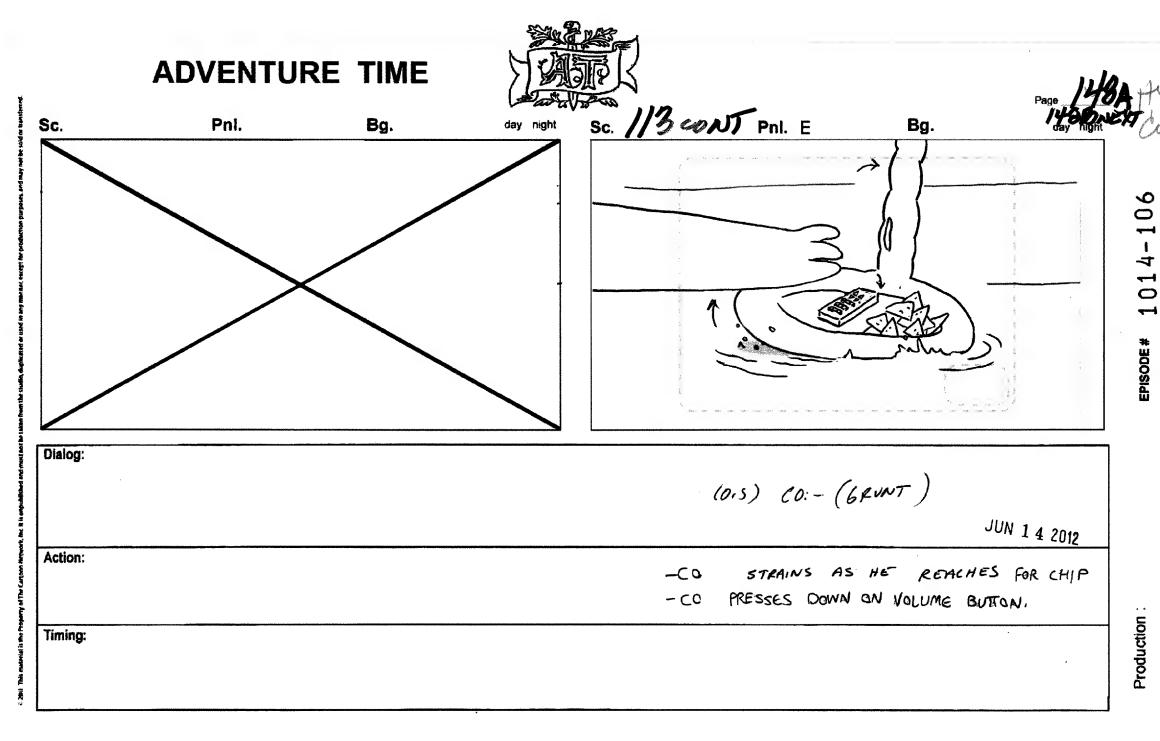
Dialog:

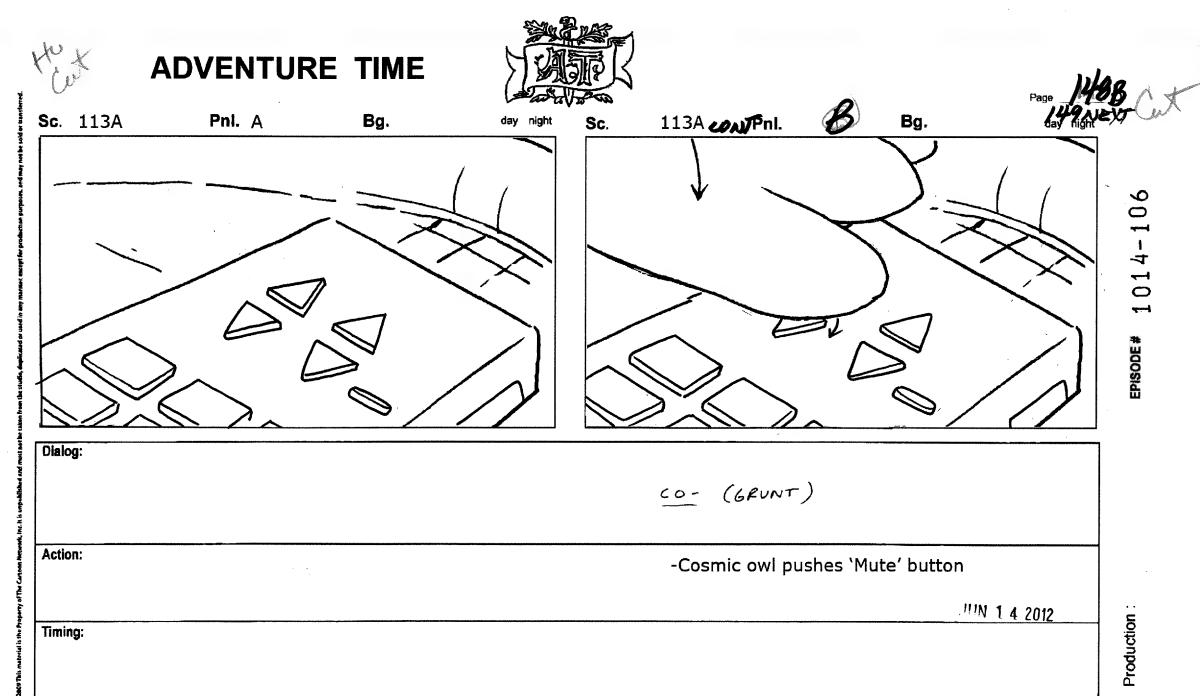
(0.5) (0:- (GRINT)

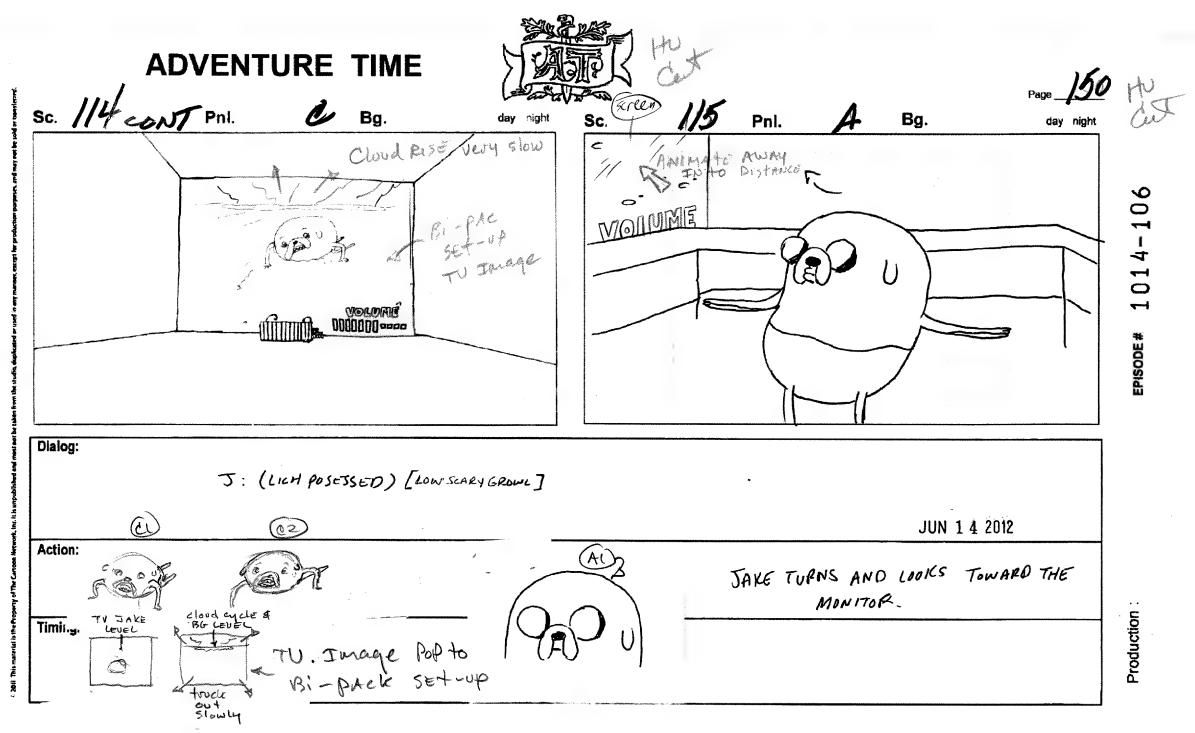
JUN 1 4 2012

Action: - CO HITS A COUPLE BUTTONS BLINDLY, -CO STRAINS AS HE REACHES FOR CHIP
- CO PRESSES DOWN ON VOLUME BUTTON,

Timing:

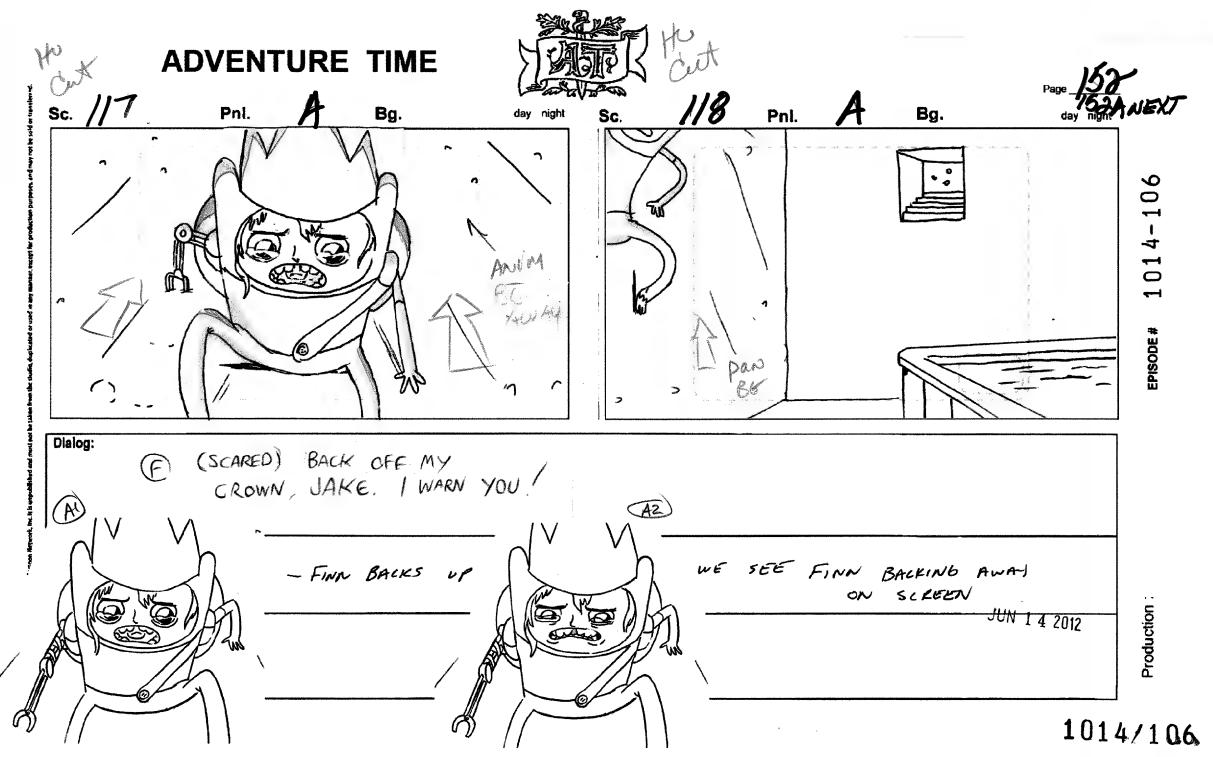




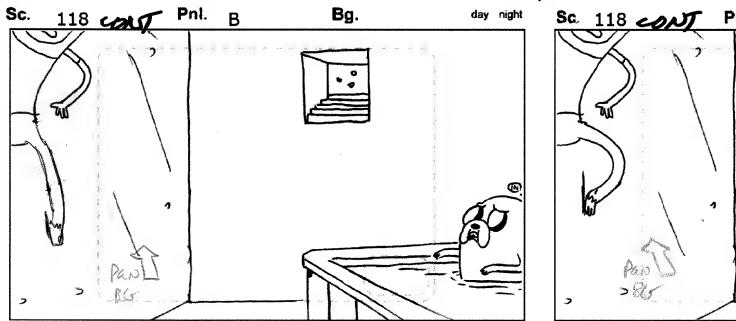


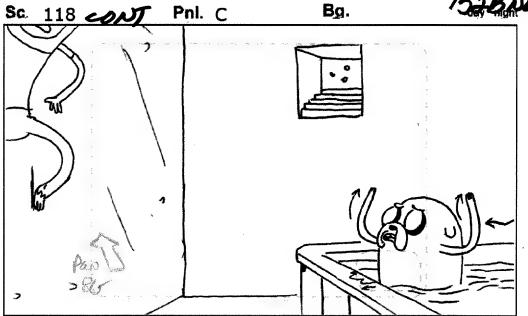
EPISODE#

1014/106









Dialog:

J: (CONCERNED) HEY MAN

J: (CONCERNED) I'M RIGHT HERE.

Action:

-Jake wades on/s

WE SEE FINN BACKING AWAY
ON SCREEN

- -Jake wades to edge of spa
- -Water sloshes over edge

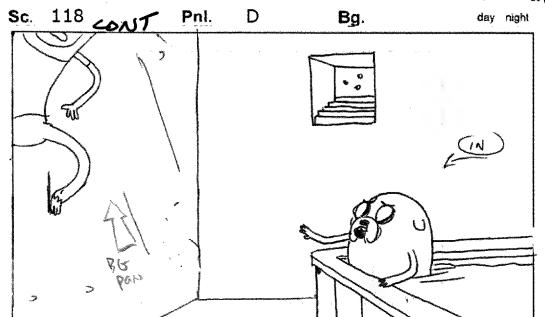
Timing:

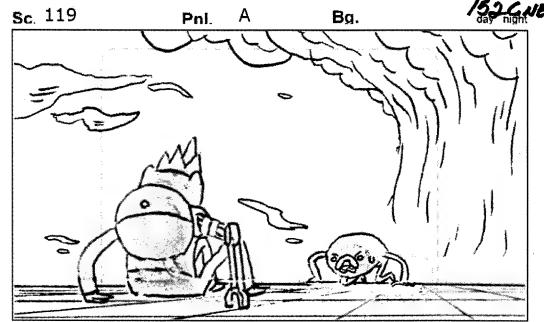
JUN 1 4 2012

014-

EPISODE#







Dialog:

J: (CONCERNED) THAT'S NOT ME, MAN!

Action:

WE SEE FINN BACKING AWA!

ON SCREEN

JUN 1 4 2012

Timing:

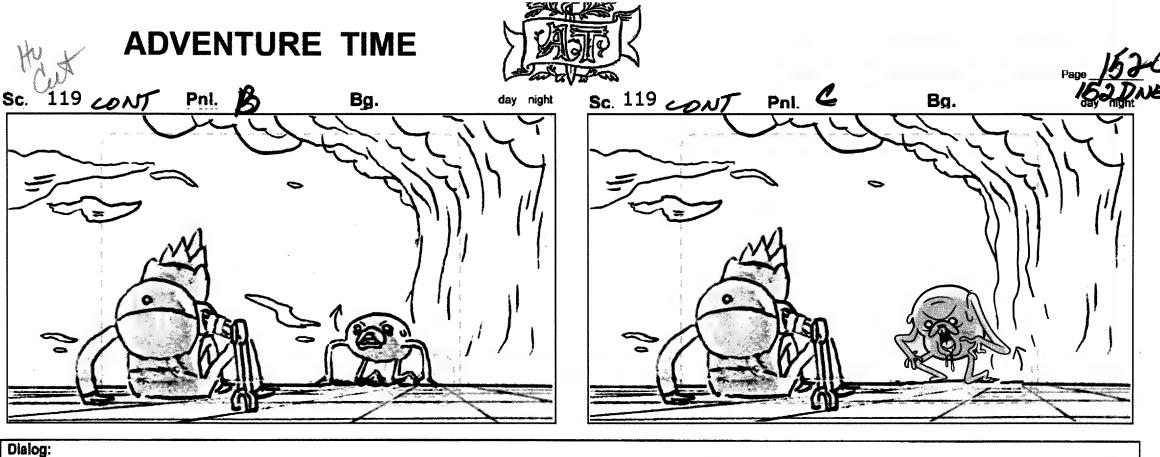
Production :

014-106

EPISODE#

014 - 106

EPISODE#

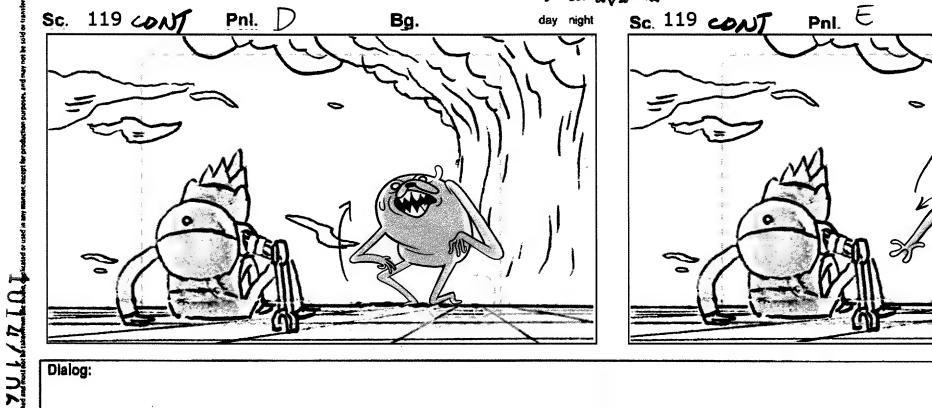


Action: -Jake's head rises -Jake stats to mutate as he walks forward -Finn shivers

Timing:

TOTATION





Sc. 119 CONT	Pnl. E	Bg.	day night
	711 W 45 W	الرائيك	
			7
	W		
3/		of M	
	15 year	- b	
	٠٠٠		

Dialog: Action: JUN 1 4 2012 Timing:

Production:

EPISODE#

1014-106

EPISODE#

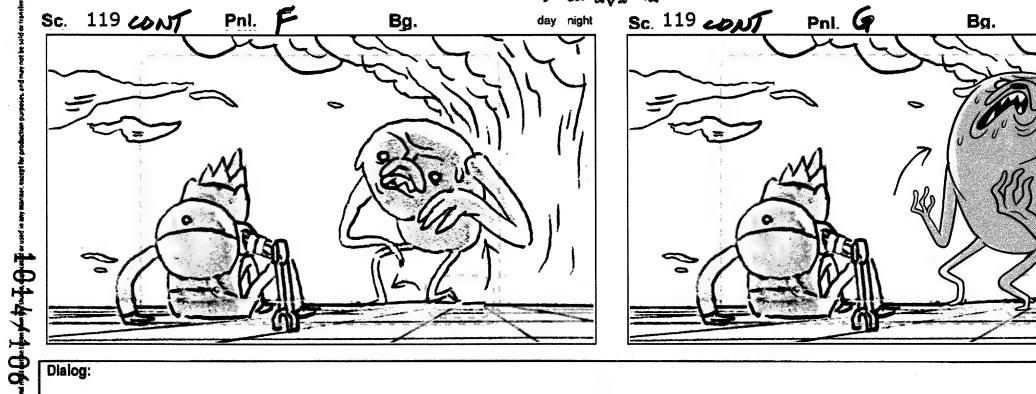
ADVENTURE TIME

Dialog:

Action:

Timing:





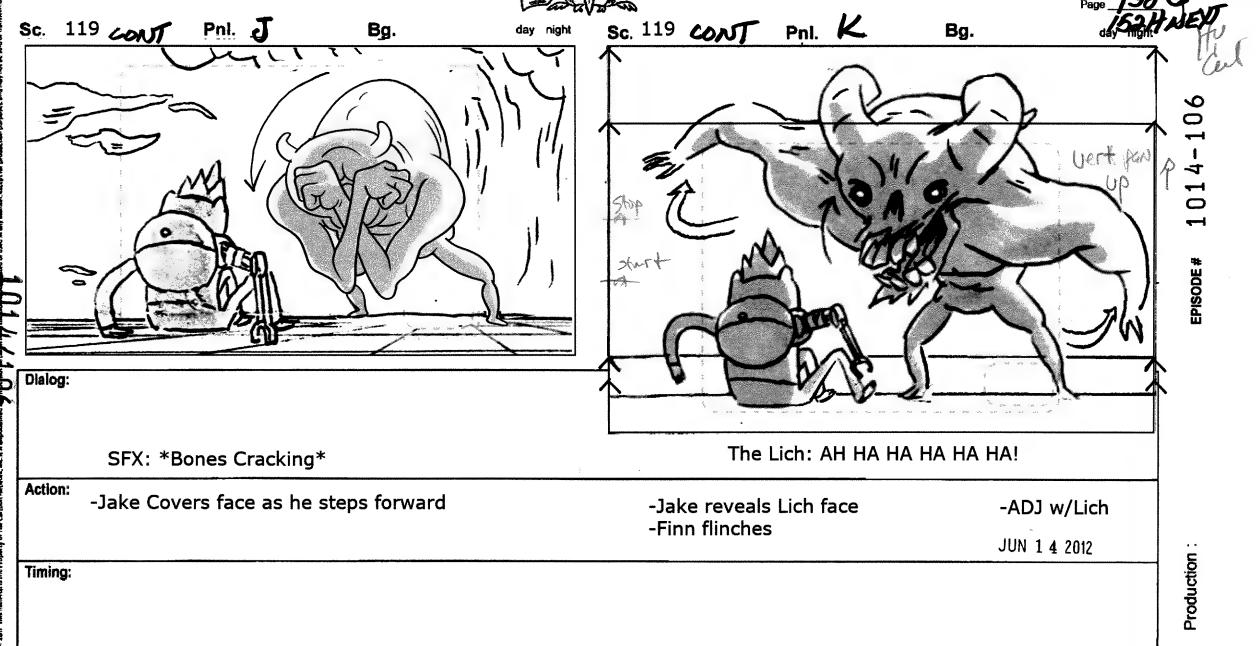
- .	

Production:

JUN 1 4 2012

ADVENTURE TIME





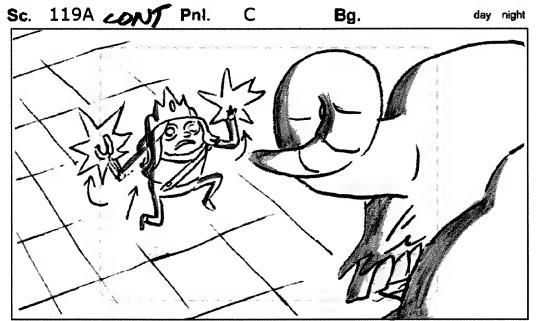
ADVENTURE TIME		ISTNEY) Bg. day night
Sc. 119A Pnl. A Bg. Dialog:	day night Sc. 119A CONT Pnl. B	Bg. day night # 101 # - 109
Action: Timing:	-Finn floats into the air. -Finn's hair flaps	JUN 1 4 2012

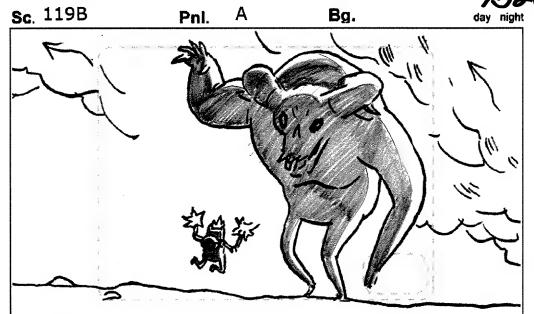


153I Page 153T NEXT

014-106

EPISODE#





Action:

-Finn charges up his ice powers as he rises

-Jake-Lich antics back

JUN 1 4 2012

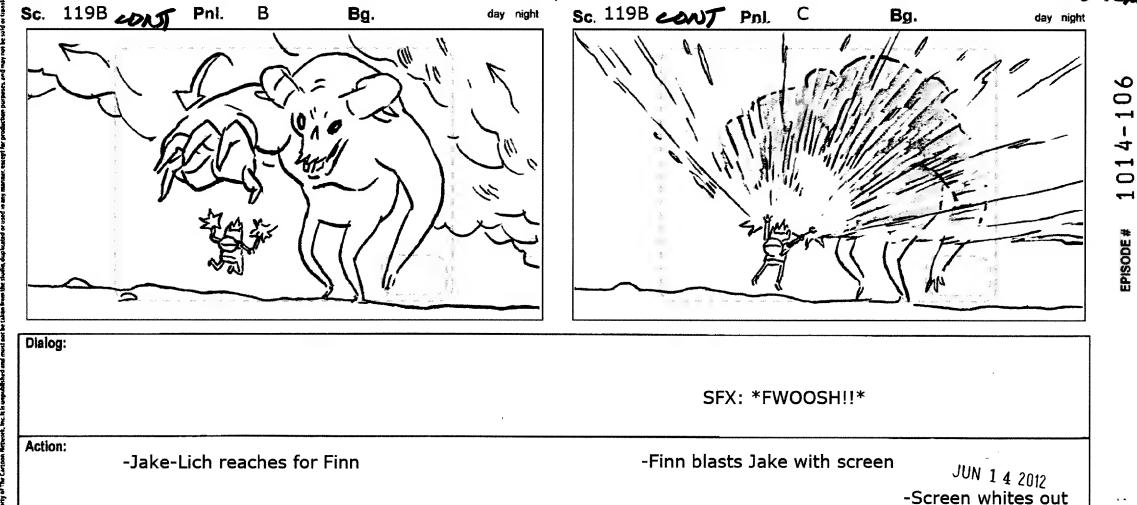
Timing:

Timing:

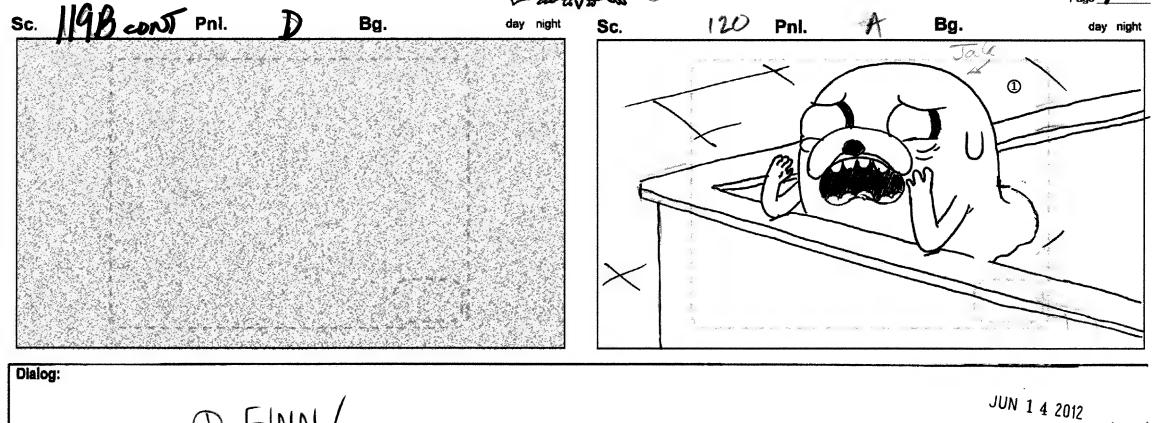
ADVENTURE TIME

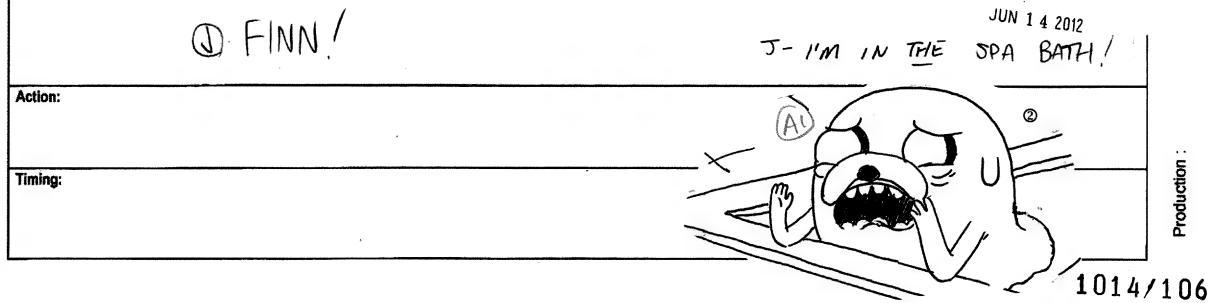


1525 Page 153 NOV







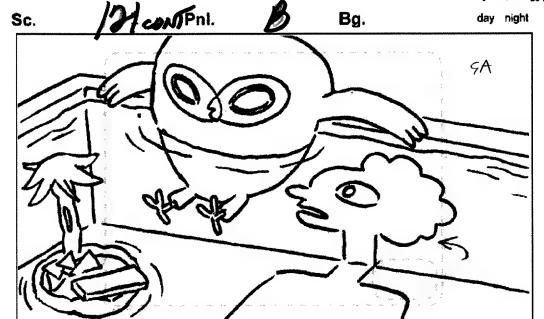


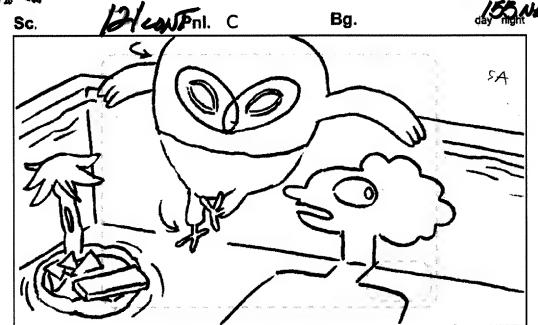
Sc.	ADVENTURE TIME 120 cm Fil. Bg.	day night Sc. Pnl.	A Bg.	Page 1544 (100 Page 100 Page 1
Dialog:	J: OH MAN	Subtle Bob ON Palm Float 228		
Action:			JUN	1 4 2012
Timing:	·			Production :

ADVENTURE TIME









Dialog:

WM - MAYBE NOW YOU'D LIKE

WM- TO VIE YOUR WISH?

Action:

- -Prismo turns towards Jake
- -Palm tree bobs in water

JUN 1 4 2012

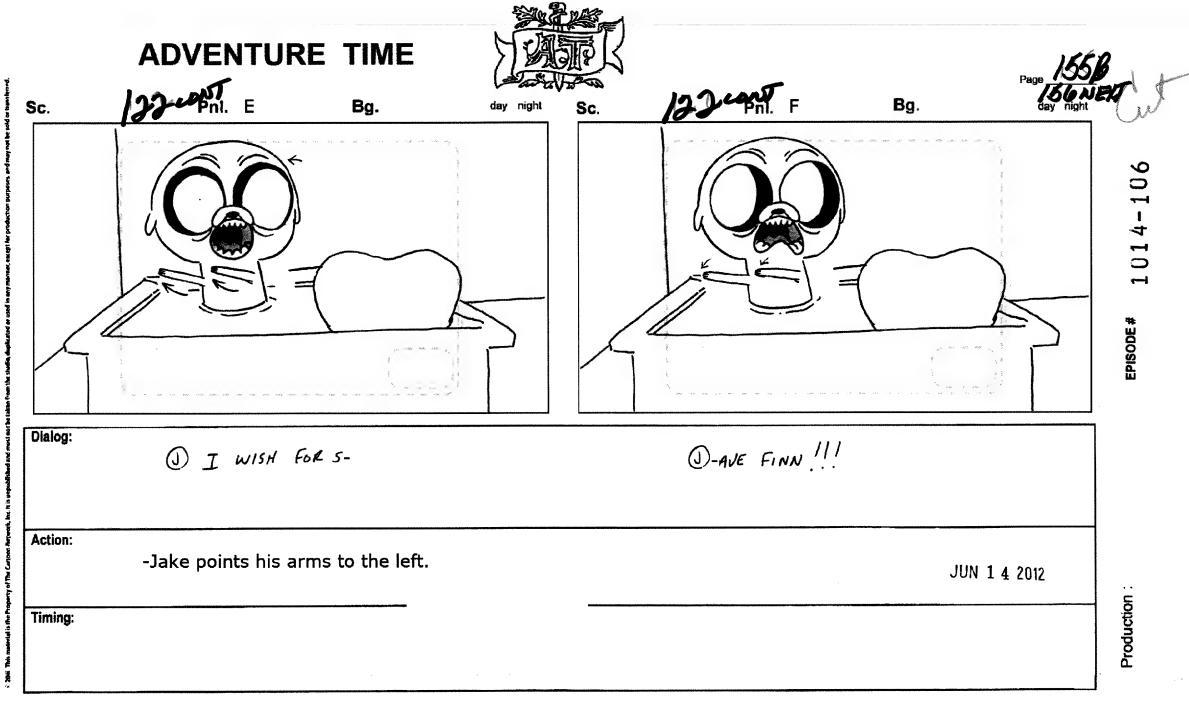
Timing:

106

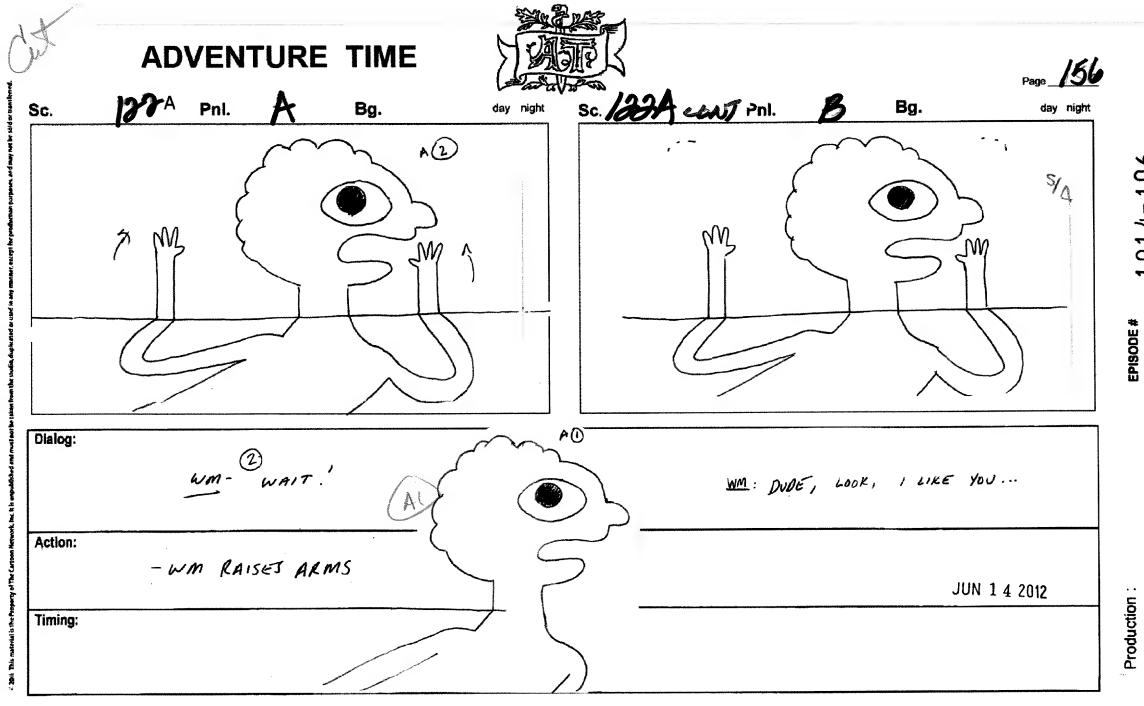
014-

EPISODE#

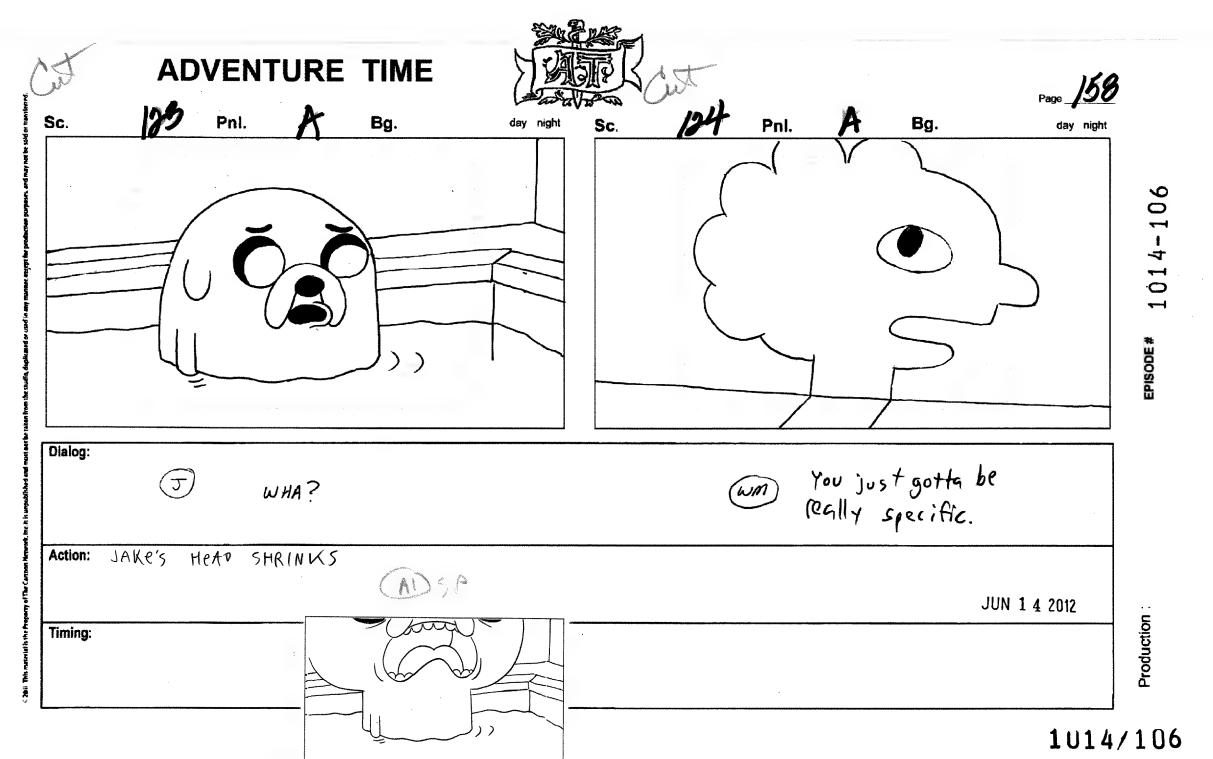
Sc.	ADVENTURE	TIME Bg.	day night	Sc.	122 cant D	E	3g.	Page 155	4 BNEVT
rem the shulfe, deplicated or used in any manner, eacegt for production purposes, and may not be		A THE SAIL SET OF A							EPISODE# 1014-106
Dialog:									:
Action:					-Jake's head	grows big.	JUN 14	2012	 E
Timing:									Production :



1014-106

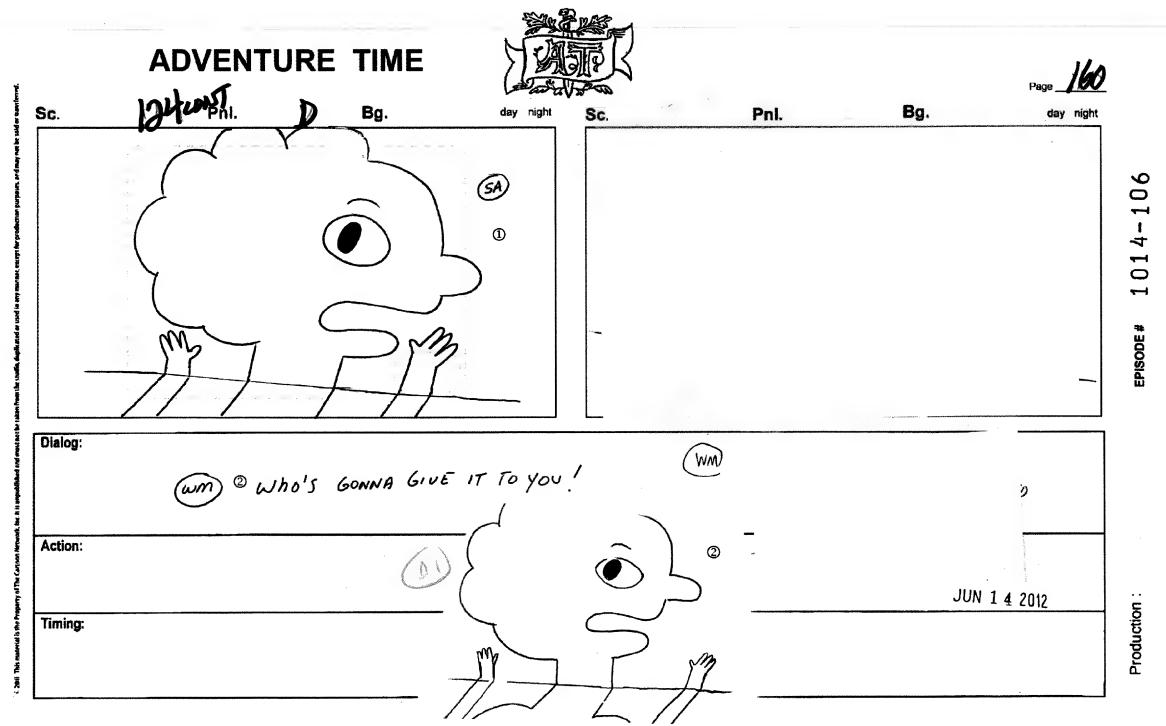


ADVENTURE TIME	Page 157	
SC. 122A CONT POIL C	day night Sc. 1224 CMTPnl. D Bg. day night	CIT
	S/A S/A SA SA SA	EPISODE# 1014-106
Dialog: WM: So You should know my wishes always got as ironic twist to em.	wm: 1 its like a monteys paw Finda thing.	
Action: Timing:	JUN 1 4 2012	Production :
	1014	/106



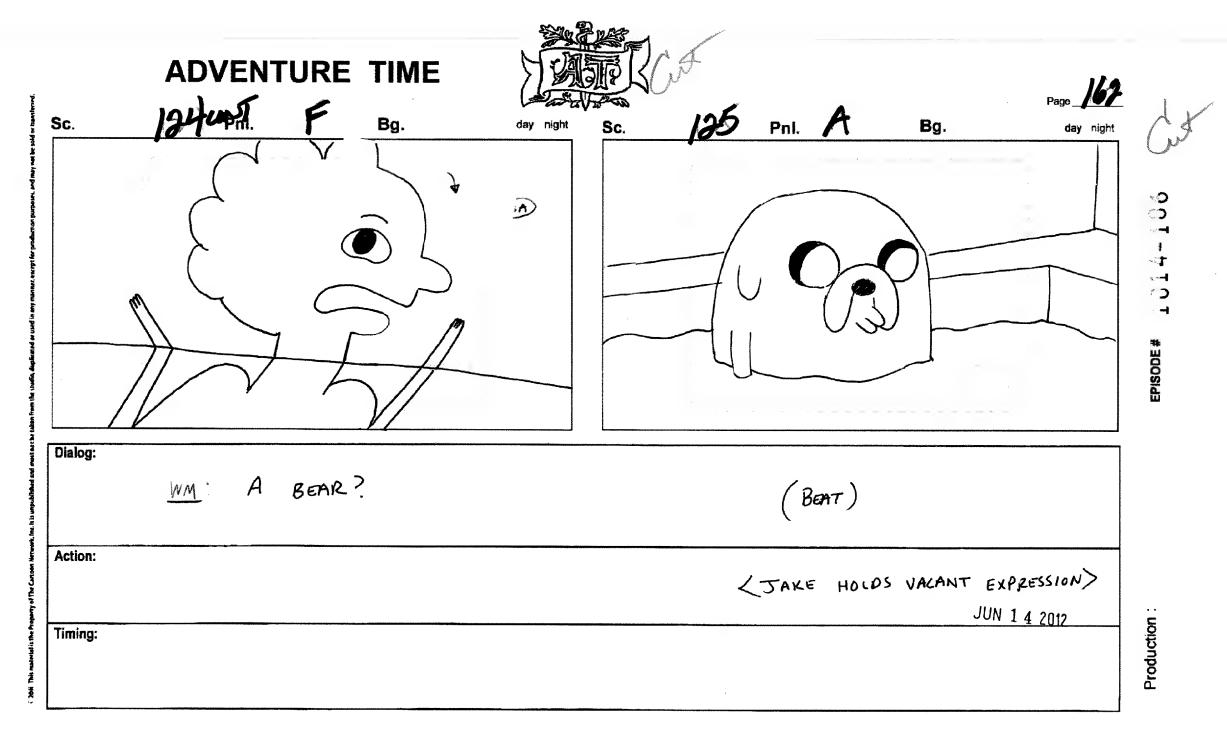
1014-106

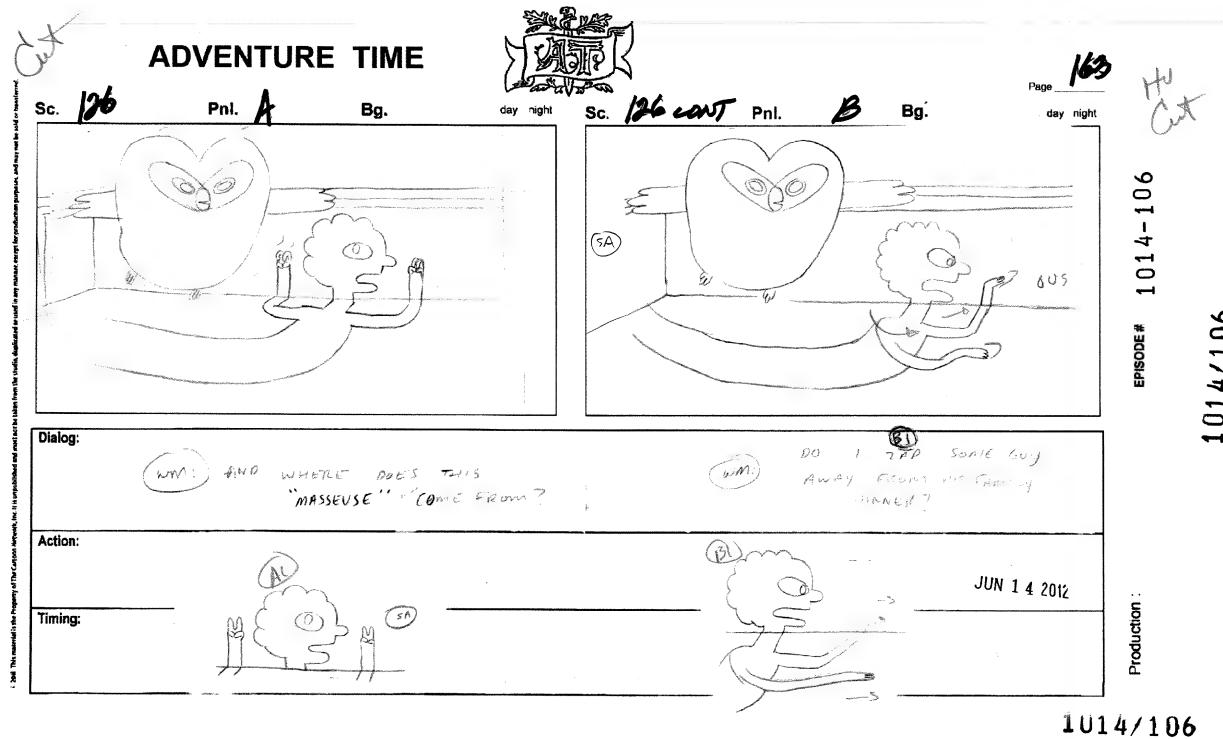
ADVENTURE TIME Sc. Bg. day night	Sc. Bg. day night
Dialog:	
Action:	WM "I WISH FOR A BACK RUB." JUN 1 4 2012
Timing:	20N 1 4 2012

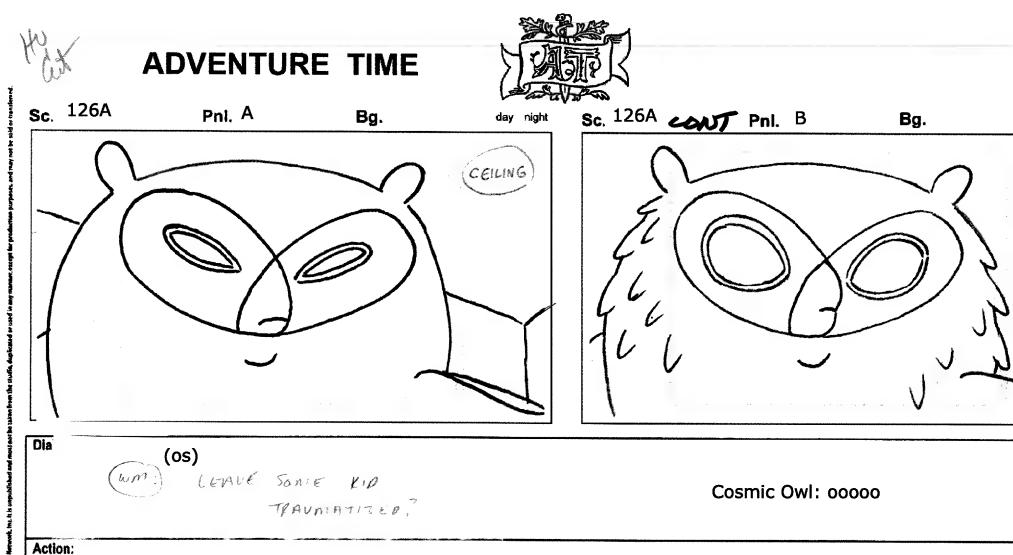


/	ADVENTURE TIME	TUBEL !			Page [6]
Sc.	Pnl. Bg.	day night Sc.	124 const.	€ Bg.	Page

Dialog:			WM) A	dirty man?	
Action:					
				JUN	1 4 2012
Timing:					Production







-cosmic owl's eyes widen and feathers ruffle

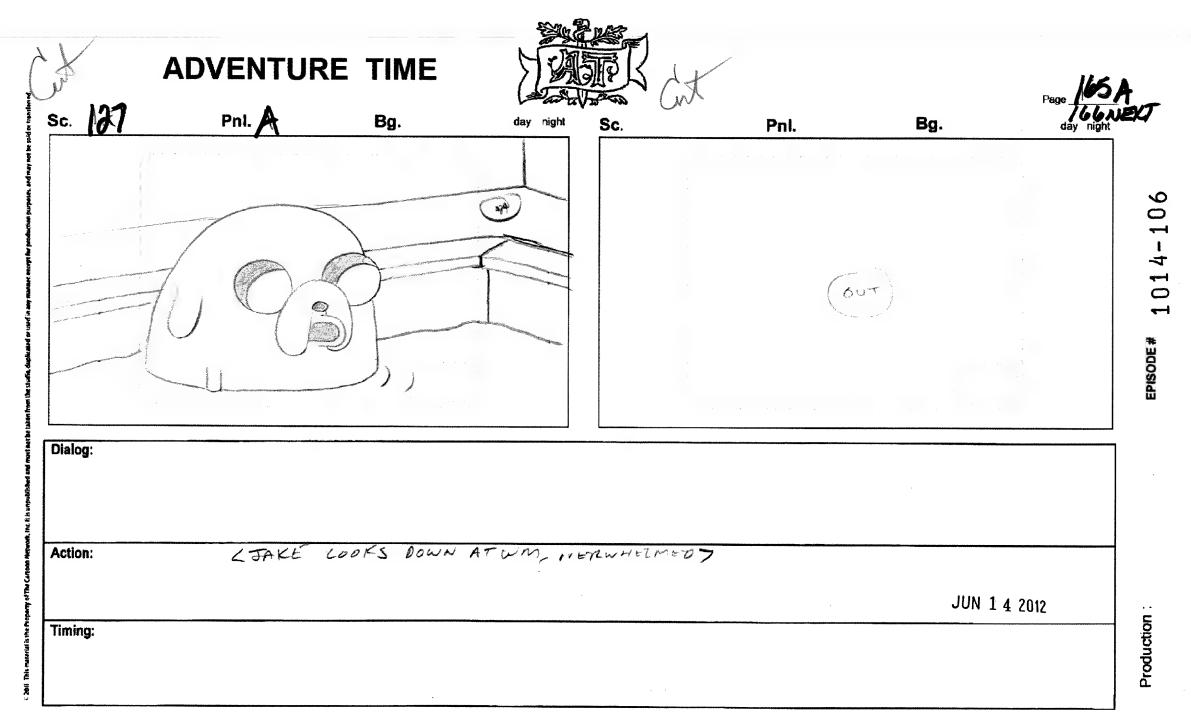
#UN 1 4 2012

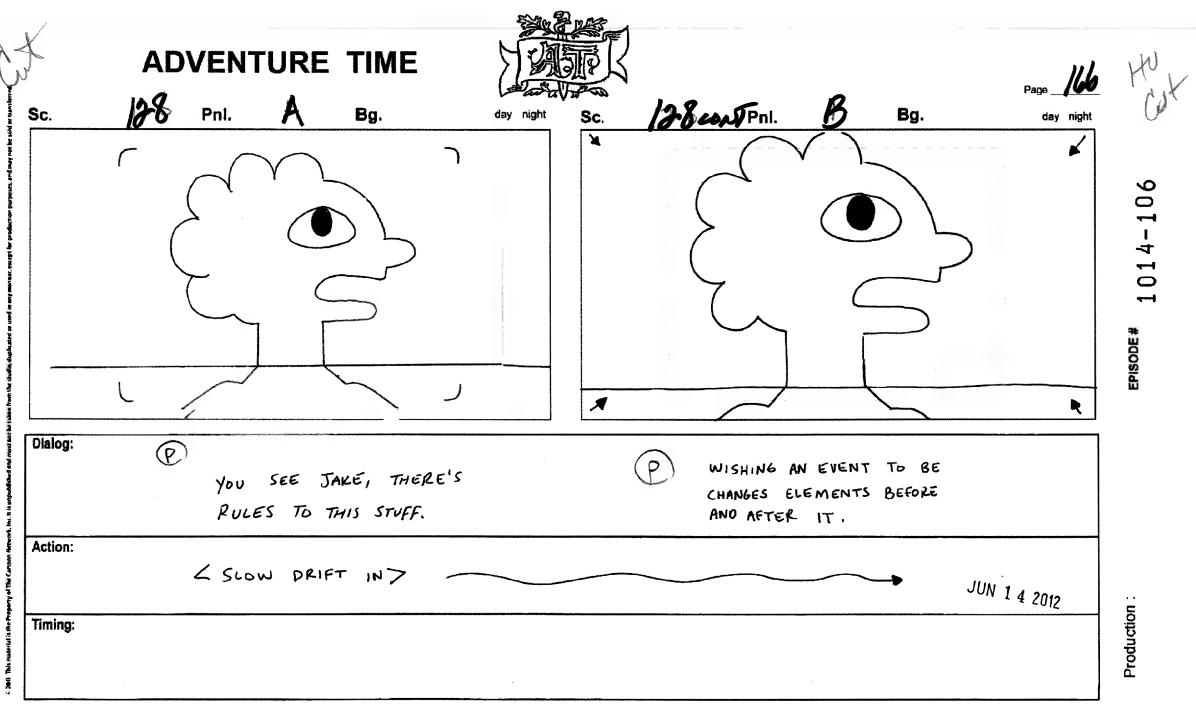
Production :

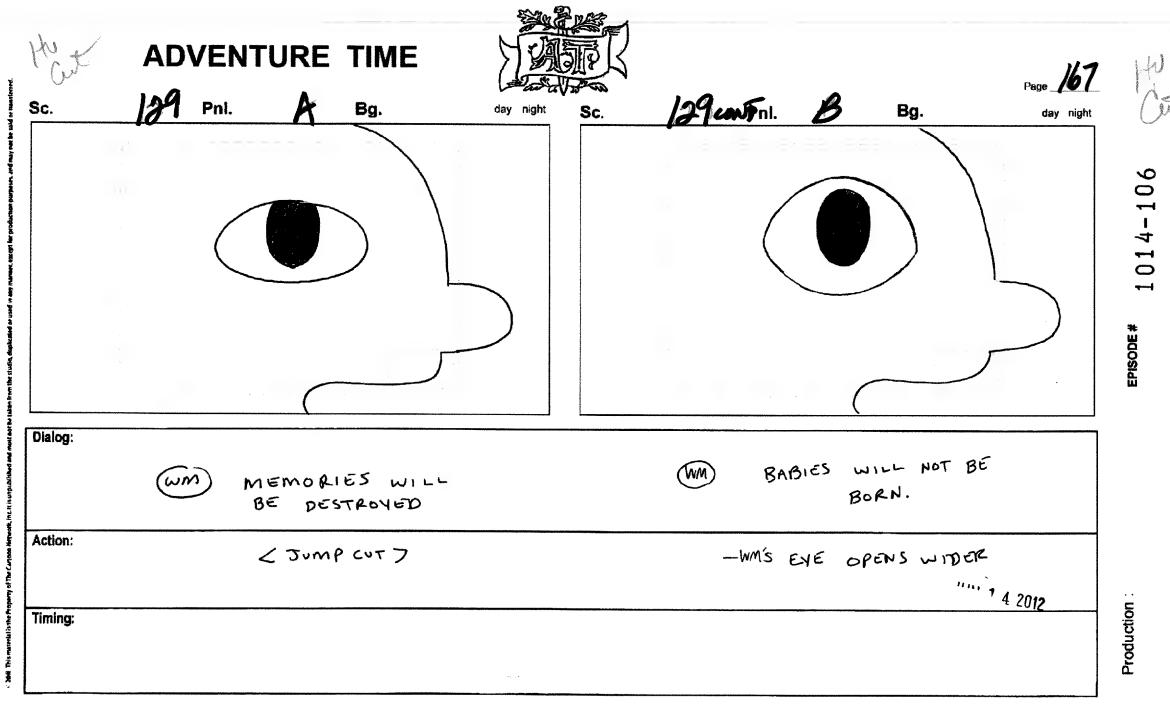
9/4

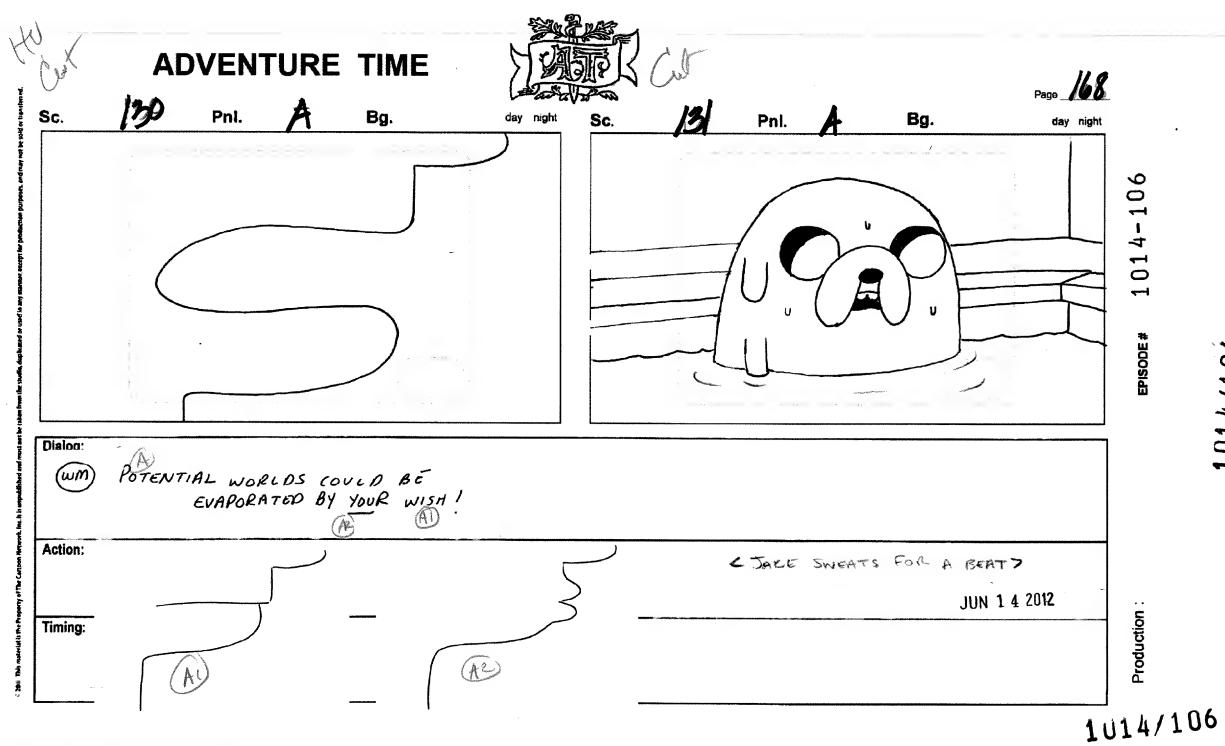
014 - 106

EPISODE #

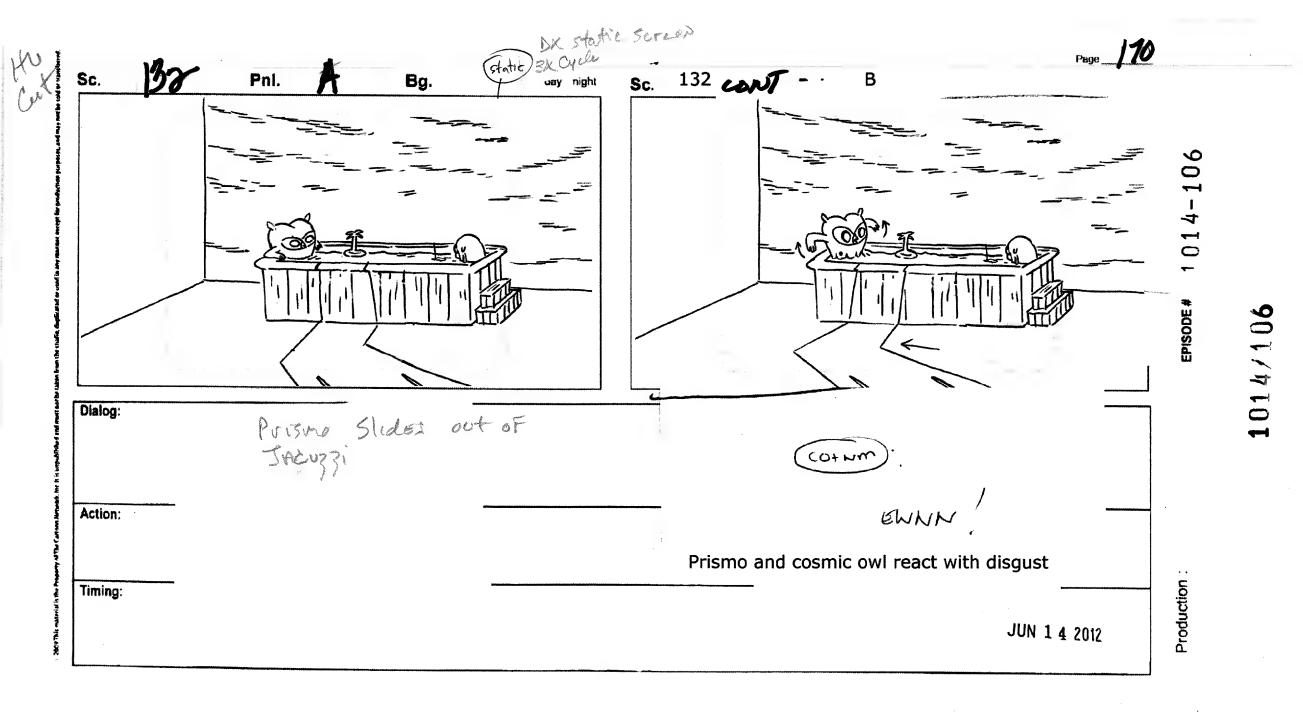


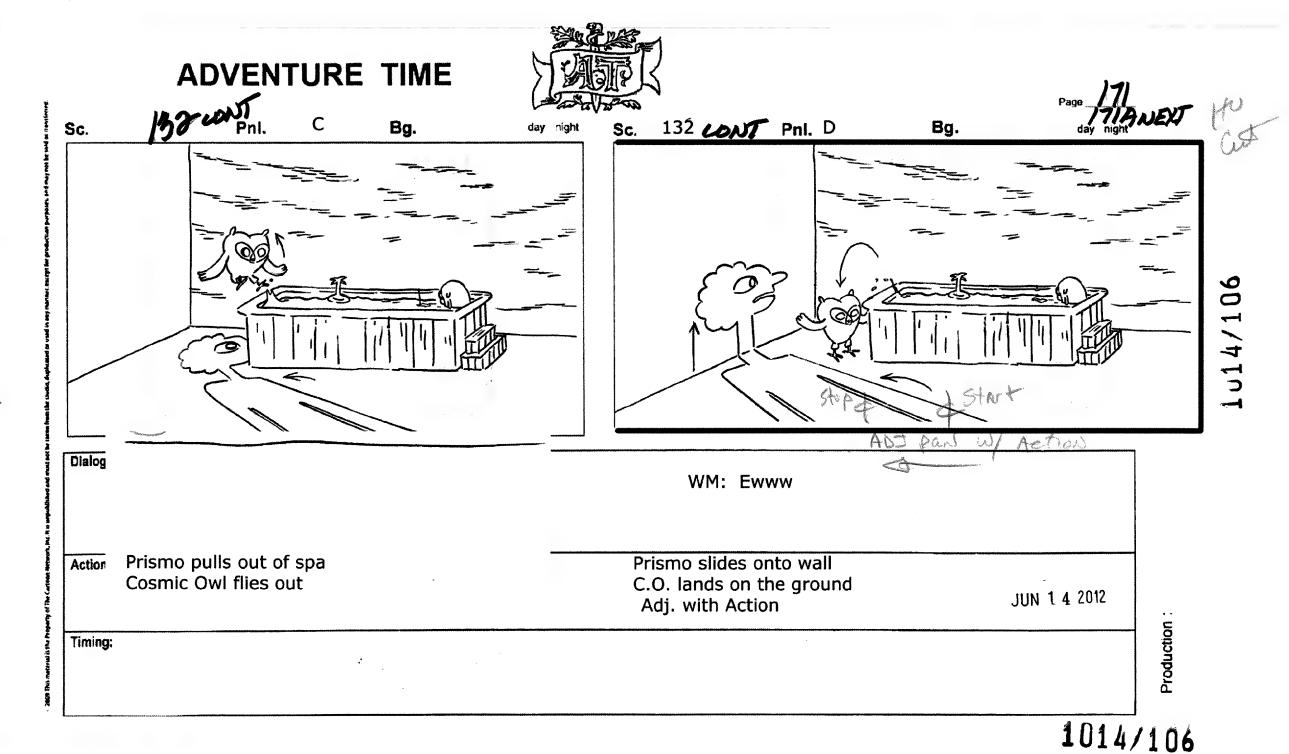






ADVENTURE TIME	Page 169
Sc. 13/cons Pni. B Bg.	day night Sc. Blown, C Bg. day night
	EPISODE# 1011/- 102
Dialog: (J) [VOMITING]	(EXHAUSTED MOAN.)
Action: <pre></pre>	JUN 1 4 2012
Timing:	SHOULD SHOULD BREAK APART)
	200 LU14/1



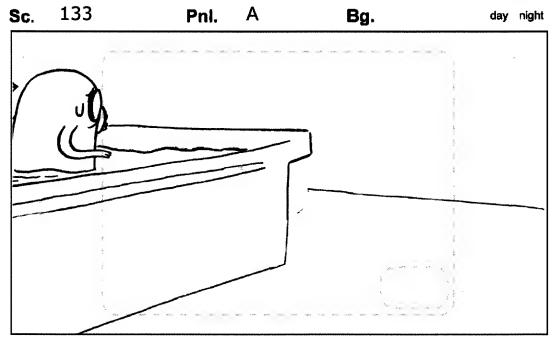


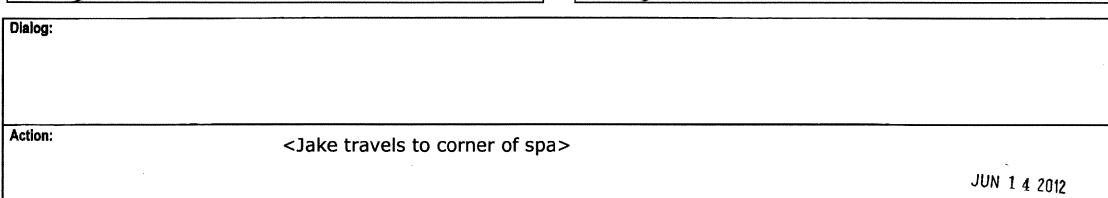


ADVENTURE TIME



171A 133 CONT Pol. Bg. 1014-





Production:

1014/106

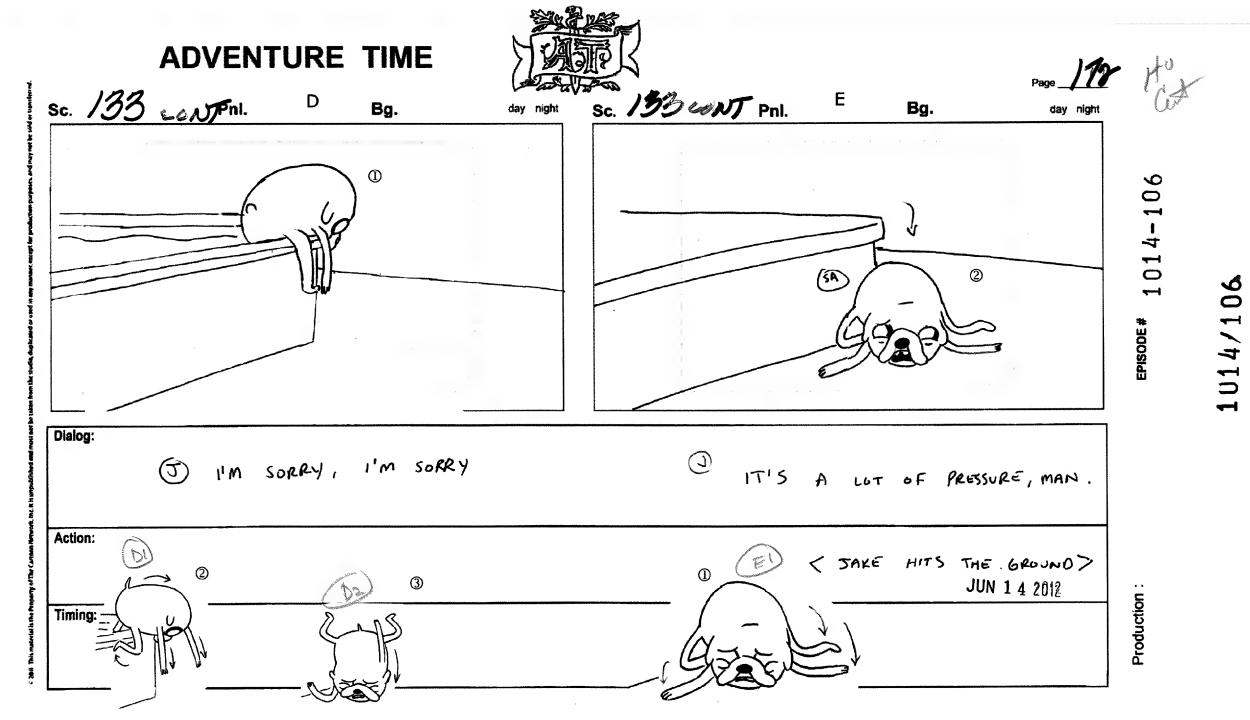
EPISODE#

ADVENTURE TIME



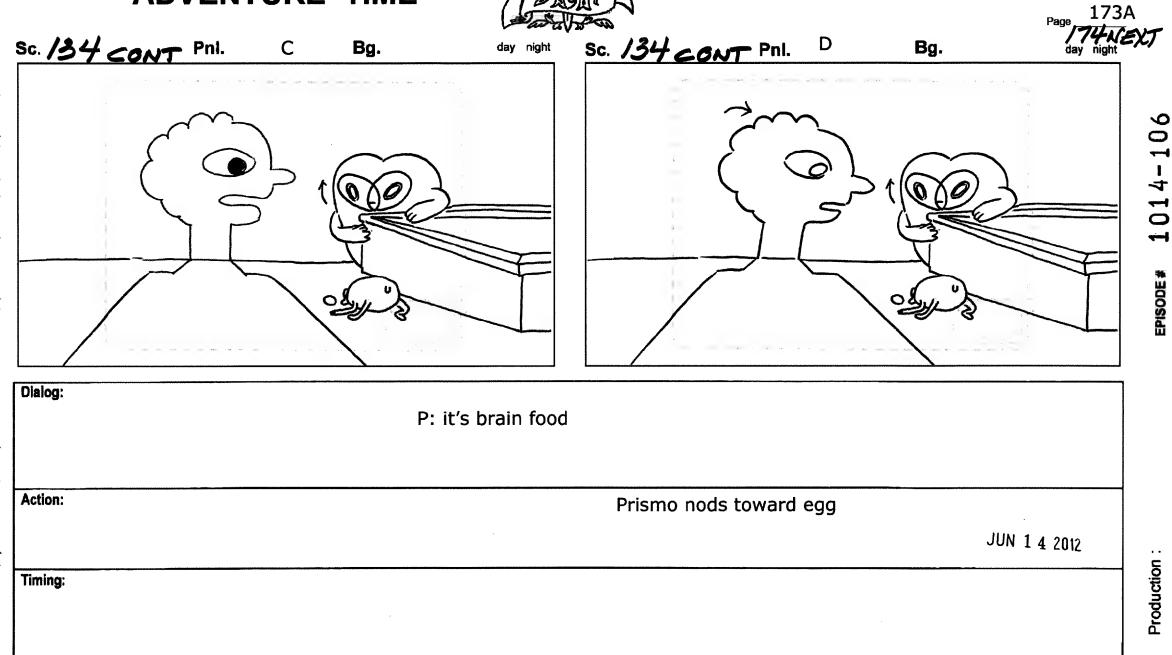
171B 133 CONT Pnl. Bg. Pni. Bg. day night 1014-Dialog: Action: Jake sticks leg out of spa JUN 1 4 2012

Production :



ADVENTURE TIME





_	NO SC /
-	. , , , , , ,
1	135
•	, , ,

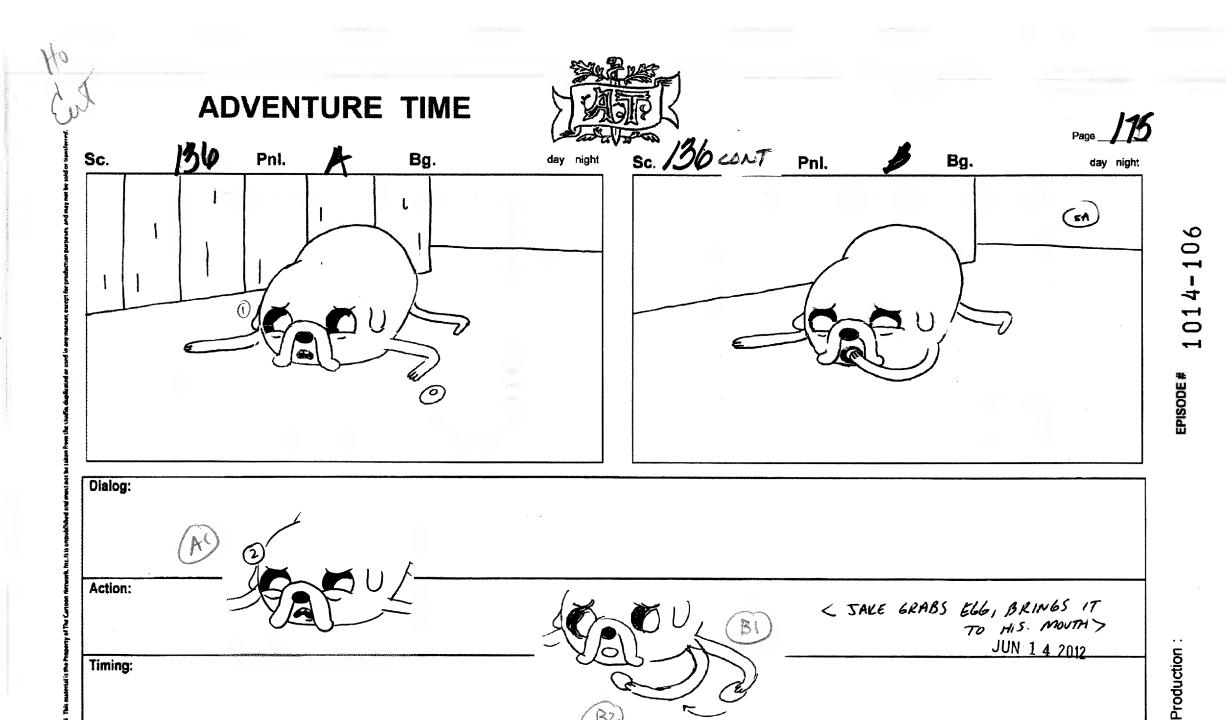
ADVENTURE TIME

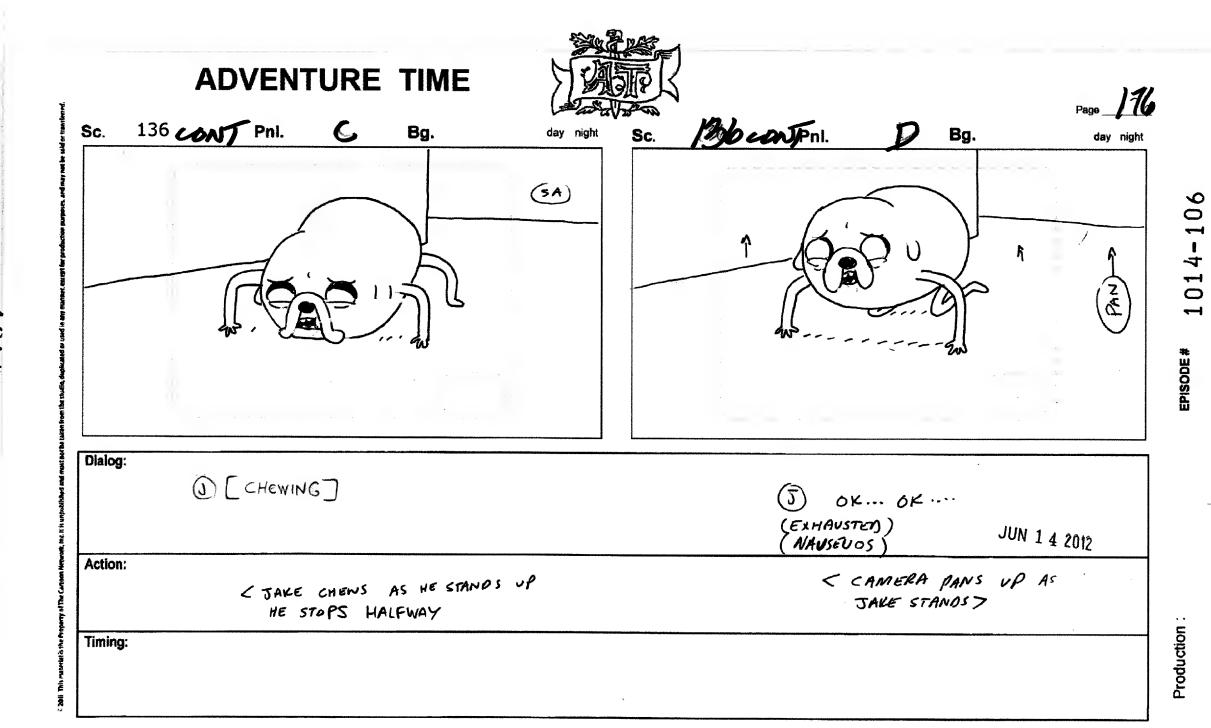


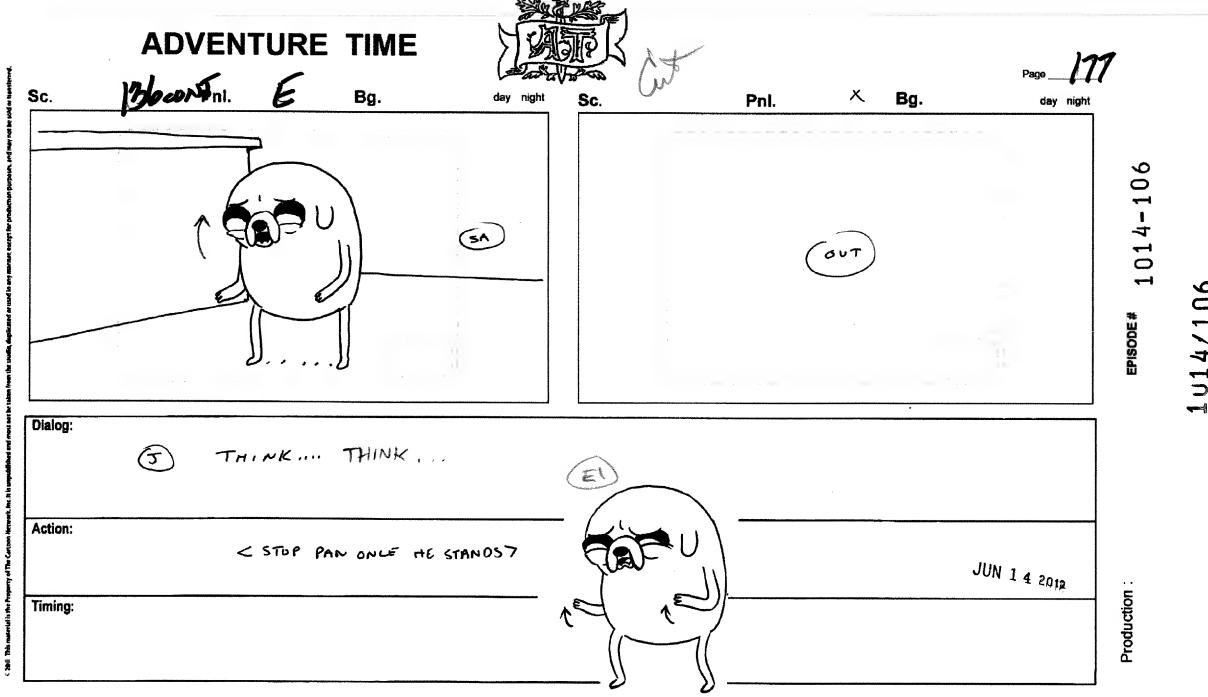


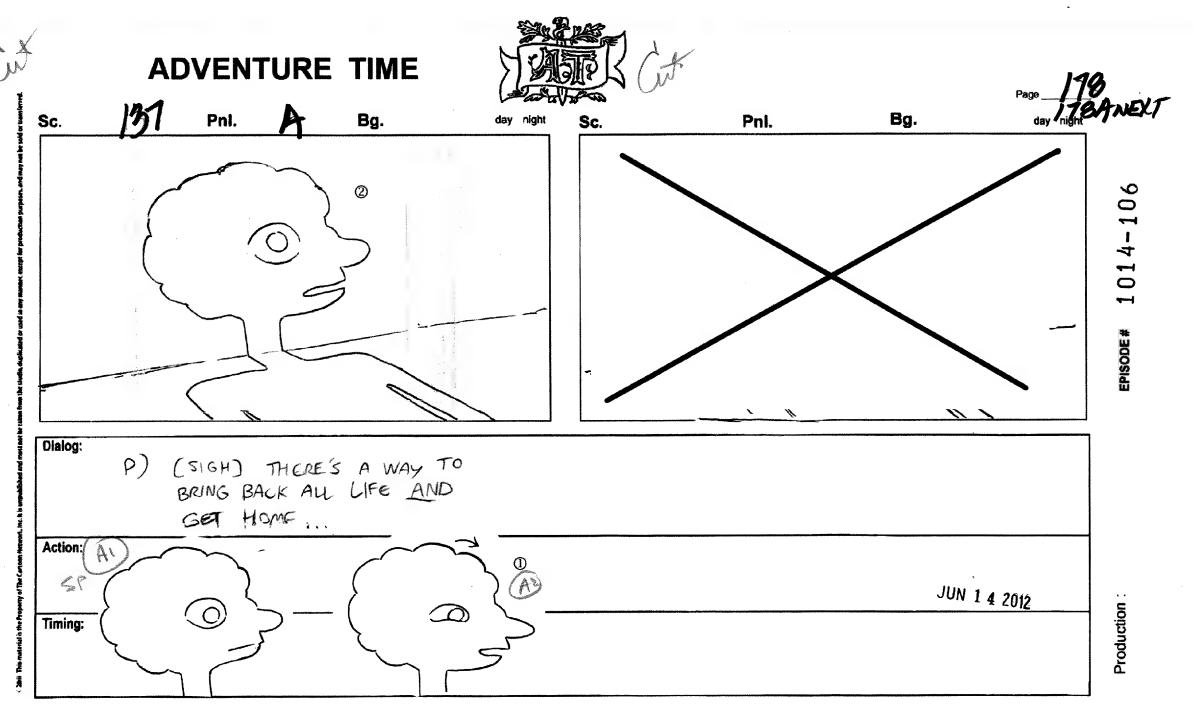
1411

134 CONT. Pnl. E Bg.	day night Sc.	Pnl.	Bg.	Pageday_night
				:
		OUT		
				٠
log:				
ion:				
				1 4 2012
			JUN	1 4 2012
ing:				

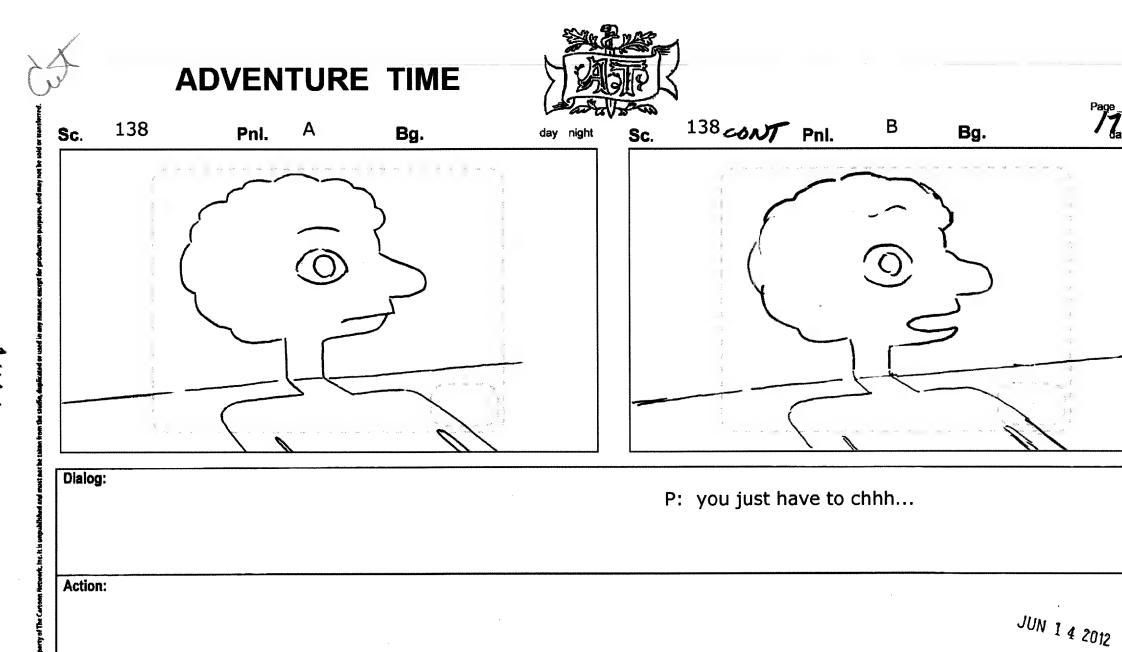








ADVENTURE TIME	Page 178A A
	By Page 101 4-100 and might be below the second of the sec
Dialog: Action: Timing:	Production :



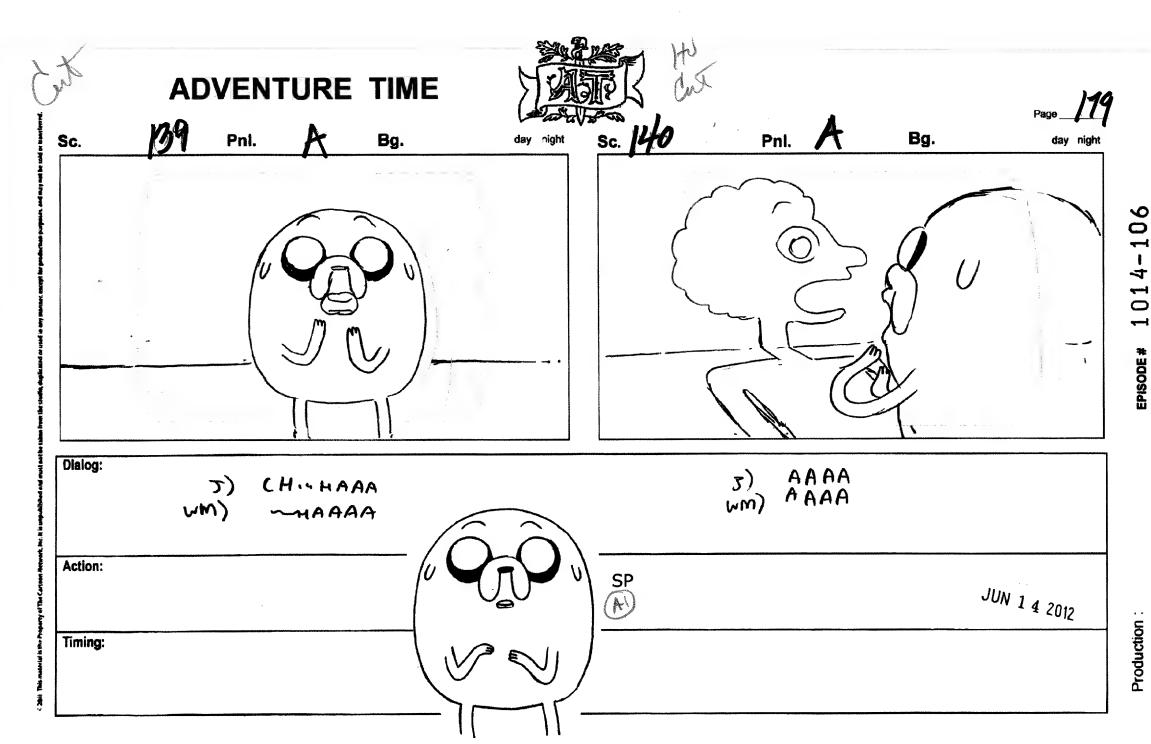
1014/106

Production:

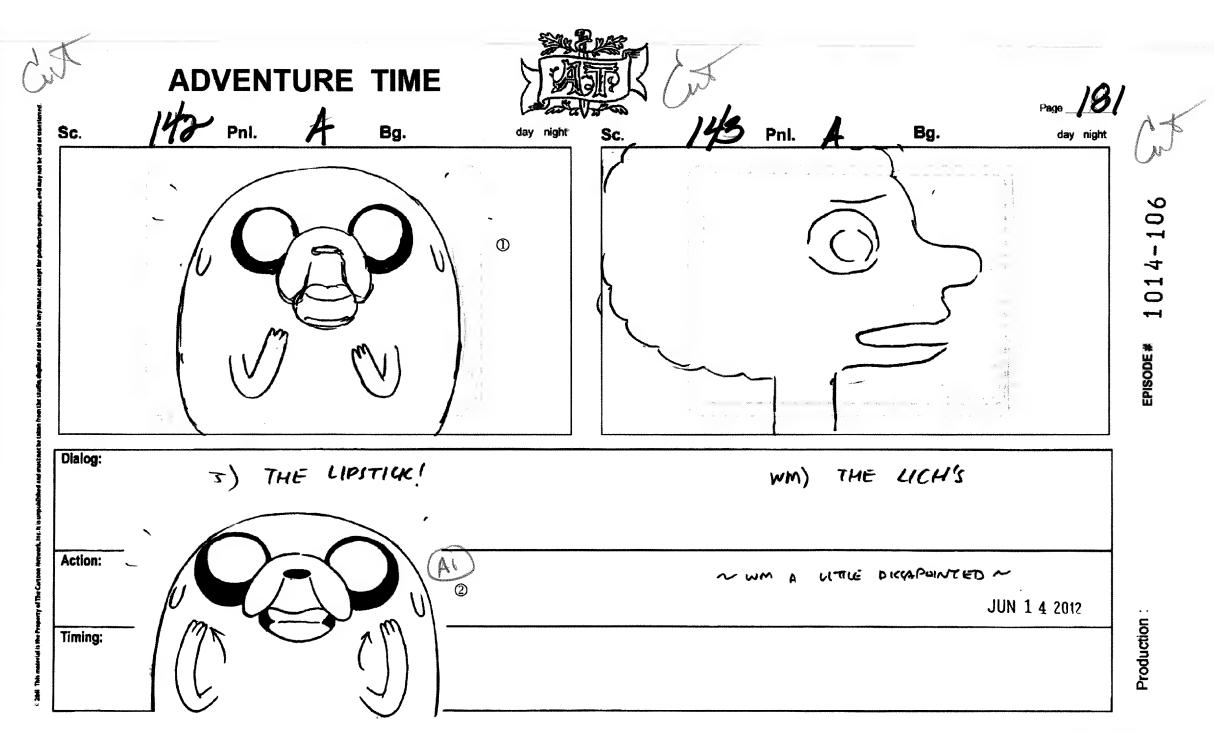
178B

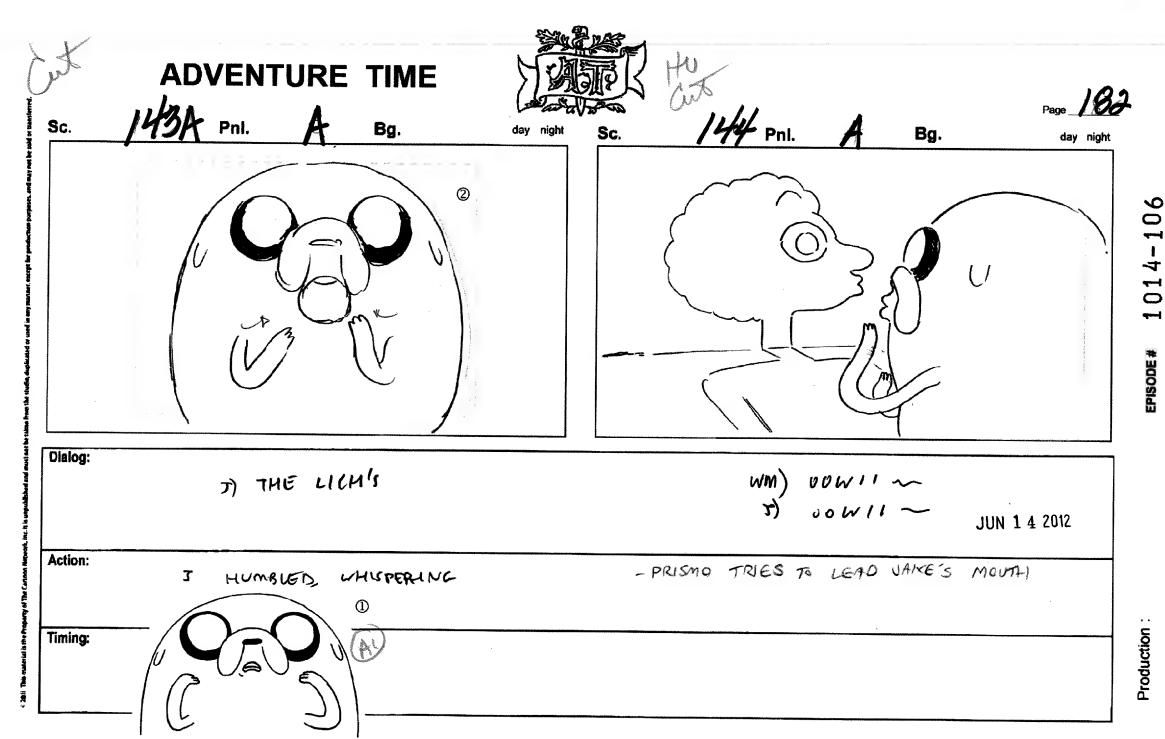
1014-

EPISODE#



ADVENTURE TIME Sc. 140 CONT Pol. B Bg.	day night Sc. 141 Pnl. A Bg. day night	30 jok
	, SIA	EPISODE# 1014-106
Dialog: T)-ANGE! WM)-PNGE!	wm) THE LI-	
Action:	JUN 1 4 2012	
Timing:		Production :

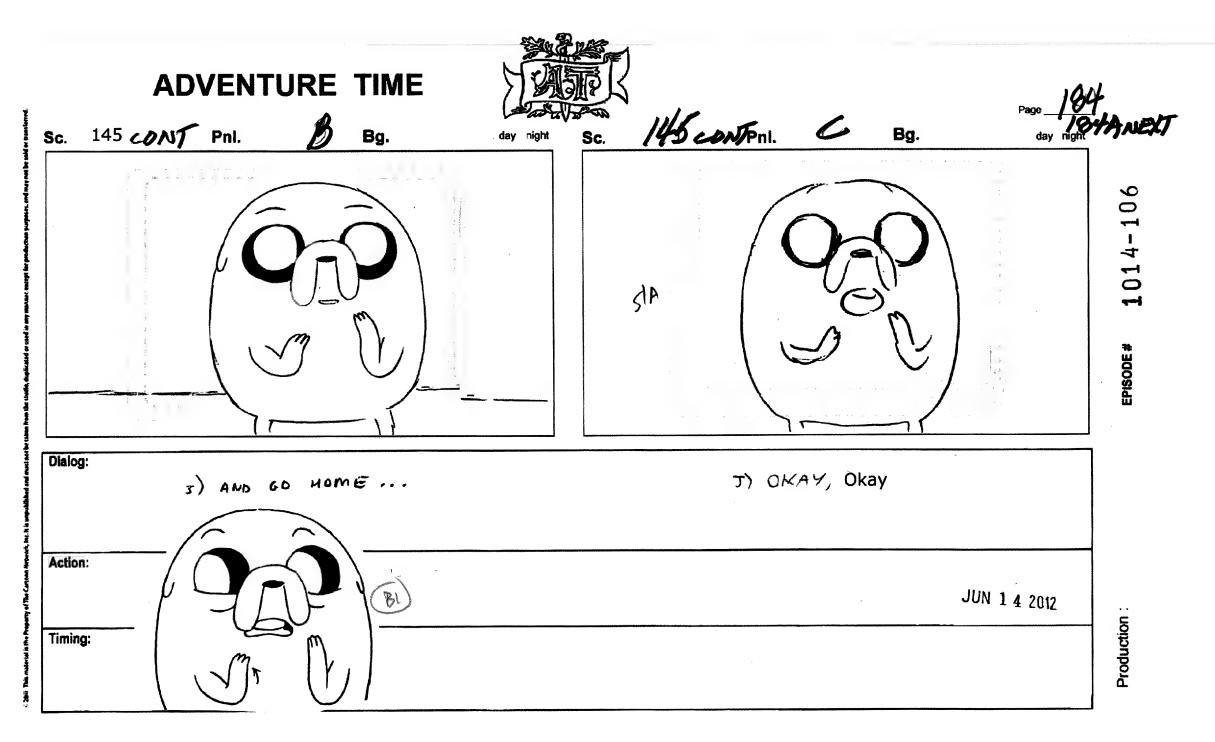




ADVENTURE TIME Sc. HH LONI Pol. B Bg.	day night Sc. Page 18 A Bg. day night
Dialog: wm) / 1 / SH T) / 1 / SH	P) AND GO HOME
Action: Timing:	JUN 1 4 2012

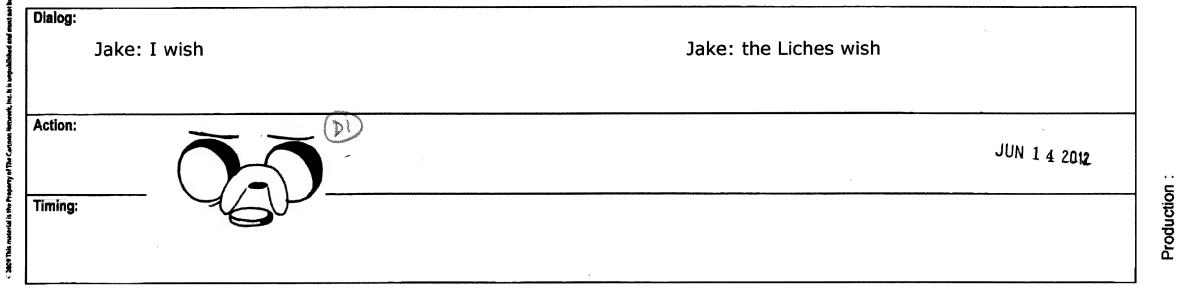
1014-106

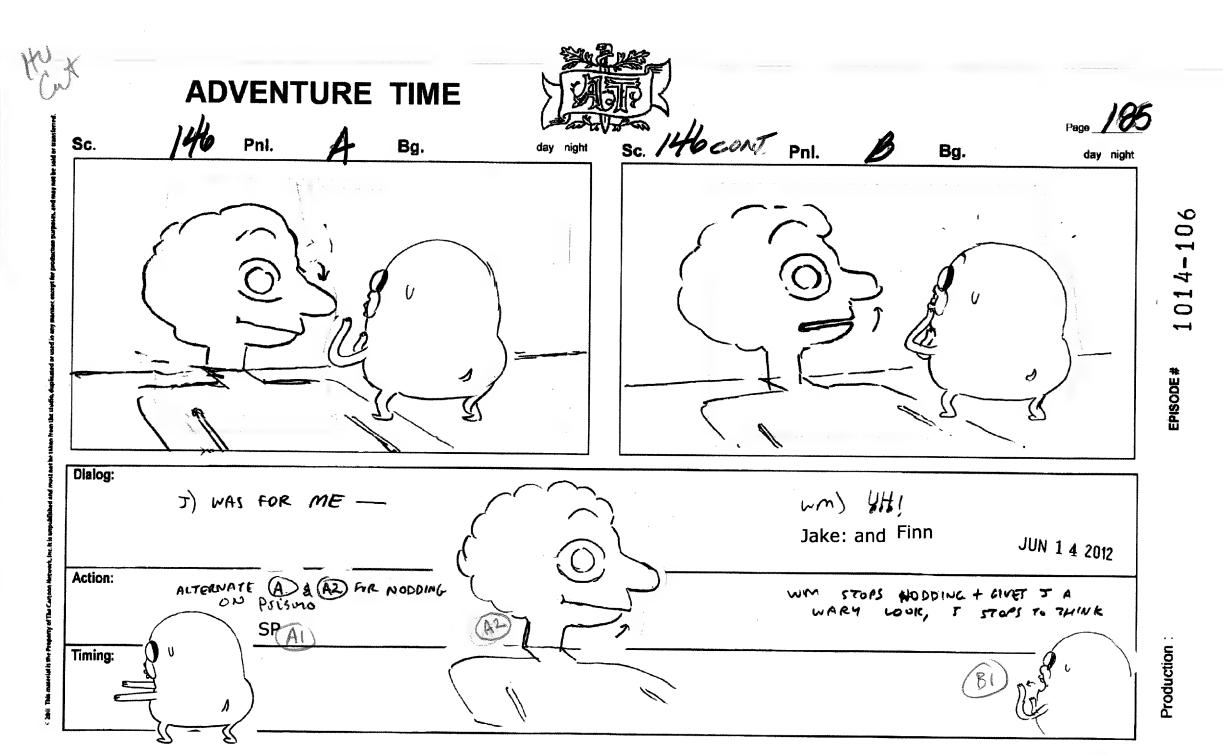
EPISODE #

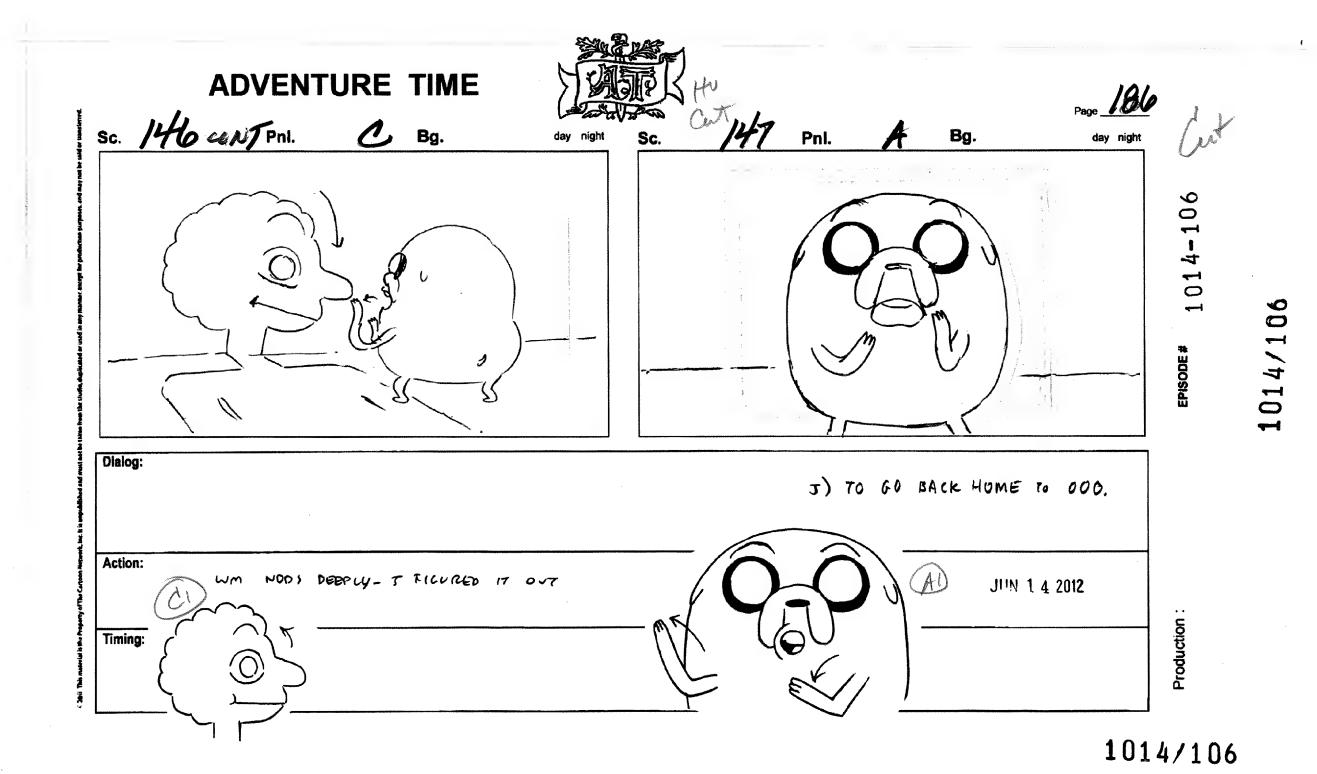




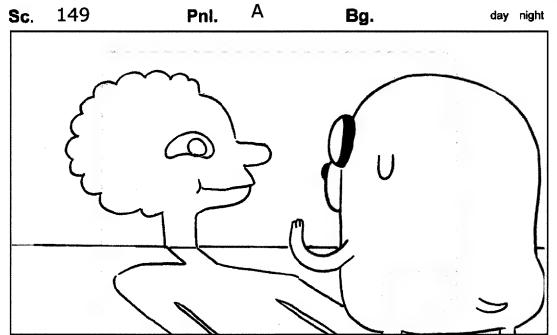
Sc. 145 CONT Pnl. D Bg. day night Sc. 145 CONT Pnl. E Bg. 184A

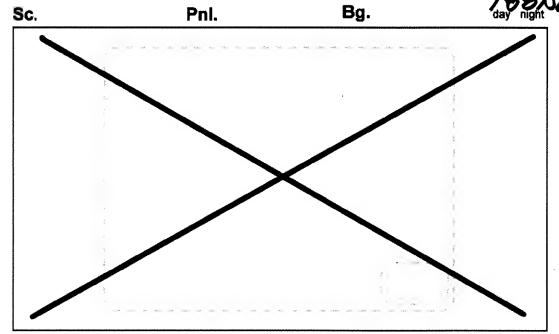












Dialog:		
Action:	·	
Action.		JUN 1 4 2012
Timing:		

Production:

1014-106

EPISODE #

ADVENTURE TIME Sc. 149 CONT Pol. B Bg.	day night Sc. 149 CONT Pnl.	C Bg. Page 188 ANEXT
	SIA	1014-106
		EPISODE #
Dialog: wm) see 4A; S/A	- DISS W/RIPPIE & Rack facus To Sc 11 Eps. # 105 "FIN the Human"	
Action: J STARTS TO VANIS	Н	JUN 1 4 2012
Timing:		JUN 1 4 2012 Eggnpord



188A 149 CONT Pnl. 149 CONT Pnl. Bg. Sç. Bg. day night Dialog: CO: hooo! JUN 1 4 2012 Action: Timing:

Production:

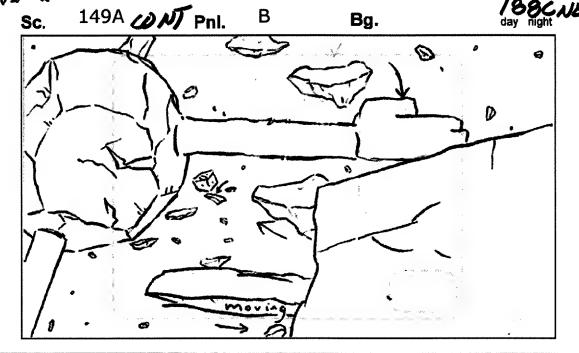
01



ADVENTURE TIME



Sc. 149A Pnl. A Bg. day night



Dialog:

RE-USE FIRST 312 FEET OF SL 6 ESP. # 105 "FIN the HUMAN"

W/OUT FIN & JAKE.

JUN 1 4 2012

Action:

*bigger rocks should be slowly moving/rotating

Timing:

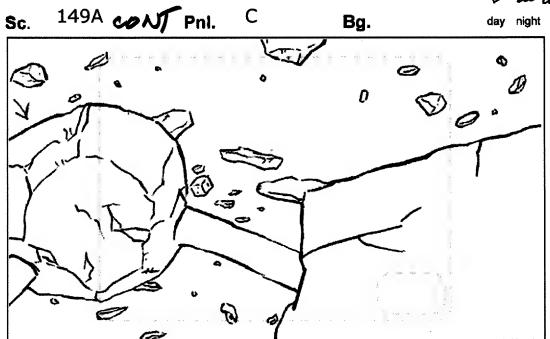
Production:

188B

EPISODE#

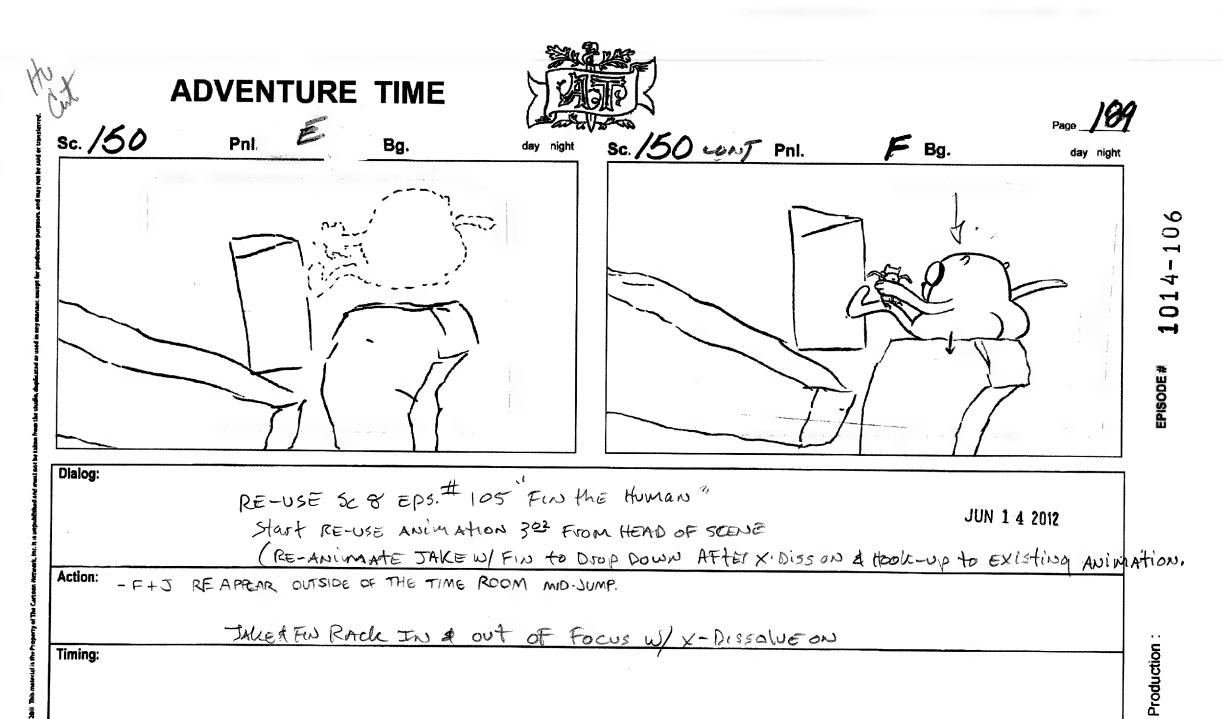
ADVENTURE TIME

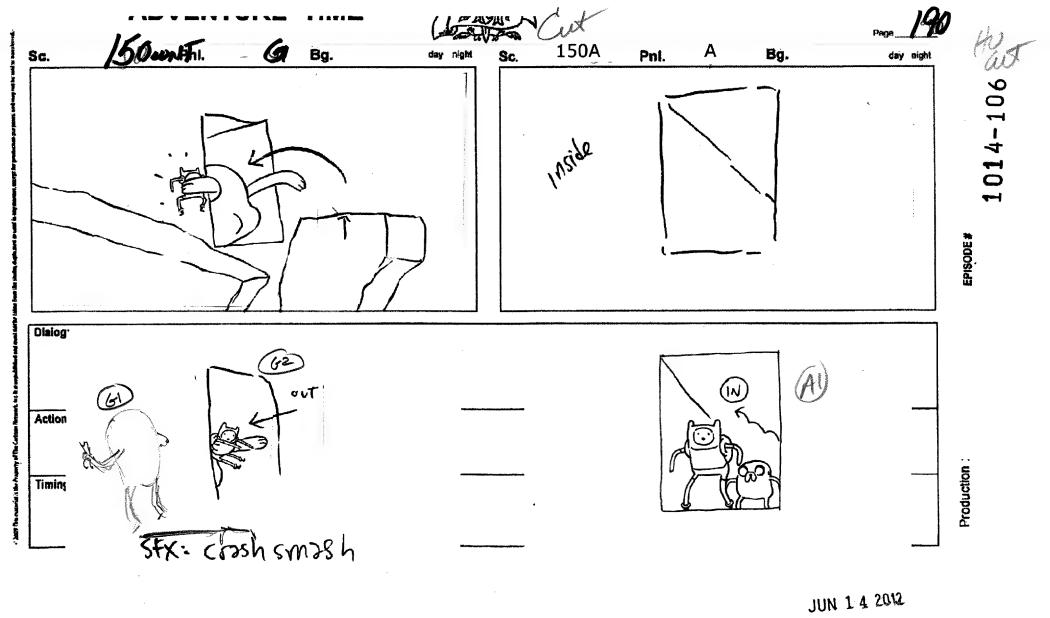


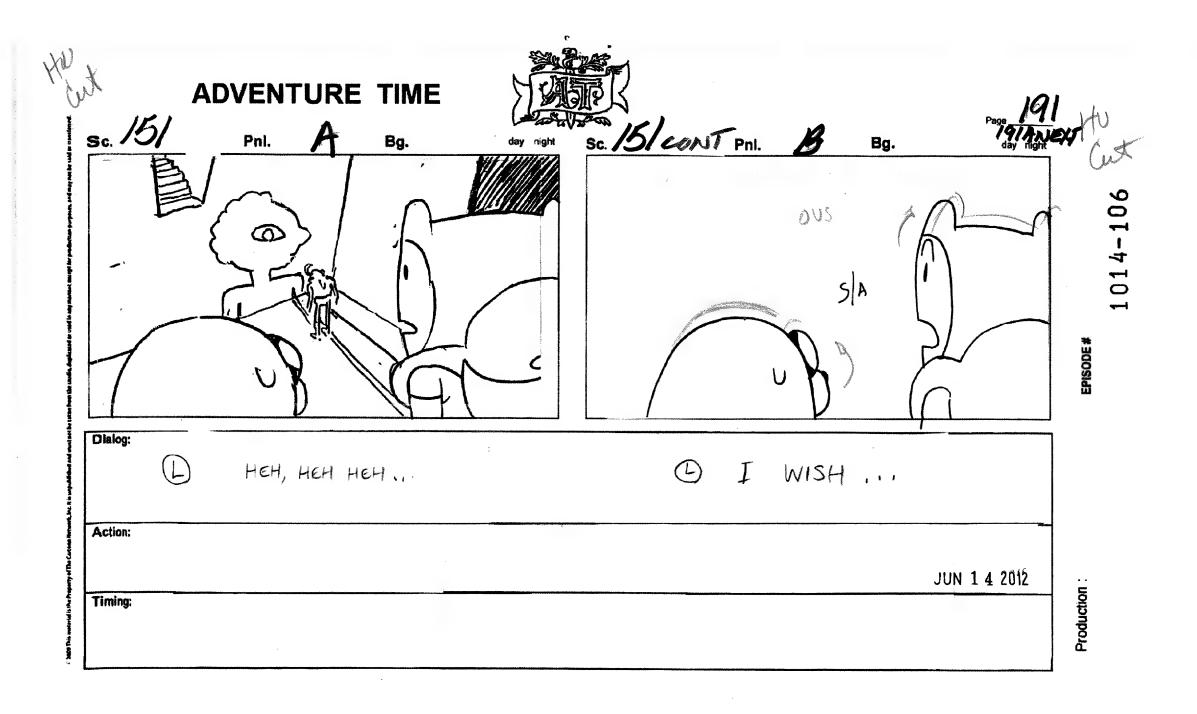


Page 188C Bg. Pnl.

Dialog:		
	Cont RE-USE OF SCB EPS# 105	
	" FIN the Human"	JUN 1 4 2012
Action:		
riming:		
9		



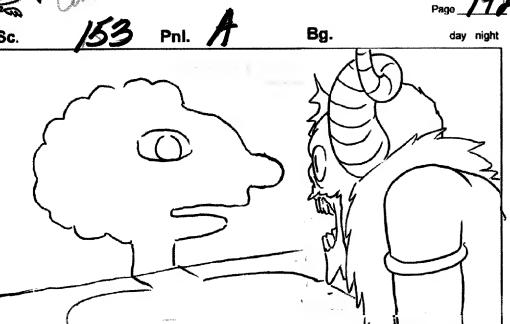




ADVENTURE TIME Sc./52 conTPnl. B Pnl A 10,6 4-0 Dialog: FOR THE EXTINCTION OF ALL LI --[CONFUSED NOISE] FOR FINN AND JAKE ... TO GO BACK HOME TO OOD. Action: -LICH LOOKS CANFUSED - LICH KING STARTS TO MAKE HIS WISH BUT HE LOSES CONTROL OF HIS MOUTH AND VOICES JAKE'S WISH. Production Timing: JUN 1 4 2012

ADVENTURE TIME Sc. 158 CONT Pnl. C Bg.





ous the same	local Champion

Dialog:			,		
	LK)	NO-	WAIT!	THAT'S	NOT
	•	WHAT	- I W	ISH FOR	

(mw	SORRY	604,	400	ONLY
,	6.E7	ONE	WIS	H.

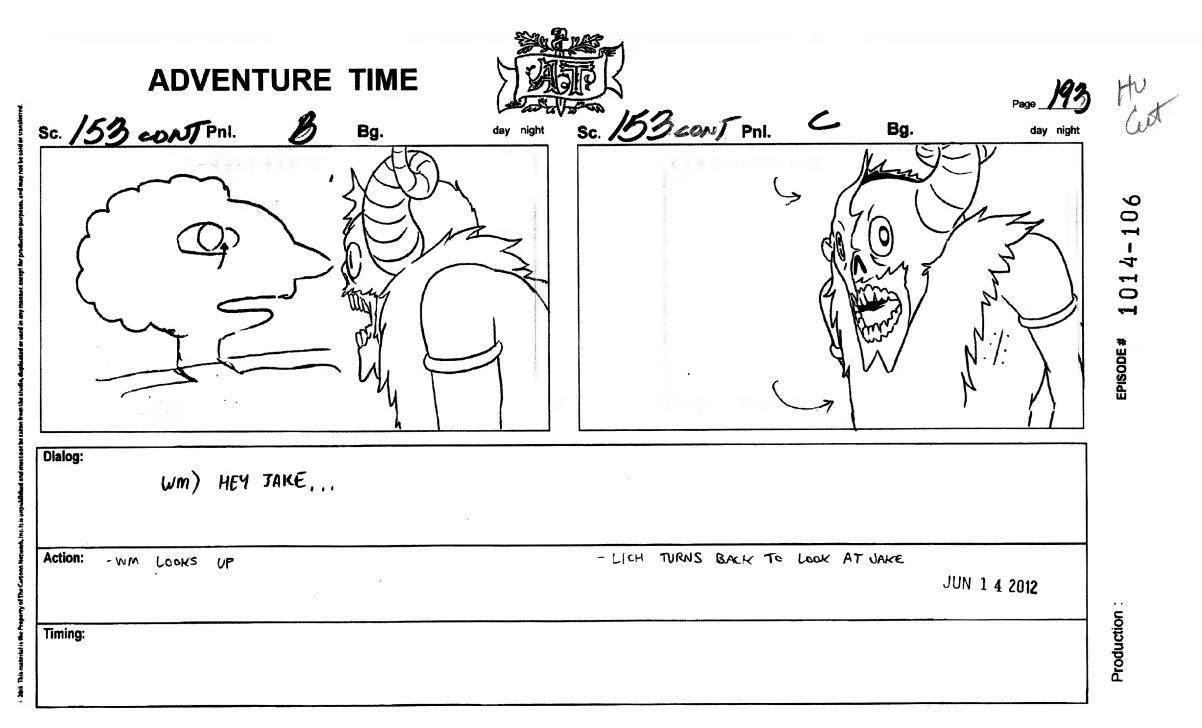
JUN	I	1	4	2012

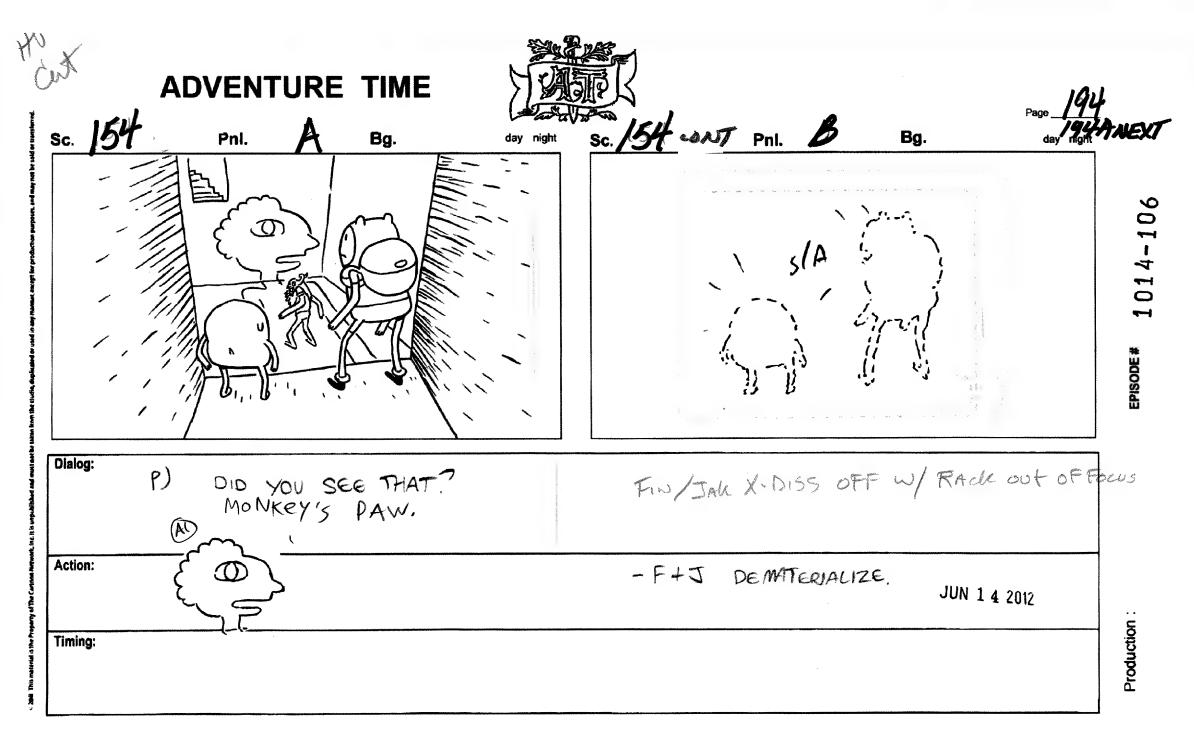
Timing:

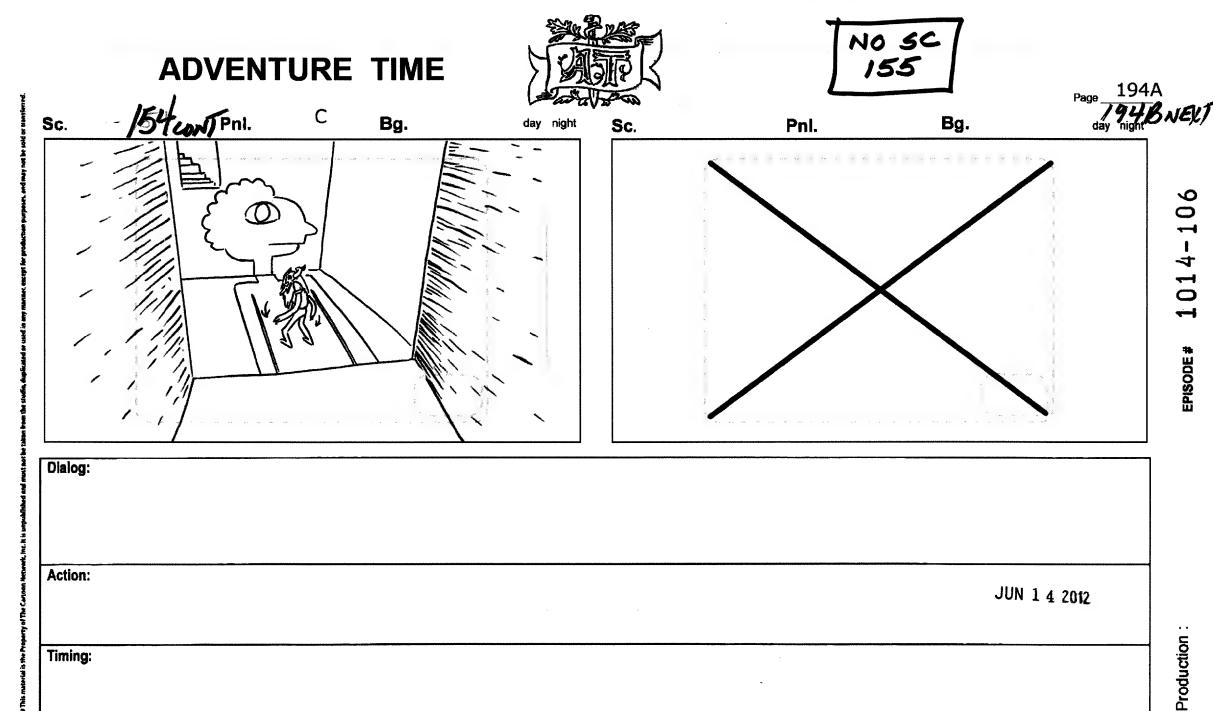
Action:

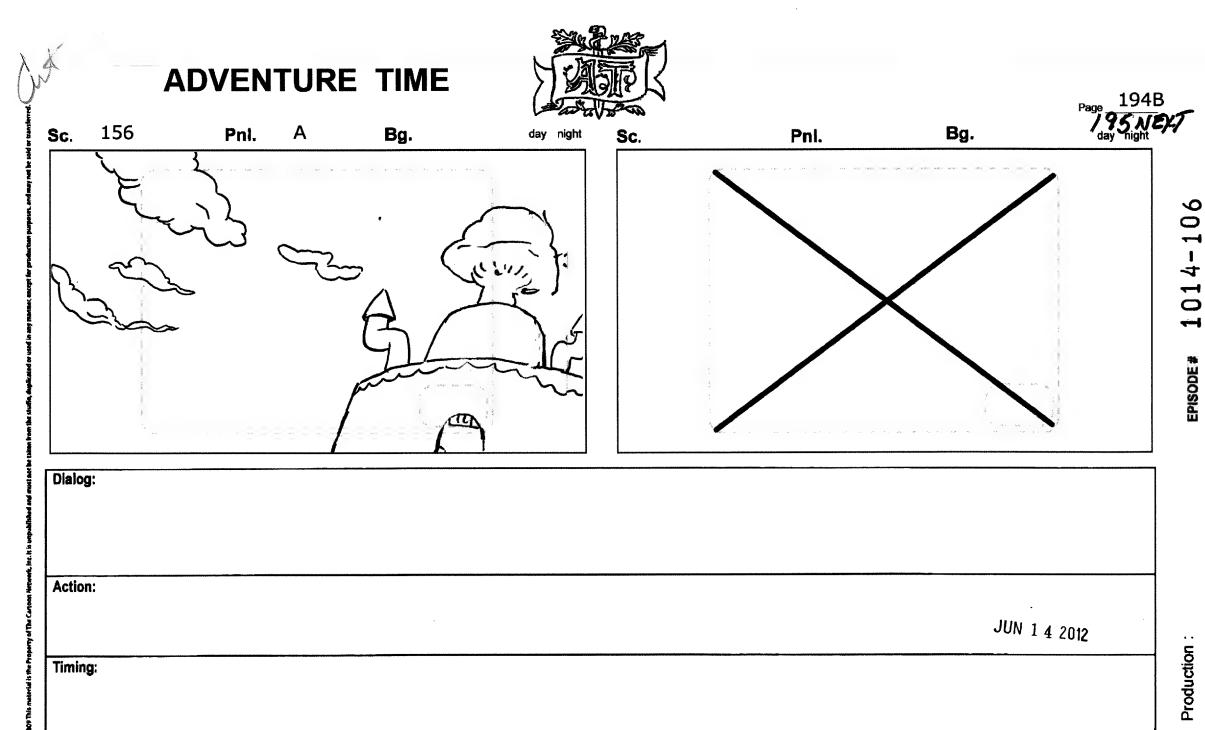
Production:

1014-106



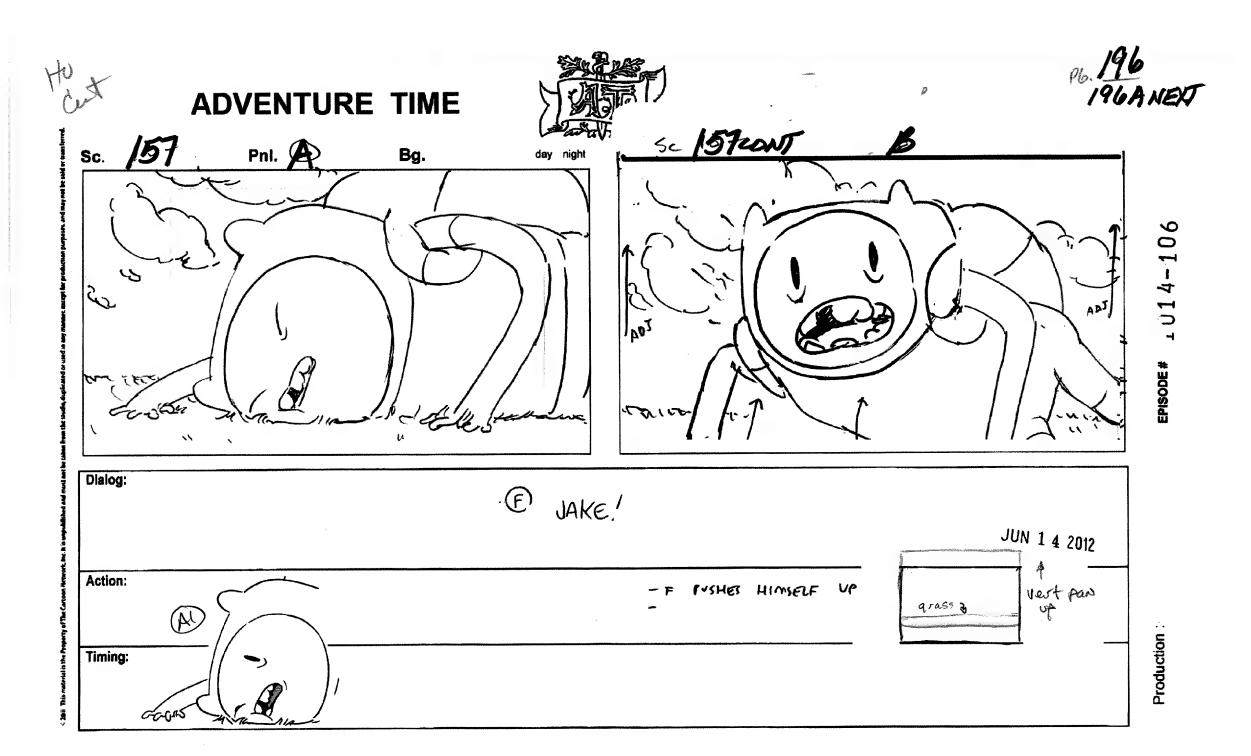




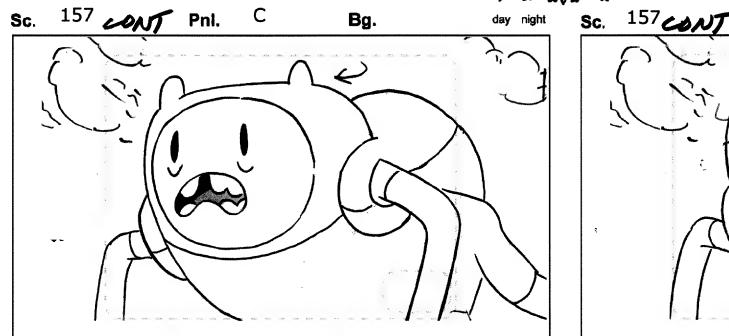


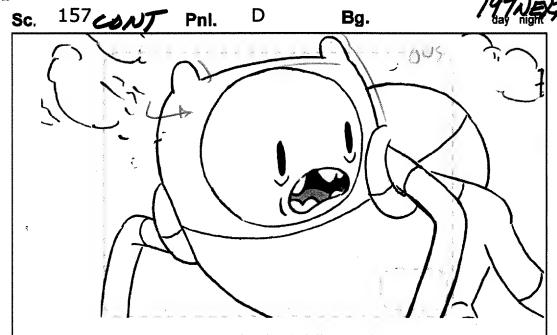
ADVENTURE TIME Page <u>195</u> 156 cm Tnl. 156 conspond Sc. Bg. Bg. SIA EPISODE# Olalog: FIN/JAK XIDISS ON W/ RACK FUTO FOCUS F+3: CIMPACT GRANT Action: FIJ MATERIALIZE IN CANDY KINGDOM C. TUCODO O F FRONT OF BUBBLESUM + THE CASTLE Timing:

014 - 1









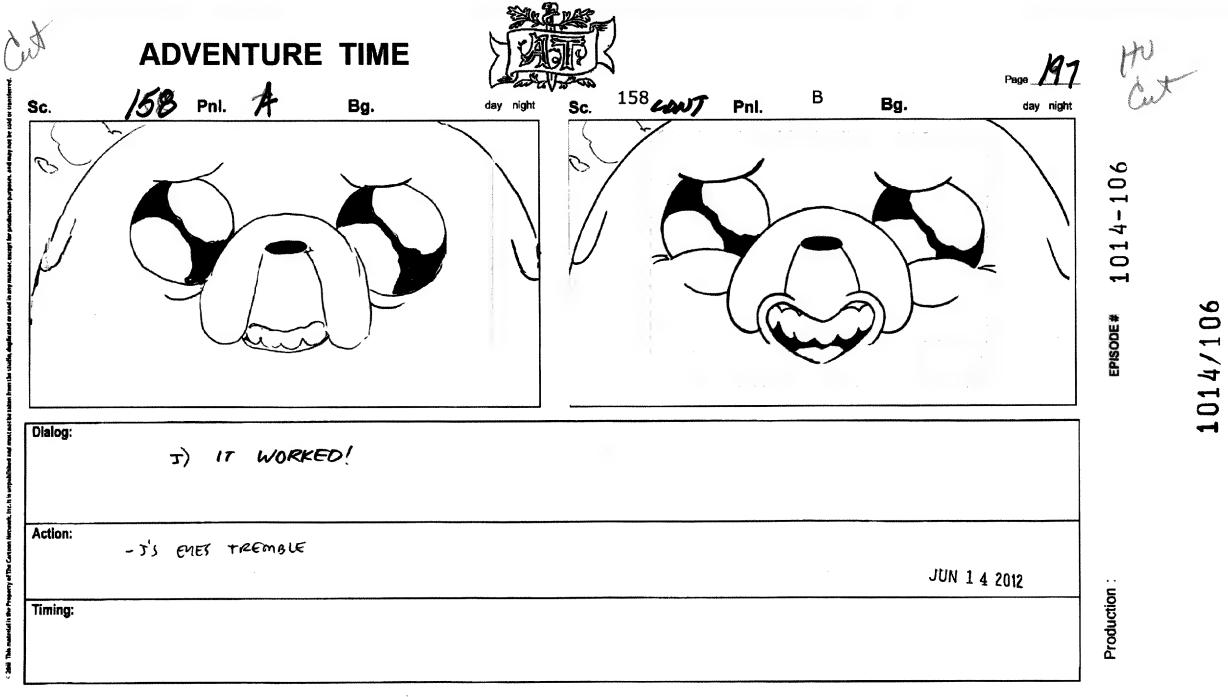
Dialog:	Finn: Whay would the Lich wish	Finn: wha- Jake?!
Action:		JUN 1 4 2012
Timing:		

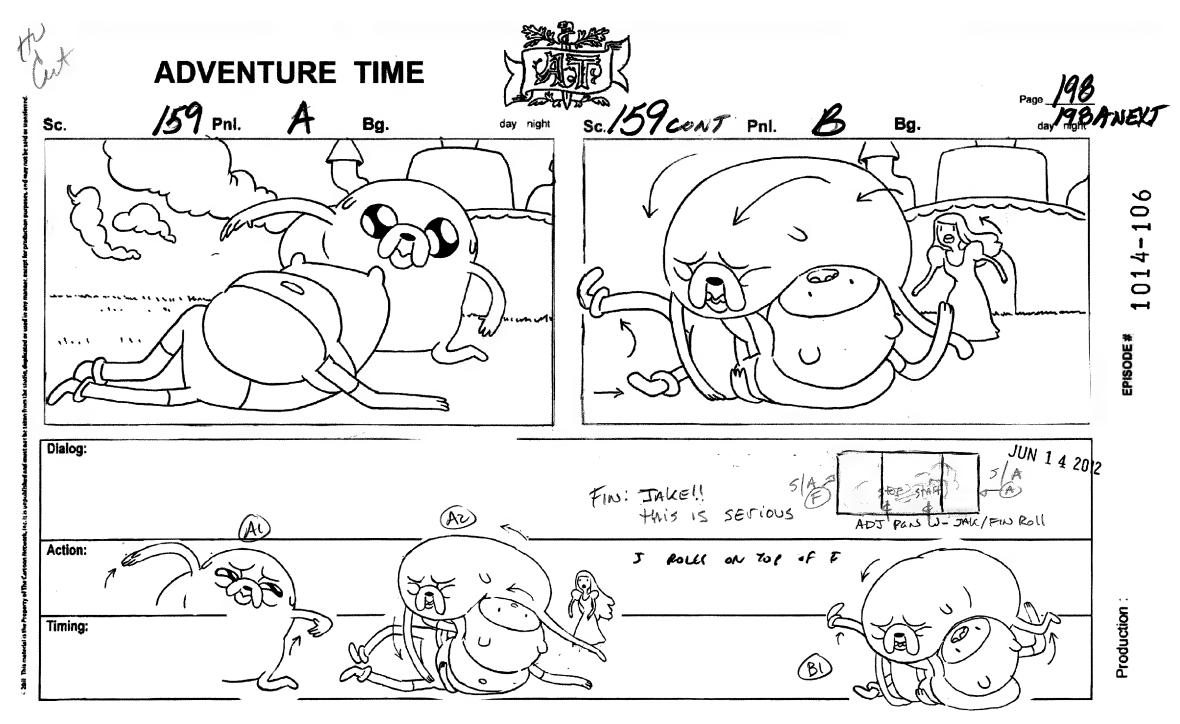
1014/186

Production:

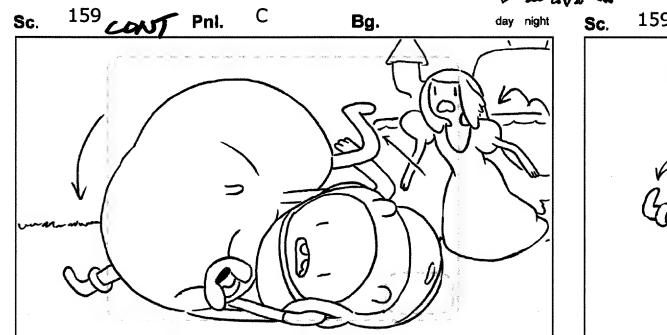
196A

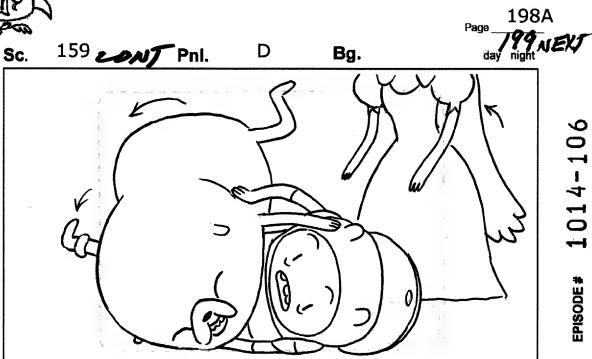
1014-106





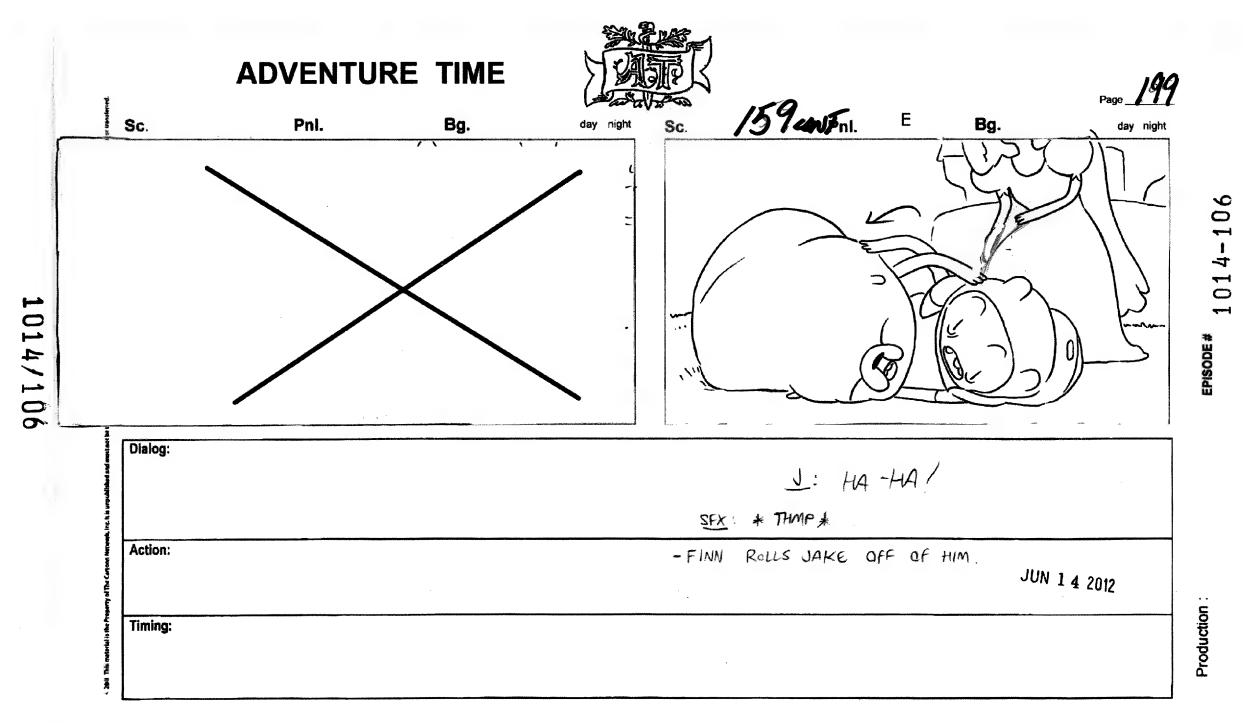






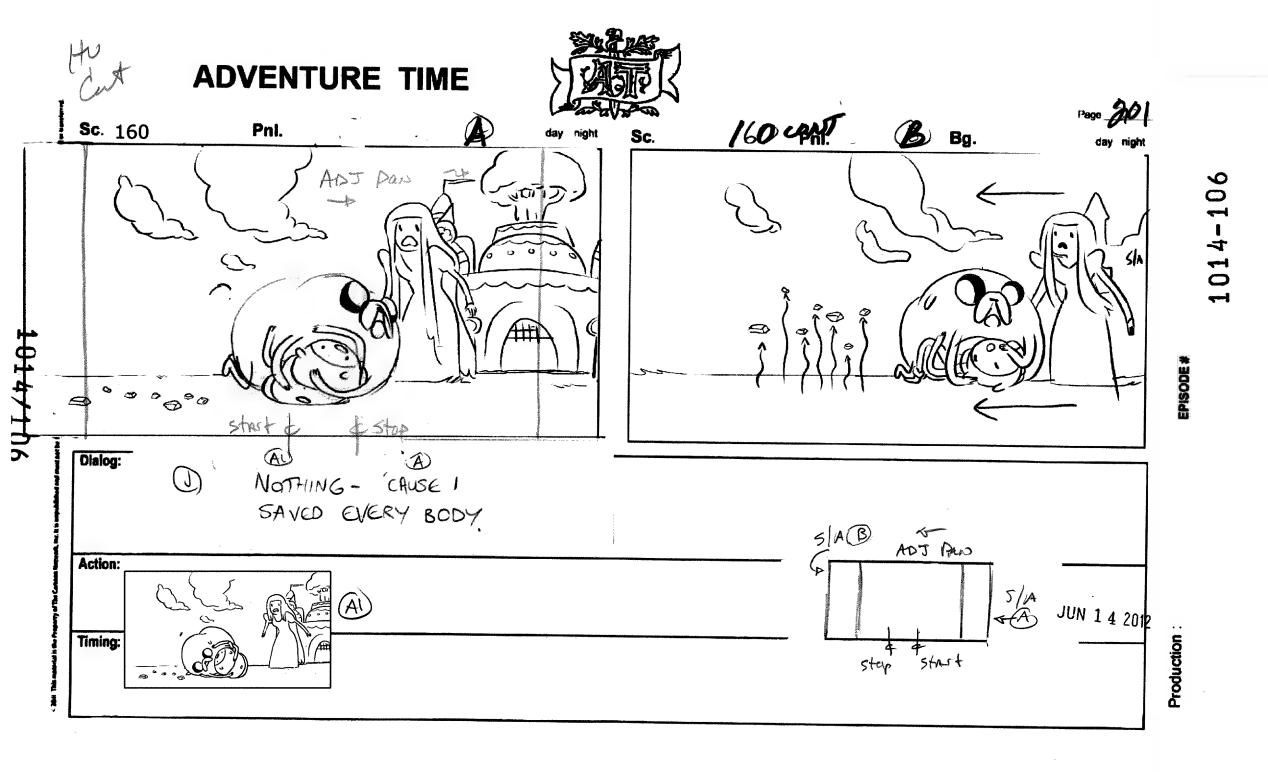
Dialog:	Finn: something really messed up	Finn: is happening!	
Action:			JUN 1 4 2012
Timing:			

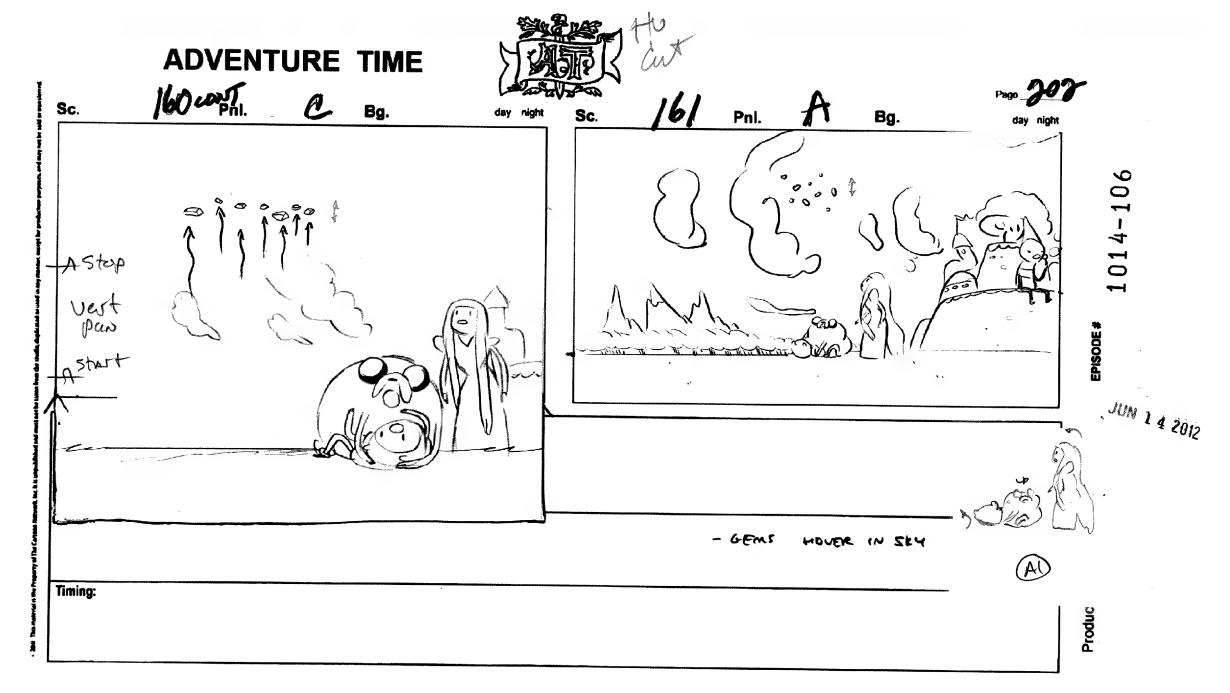
Product



1014-106



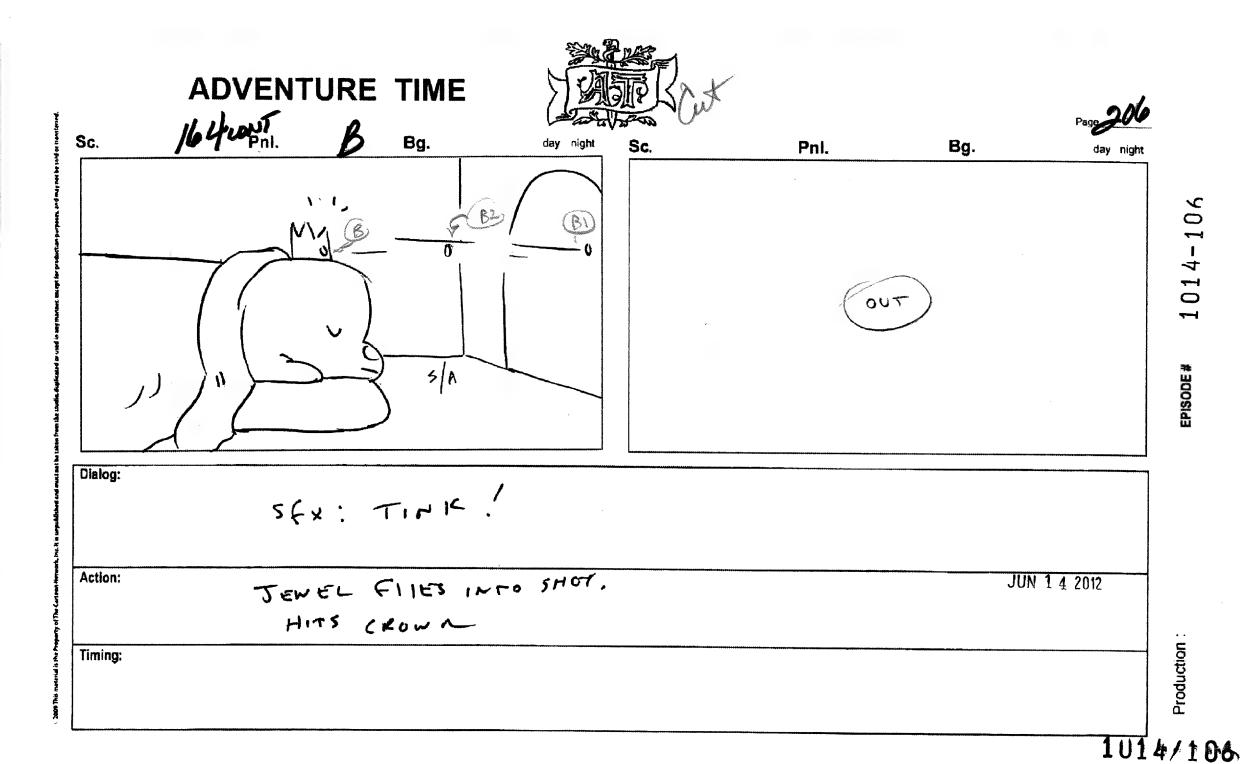


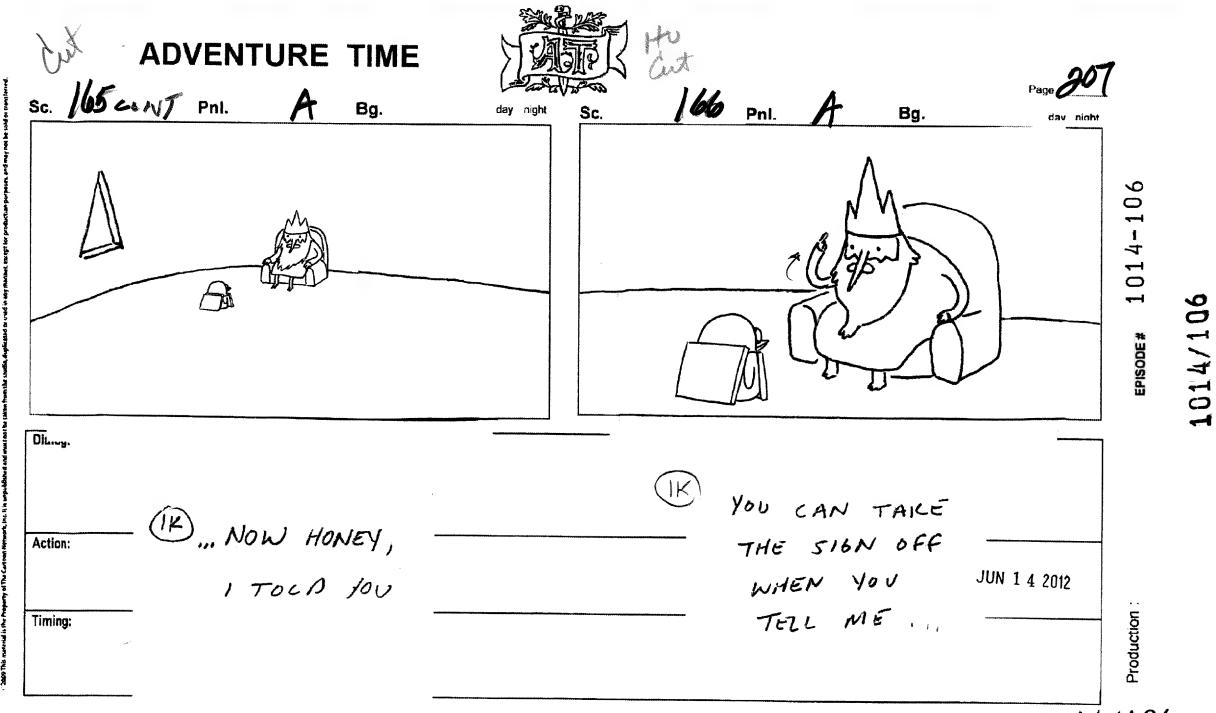


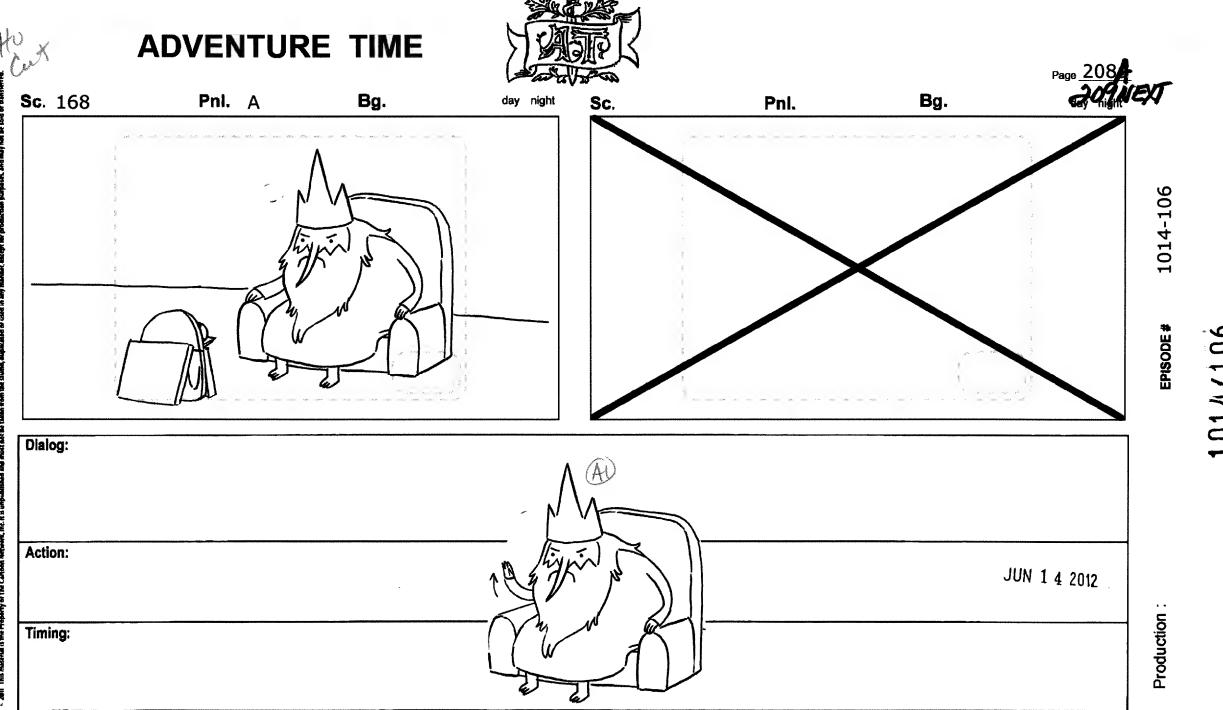
1014-106

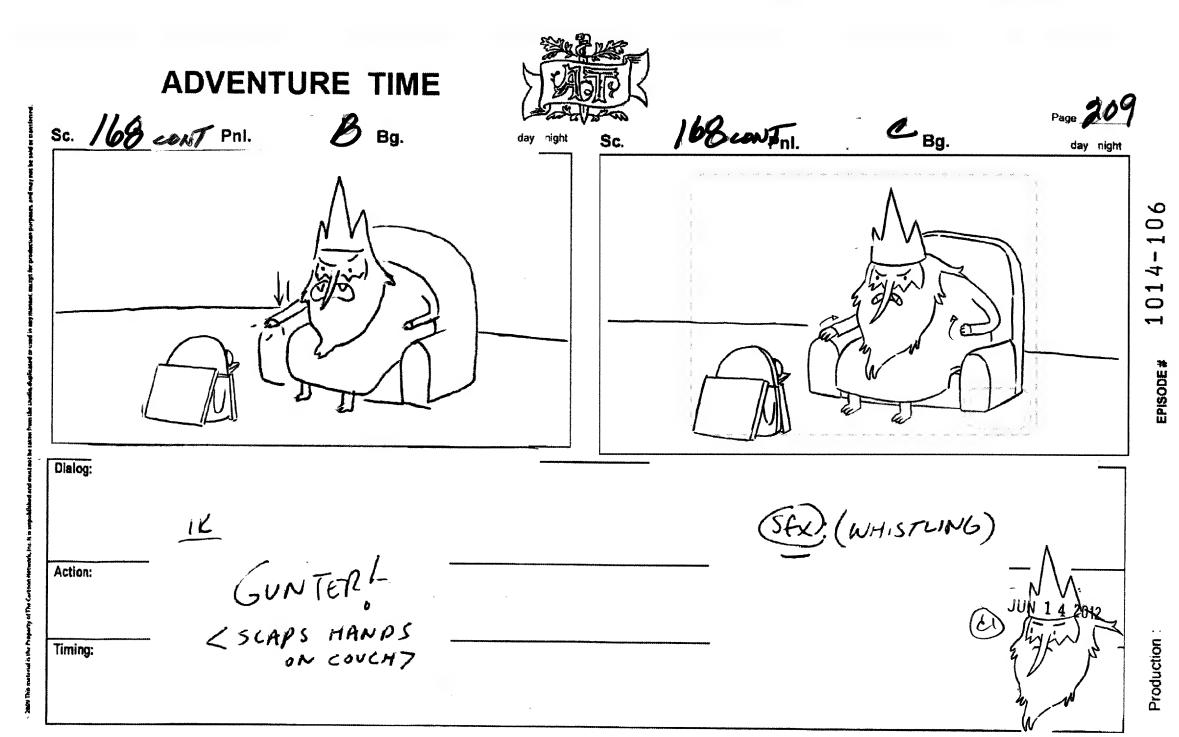
Sc.	ADVENTURE TIME		x		Page 30
30.	Bg.	day night Sc.	Pni.	Bg.	day night
			OU	T	
				<i>.</i>	
	~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~				
			and the second s		
Dialog:					
Action:	VACUIT - GEMS AU EUT IN				
, , , , , , , , , , , , , , , , , , , ,	KRSH! - GEMS ALL FUT IN	DIFFERENT PIRECTIONS.		JUN 1 4 2012	
	•			0014 1 4 2012	

Sc.	ADVENTURE TIME	day night Sc. 162 when Bg. Bg. day night	4 Cus	
		GEM BY BZ	EPISODE# 1014-106	1014/106
Dialog:		SFX: *THOOMP!	7	<b>~</b>
Action:		- GEM FUES JUN 1 4 20 - GEM SLOWS AS IT PASSES THROUGH AMNION GEM GOES BACK INTO EMBRYO PRINCESS'S CROWN.		
Timing:			Production :	

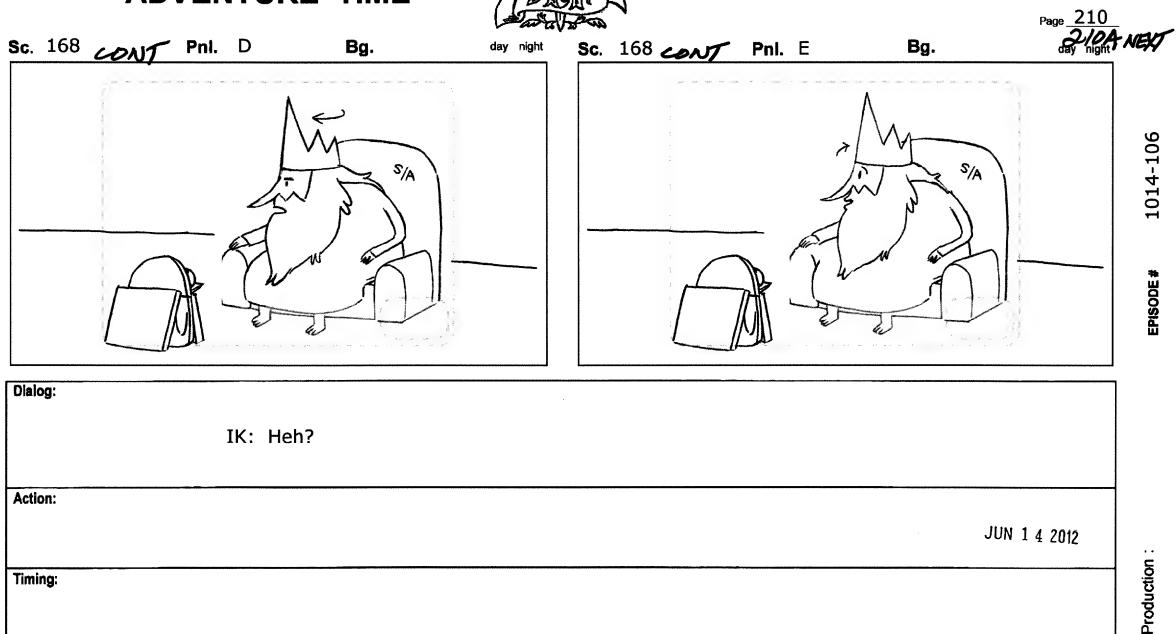




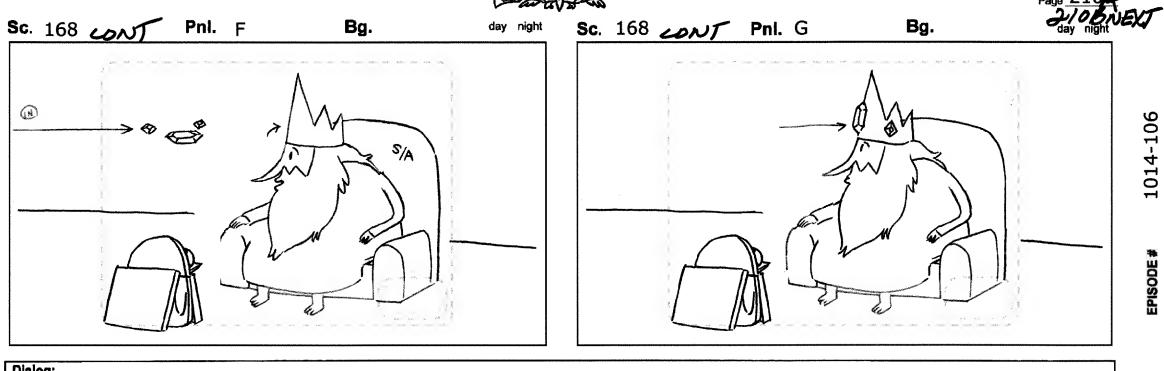










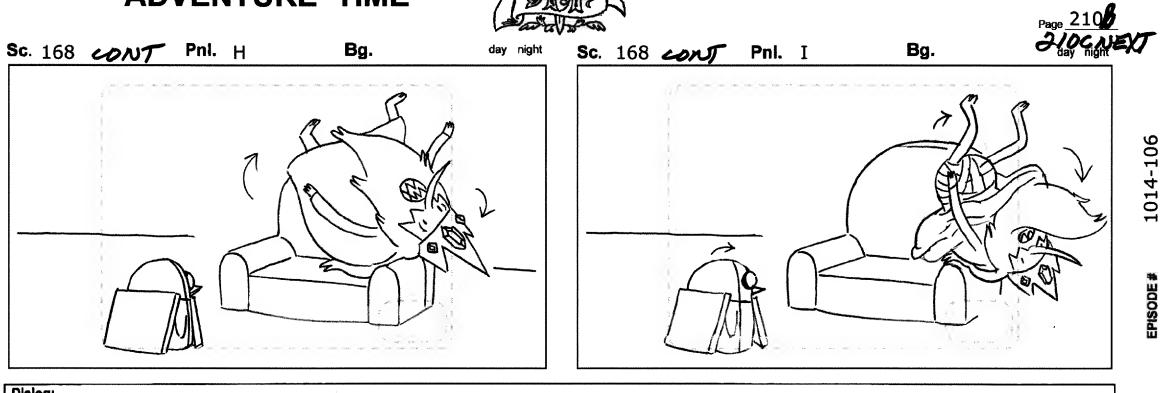


Dialog:	SFX: Thump!	
Action:	<jewel fly="" in=""></jewel>	JUN 1 4 2012
Timing:		

1014/106

Production:

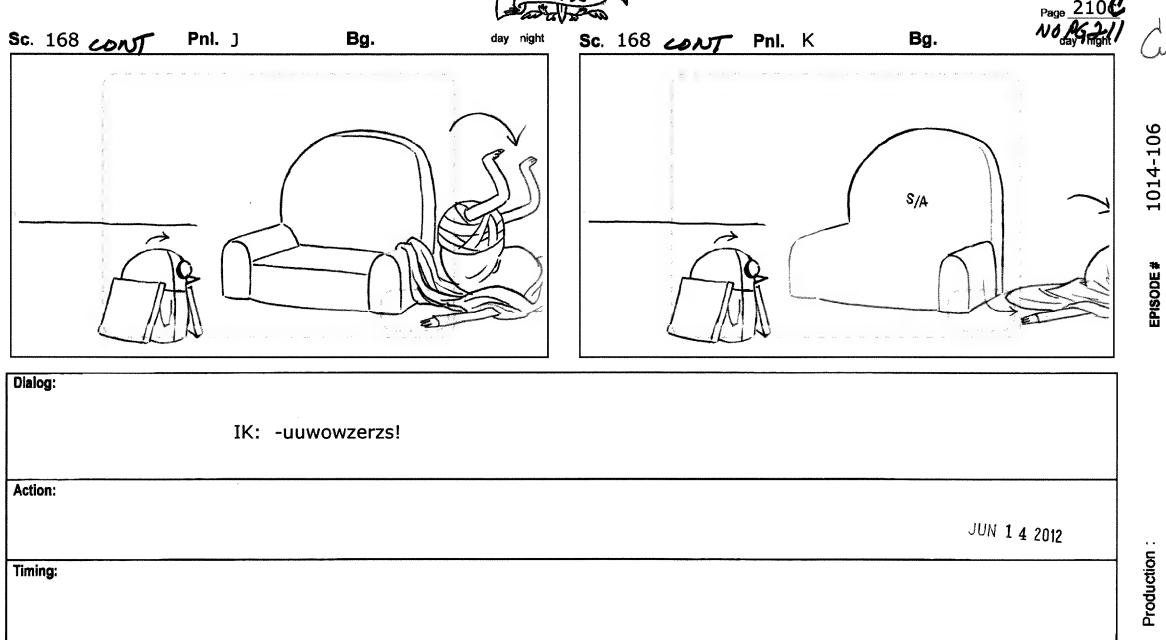


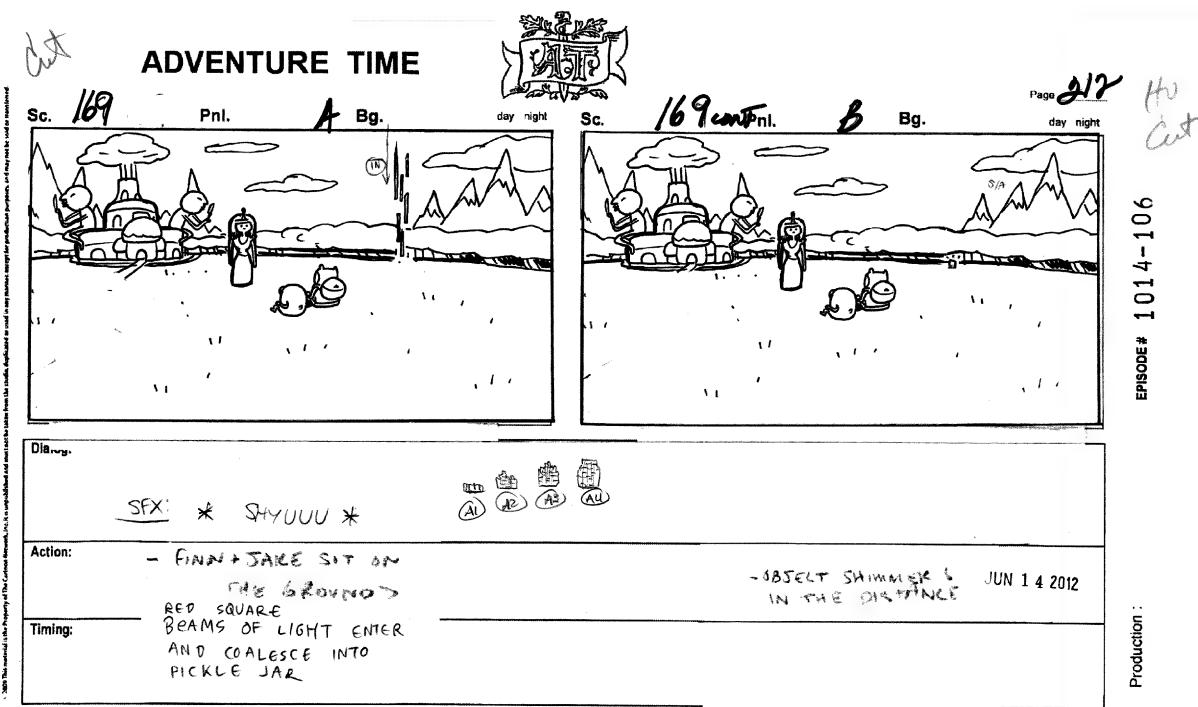


Dialog:		IK: Ooo!-
Action:	<jewels crown="" hits="" ik's=""></jewels>	JUN 1 4 2012
Timing:		

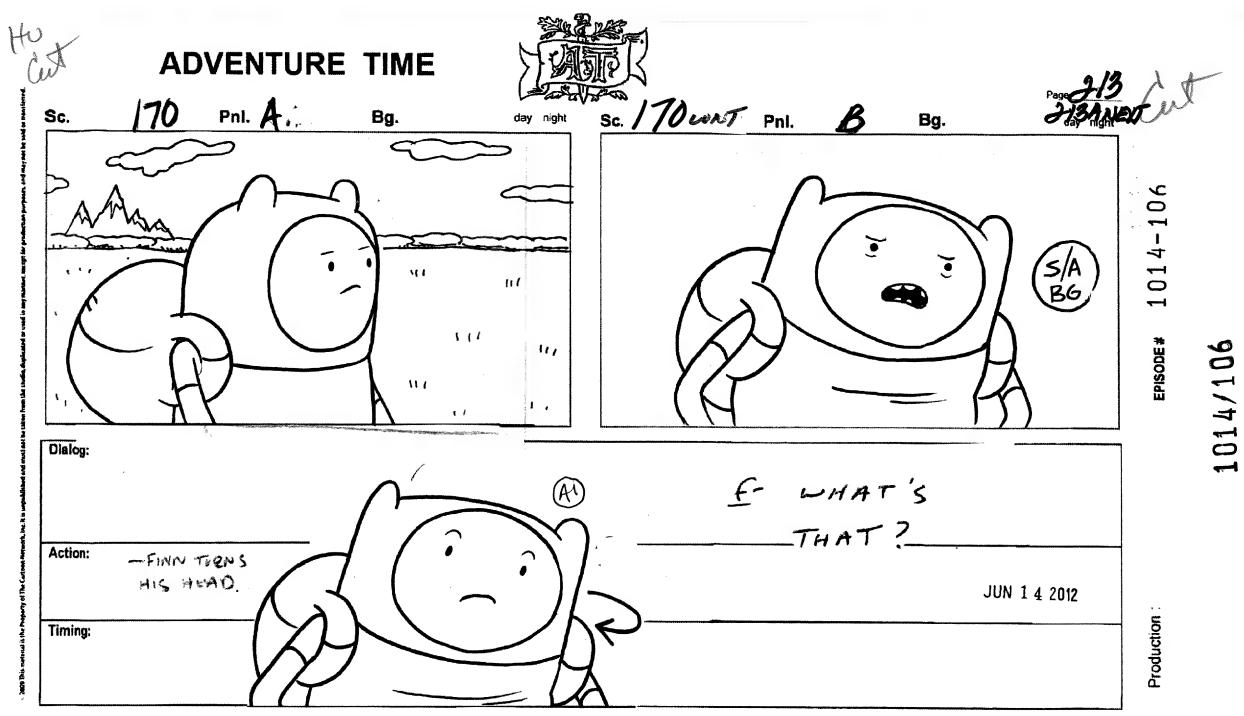
Production:



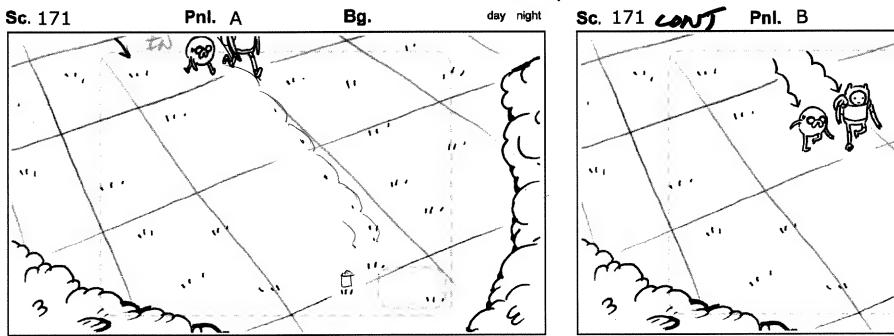




.014/106







Sc. 171 CONS	Pnl. B	Bg.	O day night
	\\ \\	) (Sa)	
1	"		
3		3	ii Eu

Dialog:	
Action:	
	JUN 1 4 2012
Timing:	

Production:

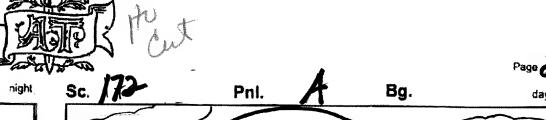
AU	VENIONE		( D)()				Page 344	, 41
Sc. 171 CONT	Pnl. C	Bg.	day night	Sc.	MeanTEM. D	Bg.	day night	the
				The same			5	EPISODE# 106
Dialog: Action:				~F4	HJ WALK ON/S AND STOP NEXT	To Pickle JAR,		
						JUN	1 4 2012	 
Timing:			~	-				Production :

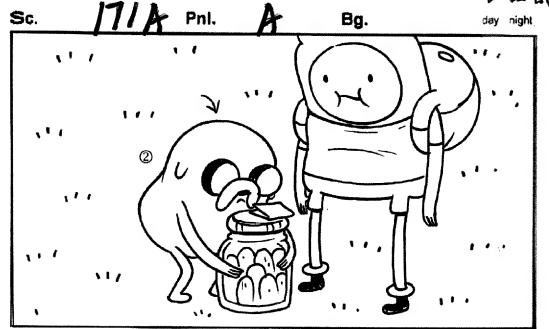
1014-106

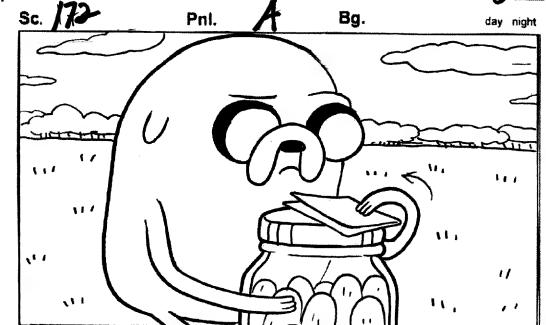


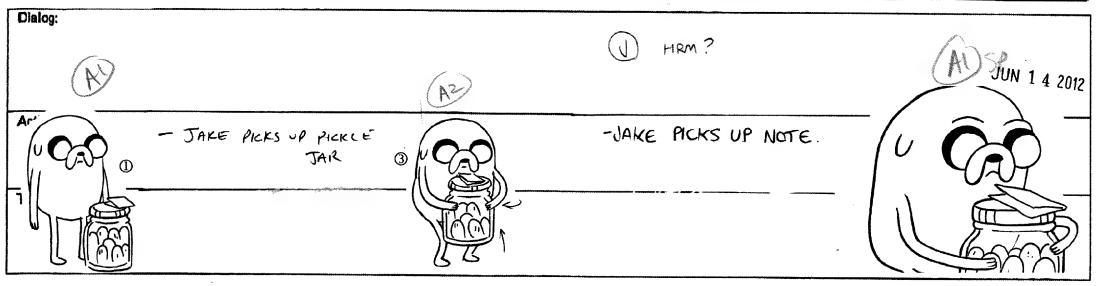
# **ADVENTURE TIME**







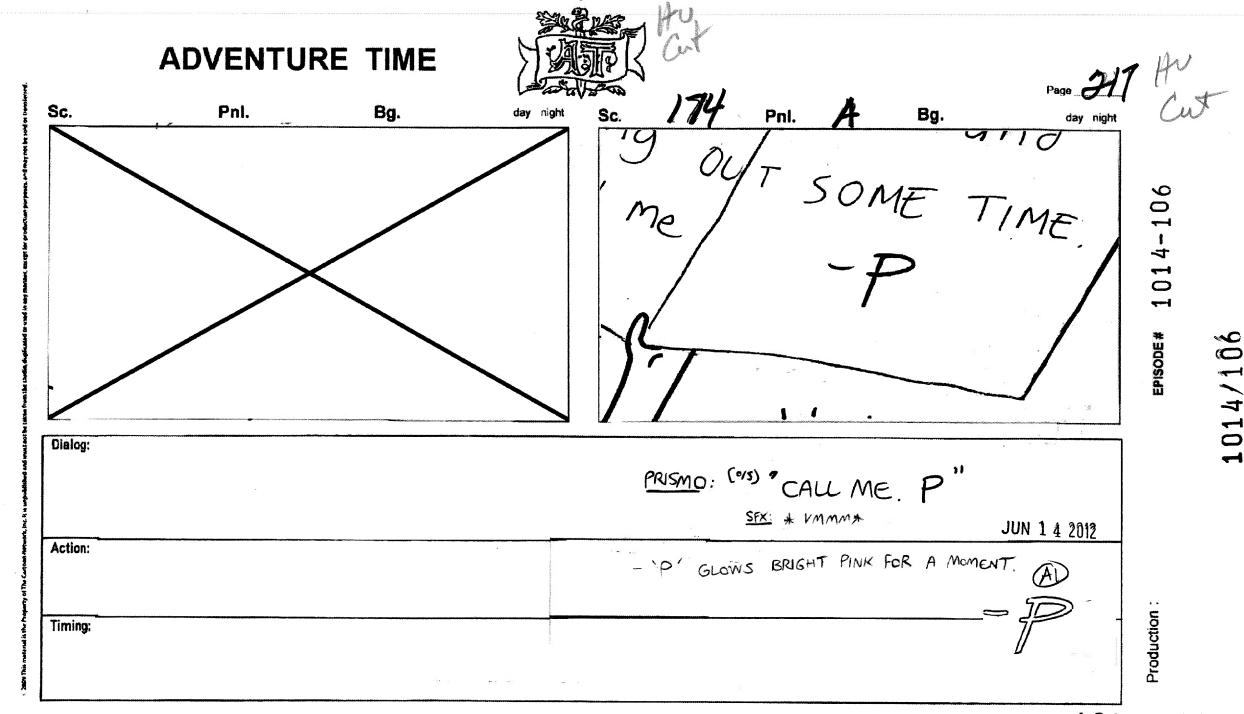




Production:

Sc. 178	Pnl. Pnl.	Bg.	day night	G. 173	Hang Out So	Bg.  V/Want To  ACK and  AMETIME  V.	Page 3/6 day night	FPISODE # 1014-104
Dialog:	J: Hm			PRISMO: (MS)	If you want to sometime	come back and	hang out	EPISC
Action:	-JAKE UNFOLDS NOTE AN	O LOOKS AT I	Τ.			JU	N 1 4 2012	2
Timing:			A.	After the AT care				Production :

_



Timing:

1

	ADVENTURE 1	ГІМЕ		記				Page 2/9	
Sc.	175 continue C	Bg.	day night	Sc.	Pnl.	Bg		day night	
,			\$/A			ENO.			1014-106
Dialog:				Wild file data and a state of the state of t			· · · · · · · · · · · · · · · · · · ·		EPISODE#
	① I GOTTA GET THAT A GIRLFRIEND.	GUY	The second secon	EP	•				
Action:				· Victoria de la constanta de			JUN 1 4 2	2012	 <u>C</u>
Timing:			Percentile activity many.	enabelia plantia legitarian eretimo de del tricolo					Production